

# Tight focusing

August 22, 2020

## 1 Start

Before starting work, you need to register the paths to the Python modules used and to import the main hi-chi module.

```
[1]: import sys
     sys.path.append("../bin")
     sys.path.append("../python_modules")
```

```
[2]: import pyHiChi as hichi
```

The *hichi\_primitives* module contains some auxiliary Python functions and classes that will be used later.

```
[3]: import hichi_primitives as hp
```

The *numpy* and *time* modules are necessary to work with arrays and to take time measurements, respectively.

```
[4]: import numpy as np
```

```
[5]: import time
```

## 2 Spherical pulse

Let's set the next parameters of the spherical pulse.

```
[6]: wavelength = 1.0           # the wavelength of the pulse
     pulselength = 2.0          # the pulse length is equal to 2 wavelengths
     phase = 0.0                # the phase
     RO = 16                    # the distance to the geometrical center
     totalPower = hichi.c        # the input power of the electromagnetic radiation
     f_number = 0.3             # f-number defines the opening angle of the sector
     openingAngle = np.arctan(1.0/(2.0*f_number))
     edgeSmoothingAngle = 0.5    # the smoothing angle of the transverse shape
```

We consider the longitudinal shape of the following form. The *block* function from the

*hichi\_primitives* module sets the rectangle function:

$$\text{block}(x, a, b) = \begin{cases} 1, & x \in [a, b] \\ 0, & x \notin [a, b] \end{cases}$$

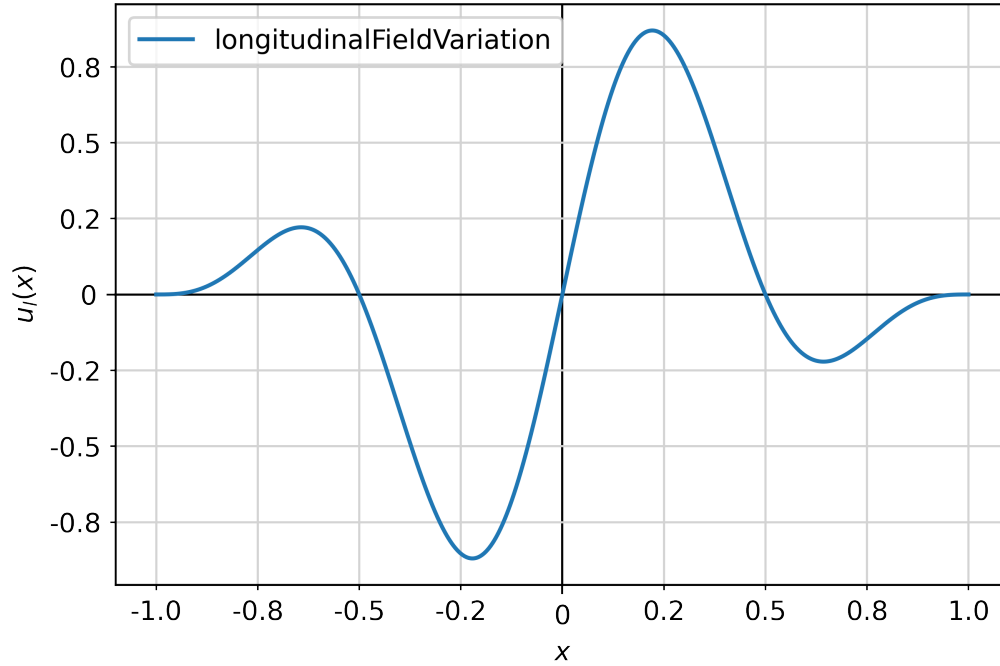
```
[7]: def longitudinalFieldVariation(x):
      return np.sin(2*hichi.pi*x/wavelength + phase) * \
             (np.cos(hichi.pi*x/pulselength))**2 * \
             hp.block(x, -0.5*pulselength, 0.5*pulselength)
```

To plot this function on a graph, we use *matplotlib*. The following code sets up the plotting area and plots the longitudinal field variation function.

```
[8]: import matplotlib
      import matplotlib.pyplot as plt
      from matplotlib.ticker import MultipleLocator, AutoLocator, \
          FixedLocator, FormatStrFormatter

      def plot_graph(X, Y, xlabel, ylabel, label):
          fig = plt.figure(dpi=500)
          ax = fig.add_subplot(1, 1, 1)
          ax.plot(X, Y, label=label)
          ax.grid(which='major', color='black')
          ax.grid(which='minor', color='lightgray')
          ax.xaxis.set_major_locator(FixedLocator([0.0]))
          ax.yaxis.set_major_locator(FixedLocator([0.0]))
          ax.xaxis.set_minor_locator(AutoLocator())
          ax.xaxis.set_minor_formatter(FormatStrFormatter("%0.1f"))
          ax.yaxis.set_minor_locator(AutoLocator())
          ax.yaxis.set_minor_formatter(FormatStrFormatter("%0.1f"))
          ax.set_xlabel(xlabel)
          ax.set_ylabel(ylabel)
          ax.legend()
          plt.show()
```

```
[9]: func = np.vectorize(longitudinalFieldVariation)
      N_points = 1000
      X = np.linspace(-1.0, 1.0, N_points)
      Y = func(X)
      plot_graph(X, Y, "$x$", "$u_1(x)$", "longitudinalFieldVariation")
```

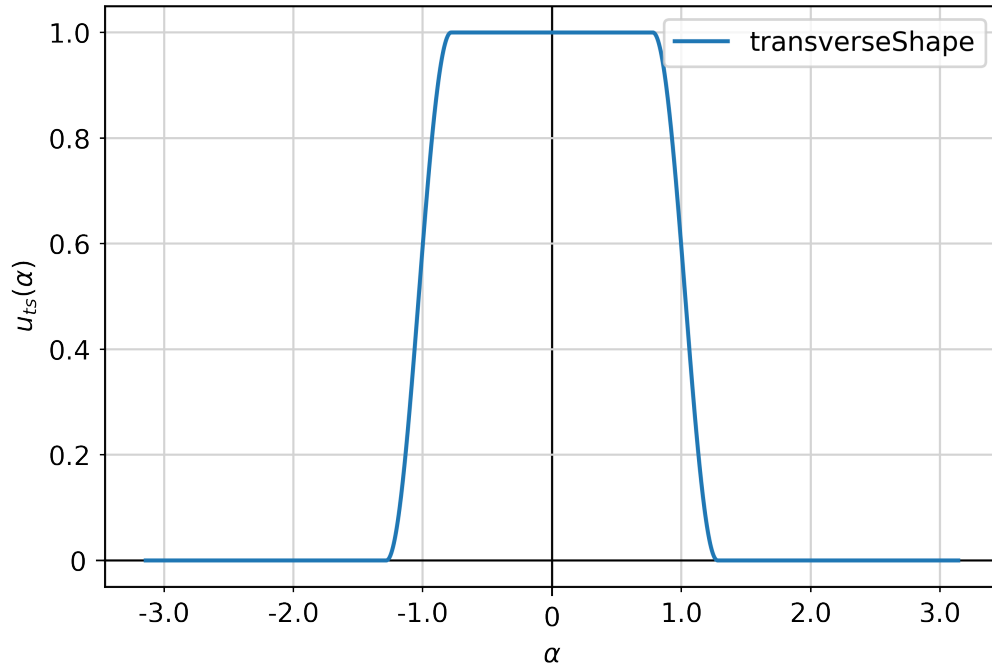


Transverse shape of the pulse in a simple case is just a rectangle bounding a spherical sector. However, we introduce an edge smoothing angle to provide a smooth transition to the zero field in the outer region.

```
[10]: def transverseShape(angle): # angle >= 0
    angle1 = openingAngle - edgeSmoothingAngle*0.5
    angle2 = openingAngle + edgeSmoothingAngle*0.5
    return hp.block(angle, -1.0, angle1) + \
        (np.cos(0.5*hichi.pi*(angle - angle1)/edgeSmoothingAngle)**2 * \
         hp.block(angle, angle1, angle2) if (not edgeSmoothingAngle == 0.0) \
         else 0.0)
```

