

#ref

1 | React Three Fiber!

man, it's so cool!!

1.1 | resources

- the docs
- awesome abstractions
 - and its epic docs
- nice examples w/ code
- for gltf models, convert into jsx components
- all the threejs shaders

1.2 | #cool examples

- particles with dof *note: doesnt work in firefox?*
- cell fracture and reflections

1.3 | experiments

- KBxR3FLilypads
- KBxR3FCurlNoiseFlow