

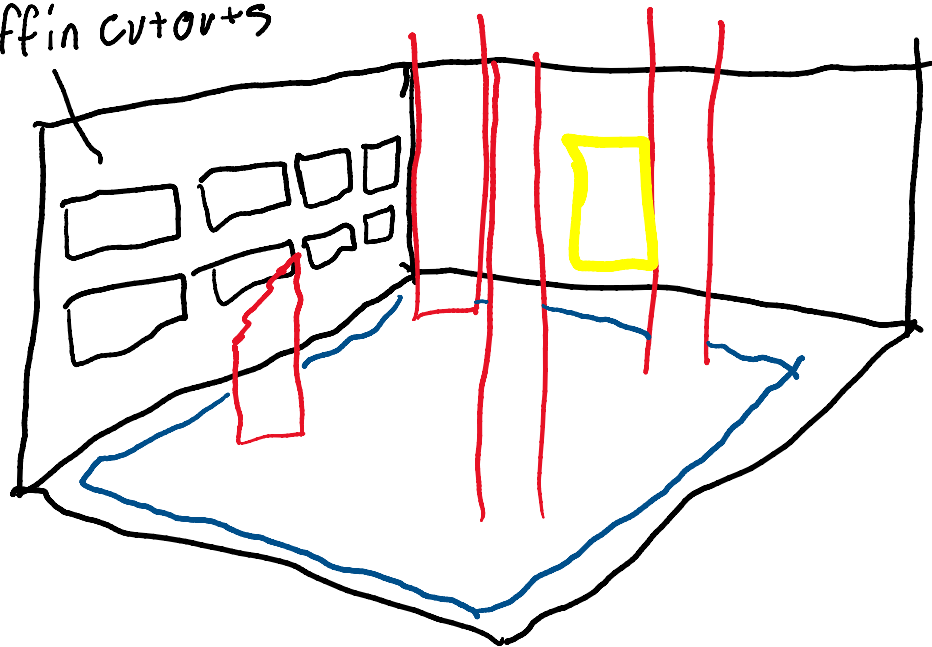
Catacomb style

- * Ryan Makes Coffin
- Open
- closed with Gold inlay

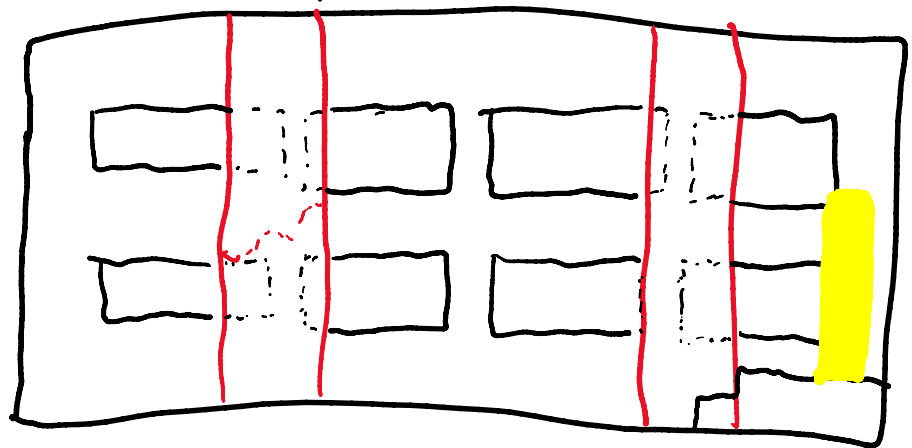
Red = pillars

Blue = magic
Floor
lighting
* Emissive
texture
same
as torches

Coffin cutouts



Size



Yellow = Grand
Sarcophagus

Aesthetics to add To P

bones and



bones and
Axes