You can see the graphical representation of the transverse shape function below.

```
[11]: def symTransverseShape(angle):
    return transverseShape(abs(angle))
func = np.vectorize(symTransverseShape)
N_points = 1000
X = np.linspace(-hichi.pi, hichi.pi, N_points)
Y = func(X)
plot_graph(X, Y, "$\\alpha$", "$u_{ts}(\\alpha)$", "transverseShape")
```



The *mask* function combines the longitudinal and transverse shapes of a spherical pulse. The amplitude is calculated based on the given input power.

```
[12]: amp = np.sqrt(totalPower*4.0/(hichi.c*(1.0 - np.cos(openingAngle))))
```

```
[13]: def mask(x, y, z):
    R = np.sqrt(x*x + y*y + z*z)
    if(R > 1e-5):
        angle = np.arcsin(np.sqrt(y*y + z*z)/R)
        return (amp/R) * longitudinalFieldVariation(R - R0) * \
            transverseShape(angle)*(x < 0)
    else:
        return 0
```

To show the final pulse we use a colormap.

```
[14]: N = 1024
a = -20
b = 20
step = (b - a)/N
u_values = np.array([[mask(a + i*step, a + j*step, 0) for i in range(N)] \
                    for j in range(N)])
```

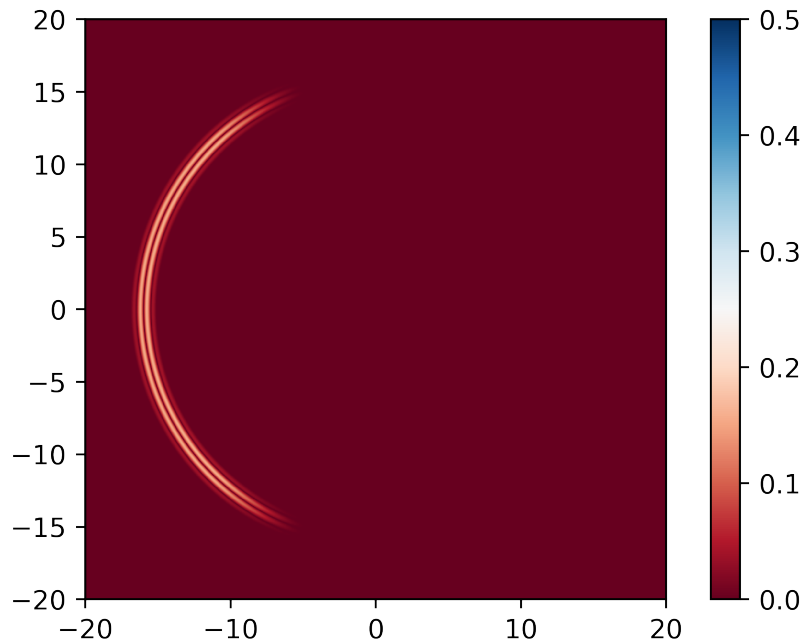
```
[15]: def plot_im(values, vmin=0.0, vmax=0.5, a=(-20, -20), b=(20, 20)):
    fig = plt.figure(dpi=500)
```

```

ax = fig.add_subplot(1, 1, 1)
ax.tick_params(axis='both', which='major')
im = ax.imshow(values, cmap='RdBu', interpolation='none',
               extent=(a[0], b[0], a[1], b[1]), vmin=vmin, vmax=vmax)
fig.colorbar(im, ax=ax)
plt.show()

```

```
[16]: plot_im(np.abs(u_values))
```



### 3 Creation of a computational grid and its initialization

A computational grid is required to perform a tight focusing simulation. The hi-chi module contains several types of computational grid for each field solver. To create a grid you need to specify the grid size, the spatial step of the grid, and the start coordinates of a computational area.

```

[17]: N = 256
gridSize = hichi.vector3d(N, N, N)
minCoords = hichi.vector3d(a, a, a)
maxCoords = hichi.vector3d(b, b, b)
gridStep = (maxCoords - minCoords) / gridSize

```

Also, the computational grid includes the time step with which the simulation will be performed. It is necessary for some kinds of field solvers which require a half-step time shift of the magnetic field relative to the electric field.

```
[18]: timeStep = R0*0.5/hichi.c
```

The next code calls the PSATDGrid class constructor and thereby creates the grid instance for PSATD field solver.

```
[19]: grid = hichi.PSATDGrid(gridSize, timeStep, minCoords, gridStep)
```

### 3.1 Simple initialisation

The easiest way to initialize the grid is by using a Python function. The next function sets the electromagnetic field for a point with coordinates (x, y, z).

```
[20]: polarisation = hichi.vector3d(0.0, 1.0, 0.0)
```

```
def getEMFieldPythonFunc(x, y, z):  
    r = hichi.vector3d(x, y, z)  
    s1 = hichi.cross(polarisation, r)  
    s0 = hichi.cross(r, s1)  
    s0.normalize()  
    s1.normalize()  
    value = mask(x, y, z)  
    E = value*s0  
    B = value*s1  
    return hichi.field(E, B)
```

However, the grid initialisation takes a long time due to Python-C++ interaction costs. So the grid of size  $256 \times 256 \times 256$  is initialized in about 20 minutes.

```
[21]: start_time = time.process_time()      # the time before performing initialization  
  
      grid.set(getEMFieldPythonFunc)        # grid initialisation  
  
      final_time = time.process_time()      # the time after performing initialization  
  
      # display the time spent on initialization  
      print("Time is %0.2f sec" % (final_time - start_time))
```

