

O-O implementation of tree traversals

Some considerations

- **tree traversals** allow computations on trees by recursively **visiting their nodes**
- in other words, a **tree traversal** implements some kind of operation on trees
- the visit of **different types of nodes** require **different code**

Few examples

- operations on Abstract Syntax Trees
 - ▶ returns the string corresponding to an expression in prefix notation
 - ▶ computes and returns the value of an expression
- operations on a file system
 - ▶ find files in (sub)folders
 - ▶ computes the total size of a folder

O-O implementation of tree traversals

Two different approaches to implement tree traversals

Object-oriented programming offers two different solutions to implement a tree traversal:

- **data-oriented**: object methods for visiting nodes are defined in **every class** implementing a type of node
- **traversal-oriented**: object methods for visiting nodes are defined in a **single separate class**

O-O implementation of tree traversals

A pictorial view

- in the **data-oriented** approach object methods are **grouped by rows**
- in the **traversal-oriented** approach object methods are **grouped by columns**

	traversal type 1	traversal type 2	...
node type 1	<i>object method 1</i>	<i>object method 2</i>	...
node type 2	<i>object method 3</i>	<i>object method 4</i>	...
...

Data-oriented approach

Pros

- new types of tree nodes can be added without code modification
- simpler solution and slightly more efficient solution

Cons

- the object methods for visiting nodes are scattered all over the classes implementing the different types of node
- defining new types of traversal requires modification of all the classes implementing the different types of node
- less general solution

Traversal-oriented approach

Pros

- new types of traversal can be implemented without code modification
- the object methods for visiting nodes are contained in the single class that implements the specific traversal
- more general solution

Cons

- adding new types of nodes requires modification of all the classes implementing the different types of traversals
- more complex solution and slightly less efficient code

Data-oriented approach

An example with file system trees with two types of nodes: File and Folder

Code

```
public interface FileSysTree {  
    // traversal winch counts all files larger than minSize  
    int countFilesLargerThan(int minSize);  
  
    // other object methods could be added to implement other traversals  
}  
  
public class File implements FileSysTree { // nodes of type file  
    private int size;  
  
    public File(int size){  
        if (size < 0)  
            throw new IllegalArgumentException("File size cannot be negative");  
        this.size = size;  
    }  
    public int countFilesLargerThan(int minSize){return size > minSize ? 1 : 0;}  
}
```

Data-oriented approach

An example with file system trees with two types of nodes: `File` and `Folder`

Code

```
import java.util.LinkedList;
import java.util.List;
import static java.util.Objects.requireNonNull;

public class Folder implements FileSysTree { // nodes of type folder
    private final List<FileSysTree> children = new LinkedList<>();

    public Folder(FileSysTree... children) {
        for (var node : children) this.children.add(requireNonNull(node));
    }
    public int countFilesLargerThan(int minSize) {
        var res = 0;
        for (var node : children)
            res += node.countFilesLargerThan(minSize);
        return res;
    }
}
```

Data-oriented approach

An example with file system trees with two types of nodes: `File` and `Folder`

Code

```
public class Test {  
    public static void main(String[] args) {  
        var folder = new Folder(new File(10), new Folder(new File(2), new File  
            (21)), new File(5), new File(42));  
        assert folder.countFilesLargerThan(0) == 5;  
        assert folder.countFilesLargerThan(20) == 2;  
        assert folder.countFilesLargerThan(42) == 0;  
        var f = new File(35);  
        assert f.countFilesLargerThan(30) == 1;  
        assert f.countFilesLargerThan(40) == 0;  
    }  
}
```


Traversal-oriented approach

Same example as before, but implemented with the [visitor pattern](#)

Code

```
public interface FileSysTree {  
    // unique generic object method for any type of tree visit  
    <T> T accept(Visitor<T> v);  
}  
  
import java.util.List;  
  
public interface Visitor<T> {  
    // an object method for each type of node  
    T visitFile(int size);  
  
    T visitFolder(List<FileSysTree> children);  
}
```

Traversal-oriented approach

Same example as before, but implemented with the [visitor pattern](#)

Code

```
public class File implements FileSysTree {
    private int size;

    // constructor as before

    public <T> T accept(Visitor<T> v) { return v.visitFile(size); }
}

import java.util.LinkedList;
import java.util.List;

public class Folder implements FileSysTree {

    private final List<FileSysTree> children = new LinkedList<>();

    // constructor as before

    public <T> T accept(Visitor<T> v) { return v.visitFolder(children); }
}
```

Traversal-oriented approach

Same example as before, but implemented with the [visitor pattern](#)

Code

```
import java.util.List;

public class CountFilesLargerThan implements Visitor<Integer> {
    private final int minSize;

    public CountFilesLargerThan(int minSize) {this.minSize = minSize;}

    public Integer visitFile(int size) {return size > minSize ? 1 : 0;}

    public Integer visitFolder(List<FileSysTree> children) {
        var res = 0;
        for (var node : children)
            res += node.accept(this);
        return res;
    }
}
```

Traversal-oriented approach

Same example as before, but implemented with the [visitor pattern](#)

Code

```
public class Test {  
    public static void main(String[] args) {  
        var folder = new Folder(new File(10), new Folder(new File(2), new File  
            (21)), new File(5), new File(42));  
        assert folder.accept(new CountFilesLargerThan(0)) == 5;  
        assert folder.accept(new CountFilesLargerThan(20)) == 2;  
        assert folder.accept(new CountFilesLargerThan(42)) == 0;  
        var f = new File(35);  
        assert f.accept(new CountFilesLargerThan(30)) == 1;  
        assert f.accept(new CountFilesLargerThan(40)) == 0;  
    }  
}
```

Traversal-oriented approach

Demo with the AST for a simple language of expressions

$\text{Exp} ::= \text{INTLIT} \mid '-' \text{Exp} \mid \text{Exp} '*' \text{Exp}$

Operations we would like to implement on ASTs

- returns the string corresponding to the expression in prefix notation
- returns the value of the expression

Remark: both operations require a traversal of the ASTs