EVENT NAME: SHERLOCK

Team participation: Only teams of 2 people will be considered.

General instructions:-

1. Event will include 3 rounds.
2. Each team will consist of not more or less than 2 players.
3. Participants must bring a pen and paper for rough work for round 2.
4. No Change of teammates will be allowed.
5. Failure of teammates to reach on time may lead to disqualification.
6. From all the participating teams only 32 teams will progress to round 2.
7. Top 8 teams will progress to the final round.
8. Any malpractice or violation of the instructions given would lead to immediate Disqualification.
9. The event organizers reserve the right to disqualify any participant or team that violates the event rules or fails to follow instructions.
10. The final Decision of results made by organizers will be final.

Storyline.

A group of hackers has Attacked an organization. We as team OWASP are investigating the case and want help to catch the hacker. This whole event would evolve around this storyline and successfully Understanding each clue or hint will ultimately lead you to the hacker. Catching the hacker is the ultimate goal of the event.

Round wise details of the event.

Round 1 (You can't Catch me):
>   **Date:** 20/03/2024
>   **Mode:** Offline
>   **Duration:** 45 mins.

1. Round 1 includes a careful understanding of a video which is forwarded by the hacker.
2. Initially 5 mins will be given to watch the video.
3. Video will be shown on a projector after which participants have to answer a quiz on the Slido platform which would be based on the points described by the hacker in the video.
4. 30 seconds will be provided to answer each question.
5. The team will be evaluated by the speed and accuracy they showcase in this round.

TOP 32 TEAMS WILL PROCEED TO THE NEXT ROUND

Round 2 (Death-or-Glory):

    Date: 20/03/2024

    Mode: Offline

    Duration: 2 hours

1. 32 teams will be merged to 16 teams each team consisting of 4 members.
2. Now these teams will be divided into two Groups red and blue. Each team will consist of 8 teams.
3. They will make a problem statement which would lead them to a place on our campus.
4. The teams will now be broken down to their original form. i.e. The original form of their team of 2 members each
5. The teams have to solve and bring the key at the location.
6. The scenario suggests that some of the teams are on the hacker side so this round will help to eliminate the enemy teams.

TOP 8 TEAMS WILL PROCEED TO THE FINAL ROUND

Round 3:

    Date: 20/03/2024

    Mode: Offline

    Duration: 2 hour

    Rules:

1. The teams qualified have to search the hacker which is in the campus of the college.
2. The teams will be provided with the initial hint which would lead them to an initial QR.
3. After this they have to solve the riddles placed in the successive Qr which would lead them to the ultimate location of the hacker.
4. At the location there would be a group of 3 hackers out of which only one is the real hacker.
5. The members' intelligence and presence of mind would lead them to a perfect win.