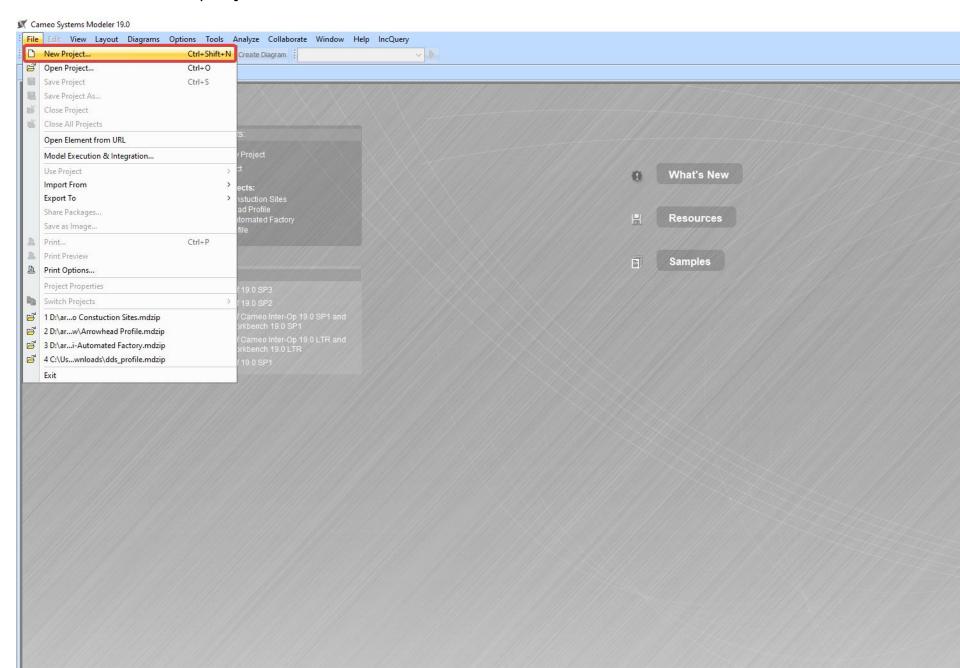
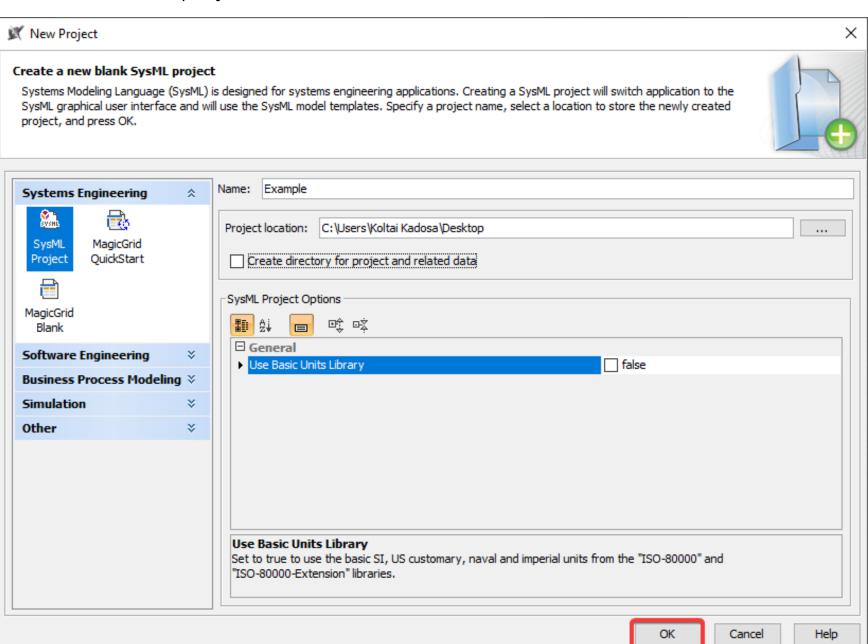
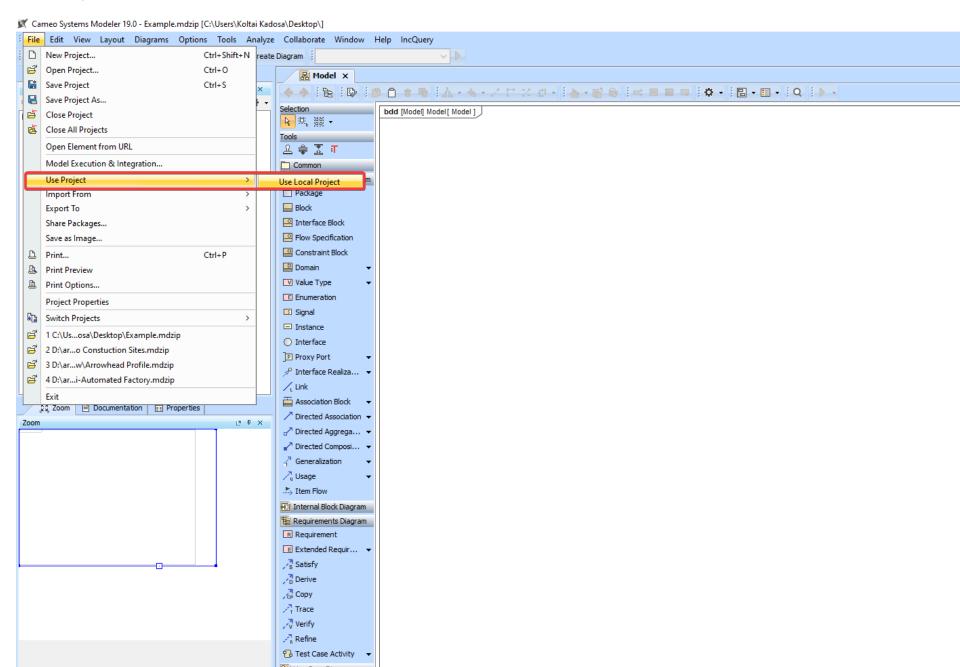
1: Create a new project



