


 Search document ↔

## Agile E0 Course ID 56031

Original Title: Agile\_E0\_Course\_ID\_56031.docx

Uploaded by krishna prasad

Agile [Full description](#)

Save 74% 26% Embed Share

 Search document ↔


---

**\*\* WORD OF CAUTION - THE AUTHOR IS NOT RESPONSIBLE FOR THE GENUINITY OF THE SOLUTION. PLEASE USE AT YOUR OWN DISCRETION \*\***

---

1. Which of the following statements BEST describe why Agile is winning
  - Products produced by an Agile approach are cheaper than those produced by any other approach
  - Agile increases the chances of delivering early business value to the market and quickly incorporate the feedback from the market usage
  - Products have faster time to market but may not meet immediate customer needs
  - Products are expensive when compared with products produced by other approaches, but are of top quality

Which of these is a benefit of Agile?

- Reduced Risk
- Faster time to market
- Ability to respond to changing requirements
- Improved collaboration between business and technical team
- All of these

The Agile approach to documentation is:

- Do no documentation as it is a waste of time
- Do just enough documentation to support the development and use of the product
- Do sufficient documentation to prove you have done a good job
- Do more documentation than usual, because Agile is risky
- Agile manifestation mandates zero documentation

The Agile way is:

- To produce working software of high business value and of the right quality, early and incrementally
- To produce working software only after requirements documentation has been signed off by the Product Owner
- To produce simple prototypes early, and release all only at the end of the project
- Each developer to sit with business every day, code as they mutually discuss, and move to production when the business seems satisfied

Increasing number of TCS customers are moving to the Agile way of working. Why is this a true statement?

- For last few years, there is a double digit increment in number of Agile projects (per iPMs) year on year
- In 90% of executive conversations, customers bring in Agile as a topic of conversation
- For all new engagements, TCS mandates Agile
- This is not a true statement
- Both 1 and 2

What is the purpose of Sprint Review?

- Product Owner can show the progress to the stakeholders and get the approval to release the work to the production
- To assess the Team's productivity and possibly record the assessment score against the performance goals
- To inspect the working software with the key stakeholders and take the insights from the feedback to next Sprint
- So that the Scrum Team can reorganize for the next Sprint
- Stakeholders and team discuss the Sprint Backlog for next Sprint

Who manages the Team's work during a Sprint?

- The Scrum Master manages the people so they can complete the work
- The team manages the work by self-organization
- The Product Owner manages the work

This study source was downloaded by 100000832462207 from CourseHero.com on 09-28-2021 05:44:18 GMT -05:00



This study source was downloaded by 100000832462207 from CourseHero.com on 09-28-2021 05:44:18 GMT -05:00

<https://www.coursehero.com/file/66202674/Agile-E0-Course-ID-56031docx/>



This study source was downloaded by 100000832462207 from CourseHero.com on 09-28-2021 05:44:18 GMT -05:00

<https://www.coursehero.com/file/66202674/Agile-E0-Course-ID-56031docx/>



This study source was downloaded by 100000832462207 from CourseHero.com on 09-28-2021 05:44:18 GMT -05:00

<https://www.coursehero.com/file/66202674/Agile-E0-Course-ID-56031docx/>



Agile is to become  
plan to transition

FROM CURRENT WAY OF WORKING TO 100% AGILE WAY OF WORKING AS DEFINED IN THE TEXT BOOK. JERALD CORRECTLY UNDERSTOOD TCS ASPIRATION

True

False

Which of these are Agile estimation techniques

Full upfront Estimates

Planning Poker

Work Breakdown Structure

T Shirt sizing

Random Distribution

Lee joins a project team that attempts to build a consumer device with embedded software. The team is adopting 2-week sprints. Lee notices that the project must produce an outcome that will be highly adoptable by the users to become successful. After every Sprint Review, the Product Owner keeps changing the Product vision and makes contradictory statements about user needs. What can be suggested for this environment?

Apply design thinking first for initial phase and then bring in Agile later

More practices from Extreme Programming

Apply waterfall and have the Product Owner sign-off on the requirement

Which framework prescribes User Story as the format for backlog items?

Scrum

FDD

Crystal

Extreme Programming

DSDM

Which one of these is NOT an XP practice?

Test Driven Development

Extreme Reviews

Pair Programming

Continuous Integration

Refactoring

Which of the following BEST describes the approach for determining the Sprint length in Scrum?

Sprints must be 30 days always

Product Owner unilaterally decides the duration of Sprint

Sprints must be two weeks always

The team must collectively agree on the length of the Sprint based on business needs and technical team's ability, subject to a maximum of one month

There is no rule on Sprint duration

The Product Owner in a Scrum Project ....

