## Homework 3 M1522.001800 Computer Vision (2019 Spring)

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## 1 Theory Questions [30 pts]

## 1.1 Question: Focal length (10 points)

By appying "thin lens equation", the relation between effective focal length(d), focal length(f), and the distance(D) from object to lens is described as below. and magnification is described as d and D

$$\frac{1}{d} + \frac{1}{D} = \frac{1}{f} \qquad m = \frac{d}{D}$$

Using these two equation, we can show the fact that

$$d = (1+m)f \tag{1}$$

$$= (1 + \frac{d}{D})(\frac{1}{\frac{1}{d} + \frac{1}{D}}) \tag{2}$$

$$= \left(\frac{D+d}{D}\right)\left(\frac{dD}{D+d}\right) \tag{3}$$

$$=d$$
 (4)

And also another fact that

$$d + D = (m + 2 + \frac{1}{m})f \tag{5}$$

$$= (m+1)f + (1+\frac{1}{m})f \tag{6}$$

$$= d + (1 + \frac{1}{m})f \qquad \text{(by above fact)} \tag{7}$$

$$=d+(1+\frac{D}{d})(\frac{dD}{D+d})$$
(8)

$$= d + \left(\frac{D+d}{d}\right)\left(\frac{dD}{D+d}\right) \tag{9}$$

$$= d + D \tag{10}$$

## 1.2 Question: Homography (20 points)

(a)  $3 \times 3$  : homogeneous coordinates add one more coordinate for division

(b) 3. Even if z coordinate do not need after division, x and y are affected by z. So column space of S should be  $\mathbb{R}^3$ , which means the rank of S should be 3.

(c) when it comes to homography, it seems to have 9 unknowns. However, in fact, it has 8 unknowns because homography(S) is up to scale like below.

$$p = \begin{bmatrix} x_p \\ y_p \\ 1 \end{bmatrix} \equiv \begin{bmatrix} a & b & c \\ d & e & f \\ g & h & i \end{bmatrix} \begin{bmatrix} x_q \\ y_q \\ 1 \end{bmatrix} = Sq \equiv k(Sq) = (kS)q \qquad k \neq 0, k \in \mathbb{R}$$
$$p \longrightarrow (x_p, y_p), \qquad k(Sq) \longrightarrow (\frac{kx_p}{k}, \frac{ky_p}{k}) = (x_p, y_p)$$

 $\therefore$  After converting to image coordinates from homogeneous coordinates, p and k(Sq) is same.

So we can set k to arbitrary element of S which is not zero to reduce one unknown(say i). then

$$\begin{bmatrix} x_p \\ y_p \\ 1 \end{bmatrix} \equiv \begin{bmatrix} a/i & b/i & c/i \\ d/i & e/i & f/i \\ g/i & h/i & 1 \end{bmatrix} \begin{bmatrix} x_q \\ y_q \\ 1 \end{bmatrix}$$

Finally, we need at least 8 equations which means 4 point correspondences to estimate S by working with least square method.

(d) Under below definition,

$$p_1^i = \begin{bmatrix} x_1^i \\ y_1^i \\ 1 \end{bmatrix} \equiv \begin{bmatrix} h_{00} & h_{01} & h_{02} \\ h_{10} & h_{11} & h_{12} \\ h_{20} & h_{21} & h_{22} \end{bmatrix} \begin{bmatrix} x_2^i \\ y_2^i \\ 1 \end{bmatrix} = Hp_2^i$$

we can describe  $p_1^i$  as H and  $p_2^i$ 

$$x_1^{i} = \frac{h_{00}x_2^{i} + h_{01}y_2^{i} + h_{02}}{h_{20}x_2^{i} + h_{21}y_2^{i} + h_{22}} \qquad y_1^{i} = \frac{h_{10}x_2^{i} + h_{11}y_2^{i} + h_{12}}{h_{20}x_2^{i} + h_{21}y_2^{i} + h_{22}}$$

multifly denominator each coordinates of  $p_1^i$  and apply least square method to the difference of left term and right term. Keep this procedure for every point(N), we can derive the requirement.

$$(h_{20}x_2^i + h_{21}y_2^i + h_{22})x_1^i = h_{00}x_2^i + h_{01}y_2^i + h_{02}$$

$$\hookrightarrow h_{00}x_2^i + h_{01}y_2^i + h_{02} - (h_{20}x_2^i + h_{21}y_2^i + h_{22})x_1^i = 0$$

$$(h_{20}x_2^i + h_{21}y_2^i + h_{22})y_1^i = h_{10}x_2^i + h_{11}y_2^i + h_{12}$$

$$\hookrightarrow h_{10}x_2^i + h_{11}y_2^i + h_{12} - (h_{20}x_2^i + h_{21}y_2^i + h_{22})y_1^i = 0$$

$$\begin{bmatrix} x_{2}^{1} & y_{2}^{1} & 1 & 0 & 0 & 0 & -x_{1}^{1}x_{2}^{1} & -x_{1}^{1}y_{2}^{1} & x_{1}^{1} \\ 0 & 0 & 0 & x_{2}^{1} & y_{2}^{1} & 1 & -y_{1}^{1}x_{2}^{1} & -y_{1}^{1}y_{2}^{1} & y_{1}^{1} \\ \vdots & \vdots \\ x_{2}^{N} & y_{2}^{N} & 1 & 0 & 0 & 0 & -x_{1}^{N}x_{2}^{N} & -x_{1}^{N}y_{2}^{N} & x_{1}^{N} \\ 0 & 0 & 0 & x_{2}^{N} & y_{2}^{N} & 1 & -y_{1}^{N}x_{2}^{N} & -y_{1}^{N}y_{2}^{N} & y_{1}^{N} \end{bmatrix} \begin{bmatrix} h_{00} \\ h_{01} \\ h_{02} \\ h_{10} \\ h_{11} \\ h_{12} \\ h_{20} \\ h_{21} \\ h_{22} \end{bmatrix} = \begin{bmatrix} 0 \\ 0 \\ \dots \\ 0 \end{bmatrix}$$

To solve this matrix equation, we need just 4 correspondences, because there is unseen constraint ||h|| = 1 which of value we can arbitrarily define. the reason why we can use this additional constraint is explained at (c)