

## 20. Reflection matrices in $\mathbb{R}^2$

In this sections we will discuss the matrices of 2D line reflections. Here is the condensed version of the main theorems

**Theorem 20.1:** The matrix of a **reflection** in the line  $\vec{x} = t\vec{v}$ :

$$M = \frac{2}{\|\vec{v}\|^2} \vec{v} \vec{v}^\top - I$$

**Theorem 20.2:** The matrix of a **reflection** in  $\vec{n} \cdot \vec{x} = 0$ :

$$M = I - \frac{2}{\|\vec{n}\|^2} \vec{n} \vec{n}^\top$$

**Theorem 20.3:** The matrix of a **skew-reflection** in  $\vec{n} \cdot \vec{x} = 0$   
in the direction  $\vec{v}$ :

$$M = I - \frac{2}{\vec{v} \cdot \vec{n}} \vec{v} \vec{n}^\top$$

### Reflections

With only minor modifications we can produce the reflection matrices using the methods we used for projections in the previous section.

(a) **The line is given in vector form** ( The method presented here also works in higher dimensional space)

Let  $l: \vec{x} = t\vec{v}$  where  $\vec{v}$  is a direction vector of the line.

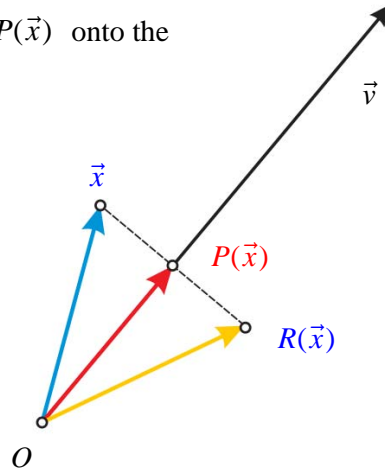
Notice the relationship between the projection  $P(\vec{x})$  onto the line and the reflection  $R(\vec{x})$  in the line

$$\frac{\vec{x} + R(\vec{x})}{2} = P(\vec{x})$$

Hence  $R(\vec{x}) = 2P(\vec{x}) - \vec{x}$

So that

$$R(\vec{x}) = \frac{2}{\|\vec{v}\|^2} \cdot \vec{v} \vec{v}^\top \vec{x} - \vec{x}$$



Hence the reflection matrix is  $\frac{2}{\|\vec{v}\|^2} \vec{v} \vec{v}^\top - I$

or if  $\vec{v} = \begin{bmatrix} A \\ B \end{bmatrix}$  then  $M = \frac{1}{A^2 + B^2} \begin{bmatrix} A^2 - B^2 & 2AB \\ 2AB & B^2 - A^2 \end{bmatrix}$

**Example 1: 2D:** Let  $l: \vec{x} = t \begin{bmatrix} 1 \\ -2 \end{bmatrix}$  then  $\vec{v} = \begin{bmatrix} 1 \\ -2 \end{bmatrix}$  and the reflection in this line is

$$R(\vec{x}) = \left( \frac{2}{\|\vec{v}\|^2} \cdot \vec{v} \vec{v}^T - I \right) \vec{x} = \left( \frac{2}{5} \begin{bmatrix} 1 \\ -2 \end{bmatrix} \begin{bmatrix} 1 & -2 \end{bmatrix} - I \right) \vec{x} = \frac{1}{5} \begin{bmatrix} -3 & -4 \\ -4 & 3 \end{bmatrix} \vec{x}$$

This approach also works in higher dimensions:

**Example 2: 3D:** Let  $l: \vec{x} = t \begin{bmatrix} 1 \\ -2 \\ 5 \end{bmatrix}$  then  $\vec{v} = \begin{bmatrix} 1 \\ -2 \\ 5 \end{bmatrix}$  and the reflection in this line is

$$R(\vec{x}) = \left( \frac{2}{\|\vec{v}\|^2} \cdot \vec{v} \vec{v}^T - I \right) \vec{x} = \left( \frac{2}{5} \begin{bmatrix} 1 \\ -2 \\ 5 \end{bmatrix} \begin{bmatrix} 1 & -2 & 5 \end{bmatrix} - I \right) \vec{x} = \frac{1}{5} \begin{bmatrix} -3 & -4 & 2 \\ -4 & 3 & -4 \\ 2 & -4 & 9 \end{bmatrix} \vec{x}$$

**Theorem 20.1:** Let the line  $l$  be given in vector form  $\vec{x} = t\vec{v}$ , then the reflection in this line is given by

$$R(\vec{x}) = \left( \frac{2}{\|\vec{v}\|^2} \vec{v} \vec{v}^T - I \right) \vec{x} \quad \text{or} \quad R(\vec{x}) = \left( \frac{2\vec{v} \vec{v}^T}{\|\vec{v}\|^2} - I \right) \vec{x}$$