Has no control over the prioritization of Product Backlog Items

Has the final authority over the prioritization of Product Backlog Items

Collaborates with the developers over prioritization of Product Backlog items, but the developers have the final say

Creates the Product Backlog Items but leaves prioritization to Business Analyst

Sprint itself is an event in Scrum

True

False

This study source was downloaded by 100000832462207 from CourseHero.com on 09-28-2021 05:44:18 GMT -05:00

<https://www.coursehero.com/file/66202674/Agile-E0-Course-ID-56031.docx/>



Tasks must be allocated to team members by the Product Owner

While senior team members volunteer for tasks, juniors must be assigned tasks by the Scrum Master  
Munnabhai knew the four Agile Manifesto by heart. However, he was confused when a customer spoke with him highlighting Agile characteristics of short software development cycles of iterations. He could not recollect anything about short iterations in Agile Manifesto. What did he miss to learn

Agile Principles

Agile Guidelines

Agile Methods

Agile Phases

Which of these are Scrum anti patterns?

Programmers as on Scrum Team and Testers as another Scrum Team

Scrum Master as a servant leader

Scrum Team with 20 members

Cross Functional team

Sprint duration of 6 weeks

Design Thinking is another name for Agile Manifesto

True

False

On the last day of the Sprint, a Scrum Team named AlmostDone is ready to show their work but requires just 2 more days to complete the testing. What should the Scrum Master recommend

Extend the Sprint by two days so that the team can complete the work

Close the sprint on time

The reason for holding regular Sprint Retrospective is:

It allows the team to take a necessary break from work

It gives management information to use in team members performance reviews

Provides an opportunity for the Scrum Team to inspect itself and create a plan for improvements to be enacted during the next Sprint

Retrospectives are optional

Provides an opportunity for Stakeholders to look at what the team is building

The time box for a Daily Scrum is ....

Two minutes per person

15 minutes

2 hrs

No time box

30 minutes

What does NOT match with Agile Manifesto?

Processes and tools over individuals and interactions

Working software over comprehensive documentation

Responding to change over following a plan

Contract negotiation over customer collaboration

Agile Teams need to comply by the Agile Values and Principles but have flexibility to choose appropriate value adding practices

True

False

This study source was downloaded by 100000832462207 from CourseHero.com on 09-28-2021 05:44:18 GMT -05:00

<https://www.coursehero.com/file/66202674/Agile-E0-Course-ID-56031.docx/>



ride early benefits

**Q Team Zoning**

Only these people are allowed to attend Sprint Retrospective

- Scrum Master and Development Team
- Product Owner and Development Team
- Scrum Master and Product Owner
- Scrum Team

Product Owner and Scrum Master can be the same person

- True
- False

Eric has been working for a customer who has been following Agile for quite some time now. He is quite hands-on with Scrum and acquired PSM I certification already. The customer may soon move to a large scale Agile. Which other certification may be beneficial for Eric so he can be prepared to help the customer?

- SAFe Program Consultant (SPC)
- Certified Scrum Master (CSM)
- Professional Scrum Master II (PSM II)

Agile principles can be only used for software development

- True
- False

What do all Agile frameworks have in common?

- A prescribed, fixed length
- Lightweight approach that allows the self-organized teams to better respond to business requirements
- Iterative and Incremental development
- A clear step-by-step process for software development

Why is the Daily Scrum held at the same time and same place?

- So that the place can be named as Daily Scrum Hub
- The consistency reduces complexity and overhead
- The Product Owner demands it
- Rooms are hard to book and this helps in advance booking

The Scrum team is using the Kanban board to make work visually available to all. What CANNOT be inferred from the board?

- Number of items to be worked on by the team
- Percentage completion
- Tasks move from left to right
- Limit work in progress

TCS Agile vision '100% Agile by 2020' means

- TCS to be regarded by the market and our customers as 100% right partner/advisor for Agile Transformations
- Every project in TCS must follow all practices of Extreme Programming
- 100% of TCS associates must be at least at Agile E3 competency
- TCS to be regarded as 100% Enterprise Agile Company
- There should not be any Agile related non-compliance in the project audits

Kris is an experienced Project Manager with a customer project where he commands the teams and micro-manages the team members at task level. How can he help the TCS Agile vision?

- Proactively up-skill with skills needed to work in Agile Roles
- No need to do anything as he can continue to be the Project Manager

This study source was downloaded by 100000832462207 from CourseHero.com on 09-28-2021 05:44:18 GMT -05:00

<https://www.coursehero.com/file/66202674/Agile-E0-Course-ID-56031.docx/>



nd more effort on  
eam?  
ting

**Q Adopt practices like test automation from other frameworks like XP**

- Increase the duration of the sprint from 4 weeks to 6 weeks
- Add two more temporary testers
- Form a separate Testing team

Who owns quality in a Scrum Team?

