# ModusToolbox™ Software Training Level 3 - Bluetooth® Type2



## **Chapter 8: Low Power**

AIROC™ Bluetooth® SDK (BTSDK) MCUs provide many different low power modes. Most power mode transitions are handled automatically by the device's Power Measurement Unit (PMU). However, there are a few things to be aware of to make sure your application achieves the lowest power possible.

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#### **Document conventions**

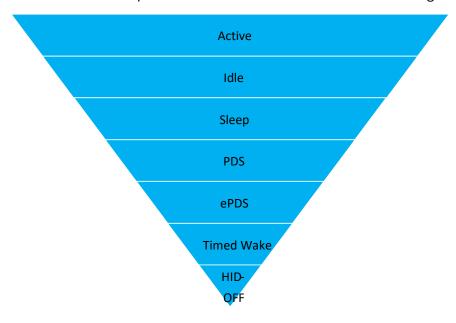
Convention	Usage	Example
Courier New	Displays code and text commands	<pre>CY_ISR_PROTO(MyISR); make build</pre>
Italics	Displays file names and paths	sourcefile.hex
[bracketed, bold]	Displays keyboard commands in procedures	[Enter] or [Ctrl] [C]
Menu > Selection	Represents menu paths	File > New Project > Clone
Bold	Displays GUI commands, menu paths and selections, and icon names in procedures	Click the <b>Debugger</b> icon, and then click <b>Next</b> .



### 8.1 Power mode overview

This chapter will cover the CYW20835 power modes. Other AIROC™ Bluetooth® SDK (BTSDK) MCUs may support different power modes. See the documentation for your specific device to see if there are differences. Much of the material in this chapter is taken from application note <a href="CYW20819 Low-Power Guidelines">CYW20819 Low-Power Guidelines</a> (AN225270). See that document for additional details.

The CYW20835 has 8 power modes which are illustrated here from highest to lowest power consumption.



A brief description of each mode is provided here:

Mode	Description
Active	Active mode is the normal operating mode in which all peripherals are available, and the CPU is active.
Idle	In this mode, the CPU is in Wait for Interrupt (WFI) and the HCLK, which is the high frequency clock derived from the main crystal oscillator, is running at a lower clock speed. Other clocks are active, and the state of the entire chip is retained. Idle/Pause mode is chosen when the other lower power modes are not possible. Any configured interrupt can wake the device.
Sleep	In this mode, the CPU is in WFI and the HCLK is not running. The PMU determines if other clocks can be turned off and does so accordingly. The state of the entire chip is retained, the internal LDOs run at a lower voltage (voltage is managed by the PMU), and SRAM is retained. Wake can be from various sources such as GPIO, timer, or Bluetooth activity.
Power Down Sleep (PDS)	This mode is an extension of the PMU Sleep wherein most of the peripherals such as UART and SPI are turned OFF. The entire memory is retained, and on wakeup the execution resumes from where it was paused.
Enhanced Power Down Sleep (ePDS)	The entire device is OFF except for RTC, LPO, and a comparator to wake the device. The entire SRAM memory is retained. The device enters this state through WFI but exits through a reset vector. Before entering this mode, the PMU stores the CPU state and some register values (including the program counter) in SRAM, which are restored after wakeup so that the CPU starts executing from where it stopped. It can wake up using a GPIO, a timer, or Bluetooth activity.



Mode	Description
Timed-Wake	LHL GPIOs, RTC, and LPO are the only active blocks. The only wakeup sources are a timer or a GPIO interrupt. SRAM is not retained. The device starts executing from reset; therefore, the wakeup time is the same as that of power on reset.
HID-OFF	This mode is the same as Timed-Wake, but in HID-OFF mode even the LPO and RTC are turned OFF. The only wakeup source is a GPIO interrupt. SRAM is not retained. The device starts executing from reset; therefore, the wakeup time is the same as that of power on reset.

A summary of the modes and properties in each mode is shown here:

Property / Mode	Active	Idle	Sleep / PDS	ePDS	Timed Wake / HID-OFF
Clocks	All clocks active	HCLK at 48 MHz, other clocks active	HCLK off, other clocks depend on PMU	Only LPO active	Only LPO active
SRAM retention	N/A	Yes	Yes	Yes	No
Wake Sources	N/A	Any configured interrupt	GPIO, timer, Bluetooth® activity	LHL GPIO, timer, Bluetooth® activity	LHL GPIO, timer
Bluetooth® activities	All allowed	All allowed	All allowed	All allowed, minimum time in ePDS ~10 ms	None

The power domains on the chip (and the peripherals they supply) are managed automatically by the Power Management Unit (PMU) based on the power mode as described in the following table:

S. No	Power Domain	Peripherals	Operational Power Modes
1	VDDC	SRAM, Patch RAM	The SRAM and Patch RAM are retained for ePDS mode and higher.
2	VDDCP	PWM	The PWM is available in PDS mode and higher.
3	VDDCG	SWD, I2C, SPI, PUART, WDT, ARM GPIO, Dual Input 32-bit Timer, flash, ROM	These hardware blocks can operate in PDS mode and higher.
4	VBAT/LHL	LHL GPIO, Analog PMU, RTC	These hardware blocks can operate in Timed Wake mode and higher.
5	VBAT/LHL	Aux ADC	The Aux ADC is available in PDS mode and higher.