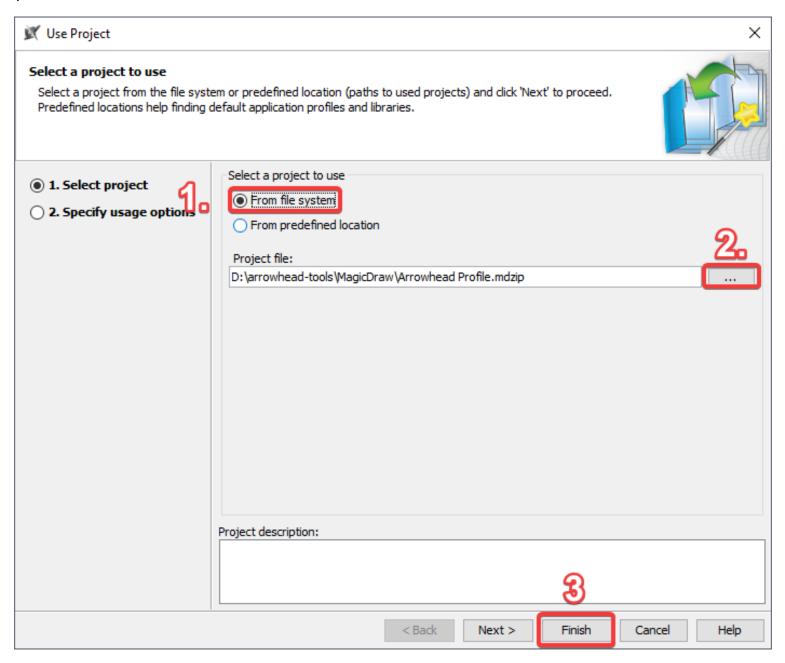
1: Create a new project



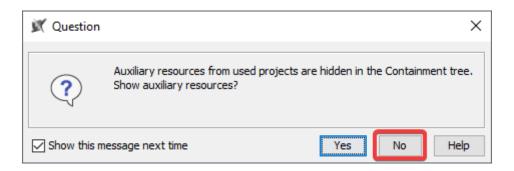
2: Import the Arrowhead Profile



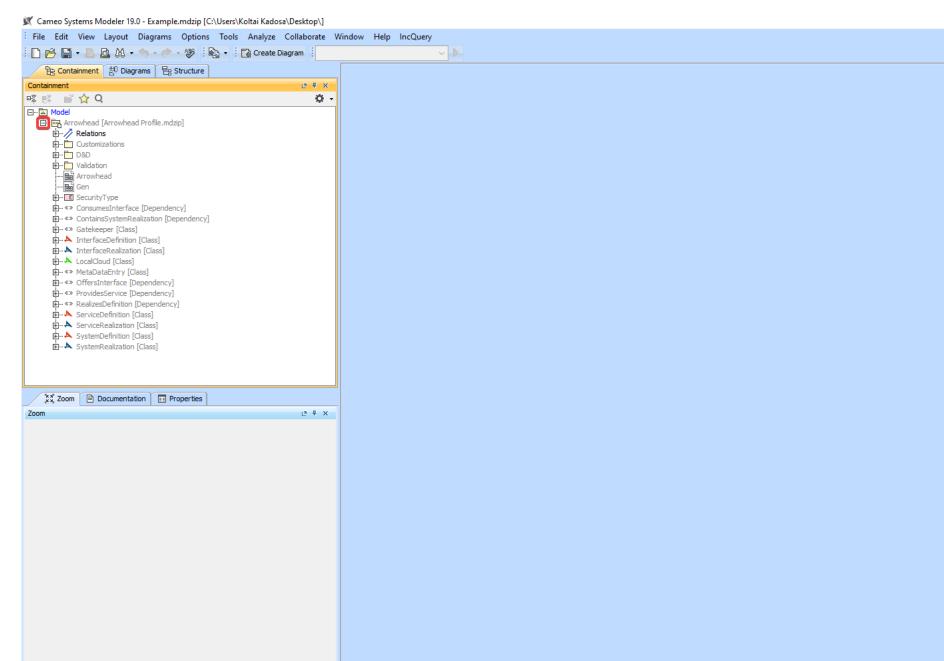
2: Import the Arrowhead Profile



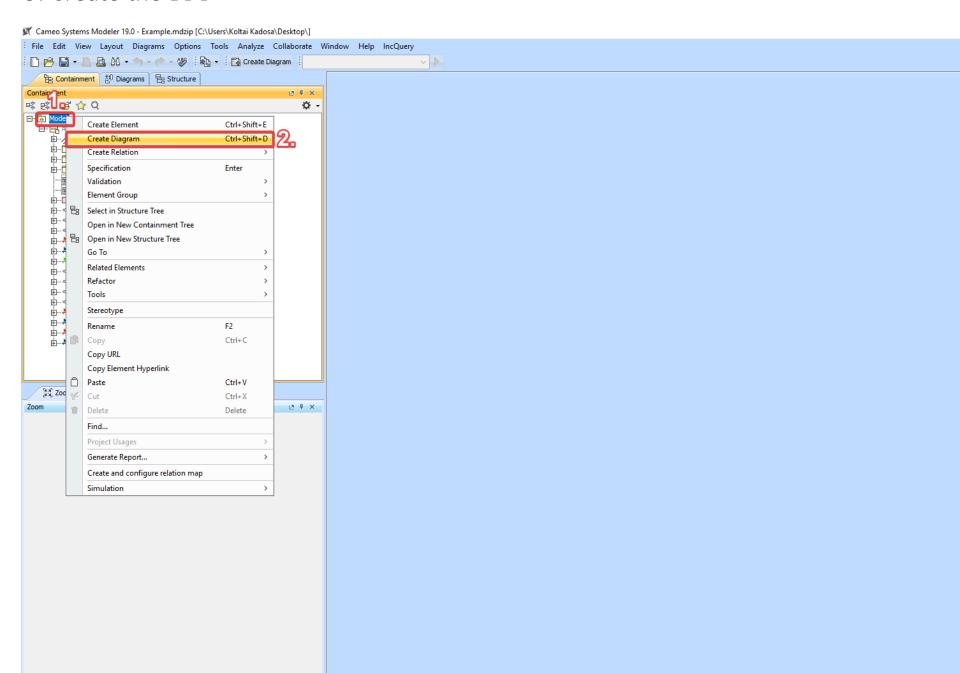
3: Don't worry about auxiliary resources



