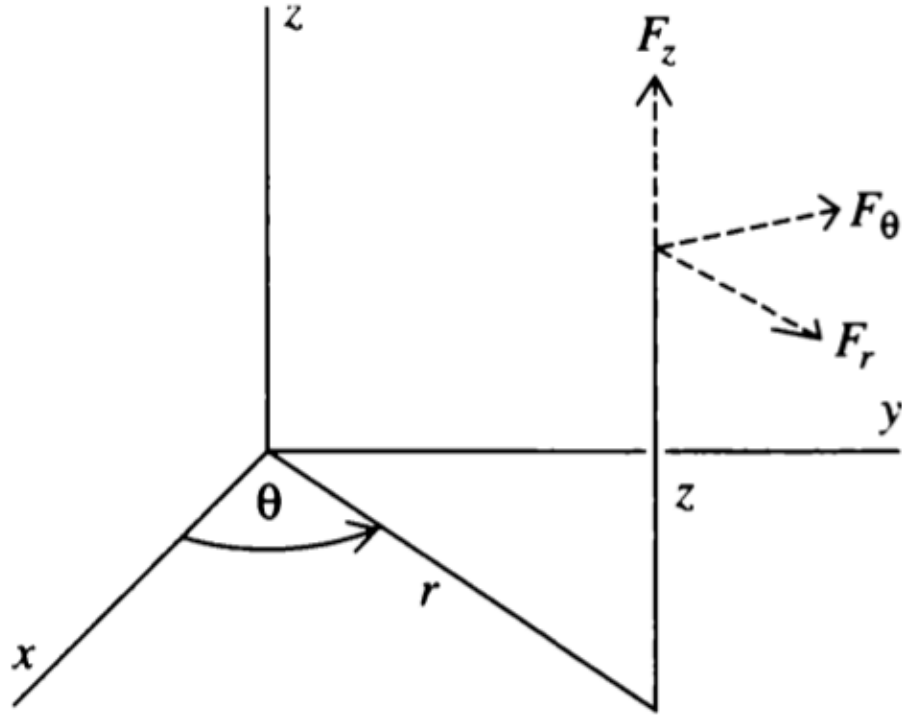


There is brief discussion in the DGC book with respect to cylindrical coordinates; let's define a system oriented along the following figure given by the book:



1 | Cylindrical coordinates

let's return to our originally expression for a surface integral with respect to some surface with normal \hat{n} .

$$\iint_S \vec{F} \cdot \hat{n} dS \quad (1)$$

Let's figure out the surface integral of a "cylindrical cuboid" (spinning a cube around z) on this plane!

We will define the center of the cube to be at (r, θ, z) , and its "width" to be at some infinitesimal Δr . Therefore, the "front" (curved) face is located at, sweeping across θ and z :

$$\left(r + \frac{\Delta r}{2}, \theta, z \right) \quad (2)$$

We will be calculating flux that travels across this surface. The "material" that we need to push through would be:

$$\left(r + \frac{\Delta r}{2} \right) \quad (3)$$

Additionally, the cross-sectional value function at that surface would be the r component of our value function \vec{F} : \vec{F}_r . Hence, the flux expression is:

$$\iint_{S_1} F_r \left(r + \frac{\Delta r}{2}, \theta, z \right) \left(r + \frac{\Delta r}{2} \right) \Delta \theta \Delta z \quad (4)$$

The opposite direction ("inside" the cylinder), is simply the negative of the value function and direction (i.e. adding Δr in the opposite direction).

$$\iint_{S_2} -F_r \left(r - \frac{\Delta r}{2}, \theta, z \right) \left(r - \frac{\Delta r}{2} \right) \Delta \theta \Delta z \quad (5)$$

In total, the expression of the two values added would be:

$$F_r \left(r + \frac{\Delta r}{2}, \theta, z \right) \left(r + \frac{\Delta r}{2} \right) \Delta \theta \Delta z - F_r \left(r - \frac{\Delta r}{2}, \theta, z \right) \left(r - \frac{\Delta r}{2} \right) \Delta \theta \Delta z \quad (6)$$

Finally, to calculate the desired divergence at that point, we will divide the resulted by $\frac{1}{\Delta V} = \frac{1}{\Delta \theta \Delta z \Delta r}$