$R$  is a linear transformation with matrix

$$M = \frac{2}{\|\vec{v}\|^2} \vec{v} \vec{v}^T - I$$

If  $\vec{v} = \begin{bmatrix} A \\ B \end{bmatrix}$  then  $M = \frac{1}{A^2 + B^2} \begin{bmatrix} A^2 - B^2 & 2AB \\ 2AB & B^2 - A^2 \end{bmatrix}$

or

if  $\vec{v} = \begin{bmatrix} A \\ B \\ C \end{bmatrix}$  then  $M = \frac{1}{A^2 + B^2 + C^2} \begin{bmatrix} A^2 - B^2 - C^2 & 2AB & 2AC \\ 2AB & -A^2 + B^2 - C^2 & BC \\ 2AC & 2BC & -A^2 - B^2 + C^2 \end{bmatrix}$

Furthermore

- $M = M^T$
- $M^2 = I$  i.e.  $M^{-1} = M$
- $\text{Trace}(M_2) = 0$  in the 2D case
- $\text{Trace}(M_3) = -1$  in the 3D case [In  $\mathbb{R}^n$ :  $\text{Trace}(M_n) = 2 - n$ ]
- $\det(M_2) = -1$  in the 2D case
- $\det(M_3) = +1$  in the 3D case [In  $\mathbb{R}^n$ :  $\det(M_n) = (-1)^{n-1}$ ]
- The only fixed points of this transformation are the points on the line.

**Proof:** Only the ‘furthermore’ points remain to be proven.

$$\begin{aligned}
 \bullet \quad M^T &= \left( \frac{2}{\|\vec{v}\|^2} \cdot \vec{v} \vec{v}^T - I \right)^T = \frac{2}{\|\vec{v}\|^2} \cdot (\vec{v}^T)^T \vec{v}^T - I^T = \frac{2}{\|\vec{v}\|^2} \cdot \vec{v} \vec{v}^T - I = M \\
 \bullet \quad M^2 &= \left( \frac{2}{\|\vec{v}\|^2} \cdot \vec{v} \vec{v}^T - I \right) \cdot \left( \frac{2}{\|\vec{v}\|^2} \cdot \vec{v} \vec{v}^T - I \right) \\
 &= \frac{4}{\|\vec{v}\|^4} \cdot \vec{v} \vec{v}^T \vec{v} \vec{v}^T - \frac{4}{\|\vec{v}\|^2} \cdot \vec{v} \vec{v}^T + I^2 \\
 &= \frac{4}{\|\vec{v}\|^4} \cdot ([\vec{v} \cdot \vec{v}] \cdot \vec{v}) \vec{v}^T - \frac{4}{\|\vec{v}\|^2} \cdot \vec{v} \vec{v}^T + I = I
 \end{aligned}$$

and  $M^2 = I$  which implies  $M^{-1} = M$

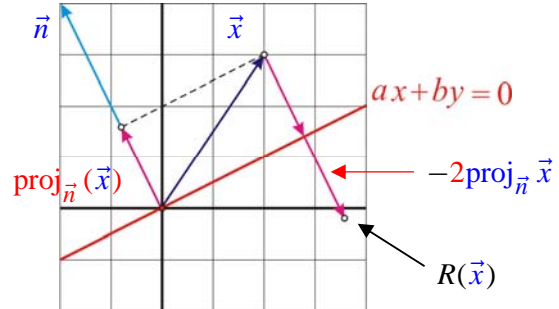
- $\text{Trace}(M) = 0, -1$  ( Immediate from the matrices. The general case: an exercise!)
- $\det(M_n) = (-1)^{n-1}$  ( A direct calculation suffices for the 2D and 3D matrices. The general case requires more work. )
- Fixed points:  $\left( \frac{2}{\|\vec{v}\|^2} \vec{v} \vec{v}^T - I \right) \vec{x} = \vec{x} \Rightarrow \frac{1}{\|\vec{v}\|^2} \vec{v} \vec{v}^T \vec{x} = \vec{x} \Rightarrow P(\vec{x}) = \vec{x}$   
i.e. all those points on the line (as we proved for the projection).

**(b) The line is given in normal form ( 2D only! )**

Let  $l: ax + by = 0$  be a line through the origin, with normal  $\vec{n} = \begin{bmatrix} a \\ b \end{bmatrix}$ .