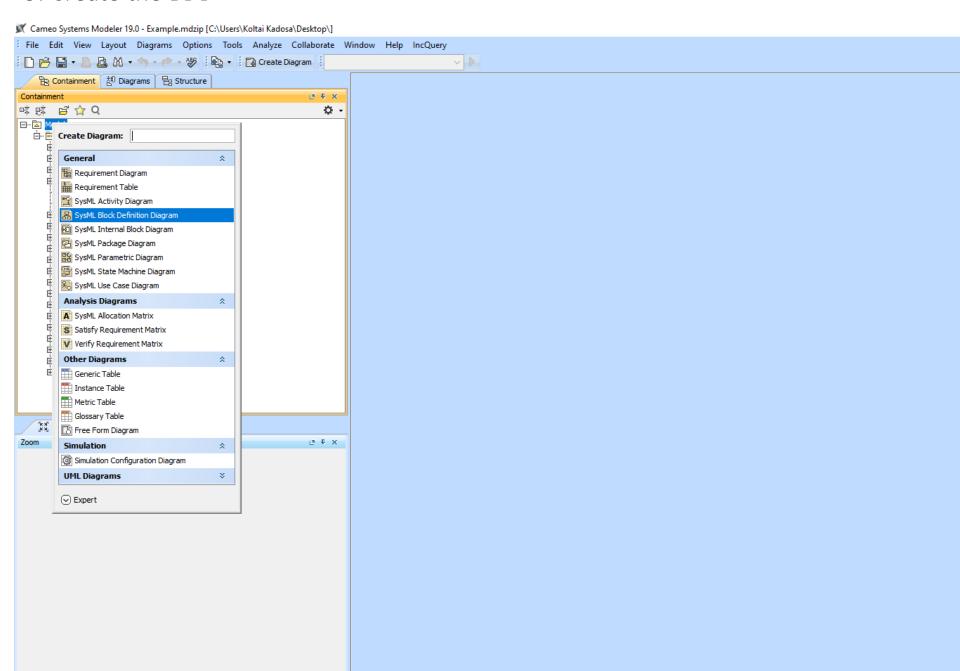
4: Open the package containing the stereotypes



