

Development Plan Cow-puter Vision

Team # 19, Cow-puter Vision
Changhao Wu
Zongcheng Li
Baoning Zhang
Ji Zhang

September 20, 2025

Table 1: Revision History

Date	Developer(s)	Change
2025-09-18	Zongcheng Li	Initial draft of Development Plan
2025-09-18	All Members	Check-in with TA and updates based on feedback
2025-09-20	Zongcheng Li	Finish remaining sections of the Development Plan
...

1 Development Plan Overview

The development plan for Cow-puter Vision outlines how our team will organize, develop, and deliver an AI-based system to identify cows by their black-white patterns on their back and detect potential health issues. This document includes our Confidential information, IP to protect, Copyright license, Team meeting plan, Team communication plan, Team member roles, Workflow plan, Project decomposition and scheduling, Proof of concept demonstration plan, Expected technology, and Coding standard.

[Additional information on the development plan can be found in the [lecture slides](#). —SS]

2 Confidential Information?

Our project does not involve confidential information from industry. All data and models will be based on publicly available datasets or collected in compliance with open-source or academic research guidelines.

3 IP to Protect

There is no proprietary intellectual property (IP) to protect for this project. The outputs will be published under an open-source license to encourage collaboration and reproducibility.

NEED UPDATE LATER, since we haven't discuss the details with the industry partner yet.

4 Copyright License

The team has chosen the MIT License, which will be included in the GitHub repository. This license provides flexibility for others to use, modify, and distribute the project with proper attribution.

5 Team Meeting Plan

- Frequency: Team check-in meetings will be held twice weekly via Microsoft Teams or Zoom, all team members are expected to attend and share their progress.
- In-Person: An in-person meeting will be scheduled at least once per month on campus.
- The industry advisor will meet with the team weekly, virtually. Including check-in and Q&A.

- All members must attend the weekly meeting with TA, usually on Thursday tutorial time.
- Each meeting will have a designated chair and note-taker, with an agenda shared in advance.

6 Team Communication Plan

- Primary communication will be through MS Teams for quick messages and updates.
- Email will be used for formal communications and sharing important documents.
- Regular progress will be shared in a dedicated GitHub repository.
- GitHub Issues will be used to track lecture attendance, tasks, bugs, and feature requests.
- A shared file folder on MS Teams will be used for collaborative document editing and storage.

7 Team Member Roles

Every team member are responsible for attending meetings, replying to messages, creating issues, coding, testing, reviewing code, and documentation. In addition, team members will take on the following rotating roles:

Meeting Chair

Leads meetings and ensures meetings stay on track.
Every team member will take turns being the chair.

Note-Taker

Records meeting minutes, captures action items, and distributes notes to the team.
Every team member will take turns being the note-taker.

Reviewer

Reviews code contributions, provides feedback, and ensures coding standards are met.
Zongcheng Li, Ji Zhang and Baoning Zhang will primarily take on this role, but all team members are encouraged to participate in code reviews.

Integrator

Merges code contributions, resolves conflicts, and ensures the codebase remains stable.

Changhao Wu and Zongcheng Li will primarily take on this role, but all team members are encouraged to participate in integration tasks.

Lead Developer

Oversees the technical direction of the AI/ML pipeline, coordinates integration between modules, and supports other members in debugging and implementation.

Changhao Wu and Zongcheng Li will primarily take on this role, but all team members are encouraged to contribute to technical decisions.

All team members will contribute to development tasks.

Communication Lead

Prepare agendas, manages communication with the industry advisor, schedules meetings, and ensures follow-up on action items.

Zongcheng Li and Changhao Wu will primarily take on this role, but all team members are encouraged to participate in communication tasks.

8 Workflow Plan

The following workflow will be adopted for the project:

- Pull any changes from the main branch before starting new work.
- Create a new branch for each feature or bug fix, following the naming convention ‘feature/feature-name’ or ‘bugfix/bug-name’.
- Create a draft of the structure of the code/documentation.
- Implement the functions without dependencies first, then the functions with dependencies.
- Commit changes frequently with clear, descriptive messages.
- Push the branch to the remote repository on GitHub.
- Open a pull request (PR) to merge the feature/bugfix branch into the main branch.
- Assign at least one team member as a reviewer for the PR.
- Address any feedback from the reviewer(s) and make necessary changes.
- Once approved, the PR will be merged into the main branch.

- Delete the feature/bugfix branch after merging to keep the repository clean.
- Use GitHub Issues to track tasks, bugs, and feature requests, with appropriate labels for classification.
- Update any changes in the weekly check-in meetings.

9 Project Decomposition and Scheduling

- Link to GitHub Project: <https://github.com/InfantMob/Cow-puter-Vision>
- The project will be decomposed into the following major components:
 - Requirement Analysis and Specification
 - System Design and Architecture
 - Data Collection and Preprocessing
 - Model Selection and Training
 - Model Evaluation and Validation
 - Deployment and Integration
 - Preparation of Final Deliverables
- Each component will be further broken down into smaller tasks, which will be tracked using GitHub Issues.
- GitHub Projects will be used to manage the workflow, with columns for "To Do", "In Progress", "In Review", and "Done".
- Each task will be assigned to a team member, with due dates set based on the overall project timeline.
- Regular updates will be made during weekly meetings to ensure progress is on track.