Therefore, the expression becomes:

$$\frac{1}{r \Delta r} \left[F_r \left(r + \frac{\Delta r}{2}, \theta, z \right) \left(r + \frac{\Delta r}{2} \right) - F_r \left(r - \frac{\Delta r}{2}, \theta, z \right) \left(r - \frac{\Delta r}{2} \right) \right] \quad (7)$$

Lastly, we will take the limit as Δr (i.e. ΔV) approaches zero. We will do this in three steps:

First, we will factor out the $\frac{1}{r}$ component:

$$\frac{1}{r \Delta r} \left[F_r \left(r + \frac{\Delta r}{2}, \theta, z \right) \left(r + \frac{\Delta r}{2} \right) - F_r \left(r - \frac{\Delta r}{2}, \theta, z \right) \left(r - \frac{\Delta r}{2} \right) \right] \quad (8)$$

$$\Rightarrow \frac{1}{r} \frac{[F_r (r + \frac{\Delta r}{2}, \theta, z) r - F_r (r - \frac{\Delta r}{2}, \theta, z) r]}{\Delta r} \quad (9)$$

$$\Rightarrow \frac{1}{r} \frac{\partial}{\partial r} (r F_r) \quad (10)$$

Expanding over each dimension, therefore:

$$\text{div } \vec{F} = \frac{1}{r} \frac{\partial}{\partial r} (r F_r) + \frac{1}{r} \frac{\partial F_\theta}{\partial \theta} + \frac{\partial F_z}{\partial z} \quad (11)$$

And hence, divergence in cylindrical coordinates work in exactly the same way as that in rectangular ones.

2 | Spherical Coordinates

We will apply a similar reasoning to prove the flux/divergence in spherical coordinates. Most of the content here is functionally equivalent.

We will first create the conception of a "spherical cuboid". It is essentially the same idea as the cylindrical cuboid, but the flat edge is now curved downwards to become a sectional sphere.

The front edge and back edges can be modeled very similarly as before. Except the $r \pm \frac{\Delta r}{2}$ terms are squared in order to accommodate for the new $\Delta \theta$ and $\Delta \phi$ terms (i.e. we need to find "circumference" on both).

The proposed center is still at its original position, that:

$$\left(r + \frac{r}{2}, \theta, \phi\right) \quad (12)$$

The logic carries from before of the same calculation of flux: the value function along the r direction, multiplied by the area of the surface cross-section. The logic would be almost exactly the same, except the "radius" section is squared as there are two angles for which the "circumference" that makes up the area of cross-section is calculated.

In total, the expression of the two values added would be:

$$F_r \left(r + \frac{\Delta r}{2}, \theta, z\right) \left(r + \frac{\Delta r}{2}\right)^2 \Delta\theta \Delta\phi - F_r \left(r - \frac{\Delta r}{2}, \theta, z\right) \left(r - \frac{\Delta r}{2}\right)^2 \Delta\theta \Delta\phi \quad (13)$$

Dividing the expression by ΔV and taking the limit, as with the definition from before, then:

$$\frac{F_r \left(r + \frac{\Delta r}{2}, \theta, z\right) \left(r + \frac{\Delta r}{2}\right)^2 - F_r \left(r - \frac{\Delta r}{2}, \theta, z\right) \left(r - \frac{\Delta r}{2}\right)^2}{r \Delta r} \quad (14)$$

$$\Rightarrow \frac{1}{r} \frac{F_r \left(r + \frac{\Delta r}{2}, \theta, z\right) \left(r + \frac{\Delta r}{2}\right)^2 - F_r \left(r - \frac{\Delta r}{2}, \theta, z\right) \left(r - \frac{\Delta r}{2}\right)^2}{\Delta r} \quad (15)$$

$$(16)$$

We will finally take the limit as $\Delta r \rightarrow 0$, applying the same logic as before that the expression forms the formal definition of a derivative $\frac{\partial F_r}{\partial r}$ multiplied by r (as $\frac{\Delta r}{2} = 0$) twice. Therefore, the final expression in the r direction is:

$$\frac{1}{r^2} \frac{\partial}{\partial r} (r^2 F_f) \quad (17)$$

The same logic follows for all other directions, though the area for r value is replaced by $\sin\{\theta, \phi\}$ as we are looking for a *length* and not an *angle*.

The final expression, therefore, for spherical coordinates:

$$\frac{1}{r^2} \frac{\partial}{\partial r} (r^2 F_f) + \frac{1}{r \sin \phi} \frac{\partial}{\partial \phi} (\sin \phi) \quad (18)$$