#flo #inclass

# 1 | d2!

#### 1.1 | hw review

read where the symbols are carefully

- they are gonna give you equations in the wrong form! always change their form
- · if denominators, get rid of them
- get comfortable using fractions on the answer side!
  - much better than decimals

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- prepositional? parenthetical? what are these
  - prepositional can just be removed. do it!

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- · sentence additions deletion
  - pay attention to the rational before the yes or no!

#### 1.2 | core math

- index of median in 101 long is ((101-1)/2) + 1 = 51 convert to even, then add one!
- range is the largest val minus the smallest val

tip: get comfortable doing this by hand! else, hard to find mistakes

## 1.2.1 | exponents

 $x^{y+x}y = x^{2y}$  (just add)  $x^{a/x}b = x^{(b-a)}$  (just subtract) convert fractional exponents to radicals like so:  $x^{(a/b)} = broot(x^a)$  if a > b, then you can break things apart into separate radicals

#### 1.2.2 | geo

we need: - pythag! - similar triangle ratios - corresponding sides share a common ratio tip: if they give you a shape, turn it into a right triangle or a rectangle need to #review these..

# 1.2.3 | linear graphs

bottom number of slope is x value, and y is the top value

· almost never give u info that u dont need

## 1.2.4 | baby trig

just write down sohcahtoa this is almost all the harder math identities they care about:  $\sin x = \cos(90-x)$ 

- · special triangles
  - 45, 45, 90
    - \* equal sides x, hypotenuse is sqrt(2)
    - \* 1:1:sqrt(2)
  - 30 60 90
    - \* opposite 30 is x
    - \* opposite 60 is x sqrt 3
    - \* hypotenuse is 2
    - \* 1: sqrt(3): 2
- right triangles:
  - almost always gonna be
    - \* 345
    - \* 5 12 13 #review this too...

## 1.2.5 | circles

ratio will remain consistent between area angle and circumfrance when u get a sector? positive x squared and y sqaured means it's a circle, but not nessasarrily in standard form

# 2 | hw

associated hw w/ the core math packet