The reflection  $R: \mathbb{R}^2 \rightarrow \mathbb{R}^2$  in this line can be computed as follows

$$\begin{aligned}
 R(\vec{x}) &= \vec{x} - 2 \text{proj}_{\vec{n}}(\vec{x}) \\
 &= \vec{x} - 2 \frac{\vec{n} \cdot \vec{x}}{\vec{n} \cdot \vec{n}} \vec{n} \\
 &= \vec{x} - \frac{2}{\|\vec{n}\|^2} (\vec{n} \cdot \vec{x}) \vec{n} \\
 &= \vec{x} - \frac{2}{\|\vec{n}\|^2} \vec{n} \vec{n}^T \vec{x} \\
 &= \left( I_2 - \frac{2}{\|\vec{n}\|^2} \vec{n} \vec{n}^T \right) \vec{x}
 \end{aligned}$$



Hence the reflection matrix is  $I_2 - \frac{2}{\|\vec{n}\|^2} \vec{n} \vec{n}^\top$ . An explicit form of this matrix would be

$$M = \frac{1}{a^2 + b^2} \begin{bmatrix} -a^2 + b^2 & -2ab \\ -2ab & a^2 - b^2 \end{bmatrix} \text{ which can be easily derived as follows}$$

$$\begin{aligned} I_2 - \frac{2}{\|\vec{n}\|^2} \vec{n} \vec{n}^\top &= \frac{1}{a^2 + b^2} \begin{bmatrix} a^2 + b^2 & 0 \\ 0 & a^2 + b^2 \end{bmatrix} - \frac{1}{a^2 + b^2} \begin{bmatrix} 2a^2 & 2ab \\ 2ab & 2b^2 \end{bmatrix} \\ &= \frac{1}{a^2 + b^2} \left( \begin{bmatrix} a^2 + b^2 & 0 \\ 0 & a^2 + b^2 \end{bmatrix} - \begin{bmatrix} 2a^2 & 2ab \\ 2ab & 2b^2 \end{bmatrix} \right) \\ &= \frac{1}{a^2 + b^2} \begin{bmatrix} -a^2 + b^2 & -2ab \\ -2ab & a^2 - b^2 \end{bmatrix} \end{aligned}$$

**Theorem 20.2:** Let  $l: \vec{n} \cdot \vec{x} = 0$  be a line in  $\mathbb{R}^2$ , i.e.  $l: ax + by = 0$  when  $\vec{n} = \begin{bmatrix} a \\ b \end{bmatrix}$ ,

then the matrix of the reflection in the line  $l$  is given by

$$M = \boxed{I_2 - \frac{2}{\|\vec{n}\|^2} \vec{n} \vec{n}^\top} \quad \text{i.e.} \quad M = \frac{1}{a^2 + b^2} \begin{bmatrix} -a^2 + b^2 & -2ab \\ -2ab & a^2 - b^2 \end{bmatrix}$$

Furthermore:

- $M = M^\top$
- $M^2 = I_2$  hence  $M^{-1} = M$  ( i.e.  $M$  is invertible.)
- $\text{Trace}(M) = 0$
- $\det(M) = -1$
- The only fixed points of this transformation are the points on the line.

**Proof:** Since  $M = \frac{1}{a^2 + b^2} \begin{bmatrix} -a^2 + b^2 & -2ab \\ -2ab & a^2 - b^2 \end{bmatrix}$

- $M = M^\top$  and  $\text{Trace}(M) = 0$  are pretty obvious
- $M^2 = I_2$  follows by direct computation. [ This also implies that  $M^{-1} = M$  .]
- $\det(M) = -1$  follows by direct computation.

- Fixed points:  $M \vec{x} = \vec{x} \Rightarrow \left( I_2 - \frac{2}{\|\vec{n}\|^2} \vec{n} \vec{n}^\top \right) \vec{x} = \vec{x}$   
 $\Rightarrow \vec{x} - \frac{2}{\|\vec{n}\|^2} \vec{n} \vec{n}^\top \vec{x} = \vec{x}$   
 $\Rightarrow \frac{2}{\|\vec{n}\|^2} \vec{n} \vec{n}^\top \vec{x} = \vec{0}$   
 $\Rightarrow \vec{n} \vec{n}^\top \vec{x} = \vec{0}$

$$\Rightarrow (\vec{n} \cdot \vec{x}) \vec{n} = \vec{0}$$

$$\Rightarrow \vec{n} \cdot \vec{x} = 0 \quad \Rightarrow \text{all points on the line } l$$