Time is 1246.88 sec

We can get the field value for a point with coordinates (x, y, z) from the grid. If the point is not a grid node, linear interpolation is performed. The next function reads the field values from the grid and writes them to the numpy array. The output array size and the grid size can be different.

```
[22]: def getENorm(grid, shape, minCoords, maxCoords):  
  
      # 'shape' is the size of the output array 'field'  
      field = np.zeros(shape=(shape[1], shape[0]))  
      step = ((maxCoords.x - minCoords.x)/shape[0], \  
              (maxCoords.y - minCoords.y)/shape[1])
```

```

for i in range(shape[0]):
    for j in range(shape[1]):

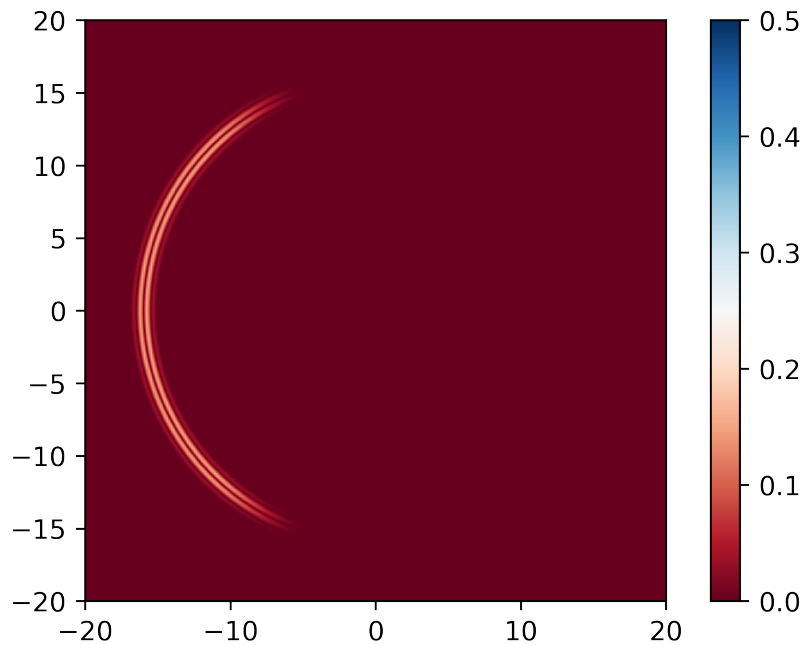
        # computing the x, y coordinates by index (i, j)
        x = minCoords.x + i*step[0]
        y = minCoords.y + j*step[1]
        coord = hichi.vector3d(x, y, 0.0) # z=0

        # getting the norm of electric field at the point (x, y, z)
        field[shape[1]-j-1, i] = grid.getE(coord).norm()

return field

```

```
[23]: plot_im(getENorm(grid, (4*N, 4*N), minCoords, maxCoords))
```



### 3.2 Fast initialisation

As stated above, a long time is taken to Python-C++ interactions. One way to speed up the process is to avoid them by porting a function to the C++ level, that can be performed using *numba*. *Numba* is an open source JIT compiler that translates Python functions to optimized machine code at runtime. In addition, it can create a compiled function called from C code, which is what we want. *Numba* has a number of drawbacks, the main one being the inability to use external libraries in the code of the compiled function, except for *numpy*. Nevertheless, this can significantly speed up the compiled function.

```
[24]: from numba import cfunc, float64, jit, njit, jitclass, types, ndarray
```

The Numba limitation on the ability to use external modules prevents the use of the hi-chi *vector3d* class. Instead, a similar custom-designed class *vector3d* from the *hichi\_primitives* module can be used. All helper functions that will be used for initialization must also be compiled. To mark a function for optimization by Numba's compiler it is enough to set *@jit* or *@njit* decorator above the function.

```
[25]: @njit
def getPolarisation():
    return hp.vector3d(0.0, 1.0, 0.0)
```

The slightly modified auxiliary functions below can also be compiled by Numba.

```
[26]: @njit
def longitudinalFieldVariation(x):
    return np.sin(2*hichi.pi*x/wavelength + phase) * \
        np.cos(hichi.pi*x/pulselength)**2 * \
        hp.block(x, -0.5*pulselength, 0.5*pulselength)

@njit
def transverseShape(angle):
    angle1 = openingAngle - edgeSmoothingAngle*0.5
    angle2 = openingAngle + edgeSmoothingAngle*0.5
    return hp.block(angle, -1.0, angle1) + \
        (np.cos(0.5*hichi.pi*(angle - angle1)/edgeSmoothingAngle)**2 * \
        hp.block(angle, angle1, angle2) if (not edgeSmoothingAngle == 0.0) \
        else 0.0)

@njit
def mask(x, y, z):
    R = np.sqrt(x*x + y*y + z*z)
    if(R > 1e-5):
        angle = np.arcsin(np.sqrt(y*y + z*z)/R)
        return (amp/R) * longitudinalFieldVariation(R - R0) * \
            transverseShape(angle)*(x < 0)
    else:
        return 0.0
```

To compile a function that can be called from C++ level, the *@cfunc* decorator can be used. This decorator is similar to *@jit* decorator, however, the function signature has to be passed obligatorily. The *getEMFieldNumbaFunc()* function takes 4 arguments. The first three arguments are the coordinates of the point, and the fourth one is a pointer to an array of 6 elements where the result will be written as a sequence of field values  $E_x$ ,  $E_y$ ,  $E_z$ ,  $B_x$ ,  $B_y$ ,  $B_z$ .

```
[27]: @cfunc("void(float64,float64,float64,types.CPointer(float64))", nopython=True)
def getEMFieldNumbaFunc(x, y, z, field_arr_):
    r = hp.vector3d(x, y, z)
```



```

s1 = hp.cross(getPolarisation(), r)
s1.normalize()
s0 = hp.cross(r, s1)
s0.normalize()
m = mask(x, y, z)
field_arr = carray(field_arr_, (6))
field_arr[0] = m*s0.x # Ex
field_arr[1] = m*s0.y # Ey
field_arr[2] = m*s0.z # Ez
field_arr[3] = m*s1.x # Bx
field_arr[4] = m*s1.y # By
field_arr[5] = m*s1.z # Bz

```

The hi-chi module has a possibility to take a pointer to the compiled Python function.

```

[28]: start_time = time.process_time()

# the '.address' property gets a pointer to a compiled function
grid.set(getEMFieldNumbaFunc.address)

final_time = time.process_time()
numba_func_init_time = final_time - start_time
print("Time is %0.2f sec" % (numba_func_init_time))

```

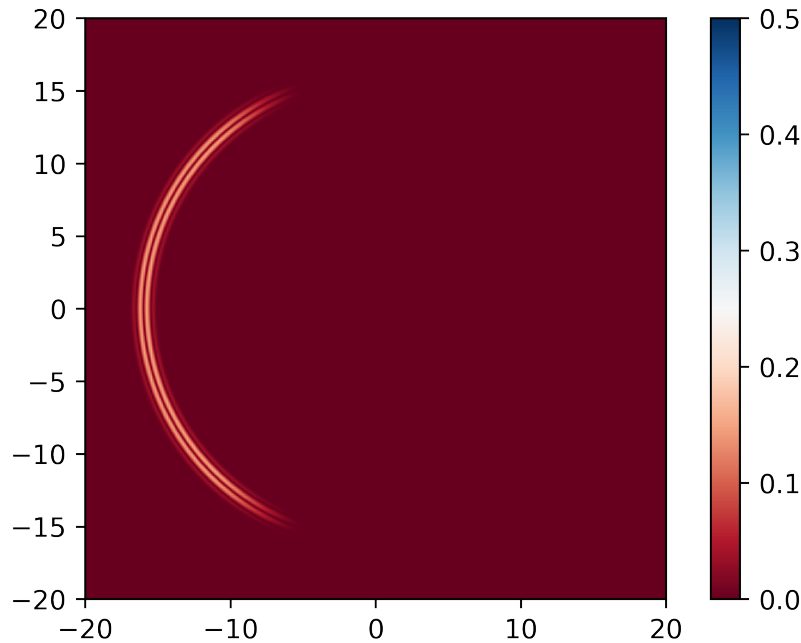
Time is 16.48 sec

We can see that the grid is initialized about 80 times faster. The image below confirms that everything is working correctly.

```

[29]: plot_im(getENorm(grid, (4*N, 4*N), minCoords, maxCoords))

