

DIAMONDS

TEAM-4

SVECW

April 14,2022



Figure: Diamonds playing cards

Team Members

Y.Indu Priya:20B01A12J0[IT]

Y.Madhu Prasanna:20B01A12J1[IT]

A.Satya Valli:20B01A0546[AIDS]

A.chandrakala:20B01A5407[AIDS]

G.Sri Bhargavi:20B01A0242[EEE]

Description

A 52-card deck is used. Initially diamond cards are kept aside and Banker displays a diamond card. The objective of the game is to win diamond cards by bidding for that card using rest of the cards from other suits.

Day wise plan

- DAY 1: Discuss and gather information about project
- DAY 2: Implement the code to display diamond card and player cards
- DAY 3: Implement the code to display the card of player with highest value
- DAY 4: Displaying final winner and debugging
- DAY 5: Presentation

PROJECT FLOW



Work Flow

1 DAY - 1

- We Understood the Description of the project and acknowledged the game through various Websites.
- We have created GitLab accounts.

1 DAY -2

- We completed the coding of Banker,Players classes and points evaluation,Shuffle,Pop cards functions.
- we pushed the completed code into GitLab project.

1 DAY -3

- We are done with final winner and player scores functions.
- We pushed the above completed code into GitLab project.

1 DAY -4

- we have completed the whole code to declare the final winner and completed the debugging .
- we pushed the completed code into GitLab project.

1 DAY -5

- presentation.

Challenges faced

- Displaying symbols for suits.
- Evaluating players scores considering many cases.
- Writing many conditions to display the winner.

Techinal Stack

- Language:Python.
- Tools:Jupyter notebook.
- Module:random.

Git Repository

- https://gitlab.com/indu_20j0/batch4_diamonds.git

Team Contribution

- Y.Indu priya 20B01A12J0[IT]-completed final winnerand done debugging.
- Y.Madhu Prasanna 20B01A12J1[IT]-completed functions.
- A.Chendra satya valli 20B01A5408[AIDS]-completed functions.
- A.Chandrakala 20B01A5407[AIDS]-completed classes
- G.Sri Bhargavi 20B01A0242[EEE]-completed player scores.

Code

```
print("\n **WELCOME TO DIAMONDS CARD GAME**")
print("\n      *PLAYER  DETAILS*\n")
player_1 = (str(input("ENTER PLAYER 1 NAME : ")))
player_2 = (str(input("ENTER PLAYER 2 NAME : ")))
player_3 = (str(input("ENTER PLAYER 3 NAME : ")))

banker = Banker()
diamonds_list = banker.create_diamond_suit()

player1 = Players("\u2660")
player1_list1 = player1.creating_suit()

player2 = Players("\u2665")
player2_list2 = player2.creating_suit()

player3 = Players("\u2663")
player3_list3 = player3.creating_suit()

player_scores()
```

Code

```
print("\n **WELCOME TO DIAMONDS CARD GAME**")
print("\n      *PLAYER  DETAILS*\n")
player_1 = (str(input("ENTER PLAYER 1 NAME : ")))
player_2 = (str(input("ENTER PLAYER 2 NAME : ")))
player_3 = (str(input("ENTER PLAYER 3 NAME : ")))

banker = Banker()
diamonds_list = banker.create_diamond_suit()

player1 = Players("\u2660")
player1_list1 = player1.creating_suit()

player2 = Players("\u2665")
player2_list2 = player2.creating_suit()

player3 = Players("\u2663")
player3_list3 = player3.creating_suit()

player_scores()
```

Output

```
print("\n **WELCOME TO DIAMONDS CARD GAME**")
print("\n      *PLAYER  DETAILS*\n")
player_1 = (str(input("ENTER PLAYER 1 NAME : ")))
player_2 = (str(input("ENTER PLAYER 2 NAME : ")))
player_3 = (str(input("ENTER PLAYER 3 NAME : ")))

banker = Banker()
diamonds_list = banker.create_diamond_suit()

player1 = Players("\u2660")
player1_list1 = player1.creating_suit()

player2 = Players("\u2665")
player2_list2 = player2.creating_suit()

player3 = Players("\u2663")
player3_list3 = player3.creating_suit()

player_scores()
```

