

1 | Problem 1

The circumference of the circle: $2\pi R$. To travel this circumference, it will mean traveling all of 2π under the speed of ω , which means it will take $\frac{2\pi}{\omega}$.

Finally, therefore, the tangential velocity will require traveling $2\pi R$ in $\frac{2\pi}{\omega}$:

$$V = 2\pi R \div \frac{2\pi}{\omega} = \frac{2\omega\pi R}{2\pi} = \omega R \quad (1)$$

And finally, in order to calculate angular momentum:

$$\vec{L}(t) = \vec{r} \times m\vec{V}_0 \quad (2)$$

We will find the magnitude of this expression first:

$$|\vec{L}| = |\vec{r}| |m\vec{v}_0| \sin \theta \quad (3)$$

$$= Rm\omega R \sin\left(\frac{\pi}{2}\right) \quad (4)$$

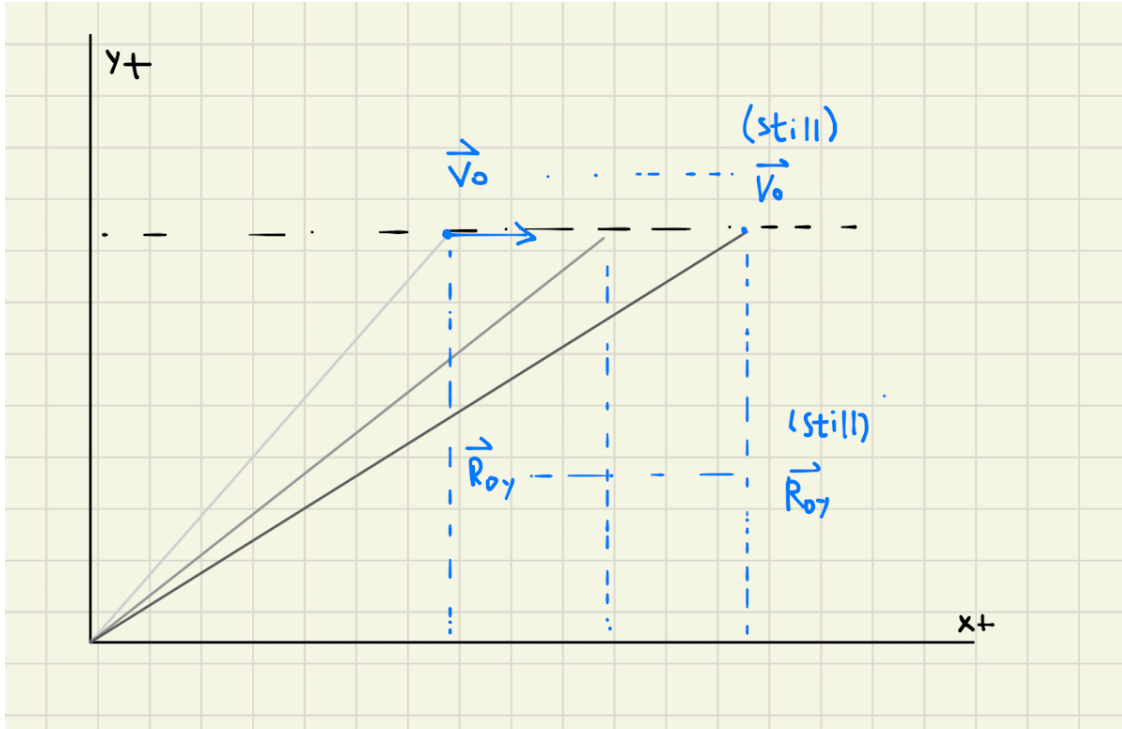
$$= m\omega R^2 \quad (5)$$

Furthermore, by the right hand rule, we can see that the direction of \vec{L} is out of the page given the drawn figure.

2 | Problem 2

If a ball is traveling through space with no net force, given Newton's first law, it will travel linearly with velocity \vec{v}_0 at the direction thereof.

We can model this by the following figure:



We can see that if we define a coordinate system parallel to the direction of travel, we can have each $\sin(\theta)\vec{R}_0$ be equal to each other throughout the travel.

Therefore:

$$\vec{L}(t) = \vec{r}m\vec{V}_0 \quad (6)$$

$$= |\vec{r}||m\vec{v}_0| \sin \theta \quad (7)$$

$$= |\vec{r}| \sin \theta |m\vec{v}_0| \quad (8)$$

We see that though $\sin \theta$ and \vec{r} are the two non-constant terms in the expression, the projection of $\vec{r} \sin \theta$ would be equal if we are leveraging the equality as given above would stay constant as per the figure above because the y coordinate for every position is the same in our coordinate system (and hence the y projection would be the same).

Therefore, all elements of $\vec{L}(t)$ is constant—making the overall angular momentum constant.

3 | Problem 3

Proof:

$$\vec{\tau}_{net} = \frac{d\vec{L}}{dt} \quad (9)$$

We are going to first take the expression for angular momentum:

$$\vec{L}(t) = \vec{r} \times m\vec{V} \quad (10)$$

And, as per prescribed to the right, take its derivative:

$$\frac{d\vec{L}}{dt} = \frac{d}{dt}(\vec{r} \times m\vec{V}) \quad (11)$$

$$= \frac{d}{dt}(\vec{r} \times m\vec{V}) \quad (12)$$

$$= \left(\frac{d\vec{r}}{dt} \times m \frac{d\vec{r}}{dt} \right) + \left(\vec{r} \times m \frac{d\vec{V}}{dt} \right) \quad (13)$$

$$= 0 + \left(\vec{r} \times m \frac{d\vec{V}}{dt} \right) \quad (14)$$

$$= \left(\vec{r} \times m \frac{d\vec{V}}{dt} \right) \quad (15)$$

$$= \vec{r} \times m \frac{d\vec{V}}{dt} \quad (16)$$

The only technique we took here is simply the cross-product product rule.

Lastly, therefore, we know that the first derivative of velocity is acceleration. Hence:

$$\frac{d\vec{L}}{dt} = \frac{d}{dt}(\vec{r} \times m\vec{V}) \quad (17)$$

$$= \vec{r} \times m \frac{d\vec{V}}{dt} \quad (18)$$

$$= \vec{r} \times m\vec{a} \quad (19)$$

$$= \vec{r} \times \vec{F} \quad (20)$$

Of course, $\vec{\tau}_{net} = \vec{r} \times \vec{F}_{net}$. Hence:

$$\vec{\tau}_{net} = \frac{d\vec{L}}{dt} \blacksquare \quad (21)$$