See the application note referenced above for additional details about which peripherals are available in each power mode.



#### 8.1.1 PMU mode transitions

The PMU is responsible for all power mode transitions on the device. The application firmware can control whether ePDS, Timed Wake and HID-Off modes are allowed, but it cannot not prevent PDS, Idle or Sleep. It is up to the PMU to determine which sleep mode to enter depending on scheduled events. For example, if the firmware allows ePDS, the PMU may decide to go into PDS instead of ePDS because of an event scheduled for a short time in the future. In that case, going to ePDS would not be beneficial because there is time (and power) required to shut down and re-initialize the system. The PMU can transition to Idle, Sleep or PDS any time.

In the firmware, you configure sleep by providing wake sources and by providing a sleep permit handler callback function that the PMU will call whenever it wants to go into ePDS, Timed Wake, or HID-Off modes. In the callback function, you can allow or disallow the requested low power mode transition.

In ePDS and PDS modes, the device will wake every time a Bluetooth® LE event must be serviced. For example, during advertising, the device will wake every time a new advertising packet needs to be sent. Once a connection has been established, the device will wake for each connection interval.

#### 8.1.2 Wake times

Approximate wake times for various modes are as follows:

Mode	Typical Wake Time (ms)
Active	N/A
Idle	ISR service time – almost instantaneous
Sleep / PDS	0.5 – 2
ePDS	2
Timed Wake	Same as POR – a few hundred ms

## 8.1.3 Current consumption

The exact current consumption depends on the firmware, but the approximate values to be expected are as follows:

Mode	Typical Current (μΑ)
Active	>50 (very FW dependent - often much higher)
Idle	
Sleep / PDS	<20
ePDS	~10 with no Bluetooth LE
Timed Wake	~3
HID Off	~3



#### 8.2 Low-Power firmware

To use low power modes in the firmware, the following steps are required:

- 1. Add sleep header files
- 2. Set up sleep configuration
- 3. Create a sleep permit handler callback function
- 4. Create a post-sleep callback function
- 5. Update connection parameters on a GATT connection
- 6. Create wakeup events (GPIO interrupts, timers, threads, etc.)
- 7. Update Advertising Settings
- 8. Update Bluetooth Address Setting

#### 8.2.1 Sleep header files

The header file wiced\_sleep.h contains the API related to low power operation. That header file must be included in the source code to call the sleep API functions. You should also include wiced\_bt\_l2c.h (that's a lower-case L before the number 2) so that we will be able to update the connection parameters in the firmware via L2CAP.

#### 8.2.2 Sleep configuration

The function wiced\_sleep\_configure is used to enable low power operation of the device. The parameter passed to this function is a pointer to a structure of type wiced\_sleep\_config\_t that contains the sleep configuration information. The structure is defined like this:

```
This structure defines the sleep configuration parameters to be passed to
* wiced_sleep_configure API
typedef struct
   wiced_sleep_wake_type_t device_wake_mode; /**< Defines the active level for device wake signal
                                     If device wake signal is not present on the device then
                                       GPIO defined in device_wake_gpio_num is used */
   uint8_t device_wake_source;
                                        /**< Device wake source(s). See 'wake sources' defines
                                        for more details. GPIO is mandatory if WICED_SLEEP_MODE_TRANSPORT
                                        is used as sleep_mode*/
   uint32_t device_wake_gpio_num;
                                        /**< GPIO# for device wake, mandatory for
                                       WICED SLEEP MODE TRANSPORT */
   wiced_sleep_allow_check_callback sleep_permit_handler; /**< Call back to be called by sleep framework
                                                     to poll for sleep permission */
   wiced_sleep_post_sleep_callback post_sleep_cback_handler;/**< Callback to application on wake from sleep */
} wiced_sleep_config_t;
```

In the firmware, you need to: (1) declare a global variable of type wiced\_sleep\_config\_t; (2) initialize all the elements of the structure just after stack initialization; and (3) call wiced sleep configure.

The elements in the structure are:

• **sleep\_mode**: This can be either WICED\_SLEEP\_MODE\_NO\_TRANSPORT or WICED\_SLEEP\_MODE\_TRANSPORT. If you select the former, the device will enter sleep only if no host is connected (i.e. HCI UART CTS line not asserted). If you select the latter, the device will enter sleep only when an external HCI host is connected (i.e. HCI UART CTS line is asserted). If the device is being used stand-alone without an external HCI host, you should choose WICED\_SLEEP\_MODE\_NO\_TRANSPORT.



