Zachary Batten

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EDUCATION

Memorial University of Newfoundland   Jan. 2019 to Current
B. Science, Computer Science Major

Experience

Event Coordinator   Sept. 2020 to Sept. 2022
Computer Science Society
- Arranged events for students and faculty to meet peers
- Led workshops and game nights for CS students
- Met with other executives biweekly to help decide the future of the society and future events

Logistics Lead   Oct. 2020 to Feb. 2022
Hack Frost NL
- Joined the team in the early stages and helped with the early ideas
- Led a small team to organize the logistics for the first two hackathons (2021 and 2022)
- Set weekly goals for the team at meetings
- Worked with external companies to provide products and services for the hackathons
- Provided continous updates to Hack Frost's websites

PROJECTS

Patio Teams (techNL Hackathon)   July 19th 2022 to July 23rd 2022
- Team was voted first place by a team of judges
- Networked and formed a team with other hackathon goers
- Conceptualized the idea for our project, which the rest of the team voted in favour
- Worked within a multidisciplinary team to co-produce the project and the presentation

Automated eBay tool   June 2021 to Current
- Created an automated eBay program with Python and Scrapy
- Pulls CD keys from a website and stores them locally in SQL
- Takes files from SQL database and goes through the entire listing process scraping details of the game from the web
- When an item is purchased, the CD key is automatically sent out to the buyer

Zombie Shooter Game   Sept. 2022 to Dec. 2022
- Utilized Unreal Engine to develop a Zombie Shooter Game
- Implemented game features to try to make the game engaging for players
- Optimized the UI so that the game was approachable and easy to understand

SKILLS

- **Language experience**: Python, JavaScript, Java, C++, Java and Bash (Not limited to any one language)
- **Libraries & Framework**: Flask, Node.js, Django, JUnit, Scrapy and React
- **Technologies & Tools**: AWS, PostgreSQL, Windows, Docker, Linux and Unreal Engine
- **Softskills**: Problem-Solving, teamwork, open to criticism and time-management