

Euclidean Properties of Bayesian Updating

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Setting

- ▶ Consider Bayesian learning of **one** agent
- ▶ Beliefs with updating as an **algebraic** and **geometric structure**
- ▶ Consider “learning rules up to renaming”, **isomorphism classes**

Log-Odds Ratio

- ▶ π prior for $x \in \mathcal{X}$. Define

$$o(\pi)(x|x_0) := \log \frac{\pi(x)}{\pi(x_0)} \quad l(y)(x|x_0) := \log \frac{\pi(y|x)}{\pi(y|x_0)}.$$

- ▶ Then, Bayes' rule to update π with observation y to $y.\pi$ is

$$o(y.\pi)(x|x_0) = o(\pi)(x|x_0) + l(y)(x|x_0)$$

- ▶ Bayes' rule is “isomorphic to” addition of likelihood vector
- ▶ Encode log-odds with one number in \mathbb{R} : What learning rules admit such a representation?
- ▶ Consider geometry of function $\gamma(y, y') := \langle l(y), l(y') \rangle$

Some Algebra Notation

- ▶ (\mathcal{A}, \cdot) is a semigroup iff $\cdot: \mathcal{A} \times \mathcal{A} \rightarrow \mathcal{A}$ is associative
- ▶ $\bullet, \bullet: \mathcal{A} \times \mathcal{B} \rightarrow \mathcal{B}, (a, b) \mapsto a.b$ is a semigroup action iff $(a \cdot b).c = a.b.c$ for $a, b \in \mathcal{A}, c \in \mathcal{B}$.
- ▶ A semigroup action isomorphism $(\mathcal{A}, \mathcal{B}) \cong (\mathcal{A}', \mathcal{B}')$ is a pair of bijective functions $g: \mathcal{A} \rightarrow \mathcal{A}', h: \mathcal{B} \rightarrow \mathcal{B}'$ such that $h(a.b) = g(a).h(b)$ for any $a \in \mathcal{A}, b \in \mathcal{B}$.

Learning Rules

Learning Rule

A **Learning Rule** is a semigroup action $\mathcal{A} \times \mathcal{B} \rightarrow \mathcal{B}$

- ▶ $a \in \mathcal{A}$ are called **arguments** (tacitly assume as countable)
- ▶ $b \in \mathcal{B}$ are called **beliefs**

Definition (Log-Bayesian Learning Rule)

$(\Omega, \mathcal{F}, \mathbb{P})$ discrete probability space, $Y_i: \Omega \rightarrow \mathcal{X}$, $i \in \mathbb{N}$, X , Y_i conditionally iid given X , $p(\bullet|\bullet)$ conditional pmf.

Define $y.\pi(x) := \frac{\pi(x)p(y|x)}{\sum_{x'} p(y|x')}$

Virtual Bayesian

A Learning Rule is Virtually Bayesian if it is isomorphic to the Bayesian Learning Rule.

Theorem

$(\mathcal{A}, \mathcal{B})$ is virtually Bayesian iff

Self-Recording There is b_0 (ur-prior) such that $a \mapsto a.b_0$ is bijective,

- ▶ \mathcal{A} is commutative, acyclic, and has rank at least 2
- ▶ $b \mapsto a.b$ is injective

Lemma

Self-recording learning rules are isomorphic iff their argument semigroups are isomorphic.

Non-Examples

- ▶ Self-recording: Beliefs are too rich
- ▶ Commutativity: Rejecting information too far from one's prior
- ▶ Acyclicity: The summer is warm if it did not rain yesterday
- ▶ Rank ≥ 2 : A memoryless counter
- ▶ Injectivity: I don't ever lose memory

De Groot

- ▶ De Groot is non-commutative, hence not virtually Bayesian

Proof Strategy

- ▶ It suffices to find a semigroup isomorphism for \mathcal{A}
- ▶ By commutativity and self-recording, there is an identity element in $\mathcal{A} \Rightarrow \mathcal{A}$ is a monoid
- ▶ A commutative monoid can be embedded into an Abelian Grothendieck group
- ▶ Any countable acyclic Abelian group can be embedded into a finite-dimensional \mathbb{Q} -vector space with basis $\{b_1, b_2, \dots, b_n\}$.
- ▶ Let $X = \{x_1, x_2, \dots, x_n\} \subseteq \mathbb{R}$ be \mathbb{Q} -independent, $\mathbb{R}_{<0} \cap X \neq \emptyset$. Consider the embedding $\sum_{i=1}^n q_i x_i \mapsto \sum_{i=1}^n q_i b_i$.
- ▶ Observe that this gives an embedding $\mathcal{A} \hookrightarrow \mathbb{R}$
- ▶ Construct binary Bayesian learner with matching log likelihood

