## 1 | Deriving Rotational KE and Inertia

Given  $m_i$ , mass,  $\vec{r_i}'$ , location of the center of mass,  $l_i$ ,  $\omega$ , the angular velocity, figure a  $KE_{tot,rot}$ .

Because of the fact that the value  $\omega$  is in units  $\frac{d\theta}{dt}$ , the rate of radians change, and we know of a radius of the spin  $l_i$ , we could figure the velocity at which it is moving by simply scaling the change in radians up to a circle of radius  $l_i$ , that is:

$$V_i' = l_i \omega \tag{1}$$

(note that, to understand this, radians  $\frac{arclength}{radius}$ )

And so, substituting into the statement of  $\sum_{i=1}^{N} \frac{1}{2} m_i \vec{v_i}'^2$ 

$$KE_{rot} = \sum_{i=1}^{N} \frac{1}{2} m_i \vec{v_i}^{2}$$
 (2)

$$=\sum_{i=1}^{N} \frac{1}{2} m_i (l_i \omega)^2$$
 (3)

$$=\sum_{i=1}^{N} \frac{1}{2} m_i l_i^2 \omega^2 \tag{4}$$

$$= \frac{1}{2}\omega^2 \sum_{i=1}^{N} (m_i l_i^2) \tag{5}$$

### 1.1 | Rotational Inertia

The right sum — the mass times the distance away from maxis of rotation  $(\sum_{i=1}^{N} (m_i l_i^2))$  — is defined as the rotational (moment) of inertia (spinny mass). That is,

$$I = \sum_{i=1}^{N} (m_i l_i^2)$$
 (6)

Replacing that value in the prior statement, the statement of  $KE_{rot}$  is defined as:

$$KE_{rot} = \frac{1}{2}\omega^2 I \tag{7}$$

#### 1.2 | Rotational Inertia for a Ring

For a ring (that's perfectly circular) rotating on an axis perpendicular to the plane of the ring, the  $l_i$  — distance from axis of rotation — is the same value: namely, the radius R as the radius of a circle is the same for all positions. Meaning,

$$l_i = R \tag{8}$$

regardless of which value i.

Hence, the value of  $KE_{rot}$  would be evaluated as...

$$KE_{rot} = \sum_{i=1}^{N} (m_i l_i^2)$$
 (9)

$$=\sum_{i=1}^{N}(m_{i}R^{2})$$
(10)

$$=R^{2}\sum_{i=1}^{N}m_{i}$$
(11)

(12)

Substituting M as the sum of all masses in the ring ( $M = \sum_{i=1}^{N} m_i$ ), the statement is therefore:

$$KE_{rot} = MR^2 (13)$$

#### 1.3 | Rotational Inertia of a Solid Sphere

I believe that the rotational inertia of  $I_{sphere}$  to be less than  $I_{disk}$ . This is because, as the dimension of the object increases, it would be easier to change its velocity (a disk is easier to spin than a ring, etc.). Hence, my intuition states that  $I_{sphere}$  would be lower than  $I_{disk}$ .

Mathematically, as M is staying at the same value, in the disk case has more mass closer to the axis of rotation — meaning that the  $m_iR^2$  term would be smaller in more of the point masses than that of an object at a lower dimension. Hence, the sphere would have more points with lower  $m_iR^2$  terms than that of disk; hence,  $I_{sphere}$  would be less than  $I_{disk}$ .

# 2 | Kinematics Equations

Given  $a = a_0$ , initial velocity  $v_0$ , and position  $y_0$ , we derive the kinematics equations.

$$a(t) = a_0 \tag{14}$$

$$\int a(t)dt = \int a_0 dt \tag{15}$$

$$v(t) = a_0 t + C \tag{16}$$

We are given that  $v(0) = v_0$ .  $v(0) = C = v_0$ , hence,  $C = v_0$ . Therefore,

$$v(t) = a_0 x + v_0 \tag{17}$$

Continuing with integration:

$$v(t) = a_0 x + v_0 \tag{18}$$

$$\int v(t) = \int a_0 x + v_0 dt \tag{19}$$

$$y(t) = \frac{1}{2}a_0x^2 + v_0x + C \tag{20}$$

(21)

Again, substituting  $C=y_0$ , we derive the result for the position equation.

$$y(t) = \frac{1}{2}a_0x^2 + v_0x + y_0 \tag{22}$$