

#flo #ref #atomic

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## 1 | Lilypads!

### 1.1 | some models

- <https://sketchfab.com/3d-models/lilypads-b6b580153d27457f99a999a82f3efd60>
  - just lily pad, nice and geometric
- <https://sketchfab.com/3d-models/froggy-pie-by-lemonscribs-41e0a74b920f4934ade4e420ee1cd48c>
  - really cool backface-culling model

### 1.2 | ready to

try to export some models, see if the textures maintain. if so, try to load into three js / use as a particle system!

#### 1.2.1 | features

- display lilypads
- move with mouse force
- drift back to right position
- bookmarking!

### 1.3 | ending

the final website!

#### 1.3.1 | reflections

grain postprocessing was cool! couldnt get bloom working.. might be due to how the model works

raycasting! it is good! drei example docs are a lil hard to use search for `tailwind x` where x is a component yields good results feel a lot more comfortable with complex callback and function passing between functional react also, local storage is very easy to use.

and, ask other for what they think! people have a lot of good feedback and ideas for heavy exploration based projects like these.