Content: Notes about EET Modding; Reviser: Akin C. Started: 09.06.2023

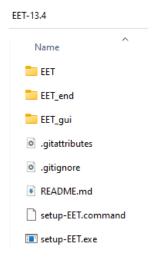
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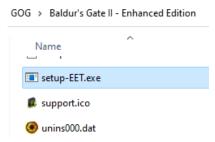
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EET installation

- **1.** Install "Baldur's Gate 2: Enhanced Edition" and "Baldur's Gate: Enhanced Edition" and "Siege of Dragonspear"
- 2. Install in BGEE(Siege of Dragonspear) <u>DLCmerger</u>.
- 3. Download EET which can be found here
- 4. Unzip EET zip file
- 5. Navigate into unzipped folder until the following folders and files can be seen:



- **6.** Copy all files, except **".gitattributes"**, **".gitignore"** and **"README.md"** and paste them into your "Baldur's Gate 2: Enhanced Edition" game folder.
- **7.** Launch "**setup-EET.exe**" which was coppied into your "*Baldur's Gate 2: Enhanced Edition*" game folder.



- 8. Choose the language you want, then press "n" to skip the readme file.
- 9. Select here "i"
 Install Component [EET core (resource importation)]?
 [I]nstall, or [N]ot Install or [Q]uit? i

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10. After that the system will detect the location of *"Baldur's Gate: Enhanced Edition"*. Press *"***y**" if the location is correct.

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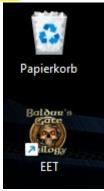
11. The installation will take quite a while.

[.\lang\en_us\dialog.tlk] created, 271483 string entries

SUCCESSFULLY INSTALLED EET core (resource importation)

Press ENTER to exit.

12. EET will create automatically a desktop icon



13. If you start EET now, the following will apear:



(Press **ESC** to close the warning)

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14. (!**OPTIONAL! You can completely skip this step!**) Quit the game and navigate to your "*Baldur's Gate 2: Enhanced Edition*" game folder and launch "**setup-EET_gui.exe**" to install the EET GUI.

- 14.1. Choose the language you want
- 14.2. Select the GUI you want (There is only one GUI for me, as it seems)

```
Install Component [EET alternative GUI]?
[N]o, [Q]uit or choose one:
  1] Siege of Dragonspear
```

14.3. In this case press "1" and press ENTER

```
Install Component [EET alternative GUI]?
[N]o, [Q]uit or choose one:
  1] Siege of Dragonspear
1
```

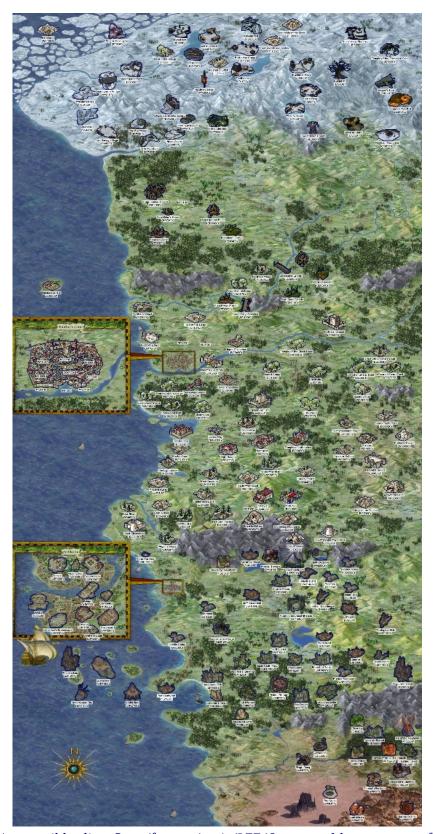
- 15. Launch "setup-EET_end.exe" and select the language you want
- **16.** Press **"1"** and then **ENTER**

```
Install Component [EET end (last mod in install order)]?
[N]o, [Q]uit or choose one:
1] Standard installation
```

- 17. Launch EET and the WARNING should go away.
- 18. Install the mod "Akun's Gear"
 - 18.1. Download the latest version, which you can find here
 - 18.2. Unzip the file e.g. "Akuns-Gear—1.0.0.zip"
 - 18.3. Navigate into the unzipped folder until you see the "akgear" folder.
 - 18.4. Copy the folder "**akgear**" and the file "**Setup-akgear.exe**" and paste them into your "*Baldur's Gate 2: Enhanced Edition*" game folder.
 - 18.5. Start "**Setup-akgear.exe**" and select the installation language.

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Areas



Source: https://www.gibberlings3.net/forums/topic/27749-eet-worldmap-areas-reference/