```



### 3.3 Very fast initialisation

Obviously, the fastest way to initialize the computational grid is to use optimized multithreaded native C++ code. The hi-chi module provides such option for a given field configuration. However, it leads to loss of flexibility on the Python level.

```
[30]: tightFocusingConf = hichi.TightFocusingField(f_number,
                                                    R0,
                                                    wavelength,
                                                    pulselength,
                                                    phase,
                                                    totalPower,
                                                    edgeSmoothingAngle)
```

As we can see, C++ code runs almost 10 times faster in one thread.

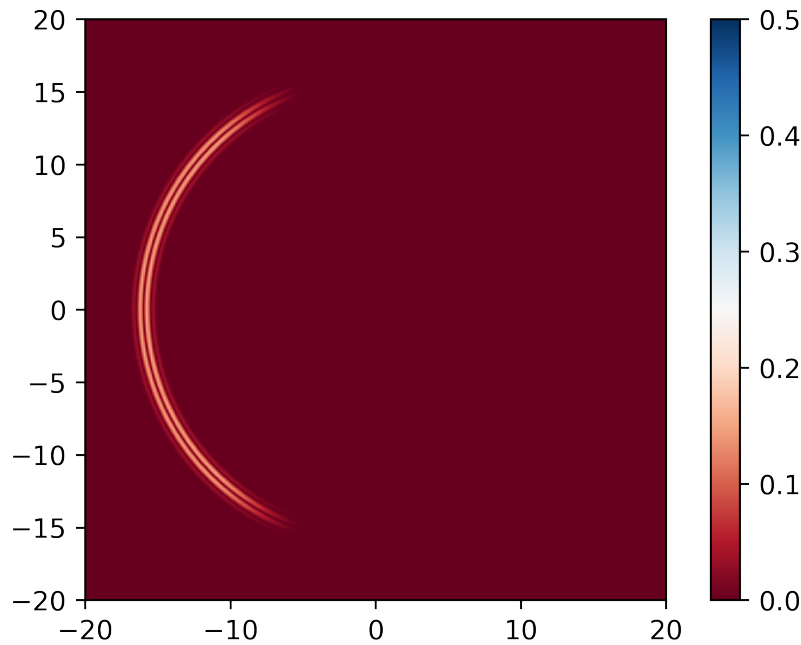
```
[31]: start_time = time.process_time()

grid.set(tightFocusingConf)

final_time = time.process_time()
c_init_time = final_time - start_time
print("Time is %0.2f sec" % (c_init_time))
```

Time is 1.48 sec

```
[32]: plot_im(getENorm(grid, (4*N, 4*N), minCoords, maxCoords))
```



## 4 Start field solver

The next step is to run the simulation. To do this, just create an instance of the field solver class based on the created grid and call the *updateFields* method. The spectral solver PSATD has no numerical dispersion and Courant condition, so we can perform simulation using a large time step.

```
[33]: fieldSolver = hichi.PSATD(grid)
```

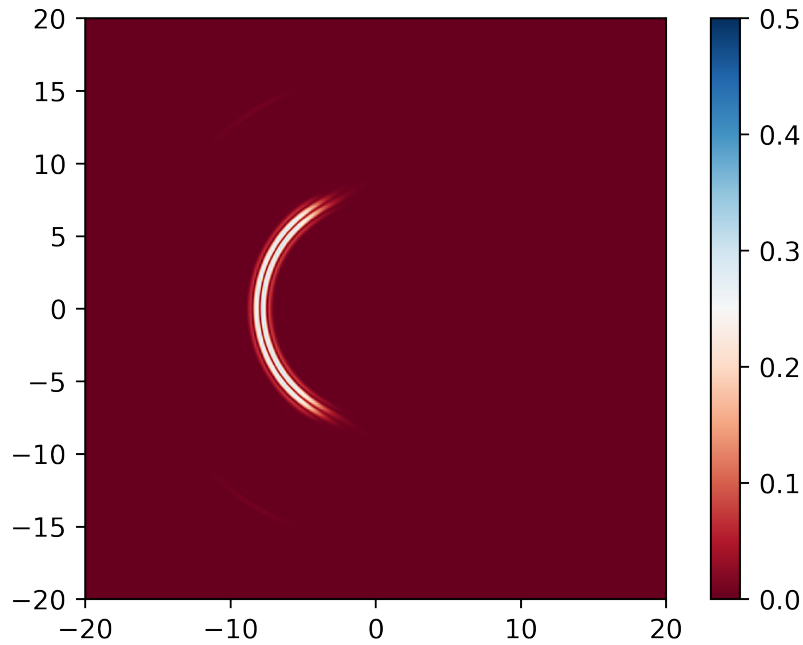
```
[34]: start_time = time.process_time()

      fieldSolver.updateFields()

      final_time = time.process_time()
      field_solver_time = final_time - start_time
      print("Time is %0.2f sec" % (field_solver_time))
```

Time is 7.03 sec

```
[35]: plot_im(getENorm(grid, (4*N, 4*N), minCoords, maxCoords))
```



In the picture above, to the left of the pulse, we can see static fields, the appearance of which is due to the failure to satisfy the Poisson equation for the initial conditions. The code below performs the appropriate adjustment.

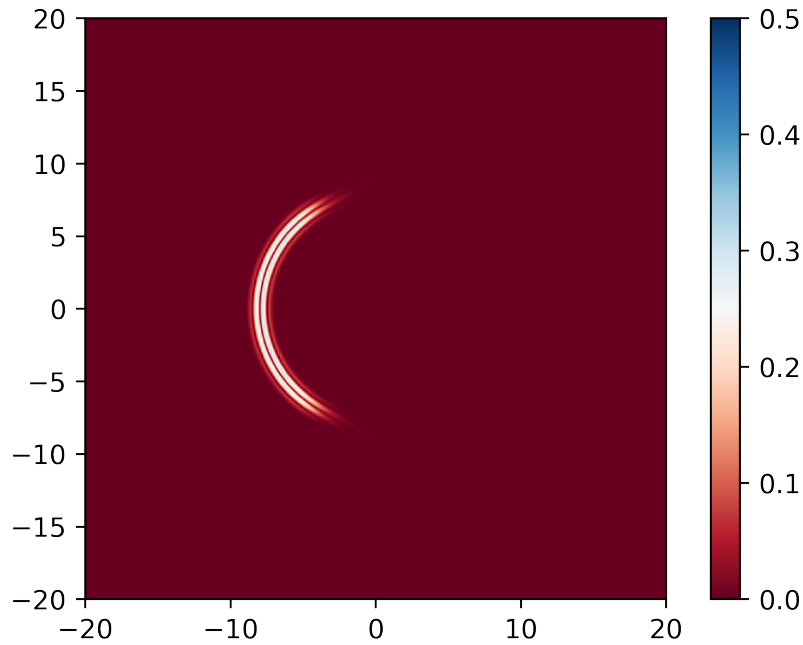
```
[36]: start_time = time.process_time()

      fieldSolver.convertFieldsPoissonEquation()

      final_time = time.process_time()
      print("Time is %0.2f sec" % (final_time - start_time))
```

