GRAV \leftarrow 9.8 # gravity (m/s²)

We first set up the same set of basic assumptions and variables.

```
MASS <- 1 # mass (kg)
I CM <- 1/12 # roational inertia (kg m^2)</pre>
PHI <- 0.1 # angle of Ft relative to floor (rad)
L \leftarrow 0.5 # distance from the center of mass (of rotation point) to tenson (m)
FT <- 11 # tension force (N)
OMEGA <- 0.1 # angle of floor relative to gravity (rad) (because shifted axis)
Additionally, we set the time interval and seed values for all values that's tallied:
dt <- 0.05
t_max <- 5
time <-0
theta <- 0
thetadot <- 0
Great. Let's start writing the loop now by setting up a bunch of arrays and writing their values in.
cTime = NULL
cTorqueNet = NULL
cDDTheta = NULL
cDTheta = NULL
cTheta = NULL
cFNetX = NULL
cFNetY = NULL
Awesome, we will start tallying, then!
for (i in 0:(t max/dt)) {
    # write down standard values
    cTime[i] = time
    cTheta[i] = theta
    # torque is calculated via the dot product between the vector of the radius projected out
    # and also the angle at which the thing is at (so like theta + phi)
    # note that, unlike the tabled version, L here represets distance from CoM to tension
    # application
    torque <- FT*L*cos(theta+PHI)</pre>
    cTorqueNet[i] = torque
    # from knowing the torque, we could divide out the rotational inertia to figure the
    # acceleration of rotation
    thetadotdot <- torque/I CM
    cDDTheta[i] <- thetadotdot
    # from this, we could of course tally for the velocity of theta as well
```

```
thetadot <- dt*thetadotdot + thetadot
cDTheta[i] <- thetadot

# We increment the time and theta based on the tallying variable
time <- dt + time
theta <- dt*thetadot + theta
}</pre>
```