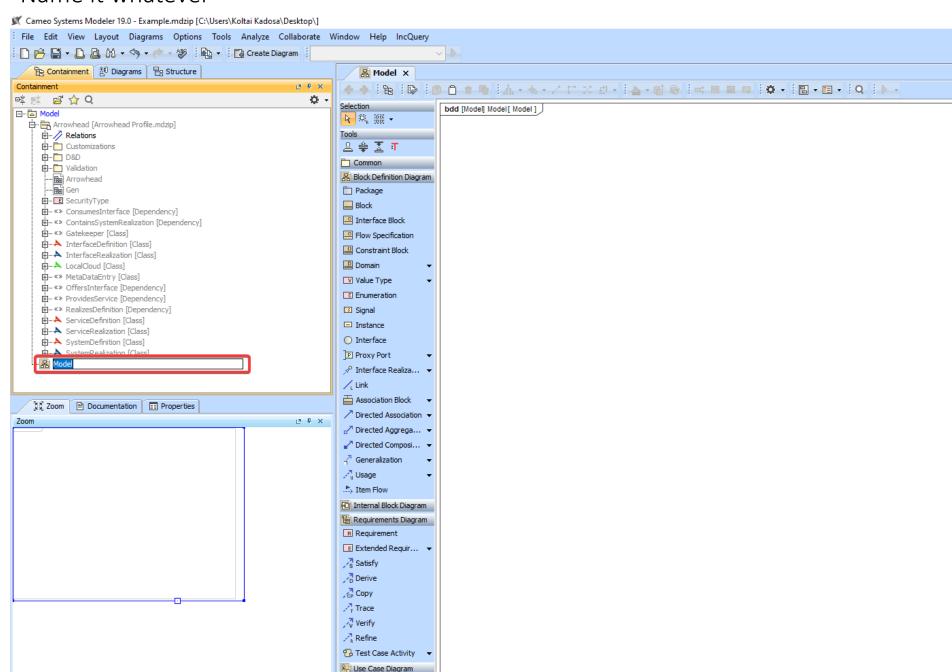
5: Create the BDD



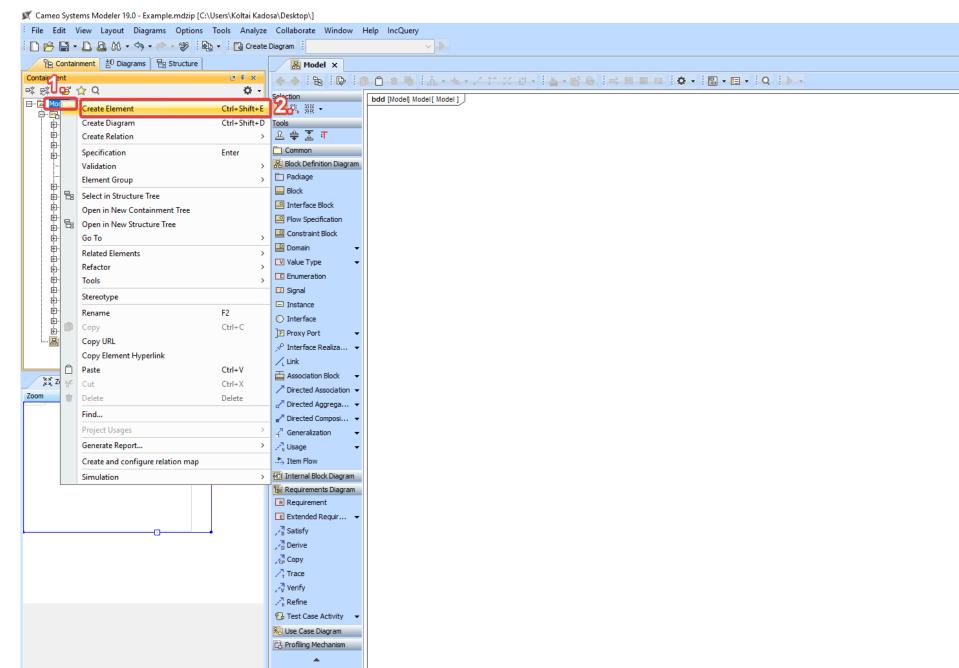
5: Create the BDD