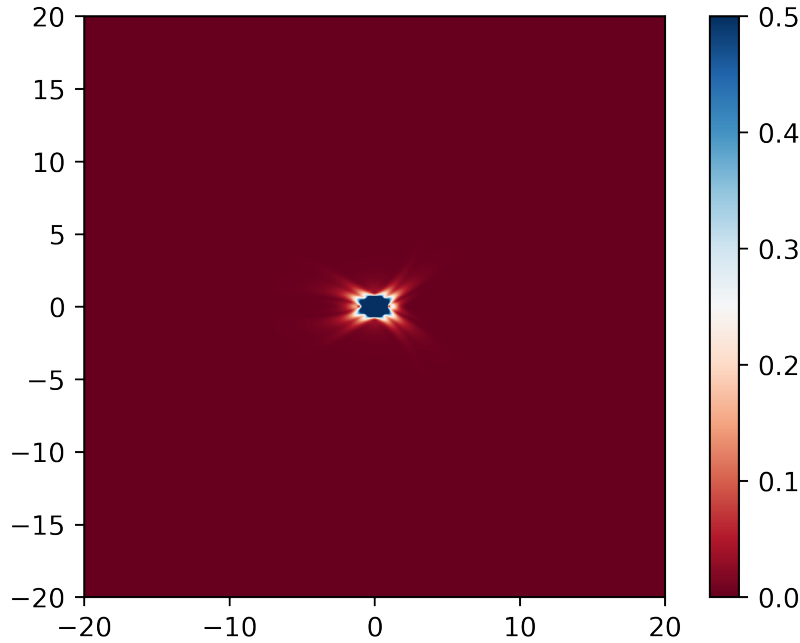
Time is 4.34 sec

```
[37]: plot_im(getENorm(grid, (4*N, 4*N), minCoords, maxCoords))
```



The large opening angle allows us to assume that the peak intensity is reached at time  $R_0/c$  from the beginning of the calculation. The next code computes the peak value of electric field the problem in question.

```
[38]: fieldSolver.updateFields()
      field = getENorm(grid, (4*N, 4*N), minCoords, maxCoords)
      plot_im(field)
      peak_int = field.max()
      print("Peak intensity is %f" % (peak_int))
```



Peak intensity is 7.755909

## 5 Mappings

The hi-chi module allows to use some mapping for the computational domain, such as a scale mapping, or a shift mapping, or a rotation mapping, as below. Let's consider an electromagnetic pulse of the next configuration.

```
[39]: def fieldValue(x, y, z):
      return np.exp(-x**2-y**2-z**2)*np.sin(5*x)
```

```
[40]: def nullValue(x, y, z): # an auxiliary function
      return 0.0
```

The computational area will be limited by the next points.

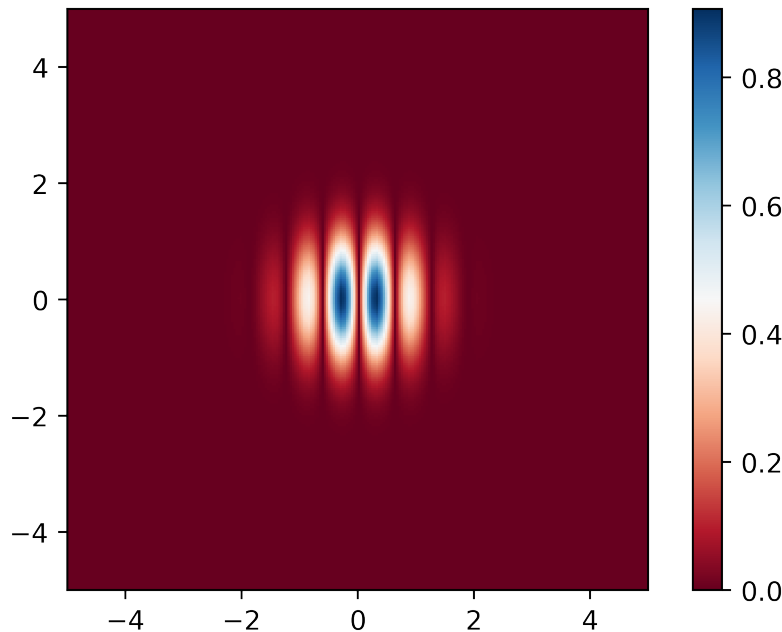
```
[41]: minCoords = hichi.vector3d(-5, -5, -5)
      maxCoords = hichi.vector3d(5, 5, 5)
```

The code below creates the computational grid and initializes it.

```
[42]: gridSize = hichi.vector3d(128, 128, 128)
      gridStep = (maxCoords - minCoords) / gridSize
      timeStep = 2.0/hichi.c
      grid = hichi.PSATDGrid(gridSize, timeStep, minCoords, gridStep)
```

```
[43]: grid.setE(nullValue, fieldValue, nullValue) # Ex, Ey, Ez
      grid.setB(nullValue, nullValue, fieldValue) # Bx, By, Bz
```

```
[44]: shape = (2*int(gridSize.x), 2*int(gridSize.y))
      plot_im(getENorm(grid, shape, minCoords, maxCoords),
              vmin=None, vmax=None,
              a=(minCoords.x, minCoords.y),
              b=(maxCoords.x, maxCoords.y)
              )
```



Let's demonstrate the rotation transform as an example. The following mapping rotates  $\pi/3$  rad around the z-axis.

```
[45]: angle = hichi.pi/3
      rotationZMapping = hichi.RotationMapping(hichi.Axis.z, angle)
```

The following code creates a grid wrapper that allows one or more mappings to be set and performed in sequence.

```
[46]: gridMapping = hichi.PSATDGridMapping(grid) # shallow copy of grid
      gridMapping.setMapping(rotationZMapping)
```

