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TE Comps Batch C

Exp6

Aim: To solve problems using Prolog Programming.

Q.1) Create a family tree using PROLOG. It should have rules for father, mother, brother, sister, grandparent, uncle, aunt, predecessors, successors.

Code:

```
parent(pandu, arjun).  
parent(pandu, bheem).  
parent(pandu, nakul).  
parent(arjun, abhimanyu).  
parent(arjun, pragati).  
parent(abhimanyu, parikshit).
```

```
parent(uttara, parikshit).  
parent(subhadra, abhimanyu).  
parent(subhadra, pragati).  
parent(kunti, arjun).  
parent(kunti, bheem).  
parent(madri, nakul).
```

```
female(kunti).  
female(madri).  
female(pragati).  
female(uttara).
```

female(subhadra).

male(pandu).

male(arjun).

male(nakul).

male(abhimanyu).

male(parikshit).

mother(X, Y):- parent(X, Y), female(X).

father(X, Y):- parent(X, Y), male(X).

son(X, Y):- parent(Y, X), male(X).

daughter(X, Y):- parent(Y, X), female(X).

grandfather(X, Y):- parent(X, A), parent(A, Y), male(X).

grandmother(X, Y):- parent(X, A), parent(A, Y), female(X).

sister(X, Y):- parent(A, X), parent(A, Y), female(X), $X \neq Y$.

brother(X, Y):- parent(A, X), parent(A, Y), male(X), $X \neq Y$.

aunt(X, Y):- sister(X, Z), parent(Z, Y).

uncle(X, Y):- brother(X, Z), parent(Z, Y).

predecessor(X, Y) :- parent(X, Y), $X \neq Y$.


predecessor(X, Y) :- parent(X, A), predecessor(A,
Y).

successor(X, Y):- son(Y, X), X\=Y.

successor(X, Y):- daughter(Y, X).

successor(X, Y):- son(A, X), successor(A,
Y).

successor(X, Y):- daughter(A, X), successor(A, Y).

 *aunt*(X, parikshit)

X = pragati

Next


10

100

1,000

Stop

?- *aunt*(X, parikshit)

 *brother*(X, arjun)

X = bheem

X = nakul

Next


10

100

1,000


Stop

?- *brother*(X, arjun)

 *daughter*(X, arjun).

X = pragati

?- *daughter*(X, arjun).

 *father*(X, abhimanyu)

X = arjun


Next

10

100

1,000


Stop

 `grandfather(X, parikshit)`

X = arjun

Next 10 100 1,000 Stop


?- `grandfather(X, parikshit)`

 `grandmother(X, parikshit)`

X = subhadra


Next 10 100 1,000 Stop

?- `grandmother(X, parikshit)`

 `mother(X, abhimanyu).`

X = subhadra


?- `mother(X, abhimanyu).`

 `sister(X, abhimanyu)`

X = pragati

Next 10 100 1,000 Stop

?- `sister(X, abhimanyu)`

 `son(X, arjun)`

X = abhimanyu

Next 10 100 1,000 Stop

?- `son(X, arjun)`

```
successor(X, abhimanyu).  
X = parikshit  
Next 10 100 1,000 Stop  
?- successor(X, abhimanyu).
```

```
uncle(X, abhimanyu)  
X = bheem  
X = nakul  
Next 10 100 1,000 Stop  
?- uncle(X, abhimanyu)
```

Q2) Given a list [a,a,a,a,b,b,c,c] write a function that does the following
rle([a,a,a,a,b,b,c,c],X), X: [a,b,c]

Code:

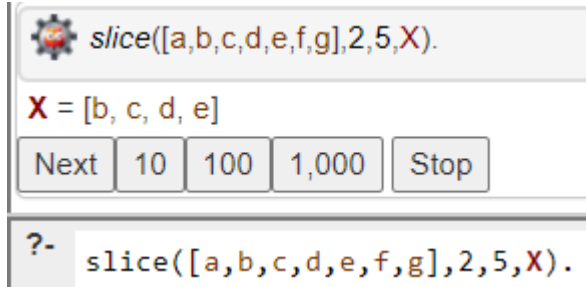
```
rle([], []).  
rle([X],[X]).rle([X, X|REMAINING],OUTPUT) :-  
rle([X|REMAINING],OUTPUT).  
rle([X, Y|REMAINING], [X|OUTPUT_TAIL]) :- X \= Y, rle([Y|REMAINING],  
OUTPUT_TAIL).
```

```
rle([a,a,a,a,b,b,c,c],X).  
X = [a, b, c]  
Next 10 100 1,000 Stop  
?- rle([a,a,a,a,b,b,c,c],X).
```

Q3) Given a list [a,b,c,d,e,f,g] write a function that does the following
slice([a,b,c,d,e,f,g],[2,5],X), X: [c,d,e,f]

Code:

```
slice([X|_], 1, 1, [X]).
slice([X|TAIL], 1, CURRENT_INDEX, [X|REM_TAIL]) :- CURRENT_INDEX >
1,
    NEXT_INDEX is CURRENT_INDEX - 1, slice(TAIL, 1, NEXT_INDEX,
REM_TAIL).
slice([_|TAIL], I, CURRENT_INDEX, OUTPUT) :- I > 1,
    I1 is I - 1, NEXT_INDEX is CURRENT_INDEX - 1, slice(TAIL, I1,
NEXT_INDEX, OUTPUT).
```



Q4)

Group list into sublists according to the distribution givenFor

example,

subsets([a,b,c,d,e,f,g],[2,2,3],X,[]) should return X = [[a,b][c,d][e,f,g]]