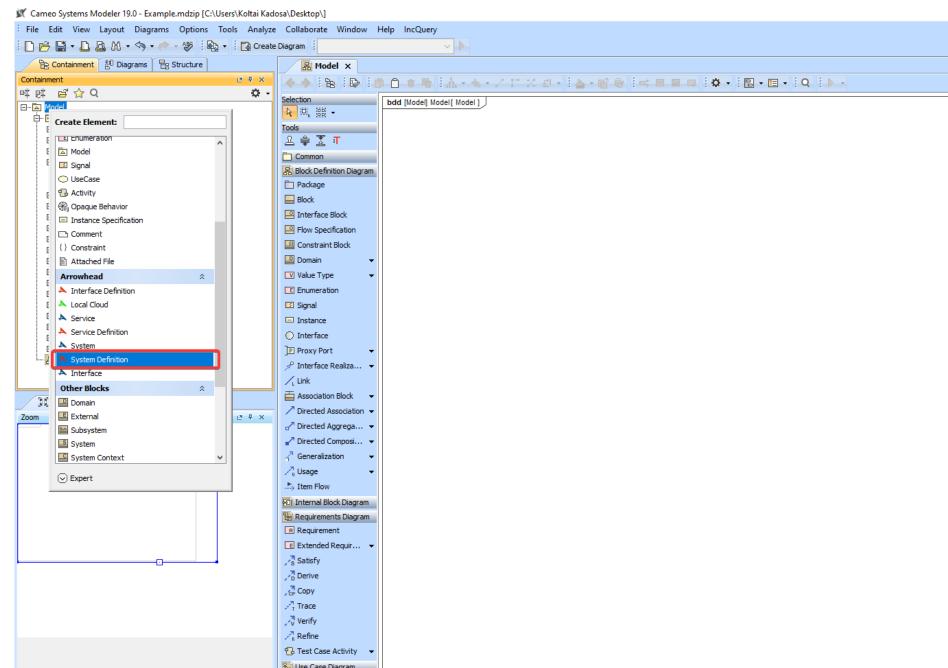
Name it whatever



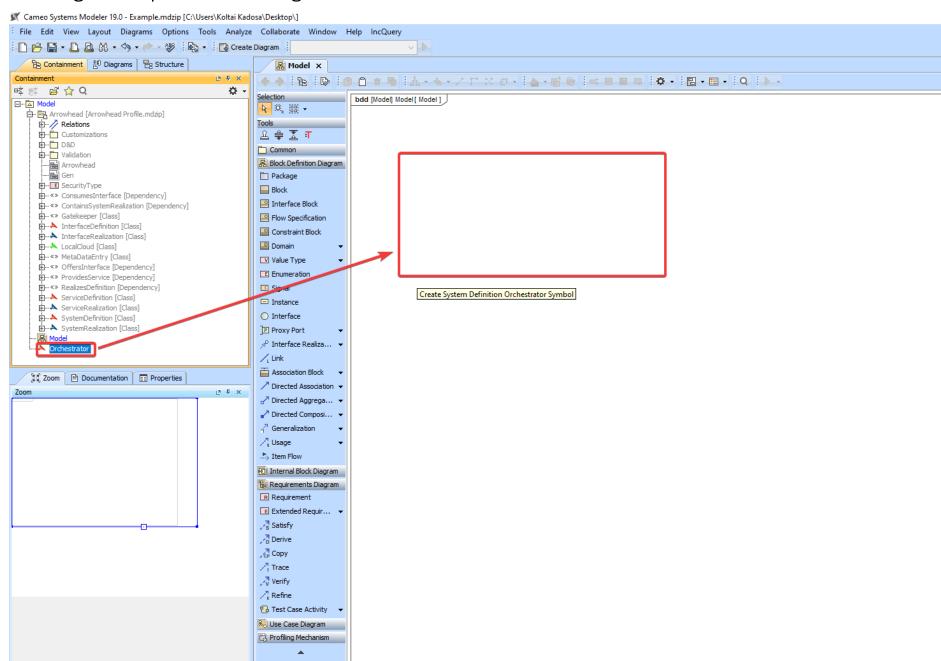
6: Create the System Definition



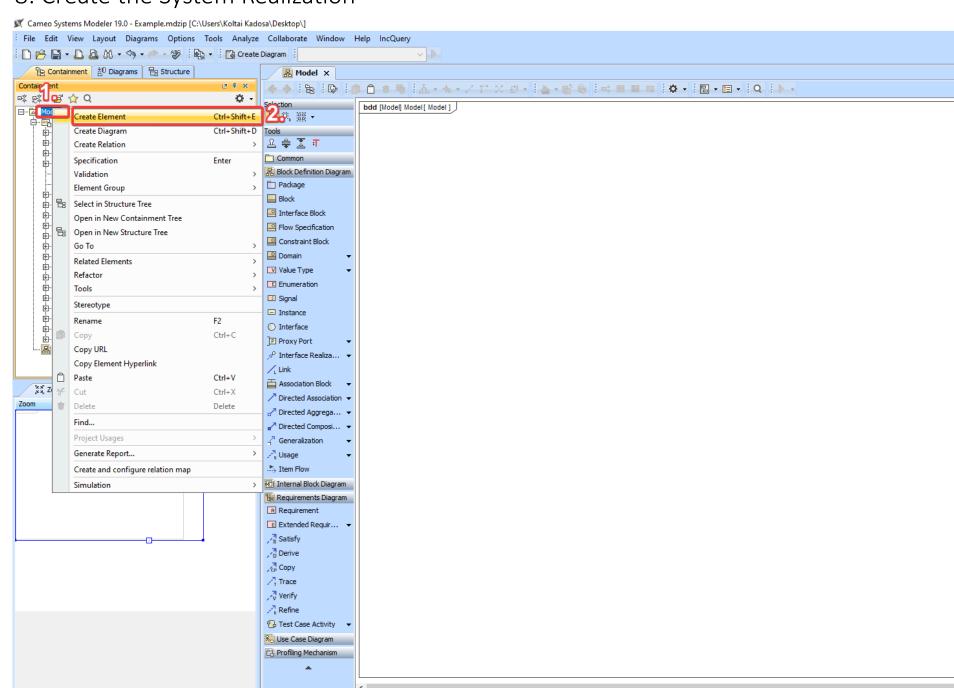