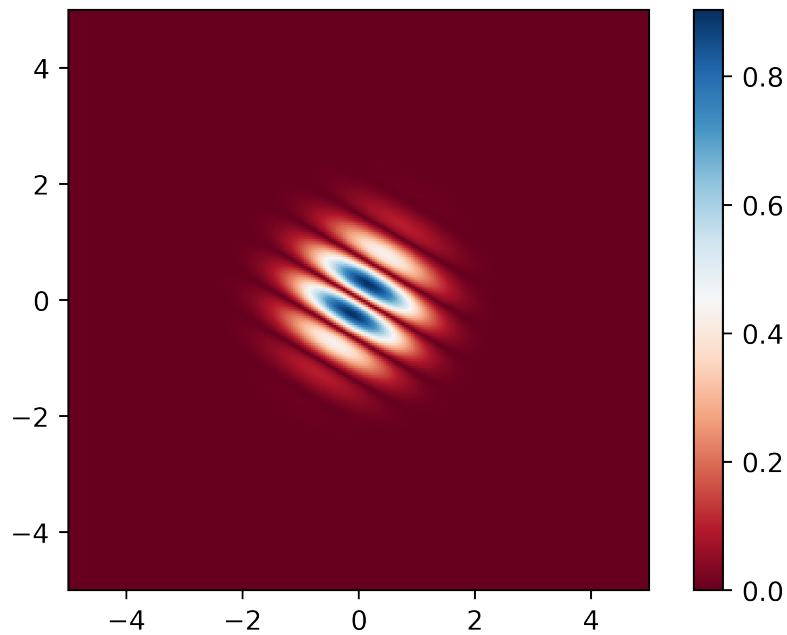
Now all the setted mappings will be performed automatically when the *get* and *set* grid methods are called..

```
[47]: plot_im(getENorm(gridMapping, shape, minCoords, maxCoords),
              vmin=None, vmax=None,
```

```

a=(minCoords.x, minCoords.y),
b=(maxCoords.x, maxCoords.y)
)

```



We also can simulate the process, and the beam will propagate along the specified direction.

```

[48]: fieldSolver = hichi.PSATD(grid)
      fieldSolver.convertFieldsPoissonEquation()
      fieldSolver.updateFields()

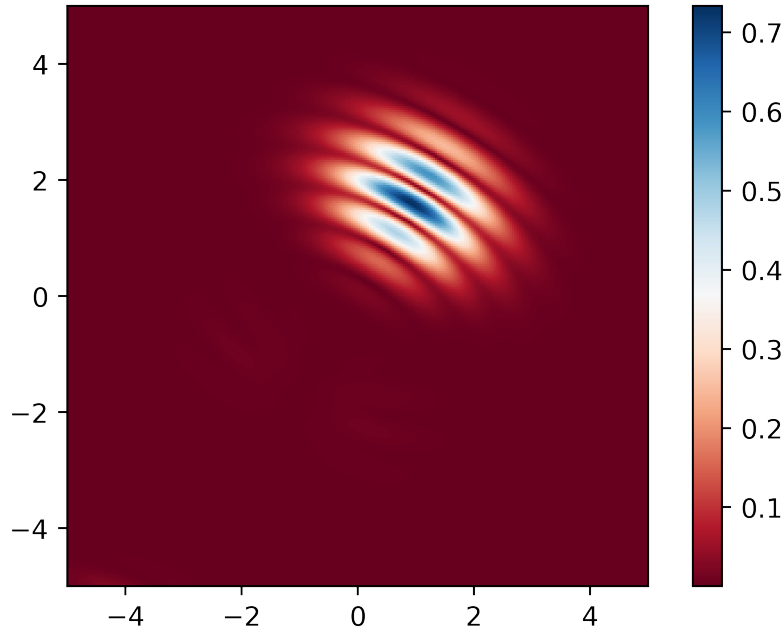
```

```

[49]: plot_im(getENorm(gridMapping, shape, minCoords, maxCoords),
             vmin=None, vmax=None,
             a=(minCoords.x, minCoords.y),
             b=(maxCoords.x, maxCoords.y)
             )

```





## 5.1 Tight Focusing Mapping

Based on the geometric properties of the tight focusing problem, only a small fraction of the computational grid accommodates the pulse. The main idea is to reduce computational costs due to areas with zero field values. However, to ensure the absence of numerical dispersion, the calculation is performed in the spectral space, and, therefore, it is not possible to exclude these regions from the calculation in an obvious way. We propose to get rid of additional computational costs by introducing a periodic structure of the field and, as a consequence, reducing the initial region to a thin layer along the x-axis.

Consider the original computational domain.

```
[50]: minFullCoords = hichi.vector3d(-20, -20, -20)
      maxFullCoords = hichi.vector3d(20, 20, 20)
      fullGridSize = hichi.vector3d(256, 256, 256)
```

Let's set the width of the band  $D$  along x-axis. In practice, it is usually sufficient to take the parameter  $D$  equal to 3–4 pulse lengths. We choose  $D$  equal to 3.75 pulse lengths to get the grid size equal to 48 nodes along x-axis.

```
[51]: D = 3.75*pulselength # the band width
      print(D)
```

7.5

```
[52]: newGridSizeX = int(fullGridSize.x*D/(maxFullCoords.x - minFullCoords.x))
      print(newGridSizeX)
```

48

The next step is to create the appropriate mapping.

```
[53]: mapping = hichi.TightFocusingMapping(R0, pulselength, D)
```

The mapping sets up the band boundaries independently. We can get them by calling the *getxMin()* and *getxMax()* methods.

```
[54]: xMin = mapping.getxMin()
      xMax = mapping.getxMax()
      print(xMin, xMax)
```

-22.5 -15.0

Knowing all the simulation parameters, we can create a computational grid.

```
[55]: minCoords = hichi.vector3d(xMin, -20, -20)
      maxCoords = hichi.vector3d(xMax, 20, 20)
      gridSize = hichi.vector3d(newGridSizeX, fullGridSize.y, fullGridSize.z)
      gridStep = (maxCoords - minCoords) / gridSize
      timeStep = R0*0.5/hichi.c
```

```
[56]: grid = hichi.PSATDGridMapping(gridSize, timeStep, minCoords, gridStep)
      grid.setMapping(mapping)
```

Since the grid size has decreased, we can expect that initialization costs will decrease by  $256/48 \approx 5.33$  times. It should be noted that there is additional overhead for performing the display.

```
[57]: start_time = time.process_time()

      # initialisation using a compiled Python function
      grid.set(getEMFieldNumbaFunc.address)

      final_time = time.process_time()
      numba_func_init_time_band = final_time - start_time
      print("Time is %0.2f sec" % (numba_func_init_time_band))
      print("Computational costs decreased by %0.2f times" % \
            (numba_func_init_time/numba_func_init_time_band))
```

Time is 2.86 sec

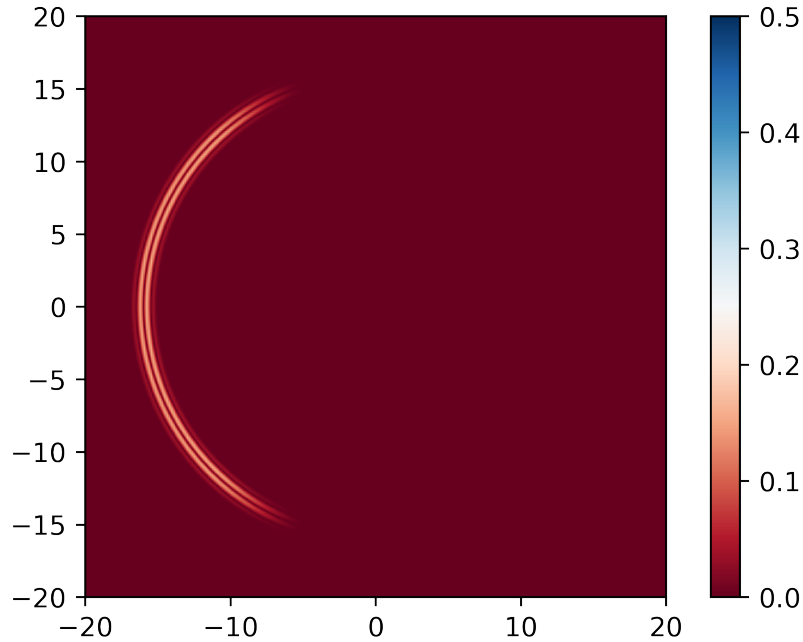
Computational costs decreased by 5.77 times

