

## model

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## 1.2 Diagrams



## 2 Classifiers

### 2.1 Class Base

*Abstract class to hold basic functions used in all inherited classes. Basic function to set/get properties and configuration.*

#### 2.1.1 Attributes

- **Config** : Configuration [1]
- **Redis** : Cache [1]
- **Logger** : Logger [1]

#### 2.1.2 Generalizations

None

#### 2.1.3 Operations

- Void **emit** ()
- Void **get** (property : String)
- null
- Void **on** ()

#### 2.1.4 Associations

- **configuration** : Configuration [1]
- **logger** : Logger [1]
- **cache** : Cache [1]

## 2.2 Class Configuration

*Wrapper class to get configuration from the config.json file.*

*This is a singleton class to prevent loading the configuration more than once.*

### 2.2.1 Attributes

- **nconf** : nconf [1]

*Description:* NConf module requirement.

- **loaded** : Boolean [1]

*Description:* True if the configuration file is loaded else false.

- **file** : String [1]

*Description:* Name of the configuration file.

### 2.2.2 Generalizations

None

### 2.2.3 Operations

- Void **load** ()

*Description:* Loads configuration from the filesystem.

- Void **Configuration** ()

*Description:* Default constructor that loads configuration file(s) on initialization.

- Void **get** ()

*Description:* Get configuration option as Object or String, if it's a single value.

## 2.3 Class Cache

*Cache is used to speed up the communication with the frontend. It stores information from the backend and stores information from the frontend.*

*It's a singleton class to ensure that only one connection is created to the backend cache store.*

### 2.3.1 Attributes

- **config** : Configuration [1]

*Description:* Loaded configuration object.

- **backend** : Redis [1]

*Description:* The backend end module or cache storage used.

- **service** : Redis [1]

*Description:* Connection to the backend storage used to store data that should be cached.

### 2.3.2 Generalizations

None

### 2.3.3 Operations

- Void **emit** ()

*Description:* Emit an event.

- Void **Cache** (backend : Redis)

*Description:* Default constructor for the class.

- Void **disconnect** ()

*Description:* Disconnect from the Redis server thereby freeing the connection.

- Void **connect** ()

*Description:* Create a connection to the Redis server.

- Void **on** ()

*Description:* Listen to event emitted from inside the object.

- Void **set** (key : String, value : String, callback : String)

*Description:* Set a simple string into the cache stored on the key given.

- Void **get** (key : String, callback : String)

*Description:* Get simple string from the cache indexed by the key given. When the string is retrieved the callback will be called.

- Void **remove** (key : String, callback : String)

*Description:* Remove simple string from the cache indexed by the key given. When the string is removed the callback will be called.

- Void **addSet** (key : String, value : String, callback : String)

*Description:* Add a string to a set indexed by key. If the key does not exist, a new set is created before adding the specified value.

When the string has been added to the set the callback is called.

- Void **removeSet** (key : String, value : String)

*Description:* Remove a string/member from a set indexed by key. When the string has been removed the callback is called.

- Void **membersOfSet** (key : String, callback : String)

*Description:* Returns all the strings of the set stored at the key.

- Void **hashSet** (key : String, hash : String, value : String, callback : String)

*Description:* Sets the value in a hash stored index by key to the value. If key does not exist, a new key holding a hash is created.

- Void **hashGetAllFields** (key : String, hashes : String, callback : String)

*Description:* Get all values/fields stored in a hash based on "hashes" given in the parameter.

- Void **hashGetAll** (key : String, callback : String)

*Description:* Get all values in a hash.

- Void **ClearAll** ()

*Description:* Clears all cache entries.

## 2.3.4 Associations

- **configuration** : Configuration [1]

## 2.4 Class nconf

*This is the NPM package that handles the config.js configuration file.*

### 2.4.1 Attributes

No additional attributes

### 2.4.2 Generalizations

None

### 2.4.3 Operations

No additional operations

## 2.5 Class Logger

*Wrapper class for the logger service used by the application.*

### 2.5.1 Attributes

- **config** : Configuration [1]

*Description:* Loaded configuration object.

- **log** : Log [1]

*Description:* The logger service used.

### 2.5.2 Generalizations

None

### 2.5.3 Operations

- Void **emit** ()

*Description:* Emit an event.

- Void **error** (code : Integer, message : String)

*Description:* Log error message and trigger error event.

- Void **info** (code : Integer, message : String)

*Description:* Log info message and trigger info event.

- Void **debug** (code : Integer, message : String)

*Description:* Log debug message and trigger debug event.

- Void **on** ()

*Description:* Listen to event emitted from inside the object.