The order of the list does not matter

Code:

```
el(X,[X|L],L).
```

```
el(X,[_|L],R) :- el(X,L,R).
```

```
selectN(0,_,[]) :- !.
```

```
selectN(N,L,[X|S]) :- N > 0, el(X,L,R),
```

```
    N1 is N-1,
```

```
    selectN(N1,R,S).
```

```
subsets([],[],[],[]).
```

```
subsets(G,[N1|Ns],[G1|Gs],[]) :-
```

```
    selectN(N1,G,G1),
```

```
    subtract(G,G1,R),
```

```
    subsets(R,Ns,Gs,[]).
```



Q5) Huffman Code We suppose a set of symbols with their frequencies, given as a list of fr(S,F) terms. Example:

[fr(a,45),fr(b,13),fr(c,12),fr(d,16),fr(e,9),fr(f,5)]. Our objective is to construct a list hc(S,C) terms, where C is the Huffman code word for the symbol S. In our example, the result could be Hs =[hc(a,'0'), hc(b,'101'), hc(c,'100'), hc(d,'111'), hc(e,'1101'), hc(f,'1100')] [hc(a,'01'),...etc.]. The

task shall be performed by the predicate huffman/2 defined as follows: %
huffman(Fs,Hs) :- Hs is the Huffman code table for the frequency table Fs

Code:

huffman(Fs,Cs) :-

 initialize(Fs,Ns),

 make_tree(Ns,T),

 traverse_tree(T,Cs).

initialize(Fs,Ns) :- init(Fs,NsU), sort(NsU,Ns).

init([],[]).

init([fr(S,F)|Fs],[n(F,S)|Ns]) :- init(Fs,Ns).

make_tree([T],T).

make_tree([n(F1,X1),n(F2,X2)|Ns],T) :-

 F is F1+F2,

 insert(n(F,s(n(F1,X1),n(F2,X2))),Ns,NsR),

 make_tree(NsR,T).

insert(N,[],[N]) :- !.insert(n(F,X),[n(F0,Y)|Ns],[n(F,X),n(F0,Y)|Ns]) :- F < F0, !.

insert(n(F,X),[n(F0,Y)|Ns],[n(F0,Y)|Ns1]) :- F >= F0, insert(n(F,X),Ns,Ns1).

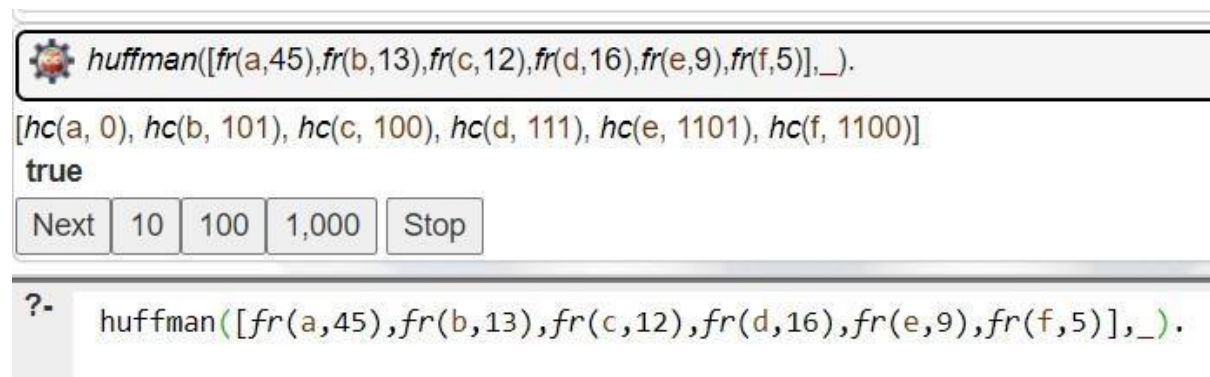
traverse_tree(T,Cs) :- traverse_tree(T,"Cs1-[]), sort(Cs1,Cs), write(Cs).


```

traverse_tree(n(_,A),Code,[hc(A,Code)|Cs]-Cs) :-
atom(A).traverse_tree(n(_,s(Left,Right)),Code,Cs1-Cs3) :-
    atom_concat(Code,'0',CodeLeft),
    atom_concat(Code,'1',CodeRight),
    traverse_tree(Left,CodeLeft,Cs1-Cs2),
    traverse_tree(Right,CodeRight,Cs2-
Cs3).

```

Output:



The screenshot shows a Prolog interpreter window with the following content:

```

?- huffman([fr(a,45),fr(b,13),fr(c,12),fr(d,16),fr(e,9),fr(f,5)],_).
[hc(a, 0), hc(b, 101), hc(c, 100), hc(d, 111), hc(e, 1101), hc(f, 1100)]
true

```

Below the output, there are buttons for 'Next', '10', '100', '1,000', and 'Stop'. At the bottom, the query is repeated: `?- huffman([fr(a,45),fr(b,13),fr(c,12),fr(d,16),fr(e,9),fr(f,5)],_).`

Conclusion:

In this experiment, the aim was to learn prolog programming and to perform few tasks using it. Prolog is used for logic programming, it helps to solve logic based questions easily as in prolog we first set the facts and rules given in the question and then according to the rules and conditions we perform tasks and queries. Here I performed list operations using prolog such as removing duplicates from list, slicing a list, creating subsets of list of given size and also to generate huffman code for the given symbols and their respective frequencies. Also I used prolog to generate a family tree and wrote the required facts and rules and then executed the queries.