6: Create the System Definition



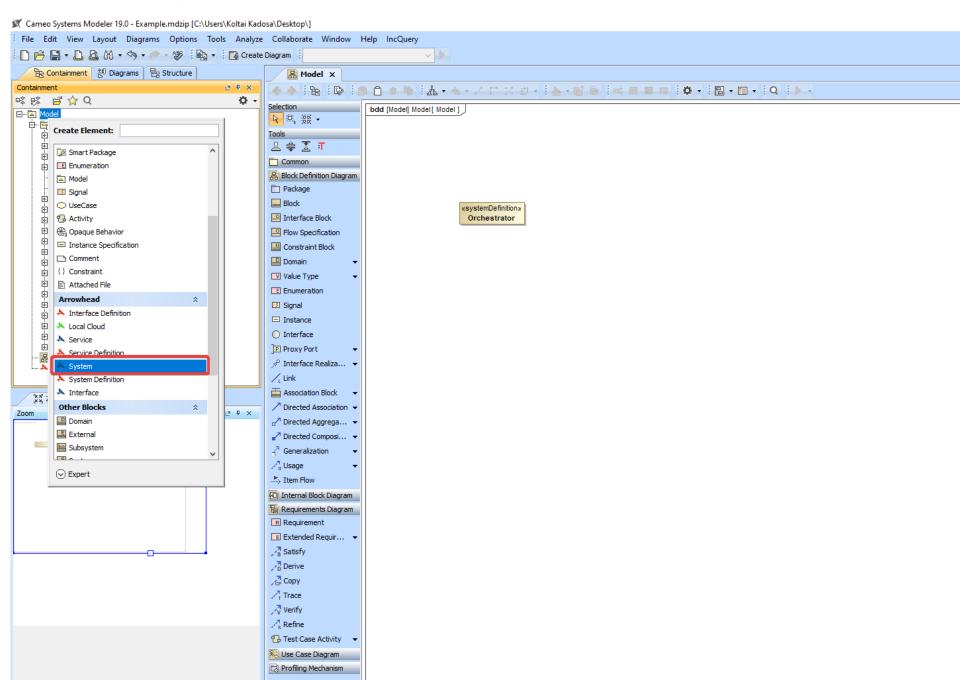
Name it, then 7: Drag & Drop it on the diagram



