Very simple structures, or "automations", to life causes complicated effects and massive systems. For instance, here's a...

1 | Flying Vee

- 1. Bird, if you see another bird < 6ft, follow it
- 2. Bird, if who you follow veers > 30°, stop following it
- 3. Bird, if you follow a bird, follow on the side
- 4. Bird, make sure you are > 10ft from any other bird you are following

And, you get a flying Vee shape (if you click that option)!

*The information to construct a flying Vee exists bottom-up, in EVERY UNIT of the Vee

2 | Units that comprise life

See KBhBIO101UnitsThatMakeLife, units that make life.

3 | The Core Rule of Biology

See KBhBIO101CoreRuleofBio, the Core Rule of Biology