Since the mapping is done automatically, we can get the values of the electromagnetic field in the original area.

```
[58]: def getField():
      return getENorm(grid,
                      (4*int(fullGridSize.x), 4*int(fullGridSize.y)),
                      minFullCoords,
```

```
maxFullCoords  
)
```

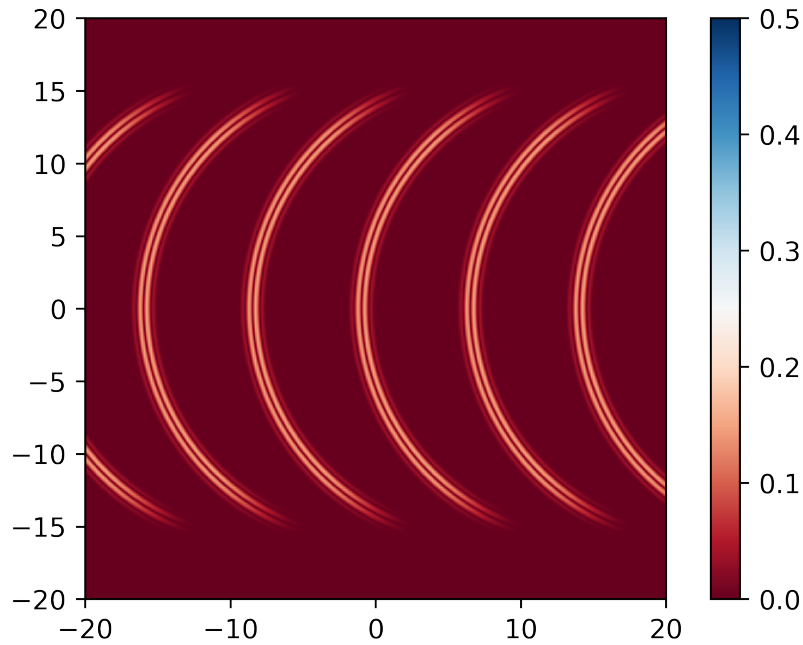
```
[59]: plot_im(getField())
```



To illustrate how the mapping works, let's disable the inverse transform. To do this, we need to modify the mapping instance accordingly by calling the *setIfCut()* method and then re-place it on the grid.

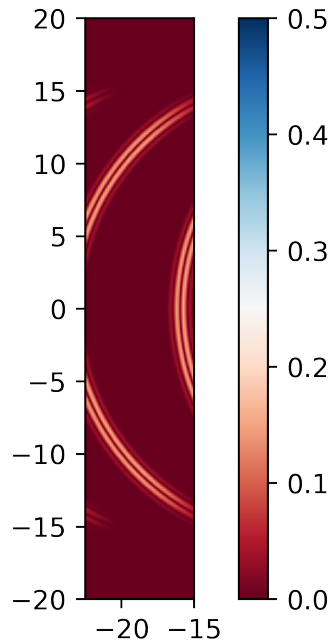
```
[60]: mapping.setIfCut(False)  
grid.popMapping()  
grid.setMapping(mapping)
```

```
[61]: plot_im(getField())
```



We can see that there was a duplication of the initial pulse along the x-axis, as a result of which the space became periodic. This allows the simulation to be performed out only in the band shown below.

```
[62]: shape = (4*int(gridSize.x), 4*int(gridSize.y))
      plot_im(getENorm(grid, shape, minCoords, maxCoords),
              a=(minCoords.x, minCoords.y),
              b=(maxCoords.x, maxCoords.y)
              )
```



The following code creates an instance of the PSATD field solver that takes Poisson's correction into account for each iteration. This allows us not to call the *fieldSolver.convertFieldsPoissonEquation()* function and thereby save on one forward and one inverse fast Fourier transform.

```
[63]: fieldSolver = hichi.PSATDPoisson(grid)
```

Since the mapping is performed only when the grid is initialized and the field values are obtained, then when the field solver is executed, we can expect the maximum gain of the scheme in time.

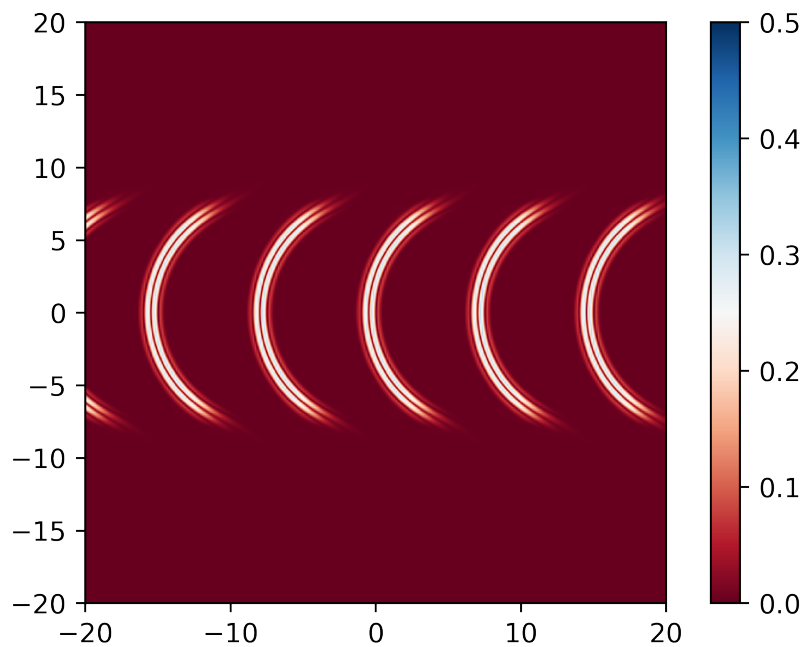
```
[64]: start_time = time.process_time()

      fieldSolver.updateFields()

      final_time = time.process_time()
      field_solver_time_band = final_time - start_time
      print("Time is %0.2f sec" % (final_time - start_time))
      print("Computational costs decreased by %0.2f times" % \
            (field_solver_time/field_solver_time_band))
```