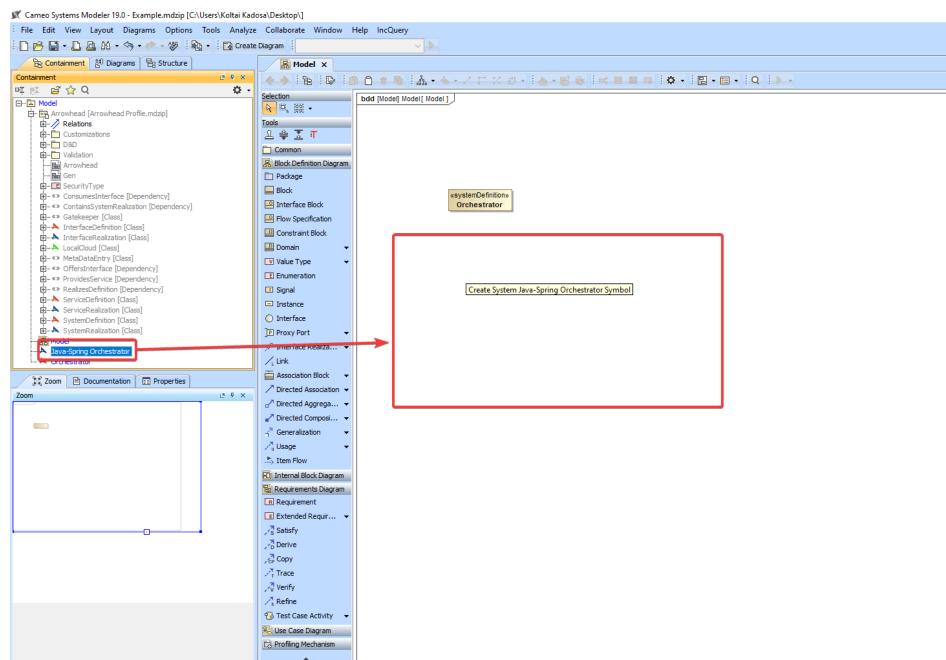
8: Create the System Realization



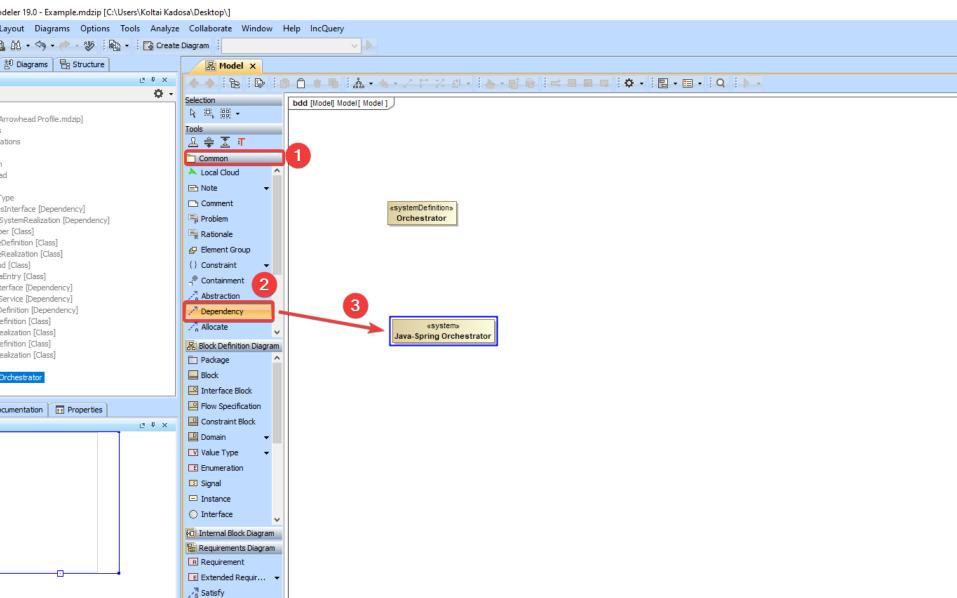
8: Create the System Realization



Name it, then 9: Drag & Drop it on the diagram

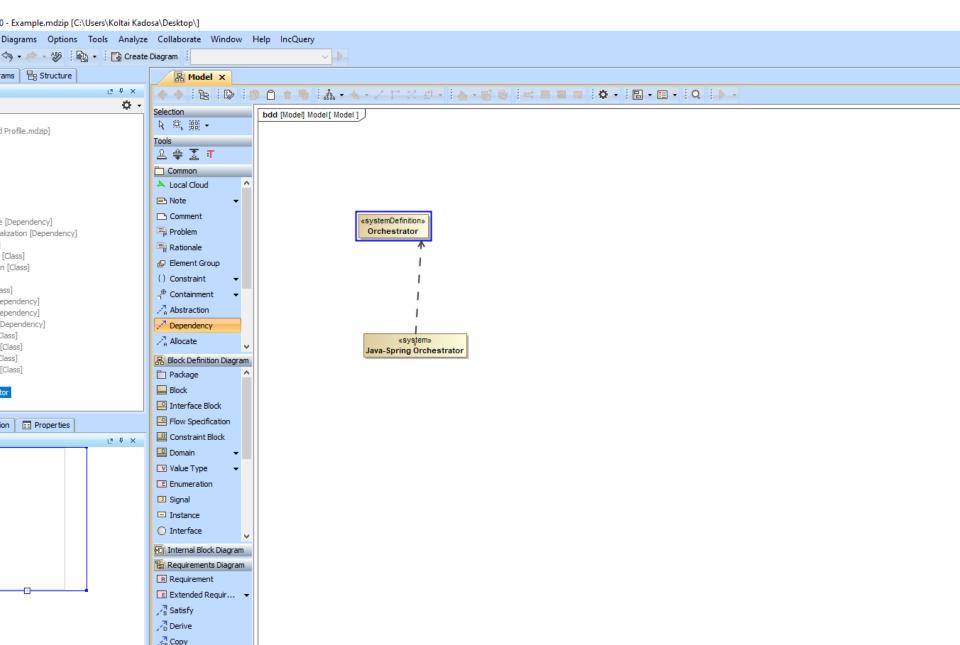


- 10: Adding the edge
- 10.1: Open the "Common" tab by clicking on it