Table 2: Project Deliverables and Weights

Deliverable	Deadline
Team Formed, Project Selected	Week 3
Problem Statement, POC Plan, Development Plan	Week 4
Req. Doc. and Hazard Analysis Revision 0	week 6
V&V Plan Revision 0	week 8
Design Document Revision -1	week 10
Proof of Concept Demonstration	week 11 and 12
Term Break	
Design Document Revision 0	week 16

Table 2: Project Deliverables and Weights

Deliverable	Deadline
Revision 0 Demonstration	week 18 and 19
V&V Report and Extras Revision 0	week 22
Final Demonstration (Revision 1)	week 24
EXPO Demonstration	week 26
Final Documentation (Revision 1)	week 26
- Problem Statement	
- Development Plan	
- Proof of Concept (POC) Plan	
- Requirements Document	
- Hazard Analysis	
- Design Document	
- V&V Plan	
- V&V Report	
- Extra Documentation 1	
- Extra Documentation 2	
- Source Code	

10 Proof of Concept Demonstration Plan

Main Risks

The main risks identified for the success of the project include:

- Technical feasibility of the AI algorithms
- Availability and quality of training data
- Integration with end users' computing environments
- Time constraints and resource limitations
- User acceptance and feedback

Demonstration Plan

The proof of concept demonstration will focus on showcasing the core functionality of the AI-based cow identification.

This will include:

11 Expected Technology

[What programming language or languages do you expect to use? What external libraries? What frameworks? What technologies. Are there major components

of the implementation that you expect you will implement, despite the existence of libraries that provide the required functionality. For projects with machine learning, will you use pre-trained models, or be training your own model? —SS]

[The implementation decisions can, and likely will, change over the course of the project. The initial documentation should be written in an abstract way; it should be agnostic of the implementation choices, unless the implementation choices are project constraints. However, recording our initial thoughts on implementation helps understand the challenge level and feasibility of a project. It may also help with early identification of areas where project members will need to augment their training. —SS]

Topics to discuss include the following:

- Specific programming language
- Specific libraries
- Pre-trained models
- Specific linter tool (if appropriate)
- Specific unit testing framework
- Investigation of code coverage measuring tools
- Specific plans for Continuous Integration (CI), or an explanation that CI is not being done
- Specific performance measuring tools (like Valgrind), if appropriate
- Tools you will likely be using?

[git, GitHub and GitHub projects should be part of your technology. —SS]

12 Coding Standard

[What coding standard will you adopt? —SS]

Appendix — Reflection

[Not required for CAS 741 —SS]

The purpose of reflection questions is to give you a chance to assess your own learning and that of your group as a whole, and to find ways to improve in the future. Reflection is an important part of the learning process. Reflection is also an essential component of a successful software development process.

Reflections are most interesting and useful when they're honest, even if the stories they tell are imperfect. You will be marked based on your depth of thought and analysis, and not based on the content of the reflections themselves. Thus, for full marks we encourage you to answer openly and honestly and to avoid simply writing "what you think the evaluator wants to hear."

Please answer the following questions. Some questions can be answered on the team level, but where appropriate, each team member should write their own response:

1. Why is it important to create a development plan prior to starting the project?
2. In your opinion, what are the advantages and disadvantages of using CI/CD?
3. What disagreements did your group have in this deliverable, if any, and how did you resolve them?

Appendix — Team Charter

[borrows from [University of Portland Team Charter](#) —SS]

External Goals

[What are your team’s external goals for this project? These are not the goals related to the functionality or quality of the project. These are the goals on what the team wishes to achieve with the project. Potential goals are to win a prize at the Capstone EXPO, or to have something to talk about in interviews, or to get an A+, etc. —SS]

Attendance

Expectations

[What are your team’s expectations regarding meeting attendance (being on time, leaving early, missing meetings, etc.)? —SS]

Acceptable Excuse

[What constitutes an acceptable excuse for missing a meeting or a deadline? What types of excuses will not be considered acceptable? —SS]

In Case of Emergency

[What process will team members follow if they have an emergency and cannot attend a team meeting or complete their individual work promised for a team deliverable? —SS]

Accountability and Teamwork

Quality

[What are your team’s expectations regarding the quality of team members’ preparation for team meetings and the quality of the deliverables that members bring to the team? —SS]

Attitude

[What are your team’s expectations regarding team members’ ideas, interactions with the team, cooperation, attitudes, and anything else regarding team member contributions? Do you want to introduce a code of conduct? Do you want a conflict resolution plan? Can adopt existing codes of conduct. —SS]

Stay on Track

To keep the team on track, we will set clear milestones and deadlines for each phase of the project. Announcements and reminders will be sent on MS Teams and Discord channels to ensure everyone is aware of upcoming tasks and deadlines.

If a team member consistently fails to meet expectations, the team will first discuss the issue privately with the individual to understand any challenges they may be facing.

Team Building

Our team will build cohesion through regular check-ins, celebrating milestones, and organizing occasional social activities outside of meetings to foster camaraderie.

We encourage open communication and provide constructive feedback so that each member gains experience in teamwork.

Decision Making

When there is a disagreement, the team will first discuss each member's opinion, and then vote if necessary. The majority opinion will be adopted. If we cannot reach a consensus, we will seek advice from our industry advisor or TA.