### 2.5.4 Associations

- **configuration** : Configuration [1]

## 2.6 Class Log

*This is the NPM package that handles logging to either the file system or other logging resources.*



### 2.6.1 Attributes

No additional attributes

### 2.6.2 Generalizations

None

### 2.6.3 Operations

No additional operations

## 2.7 Class Redis

*This is the NPM package that handles communication with the Redis value/key store server.*

### 2.7.1 Attributes

No additional attributes

### 2.7.2 Generalizations

None

### 2.7.3 Operations

No additional operations

## 2.8 Class Channel

### 2.8.1 Attributes

- **id** : String [1]

null

- **groups** : groups [1]

### 2.8.2 Generalizations

- **Base**

### 2.8.3 Operations

- Void **emit** ()

- Void **Channel** (channelID : String)

- Void **on** ()
- Void **load** ()
- Void **save** ()
- Void **saveGroups** (groups : groups)
- Void **remove** ()
- Void **push** ()

## 2.9 Class Client

### 2.9.1 Attributes

- **socket** : SocketIO [1]
- **id** : String [1]

### 2.9.2 Generalizations

None

### 2.9.3 Operations

- Void **emit** ()
- Void **Client** (SocketID : SocketIO)

- Void **on** ()
- Void **ready** (code : Integer)
- Void **kick** (code : Integer)
- Void **reload** ()
- Void **channelPush** (content : String)
- Void **pause** (code : Integer)
- Void **join** (groups : groups)
- Void **leave** (groups : groups)
- null
- Void **disconnect** ()
- Void **getSocket** ()
- Void **getToken** ()

#### 2.9.4 Associations

- **socketIO** : SocketIO [1]

## 2.10 Class Connection

### 2.10.1 Attributes

- **sio** : SocketIO [1]

### 2.10.2 Generalizations

None

### 2.10.3 Operations

- Void **emit** ()
- Void **on** ()
- Void **connect** ()
- Void **boardcast** ()

### 2.10.4 Associations

- **socketIO** : SocketIO [1]

## 2.11 Class Request

### 2.11.1 Attributes

- **options** : String [\*]

### 2.11.2 Generalizations

- **Base**

### 2.11.3 Operations

- Void **send** ()

## 2.12 Class Screen

### 2.12.1 Attributes

- **token** : String [1]
- **client** : Client [1]
- **name** : String [1]
- **groups** : groups [\*]

### 2.12.2 Generalizations

- **Base**

### 2.12.3 Operations

null

- Void **load** ()
- Void **save** ()
- Void **remove** ()
- Void **push** ()

- Void **reload** ()

## 2.13 Class Screens

### 2.13.1 Attributes

- **screens** : Screen [\*]

### 2.13.2 Generalizations

- **Base**

### 2.13.3 Operations

- Void **get** (token : String)
- Void **createScreen** (token : String, client : Client)
- Void **removeScreen** (token : String)

### 2.13.4 Associations

- **screen** : Screen [\*]

## 2.14 Class SocketIO

### 2.14.1 Attributes

No additional attributes

### 2.14.2 Generalizations

None

### 2.14.3 Operations

No additional operations

## 3 Packages

### 3.1 Package Application

#### 3.1.1 Class App

##### 3.1.1.1 Attributes

No additional attributes

##### 3.1.1.2 Generalizations

None

##### 3.1.1.3 Operations

No additional operations

#### 3.1.2 Class Backend

##### 3.1.2.1 Attributes

No additional attributes

##### 3.1.2.2 Generalizations

None

##### 3.1.2.3 Operations

- Void **accessCheck** (req : Request)
- Void **screenUpdate** (req : Request, res : Response)
- Void **screenReload** (req : Request, res : Response)
- Void **screenRemove** (req : Request, res : Response)
- Void **pushChannel** (req : Request, res : Response)
- Void **pushEmergency** (req : Request, res : Response)

- Void **status** (req : Request, res : Response)

- Void **statusAll** (req : Request, res : Response)

### 3.1.3 Class Frontend

#### 3.1.3.1 Attributes

No additional attributes

#### 3.1.3.2 Generalizations

None

#### 3.1.3.3 Operations

- Void **activate** (req : Request, res : Response, jwt\_secret : String)

### 3.1.4 Class Local

#### 3.1.4.1 Attributes

No additional attributes

#### 3.1.4.2 Generalizations

None

#### 3.1.4.3 Operations

- Void **index** (req : Request, res : Response)

- Void **login** (req : Request, res : Response, jwt\_secret : String)

### 3.1.5 Class Request

#### 3.1.5.1 Attributes



No additional attributes

### **3.1.5.2 Generalizations**

None

### **3.1.5.3 Operations**

No additional operations

## **3.1.6 Class Responce**

### **3.1.6.1 Attributes**

No additional attributes

### **3.1.6.2 Generalizations**

None

### **3.1.6.3 Operations**

No additional operations