

Weapon	Damage	Damage Type	Rate of Fire	Magazine	Size	Weight
Desert Eagle (.50AE autoloader)	1d10	Ballistic	S	8 box	Med	4 lb.
Pathfinder (.22 revolver)	1d3	Ballistic	S	6 cyl.	Tiny	1 lb.
Derringer (.45)	1d4	Ballistic	Single	2 int.	Tiny	1 lb.
Skorpion (.32 machine pistol)	1d4	Ballistic	S,A	20 box	Med	4 lb.
Walther PPK (.32 autoloader)	1d4	Ballistic	S	7 box	Small	1 lb.
Beretta 92F (9mm autoloader)	1d6	Ballistic	S	15 box	Small	3 lb.
Colt Double Eagle (10mm autoloader)	1d6	Ballistic	S	9 box	Small	3 lb.
Glock 201 (10mm autoloader)	1d6	Ballistic	S	15 box	Small	3 lb.
Beretta 93R (9mm machine pistol)	1d6	Ballistic	S,A	20 box	Med	3 lb.
Colt M1911 (.45 autoloader)	1d6	Ballistic	S	7 box	Small	3 lb.
Glock 17 (9mm autoloader)	1d6	Ballistic	S	17 box	Small	2 lb.
MAC Ingram M10 (.45 machine pistol)	1d6	Ballistic	S,A	30 box	Med	6 lb.
SITES M9 (9mm autoloader)	1d6	Ballistic	S	8 box	Tiny	2 lb.
TEC-9 (9mm machine pistol)	1d6	Ballistic	S or A	32 box	Med	4 lb.
Ruger Service-Six (.38S revolver)	1d6	Ballistic	S	6 cyl.	Small	2 lb.
S&W M29 (.44 magnum revolver)	1d8	Ballistic	S	6 cyl.	Med	3 lb.
Colt Python1 (.357 revolver)	1d8	Ballistic	S	6 cyl.	Med	3 lb.
Weapon	Damage	Damage Type	Rate of Fire	Magazine	Size	Weight
Browning BPS (10-gauge shotgun)	slug d10, buck d8	Ballistic	Single	5 int.	Large	11 lb.
HK PSG11 (7.62mm sniper rifle)	d10	Ballistic	S	5 box	Large	16 lb.
M-60 (medium machine gun)	d10 (auto rules apply)	Ballistic	A	Linked	Huge	22 lb.
HK MP5 (9mm submachine gun)	d6	Ballistic	S,A	30 box	Large	7 lb.
HK MP5K (9mm submachine gun)	d6	Ballistic	S,A	15 box	Med	5 lb.
Uzi (9mm submachine gun)	d6	Ballistic	S,A	20 box	Large	8 lb.
AKM/AK-47 (7.62mmR assault rifle)	d8	Ballistic	S,A	30 box	Large	10 lb.
M16A2 (5.56mm assault rifle)	d8	Ballistic	S,A	30 box	Large	8 lb.
M4 Carbine (5.56mm assault rifle)	d8	Ballistic	S,A	30 box	Large	7 lb.
Steyr AUG (5.56mm assault rifle)	d8	Ballistic	S,A	30 box	Large	9 lb.
HK G3 (7.62mm assault rifle)	d10	Ballistic	S,A	20 box	Large	11 lb.
Winchester 94 (.444 hunting rifle)	d10	Ballistic	S	6 int.	Large	7 lb.
Benelli 121 M1 (12-gauge shotgun)	slug d10, buck d8	Ballistic	S	7 int	Large	8 lb.
Beretta M3P (12-gauge shotgun)	slug d10, buck d8	Ballistic	S	5 box	Large	9 lb.
Mossberg (12-gauge shotgun)	slug d10, buck d8	Ballistic	Single	6 int.	Large	7 lb.
Sawed-off shotgun (12-ga shotgun)	slug d10, buck d8	Ballistic	S	2 int.	Med	4 lb.
Remington 700 (7.62mm hunting rifle)	d10	Ballistic	Single	5 int.	Large	8 lb.
AA-12 (12-gauge automatic shotgun)	slug d10, buck d8	Ballistic	S,A	8 drum	Large	14 lb
Barrett Light Fifty (.50 sniper rifle)	2d6	Ballistic	S	11 box	Huge	35 lb.
Weapon	Damage	Damage Type	Rate of Fire	Magazine	Size	Weight
M2HB (heavy machine gun)	2d6	Ballistic	A	Linked	Huge	75 lb.
M72A3 LAW (rocket launcher)	2d10/2d6 (15ft)	-	1	1 int.	Large	5 lb.

