

## Exercises on Lists and Dictionaries

### Exercise 1

Given the following dictionary:

```
inventory = {  
    'gold' : 500,  
    'pouch' : ['flint', 'twine', 'gemstone'],  
    'backpack' : ['xylophone', 'dagger', 'bedroll', 'bread loaf']  
}
```

Try to do the following:

- Add a key to inventory called 'pocket'.
- Set the value of 'pocket' to be a list consisting of the strings 'seashell', 'strange berry', and 'lint'.
- .sort() the items in the list stored under the 'backpack' key.
- Then .remove('dagger') from the list of items stored under the 'backpack' key.
- Add 50 to the number stored under the 'gold' key.

### Exercise 2

Follow the steps below: -Create a new dictionary called prices using {} format like the example above.

- Put these values in your prices dictionary:

```
"banana": 4,  
"apple": 2,  
"orange": 1.5,  
"pear": 3
```

- Loop through each key in prices. For each key, print out the key along with its price and stock information. Print the answer in the following format:

```
apple  
price: 2  
stock: 0
```

- Let's determine how much money you would make if you sold all of your food.
  - Create a variable called total and set it to zero.
  - Loop through the prices dictionaries. For each key in prices, multiply the number in prices by the number in stock. Print that value into the console and then add it to total.
  - Finally, outside your loop, print total.

### Exercise 3

Follow the steps:

- First, make a list called groceries with the values "banana", "orange", and "apple".
- Define these two dictionaries:

```
stock = {  
    "banana": 6,  
    "apple": 0,  
    "orange": 32,  
    "pear": 15  
}  
  
prices = {  
    "banana": 4,  
    "apple": 2,  
    "orange": 1.5,  
    "pear": 3  
}
```

- Define a function `compute_bill` that takes one argument `food` as input. In the function, create a variable `total` with an initial value of zero. For each item in the food list, add the price of that item to `total`. Finally, return the total. Ignore whether the item you're billing for is in stock. Note that your function should work for any food list.
- Make the following changes to your `compute_bill` function:
  - While you loop through each item of food, only add the price of the item to `total` if the item's stock count is greater than zero.
  - If the item is in stock and after you add the price to the total, subtract one from the item's stock count.

### Exercise 4

This exercise is a bit more complicate. We will review all about list and dictionaries. The aim of this exercise is to make a gradebook for teacher's students.

Try to follow the steps:

- Create three dictionaries: `eren`, `mikasa`, and `armin`.
- Give each dictionary the keys "name", "homework", "quizzes", and "tests". Have the "name" key be the name of the student (that is, `eren`'s name should be "Eren") and the other keys should be an empty list.
- Now copy this code:

```
eren = {  
    "name": "Eren",  
    "homework": [90.0, 97.0, 75.0, 92.0],  
    "quizzes": [88.0, 40.0, 94.0],  
    "tests": [75.0, 90.0]  
}  
mikasa = {  
    "name": "Mikasa",  
    "homework": [100.0, 92.0, 98.0, 100.0],  
    "quizzes": [82.0, 83.0, 91.0],  
    "tests": [89.0, 97.0]  
}
```

```
armin = {
    "name": "Armin",
    "homework": [0.0, 87.0, 75.0, 22.0],
    "quizzes": [0.0, 75.0, 78.0],
    "tests": [100.0, 100.0]
}
```

- Below your code, create a list called `students` that contains `eren`, `mikasa`, and `armin`.
- for each student in your `students` list, print out that student's data, as follows:
  - print the student's name
  - print the student's homework
  - print the student's quizzes
  - print the student's tests
- Write a function `average` that takes a list of numbers and returns the average.
  - Define a function called `average` that has one argument, `numbers`.
  - Inside that function, call the built-in `sum()` function with the `numbers` list as a parameter. Store the result in a variable called `total`.
  - Use `float()` to convert `total` and store the result in `total`.
  - Divide `total` by the length of the `numbers` list. Use the built-in `len()` function to calculate that.
  - Return that result.
- Write a function called `get_average` that takes a student dictionary (like `eren`, `mikasa`, or `armin`) as input and returns his/her weighted average.
  - Define a function called `get_average` that takes one argument called `student`.
  - Make a variable `homework` that stores the `average()` of `student["homework"]`.
  - Repeat step 2 for `"quizzes"` and `"tests"`.
  - Multiply the 3 averages by their weights and return the sum of those three. Homework is 10%, quizzes are 30% and tests are 60%.
- Define a new function called `get_letter_grade` that has one argument called `score`. Expect `score` to be a number.
  - Inside your function, test `score` using a chain of `if`: / `elif`: / `else`: statements, like so:
    - If `score` is 90 or above: return `"A"`
    - Else if `score` is 80 or above: return `"B"`
    - Else if `score` is 70 or above: return `"C"`
    - Else if `score` is 60 or above: return `"D"`
    - Otherwise: return `"F"`
  - Finally, test your function. Call your `get_letter_grade` function with the result of `get_average(lloyd)`. Print the resulting letter grade.
- Define a function called `get_class_average` that has one argument, `students`. You can expect `students` to be a list containing your three students.
  - First, make an empty list called `results`.
  - For each student item in the `class` list, calculate `get_average(student)` and then call `results.append()` with that result.
  - Finally, return the result of calling `average()` with `results`.
- Finally, print out the result of calling `get_class_average` with your `students` list. Your students should be `[eren, mikasa, armin]`.
- Then, print the result of `get_letter_grade` for the class's average.