

1 | Watson's Model

1.1 | Types of States

- Community
 - Ethic group, locale, etc.
- Political entity
 - Community with governmental support
- System
 - A system of 2+ communities with involvement
- Legitimacy
 - A authority point/trust anchor of a community

1.2 | Statutes of States

- Independent state
 - Political entity w/ ability to make independent decisions both externally and domestically (note! it could be *influenced* by others, and still be independent)
- Hegemony
 - A political entity within a system that is able to centrally *influence* the others' EXTERNAL relations
- Dominion
 - A political entity within a system that is able to centrally *influence* the other's EXTERNAL and INTERNAL relations
- Empire
 - A political entity within a system that is able to centrally *control* the other's INTERNAL and internal RELATIONS, other political entities in the system are not independent states

See also KB20200825121700 Hux's reading of Watson