

1 | Dot product:

- Name: dot product
- Result: Scalar
- Interpretation (what it measures): parallelity
 - the more parallel the larger the dot product
- Magnitude (with sign): $|\vec{a}||\vec{b}|\cos(\theta)$
- Geometric magnitude: $|\vec{a}||\vec{b}_{\parallel\vec{a}}|$
- Direction: no direction
- Algebraic form: $a_xb_x + a_yb_y + a_zb_z$
- Algebraic properties:
 - commutative
 - associative
 - distributive across addition

2 | Cross product:

- Name: Cross product
- Result: Vector
- Interpretation (what it measures): Orthgonality
 - the more orthogonal the longer the cross product
- Magnitude (with sign): $|\vec{a}||\vec{b}|\sin(\theta)$
- Geometric Magnitude: $|\vec{a}||\vec{b}_{\perp\vec{a}}|$
- Direction: perpendicular to the two vectors
 - by the right hand rule by rotating the first vector into the second vector
- Albraic form: $\langle a_yb_z - a_zb_y, a_xb_z - a_zb_x, a_xb_y - a_yb_x \rangle$
- Algebraic properties:
 - Anticommutative
 - $\vec{A} \times \vec{B} = -\vec{B} \times \vec{A}$
 - $(\vec{A} \times \vec{B}) \perp \vec{A}$
 - $(\vec{A} \times \vec{B}) \perp \vec{B}$
 - Antiassociative

3 | Application of cross product:

- In physics there is something called torque, notated τ
 - Torque is the net force of things that rotate, so:
 - * $F_{net} = ma$
 - * $\tau_{net} = I\omega$
- Somethings to note about τ :
 - It increases with a longer lever
 - It increases with a greater force
 - * that is perpendicular to the lever
- Given these requirements we can make a formula:
 - $|\tau| = |\vec{r}||\vec{F}_{\perp\vec{r}}|$, where \vec{F} is the force applied to the door, and \vec{r} is the radius of the lever.
 - this, the right side of the equation, can be described using the dot product: $|\tau| = \vec{r} \times \vec{F}$

4 | Derivation of cross product algebraic form:

To start, we can define:

$$\vec{A} = (A_x, A_y, A_z) = A_x\hat{i} + A_y\hat{j} + A_z\hat{k}$$

$$\vec{B} = (B_x, B_y, B_z) = B_x\hat{i} + B_y\hat{j} + B_z\hat{k}$$

Next we have to assume that the dot product is distributive across addition:

$$\begin{aligned}\vec{A} \times \vec{B} &= (A_x\hat{i} + A_y\hat{j} + A_z\hat{k}) \times (B_x\hat{i} + B_y\hat{j} + B_z\hat{k}) \\ &= A_xB_x\hat{i} \times \hat{i} + A_xB_y\hat{i} \times \hat{j} + A_xB_z\hat{i} \times \hat{k} \\ &\quad + A_yB_x\hat{j} \times \hat{i} + A_yB_y\hat{j} \times \hat{j} + A_yB_z\hat{j} \times \hat{k} \\ &\quad + A_zB_x\hat{k} \times \hat{i} + A_zB_y\hat{k} \times \hat{j} + A_zB_z\hat{k} \times \hat{k}\end{aligned}$$

From the definition of a cross product, we know that the cross product between any two vectors that are parallel is zero, thus:

$$\begin{aligned}&= A_xB_y\hat{i} \times \hat{j} + A_xB_z\hat{i} \times \hat{k} \\ &\quad + A_yB_x\hat{j} \times \hat{i} + A_yB_z\hat{j} \times \hat{k} \\ &\quad + A_zB_x\hat{k} \times \hat{i} + A_zB_y\hat{k} \times \hat{j}\end{aligned}$$

$\hat{i} \times \hat{j}$ would yield a vector length one in the direction of a vector that is perpendicular to both \hat{i} and \hat{j} , which would be \hat{k} . Conversely, $\hat{i} \times \hat{j} = -\hat{k}$. Therefore:

$$\begin{aligned}&= A_xB_y\hat{k} - A_xB_z\hat{j} \\ &\quad - A_yB_x\hat{k} + A_yB_z\hat{i} \\ &\quad + A_zB_x\hat{j} - A_zB_y\hat{i} \\ &= A_xB_y\hat{k} - A_yB_x\hat{k} \\ &\quad + A_yB_z\hat{i} - A_zB_y\hat{i} \\ &\quad - A_xB_z\hat{j} + A_zB_x\hat{j} \\ &= (A_xB_y - A_yB_x)\hat{k} + (A_yB_z - A_zB_y)\hat{i} + (A_zB_x - A_xB_z)\hat{j} \\ &= (A_yB_z - A_zB_y, A_zB_x - A_xB_z, A_xB_y - A_yB_x)\end{aligned}$$

Now we need to show that the cross product is distributive across addition:

We can start with:

$$\vec{A} \times (\vec{B} + \vec{C}) = \vec{A} \times \vec{B} + \vec{A} \times \vec{C}$$

due to the definition of the cross product, and the fact that all of the terms are the cross product with A and some other vector, we know that all of the terms are coplanar vectors, in which the plane is perpendicular to \vec{A} . We also know that the term $\vec{A} \times \vec{B}$ is perpendicular to \vec{B} and that $\vec{A} \times \vec{C}$ is perpendicular to \vec{C} .

Next we can show that the projection of a vector \vec{B} onto the plane perpendicular to \vec{A} , is perpendicular to $\vec{A} \times \vec{B}$. To do this we can take the linear algebra definition of a plane:

5 | Determinate form of cross product:

$$\begin{vmatrix} \hat{i} & \hat{j} & \hat{k} \\ A_x & A_y & A_z \\ B_x & B_y & B_z \end{vmatrix}$$

Evaluating determinates: <https://www.youtube.com/watch?v=CcbyMH3Noow>

It is not actually a determinate because it has vectors, it is just a good way to remember what the cross product is.