Algebra of updating

- ▶ Agent has prior probability π on the alternative that a coin shows head w.p. $q \neq \frac{1}{2}$ (with alternative that it shows tail w.p. q).
 - ▶ It is isomorphic (a relabeling) to use natural language
 - ▶ $\pi = \frac{1}{2}$: The coin is neutral
 - ▶ $\pi = q$: Coin is heads-biased
 - ▶ $\pi = \frac{q^2}{q^2 + (1-q)^2}$: Coin is very biased
 - ▶ $\pi = \frac{q^{n+1}}{q^{n+1} + (1-q)^{n+1}}$: Coin is $\underbrace{\text{very, } \dots, \text{very}}_n$ biased
 - ▶ Bernoulli Bayesian has $\mathcal{A} \cong \mathbb{N}$
 - ▶ Beta Bayesian has $\mathcal{A} \cong \mathbb{N} \times \mathbb{N}$

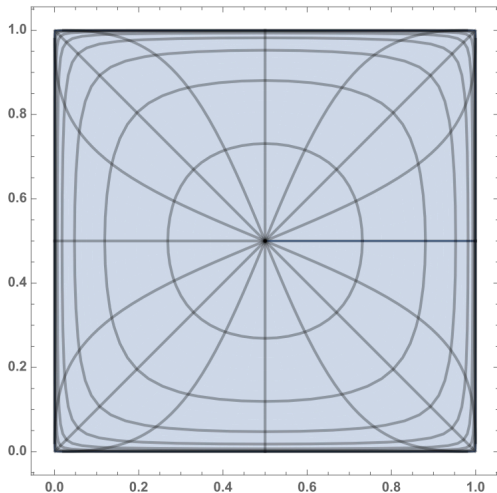
Theorem

A learning rule is isomorphic to the Bayesian learning rule iff it is self-recording, has at least rank 2 and admits a bi-additive, symmetric, positive definite function $\gamma: \mathcal{A} \times \mathcal{A} \rightarrow \mathbb{R}$.

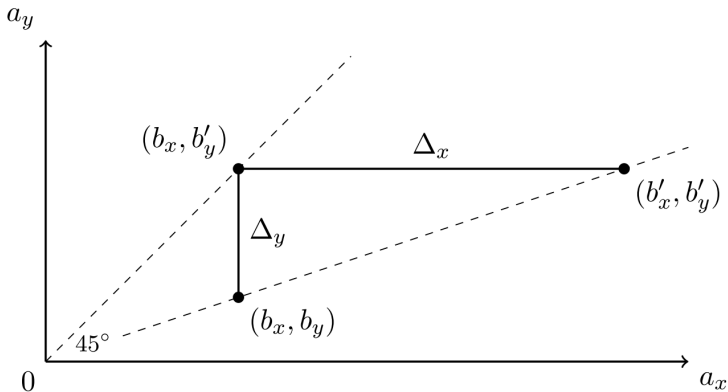
Theorem

- ▶ *For any bi-additive, symmetric, positive definite function $\gamma: \mathcal{A} \times \mathcal{A} \rightarrow \mathbb{R}$, there is $n \in \mathbb{N}$ and an essential embedding $\mathcal{A} \rightarrow \mathbb{R}^n$ unique up to orthogonal transformations such that $\gamma(a, b) = \langle f(a), f(b) \rangle$.*
- ▶ *For any essential embedding $f: \mathcal{A} \rightarrow \mathbb{R}^n$ there is a unique bi-additive, symmetric, positive definite function $\gamma: \mathcal{A} \times \mathcal{A} \rightarrow \mathbb{R}$.*

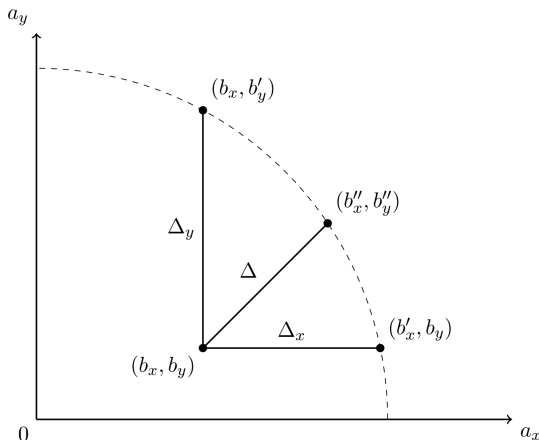
→ Define angle, length, projection.



Dynamic Belief Elicitation



Dynamic Belief Elicitation II



Discussion & Open Questions

Main Takeaways

- ▶ Many learning rules are isomorphic to Bayesian learning (Virtually Bayesian rules)
- ▶ Virtually Bayesian rules can be embedded into a finite-dimensional real vector space
- ▶ We can identify prior by **dynamic experiments**

Future Challenges

1. Classification of Bayesian isomorphism classes
2. Computing for
3. Modelling **cognitive biases** in geometric terms.