**Example 3:** Let  $l: x - 2y = 0$  be a line in  $\mathbb{R}^2$ , hence  $\vec{n} = \begin{bmatrix} 1 \\ -2 \end{bmatrix}$ , then the matrix of the reflection  $R$  in the line  $l$  is

$$I_2 - \frac{2}{\|\vec{n}\|^2} \vec{n} \vec{n}^T = \begin{bmatrix} 1 & 0 \\ 0 & 1 \end{bmatrix} - \frac{2}{5} \begin{bmatrix} 1 \\ -2 \end{bmatrix} \begin{bmatrix} 1 & -2 \end{bmatrix} = \begin{bmatrix} 1 & 0 \\ 0 & 1 \end{bmatrix} - \frac{2}{5} \begin{bmatrix} 1 & -2 \\ -2 & 4 \end{bmatrix} = \frac{1}{5} \begin{bmatrix} 3 & 4 \\ 4 & -3 \end{bmatrix}$$

or

$$\frac{1}{a^2 + b^2} \begin{bmatrix} -a^2 + b^2 & -2ab \\ -2ab & a^2 - b^2 \end{bmatrix} = \frac{1}{1^2 + (-2)^2} \begin{bmatrix} -1^2 + (-2)^2 & -2 \cdot 1 \cdot (-2) \\ -2 \cdot 1 \cdot (-2) & 1^2 - (-2)^2 \end{bmatrix} = \frac{1}{5} \begin{bmatrix} 3 & 4 \\ 4 & -3 \end{bmatrix}$$

- The image of  $\begin{bmatrix} 5 \\ 5 \end{bmatrix}$  and  $\begin{bmatrix} 0 \\ -5 \end{bmatrix}$  are  $\frac{1}{5} \begin{bmatrix} 4 & 2 \\ 2 & 1 \end{bmatrix} \begin{bmatrix} 5 \\ 5 \end{bmatrix} = \begin{bmatrix} 7 \\ 1 \end{bmatrix}$  and  $\frac{1}{5} \begin{bmatrix} 4 & 2 \\ 2 & 1 \end{bmatrix} \begin{bmatrix} 0 \\ -5 \end{bmatrix} = \begin{bmatrix} -4 \\ 3 \end{bmatrix}$

- The image of the line  $m: \begin{bmatrix} x \\ y \end{bmatrix} = \begin{bmatrix} 5 \\ 5 \end{bmatrix} + t \begin{bmatrix} 3 \\ 4 \end{bmatrix}$  is

$$R \begin{bmatrix} x \\ y \end{bmatrix} = R \left( \begin{bmatrix} 5 \\ 5 \end{bmatrix} + t \begin{bmatrix} 3 \\ 4 \end{bmatrix} \right) = R \begin{bmatrix} 5 \\ 5 \end{bmatrix} + t R \begin{bmatrix} 3 \\ 4 \end{bmatrix} = \begin{bmatrix} 7 \\ 1 \end{bmatrix} + t \begin{bmatrix} 5 \\ 0 \end{bmatrix}$$

We get  $\begin{bmatrix} x' \\ y' \end{bmatrix} = \begin{bmatrix} 7 \\ 1 \end{bmatrix} + t \begin{bmatrix} 5 \\ 0 \end{bmatrix} = \begin{bmatrix} 7+5t \\ 1 \end{bmatrix}$  i.e. the images

$(x', y')$  are on the horizontal line  $y = 1$ .

F1=	F2=	F3=	F4=	F5=	F6=
Matrix	Transf	Row ops	Vec ops	Solve	Eigen
$m: \begin{bmatrix} 5 \\ 5 \end{bmatrix} + t \begin{bmatrix} 3 \\ 4 \end{bmatrix}$					
$m: \begin{bmatrix} 0 \\ -5 \end{bmatrix}$					
$m: \begin{bmatrix} 0 \\ -5 \end{bmatrix}$					
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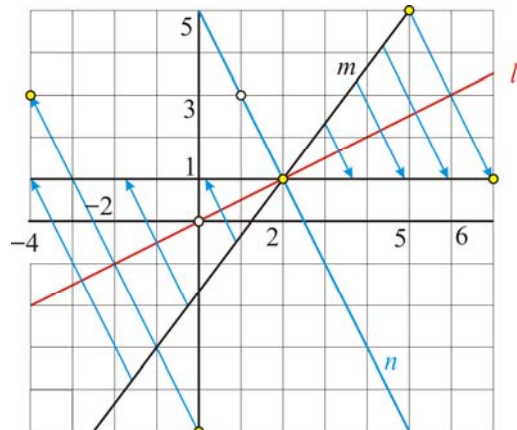
F1=	F2=	F3=	F4=	F5=	F6=
Matrix	Transf	Row ops	Vec ops	Solve	Eigen
$m: \begin{bmatrix} 5 \\ 5 \end{bmatrix} + t \begin{bmatrix} 3 \\ 4 \end{bmatrix}$					
$m: \begin{bmatrix} 1 \\ 3 \end{bmatrix} + t \begin{bmatrix} 1 \\ -2 \end{bmatrix}$					
$m: \begin{bmatrix} 1 \\ 3 \end{bmatrix} + t \begin{bmatrix} 1 \\ -2 \end{bmatrix}$					
NT RAD EXACT FUNC 2/30					