M79 (grenade launcher)	2d6/d8 (10ft)	-	1	1 int.	Large	7 lb.
Weapon	Damage	Magazine	Size	Weight		
Compound bow	1d4	-	Large	3 lb.		
Crossbow	1d6	1 int.	Med	7 lb.		
Flamethrower	d8	10 int.	Large	50 lb.		
Javelin	d6	-	Med	2 lb.		
Pepper spray	0	1 int.	Tiny	0.5 lb.		
Shuriken	1	-	Tiny	0.5 lb.		
Taser	0 (Can't Kill)	1 int.	Small	2 lb.		
Whip	1d2	-	Small	2 lb.		
Weapon	Damage	Damage Type	Burst Radius	Size	Weight	
40mm fragmentation grenade	2d6/Splash d8	Slashing	10 ft.	Tiny	1 lb.	
C4/Semtex	2d10/Splash 2d6	Concussion	10 ft.	Small	1 lb.	
Det cord	2d6	Fire	Depends	Med	2 lb.	
Dynamite	d10/Splash d8	Concussion	5 ft.	Tiny	1 lb.	
Fragmentation grenade	2d6/Splash d8	Slashing	20 ft.	Tiny	1 lb.	
Smoke grenade	0	-	20 ft.	Small	2 lb.	
Tear gas grenade	0	-	20 ft.	Small	2 lb.	
Thermite grenade	2d6 burn/rd	Fire	5 ft.	Small	2 lb.	
White phosphorus grenade	2d6 + burn(d6/rd)	Fire	20 ft.	Small	2 lb.	
Weapon	Direct Hit Damage	Splash Damage	Damage Type	Range Increment	Size	Weight
Acid, mild	1d4/1d4 brn for 1rd	1	Acid	10 ft.	Tiny	1 lb.
Molotov Cocktail	1d6 + burn(d6/rd)	1	Fire	10 ft.	Small	1 lb.
Ammunition Type						
5.56mm						
7.62mm						
7.62mmR						
.444 caliber						
.50 caliber						
9mm						
10mm						
.22 caliber						
.32 caliber						
.38 special						
.357 caliber						
.44 caliber						
.45 caliber						
.50AE caliber						
10-gauge buckshot						
12-gauge buckshot						
Arrow						

Crossbow bolt						
Weapon		Damage	Damage Type	Size	Weight	
Spear		1d8	Piercing	Large	9 lb.	
Katana		1d8	Slashing	Large	6 lb.	
Hatchet		1d6	Slashing	Small	4 lb.	
Longsword		1d8	Slashing	Med	4 lb.	
Sap		1d3	Bludgeoning	Small	3 lb.	
Club		1d4	Bludgeoning	Med	3 lb.	
Rapier		1d6	Piercing	Med	3 lb.	
Sword cane		1d6	Piercing	Med	3 lb.	
Cleaver		1d4	Slashing	Small	2 lb.	
Kama		1d6	Slashing	Small	2 lb.	
Machete		1d6	Slashing	Small	2 lb.	
Nunchaku		1d3	Bludgeoning	Small	2 lb.	
Metal baton		1d4	Bludgeoning	Med	2 lb.	
Tonfa		1d4	Bludgeoning	Med	2 lb.	
Chain saw		1d10	Slashing	Large	10 lb.	
Brass knuckles		1d3	Bludgeoning	Tiny	1 lb.	
Knife		1d4	Piercing	Tiny	1 lb.	
Stun gun		0; CON-save stun 1 rd	Electricity	Tiny	1 lb.	
Kukri		1d6	Slashing	Small	1 lb.	
Bayonet (fixed)		1d5	Piercing	Large	1 lb.	
Straight razor		1d3	Slashing	Tiny	0.5 lb.	
Pistol whip		1d3	Bludgeoning	Small	-	
Rifle butt		1d4	Bludgeoning	Large	-	
Object Size		Examples	Damage			
Diminutive	Ashtray, CD disk case, crystal paperweight		1d2-1			
Tiny	Fist-sized rock, mug, screwdriver, softball, flashlight, wrench		1			
Small	Bottle, drill, fire extinguisher, flower pot, helmet, metal hubcap, vase		1d2			
Medium size	Bar stool, brick, briefcase, bowling ball, garbage can lid, hockey stick, nail gun		1d4			
Large	Empty garbage can, guitar, computer monitor, office chair, tire iron		1d6			
Huge	10-foot ladder, mailbox, oil barrel, park bench, sawhorse		1d8			
Gargantuan	Desk, dumpster, file cabinet, large sofa, soda machine		1d12			
Colossal	Junked vehicle, stoplight, telephone pole		3d10			