- Scrum Master
- Product Owner
- Scrum Team
- Testers
- External QA team

Juaraz is a TCS Delivery Partner of customer ABC, having an Agile Team in one location. He plans to expand this Agile Team. He arrives at a plan to setup the expanded team in another location. For an effective distributed agile between different locations, what is recommended?

- Agile between distributed locations will not work. Drop the plan
- Leverage the guidelines from the TCS Point of View on distributed agile (Location Independent Agile)
- Copy a working distributed agile model from other customers and simply reuse that model

This study source was downloaded by 100000832462207 from CourseHero.com on 09-28-2021 05:44:18 GMT -05:00

<https://www.coursehero.com/file/66202674/Agile-E0-Course-ID-56031.docx/>

## Reward Your Curiosity

Everything you want to read.  
Anytime. Anywhere. Any device.

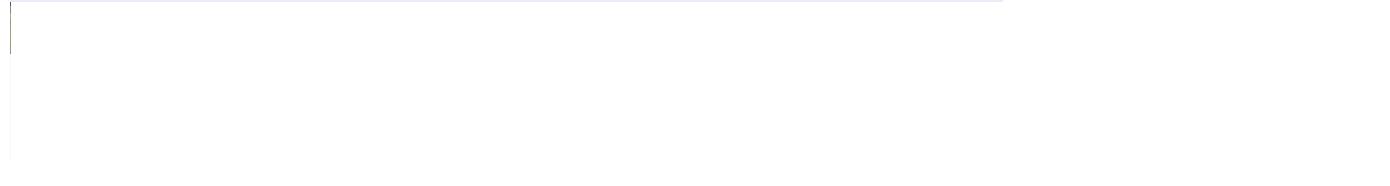
Read free for 30 days

No Commitment. Cancel anytime.



## Share this document





## You might also like



Document • 8 pages

**Agile E0 Course ID 56031.Docx**

IS REDDY

29% (7)



Document • 25 pages

**Top\_noch\_agile\_6**

Prakash Bhairi

0% (1)



Document • 32 pages

**Top\_noch\_agile**

Prakash Bhairi

71% (7)

Document • 43 pages



Document • 15 pages

**Set of flashcards PSPO I 5**

DANIEL SIMPSON

No ratings yet



Document • 12 pages

**Agile**

Logan

No ratings yet



Document • 37 pages

**introducingagilemethodologiespdf-160728073035**

Ing. David M. Rivas

No ratings yet



Document • 46 pages

**Agile\_Practices\_and\_Methods**

Satyam Kunwar

No ratings yet



Ebook • 136 pages

**An Agile Playbook for Technical Communicators: A Guide for Technical Communicators Working with Agile Teams****Luke Pivac**

No ratings yet



Document • 20 pages

**Project+Management+Professional+(Agile)+Study+Guide**

Qudus Adebayo

No ratings yet



Document • 12 pages

**tmp422C.tmp**

nithiananthi

No ratings yet



Document • 27 pages

**Top\_noch\_agile\_5**

Prakash Bhairi

No ratings yet

## Related titles





ment  
Im Complete  
ing material  
d by siddhartha  
atings

Working Software  
Over  
Comprehensive Documentation



Document

**Agile Software  
Development**  
Added by Mukesh...

0 ratings

Document

**Agile-Glossary-  
overview**  
Added by adamo...

0 ratings

Document

**Certified Scrum  
Master Random...**  
Added by amagazine

0 ratings

Document

**agile-e0-answers**  
Added by Jefferson...

0 ratings

D

S

C

A

T



PDF

**About**[About Scribd](#)[Press](#)[Our blog](#)[Join our team!](#)[Contact us](#)[Invite friends](#)[Gifts](#)[Scribd for enterprise](#)**Support**[Help / FAQ](#)[Accessibility](#)[Purchase help](#)[AdChoices](#)[Publishers](#)**Legal**[Terms](#)[Privacy](#)[Copyright](#)[Cookie Preferences](#)[Do not sell or share my personal information](#)**Social** [Instagram](#) [Twitter](#) [Facebook](#) [Pinterest](#)**Get our free apps**
[Audiobooks](#) • [Books](#) • [Documents](#) • [Magazines](#) • [Podcasts](#) • [Sheet music](#) • [Snapshots](#)

Language: English ▾

Copyright © 2023 Scribd Inc.