1)Numbers from 1-10:

```java
public class Numbers {
   public void printNumbers(){
      for(int i=1;i<=10;i++){
         System.out.println(i);
      }
   }
   public static void main(String args[]){
      Numbers num=new Numbers();
      num.printNumbers();
   }
}
```

2)Numbers from 10-1:

```java
public class Numbers2 {
   public void printNumbers(){
      for(int i=10;i>=1;i--){
         System.out.println(i);
      }
   }
   public static void main(String args[]){
      Numbers2 num=new Numbers2();
      num.printNumbers();
   }
}
```

3)Even Numbers from 2-20:

```java
public class Numbers3 {
   public void evenNumbers(){
      for(int i=2;i<=20;i+=2){
         System.out.println(i);
      }
   }
   public static void main(String args[]){
      Numbers3 obj=new Numbers3();
      obj.evenNumbers();
   }
}
```

4)Odd Numbers from 1-15:

```java
public class Numbers4 {
   public void oddNumbers(){
      for(int i=1;i<=15;i+=2){
         System.out.println(i);
      }
   }
   public static void main(String args[]){
      Numbers4 obj=new Numbers4();
      obj.oddNumbers();
   }
}
```

5)Increasing Numbers:

```java
public class Numbers5 {
   public void increasingNumber(){
      for(int i=5;i<=50;i+=5){
         System.out.println(i);
      }
   }
   public static void main(String args[]){
      Numbers5 obj=new Numbers5();
      obj.increasingNumber();
   }
}
```