

BASIC TEXT

Lorem ipsum dolor sit amet, consectetur adipiscing elit. Ut purus elit, vestibulum ut, placerat ac, adipiscing vitae, felis. Curabitur dictum gravida mauris. Nam arcu libero, nonummy eget, consectetur id, vulputate a, magna. Donec vehicula augue eu neque.

FANCY TEXT

QUOTE BOX

Nam dui ligula, fringilla a, euismod sodales, sollicitudin vel, wisi. Morbi auctor lorem non justo. Nam lacus libero, pretium at, lobortis vitae, ultricies et, tellus. Donec aliquet, tortor sed accumsan bibendum, erat ligula aliquet magna, vitae ornare odio metus a mi.

PAPER BOX

Nulla malesuada porttitor diam. Donec felis erat, congue non, volutpat at, tincidunt tristique, libero. Vivamus viverra fermentum felis. Donec nonummy pellentesque ante.

COMMENT BOX

Quisque ullamcorper placerat ipsum. Cras nibh. Morbi vel justo vitae lacus tincidunt ultrices. Lorem ipsum dolor sit amet, consectetur adipiscing elit.

TABLES

TITLED TABLE

Level	Information
1st	Special features 1
2nd	Special features 3
3rd	Special features 5
4th	Special features 7

ITEM TABLE

Cost	Goods
1 cp	Something cheap
1 sp	Something that costs more
1 gp	Something with value
1000 gp	Something expensive

MONSTERS

SCARYGUY

Medium humanoid, evil

Armor Class 12
Hit Points 16 (3d8+3)
Speed 50 ft

STR	DEX	CON	INT	WIS	CHA
12 (+1)	14 (+2)	13 (+1)	8 (-1)	10 (+0)	7 (-2)

Saving Throws Dex +4
Skills Perception +2
Senses -
Languages Common, Abyssal
Challenge 1/2 (100 xp)

Special Sauce. The Scaryguy has advantage on making tasty food.

ACTIONS

Shortsword. *Melee Weapon Attack:* +3 to hit, reach 5 ft., one target.
Hit: 4 (1d4 + 2) piercing damage

SPELLS

FINGER OF DEATH

1st-level evocation
Casting Time 1 action
Range Touch
Components V, S
Duration Instantaneous

You are the master of life and death. A creature you touch instantly takes 1d20 damage.

At Higher Levels. When you cast this spell at higher levels, the damage increases by 1d20 for each slot level above 1st.