- The image of the line  $n: \begin{bmatrix} x \\ y \end{bmatrix} = \begin{bmatrix} 1 \\ 3 \end{bmatrix} + t \begin{bmatrix} 1 \\ -2 \end{bmatrix}$  (i.e.  $2x + y = 5$ ) is

$$R \begin{bmatrix} x \\ y \end{bmatrix} = R \left( \begin{bmatrix} 1 \\ 3 \end{bmatrix} + t \begin{bmatrix} 1 \\ -2 \end{bmatrix} \right) = \begin{bmatrix} 3 \\ -1 \end{bmatrix} + t \begin{bmatrix} -1 \\ 2 \end{bmatrix}$$

Closer inspection reveals this is the same line  $2x + y = 5$ . This makes sense once we realize that  $n$  is perpendicular to the line  $l$  in which we reflect.

(See picture)



## Skew Reflections

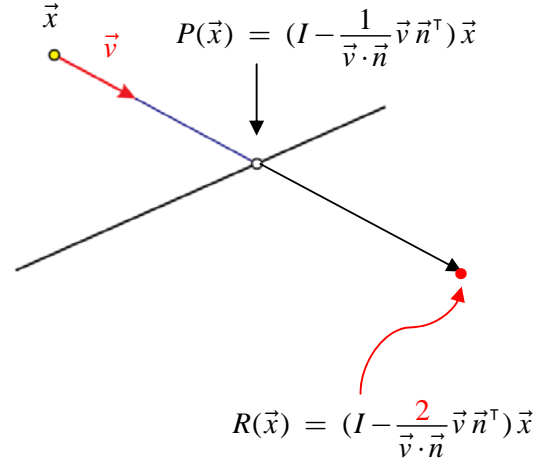
We can also create a skew-reflection, which we can derive from a skew-projection, in pretty much the same way as we derived a reflection from a projection:

**Theorem 20.3:** The matrix of a **skew reflection** onto  $\vec{n} \cdot \vec{x} = 0$  in the direction of the vector  $\vec{v}$  is

$$M = \boxed{I - \frac{2}{\vec{v} \cdot \vec{n}} \vec{v} \vec{n}^\top}$$

If  $\vec{n} = \begin{bmatrix} a \\ b \end{bmatrix}$  and  $\vec{v} = \begin{bmatrix} A \\ B \end{bmatrix}$  then

$$M = \frac{1}{aA+bB} \begin{bmatrix} -aA+bB & -2bA \\ -2aB & aA-bB \end{bmatrix}$$



Furthermore:

- $M \neq M^\top$
- $M^2 = I$  so that  $M^{-1} = M$
- $\text{Trace}(M) = 0$
- $\det(M) = -1$ .
- The only fixed points of this transformation are the points on the line.

**Proof:**

Again  $\frac{\vec{x} + R(\vec{x})}{2} = P(\vec{x})$  so that

$$R(\vec{x}) = 2P(\vec{x}) - \vec{x} = 2\left(I - \frac{1}{\vec{v} \cdot \vec{n}} \vec{v} \vec{n}^\top\right) \vec{x} - \vec{x} = \left(I - \frac{2}{\vec{v} \cdot \vec{n}} \vec{v} \vec{n}^\top\right) \vec{x}$$

Computing  $M = I - \frac{2}{\vec{v} \cdot \vec{n}} \vec{v} \vec{n}^\top$  with  $\vec{n} = \begin{bmatrix} a \\ b \end{bmatrix}$  and  $\vec{v} = \begin{bmatrix} A \\ B \end{bmatrix}$  we get, after some algebra,

$$M = \frac{1}{aA+bB} \begin{bmatrix} -aA+bB & -2bA \\ -2aB & aA-bB \end{bmatrix}$$

It is then clear that, in general,  $M \neq M^\top$ ,  $\text{Trace}(M) = 0$  and after simple computations that  $M^2 = I$  and  $\det(M) = -1$ . That the only fixed points are the points on the line we leave as an exercise (or compare with the skew-reflection in a plane in chapter 25).