

# SCHOOL OF COMPUTER APPLICATION

**INCUBATION PROJECT SYNOPSIS**

**TOPIC:** Mobile Application and Web Application (Admin Panel) for Adaugeo India.

**PROJECT SUPERVISOR:** Sonam Kaler

## GROUP NUMBER- 56

**SUBMITTED BY:**

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**Introduction:** Adaugeo India is established with the view to provide superior quality in room freshener, housekeeping cleaning agents and automobile cleaning agents with modern cleaning tools and machines to our end user for their industrial, commercial and residential purpose for proper professional cleaning with low costing. Their motto is to provide clean, fresh and hygiene ambiance. They are added with high grade guest cosmetics for their industrial partners. They are also providing commercial UPS and banking automation to their clients. All products are as per NABH and NABL standard and provide the MSDS as request. They deliver total solutions for cleaning to the clients within a short span of time. They are dedicated in anticipating clients’ needs and exceeding their expectations. Their primary concern is to provide superior quality products with quantity and price and work with their customers like a team to achieve it.

**Problem with the Existing System:** Adaugeo India is one of the marketing organization which deals with customers with their service and products. It used to follow traditional way of doing commerce i.e. trading of goods in offline fashion. There was no location flexibility to customers. The customers of the client have to come to the client personally and order the required items. Another disadvantage was management of the office records.

**Our proposed solution:** We proposed a mobile application for customers and web application for admin panel. Through our mobile app, people can get access to products, get information about its pricing, placing order online in no time without actually going to the seller.

* Our goal is to provide the organization with the website (which deals with admin) and a mobile application (which deals with consumer).
* The admin will have all the rights to do the manipulations like insert, update and delete from their module. The customer deals with purchase and the service of the products from their mobile application of the organization.
* The payment method can be done by the different process like cash on delivery, UPI payments etc. Consumer can also give the feedback about the service and quality of the products through the application of the organization.

### Objectives:

* To replace manual work with web and mobile application
* To facilitate online purchasing and payment for products
* To generate sale reports date wise

### Tools used for project:

* Mobile Application
  + Flutter
* Web Application
  + Frontend
    - HTML, CSS, Bootstrap, JavaScript JQuery
  + Backend
    - PHP
* Database
  + Firebase

**Project Approval Letter**

