

Map -> Key-Value

HashMap

- Elements are stored in an unordered form

LinkedHashMap

- Elements are stored by maintaining its insertion order.

Treemap

- Elements are stored on the natural ordering of the keys

```
template <class X, class Y>
class Point{
}

```

HashSet<K,null> - > HashMap<K,V>

LinkedHashSet<K,null> -> LinkedHashMap<K,V>

TreeSet<K,null> -> TreeMap<K,V>

Employee

Manager Salesman

Salesmanager

void m1();

void m1(int);

boolean m1(int,int);

int m1(int ,int);

double m1(int, int)

boolean m1(int, double);

accept
display



accept
display



int compareTo(T)

int compare(T,T)

C-POP
C++ -> POP + OOP
Java -> OOP + Functional

File IO
Stream Programming

MultiThreading

Reflection
Annotation