Runtime (mean ± std)

Legend:
- er (rounds=2)
- er (rounds=3)
- geometric2d (rounds=2)
- geometric2d (rounds=3)
- scalefree (rounds=2)
- scalefree (rounds=3)
- sphere (rounds=2)
- sphere (rounds=3)

X-axis: N (nodes/qubits)
Y-axis: t_seconds