- 10.2: Click on the dependency, see the cursor change
- 10.3: Click on the source element

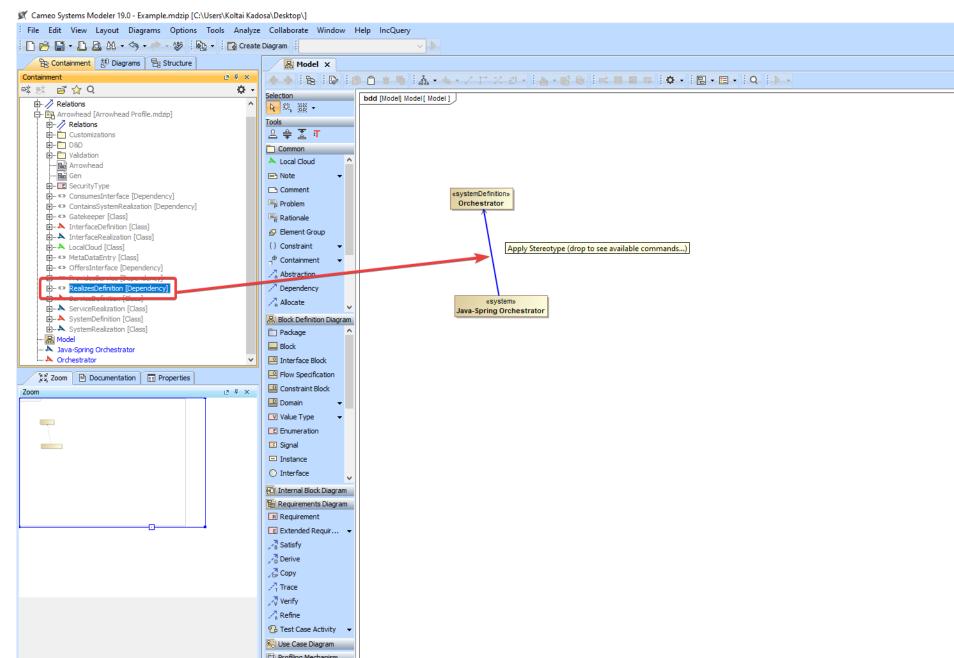


10: Adding the edge

10.4: Click on the target element



11: Add the stereotype onto the dependency by Drag & Dropping it from the outline



12: Don't forget to save