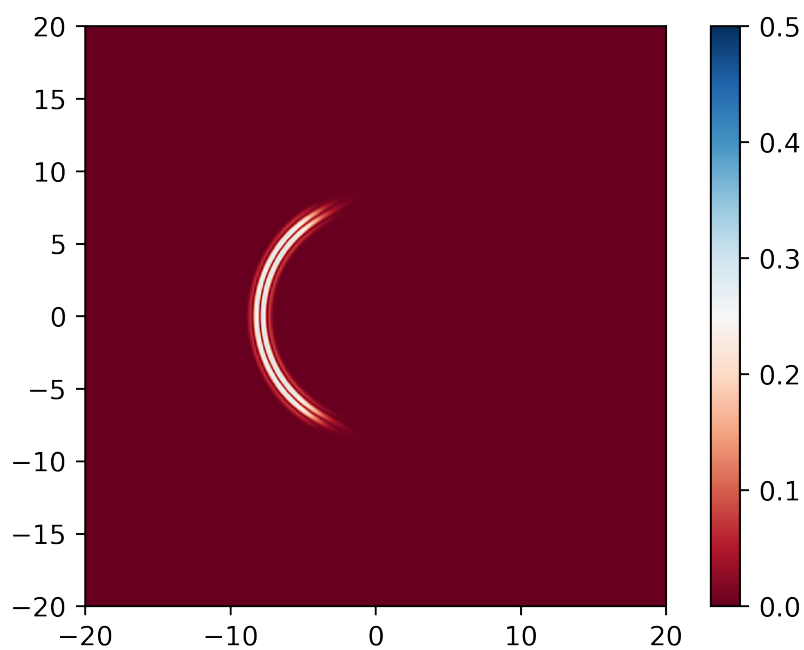
```
Time is 1.17 sec
Computational costs decreased by 6.00 times
```

```
[65]: plot_im(getField())
```



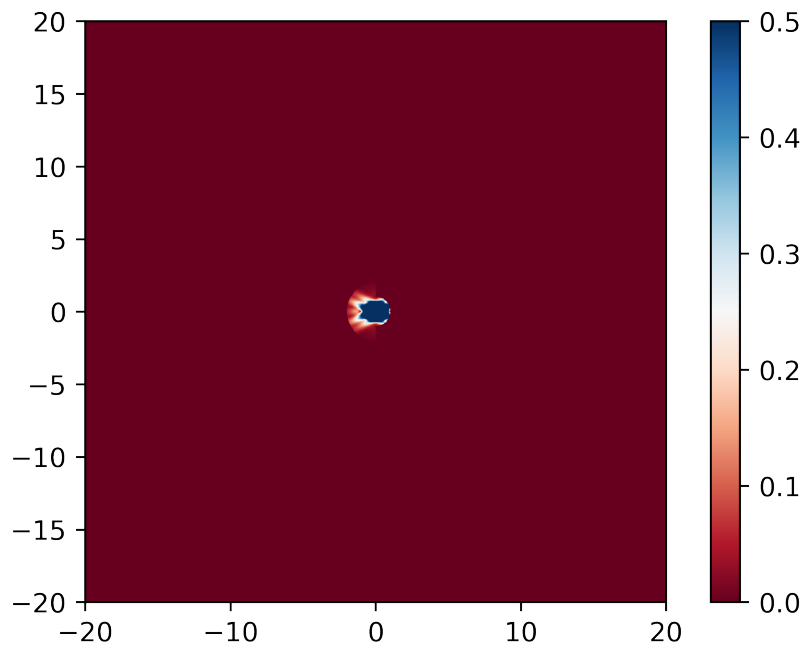
Let's turn on the inverse mapping again, which 'cuts' the original pulse from the periodic space.

```
[66]: mapping.setIfCut(True)
      grid.popMapping()
      grid.setMapping(mapping)
      plot_im(getField())
```

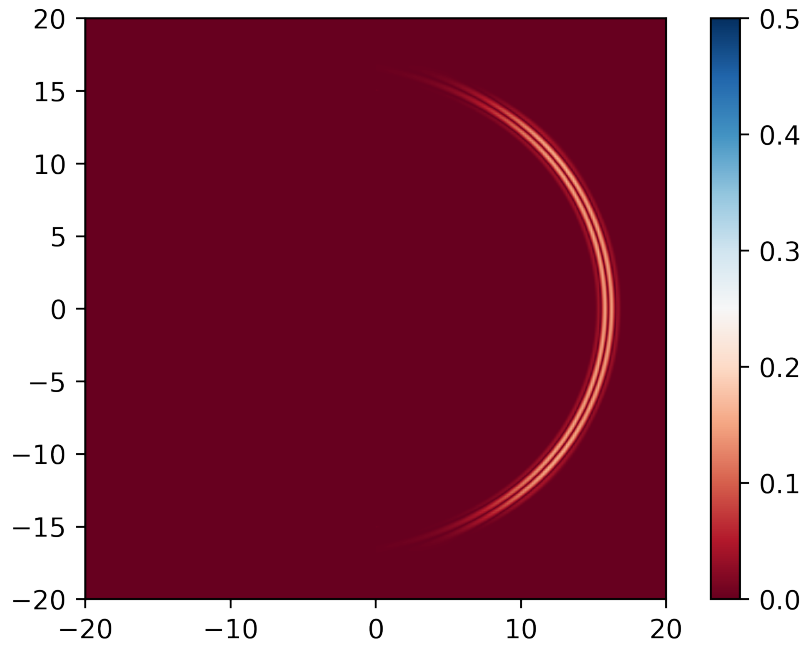
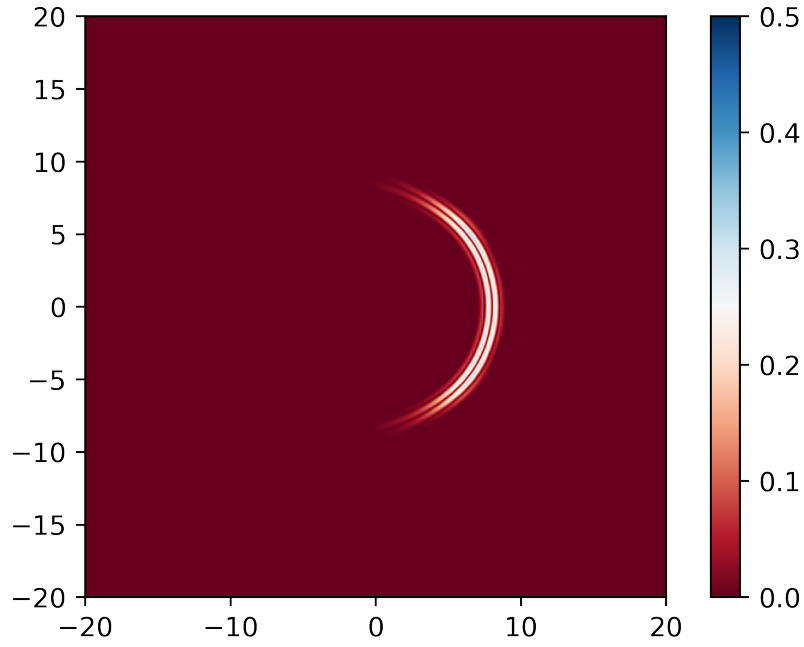


The code below does a few more iterations of the solver and determines the peak intensity.

```
[67]: for iter in range(3):  
      fieldSolver.updateFields()  
      plot_im(getField())  
      if iter == 0: # time = R0*hich1.c  
          peak_int_band = getField().max()  
          print("Peak intensity is %f" % (peak_int_band))
```



Peak intensity is 7.756775



It can be seen that when determining the peak intensity, the error of the scheme was only 0.01% relative to the simulation in full entire region.



```
[68]: error = abs(peak_int_band-peak_int)/peak_int*100  
print(("Error of scheme is %0.3f" % (error)) + "%")
```

Error of scheme is 0.011%