- host\_wake\_mode: This can be either WICED\_SLEEP\_WAKE\_ACTIVE\_LOW or
  WICED\_SLEEP\_WAKE\_ACTIVE\_HIGH depending on the polarity of the interrupt to wake the host (if a
  host is connected). This only applies if sleep\_mode is WICED\_SLEEP\_MODE\_TRANSPORT. The Host
  Wake function is on a dedicated device pin, but it can be multiplexed onto other IOs.
- device\_wake\_mode: This can be either WICED\_SLEEP\_WAKE\_ACTIVE\_LOW or
  WICED\_SLEEP\_WAKE\_ACTIVE\_HIGH depending on the polarity of the interrupt for the host to wake
  the device (if a host is connected). This only applies if sleep\_mode is
  WICED\_SLEEP\_MODE\_TRANSPORT. The Device Wake function is on a dedicated device pin, but it can
  be multiplexed into other IOs.
- device\_wake\_source: The wake source can be keyscan, quadrature sensor, GPIO, or a combination of
  those. For example, you may want to use a sensor interrupt as a GPIO wake source so that the device
  wakes whenever new sensor data is available.

```
/** Wake sources.*/
#define WICED_SLEEP_WAKE_SOURCE_KEYSCAN (1<<0) /**< Enable wake from keyscan */
#define WICED_SLEEP_WAKE_SOURCE_QUAD (1<<1) /**< Enable wake from quadrature sensor */
#define WICED_SLEEP_WAKE_SOURCE_GPIO (1<<2) /**< Enable wake from GPIO */
```

- **device\_wake\_gpio\_num**: This entry specifies which GPIO is used to wake the device from sleep. This only applies if device\_wake\_source includes GPIO. An alternate way to configure the GPIO for wake up is to register the GPIO for interrupt in the user application.
- sleep\_permit\_handler: This element requires you to provide a callback function that is be called by the PMU to request sleep permission and again just before sleep is entered. This function will be described next.
- **post\_sleep\_cback\_handler**: This element requires you to provide a callback function that is called when the device wakes from sleep in case the application needs to take any action at that time.

## 8.2.3 Sleep permission callback function

The sleep permit handler callback function takes one argument of type wiced\_sleep\_poll\_type\_t which specifies the reason for the callback (WICED\_SLEEP\_POLL\_SLEEP\_PERMISSION or WICED SLEEP POLL TIME TO SLEEP) and it returns a wint32 t.

For a WICED\_SLEEP\_POLL\_SLEEP\_PERMISSION callback the PMU is asking which modes are OK to use at the current time. The return value must be one of the following based on the requirements of the firmware:

- WICED\_SLEEP\_NOT\_ALLOWED The application can return this value if it does not want the device to enter PDS or lower sleep modes.
- WICED\_SLEEP\_ALLOWED\_WITHOUT\_SHUTDOWN The application can return this value if low power is allowed. This value should be returned if the firmware wishes to allow PDS/ePDS but not Timed-Wake or HID-Off.
- WICED\_SLEEP\_ALLOWED\_WITH\_SHUTDOWN When this value is returned, the device can enter any of the low power modes including Timed-Wake and HID-Off.

For a WICED\_SLEEP\_POLL\_TIME\_TO\_SLEEP callback the PMU is about to enter a low power mode. You must return the maximum time that the system should be allowed to sleep. This is typically set to WICED SLEEP MAX TIME TO SLEEP but may also be returned as 0 if you don't want the system to go to



sleep at that time. If you want to wake at a specific time, it is better to use a timer. You typically should not depend on this parameter as a wake source.

If you want to enter Timed-Wake mode (i.e., HID-Off with wakeup at a predetermined time), this parameter can be used to specify the time the device should remain HID-Off mode. For example, if you pass 10000000, the device will enter HID-Off mode for 10 seconds. If you specify <code>WICED\_SLEEP\_MAX\_TIME\_TO\_SLEEP</code>, the device will enter HID-Off mode and will not wake until a GPIO interrupt occurs.

Remember that the PMU makes the final decision – it polls the firmware and each peripheral to see which type of sleep is allowed and how long sleep will be possible, and then decides which mode makes sense.

#### 8.2.4 Post-sleep callback function

The post-sleep callback function takes one argument of type wiced\_bool\_t, which specifies whether the application needs to re-initialize any peripherals. If the parameter value is TRUE, the peripherals need to be reinitialized and configured; otherwise not. Only the PUART is initialized by the stack by default, so you don't need to re-initialize it. The return type is void.

#### 8.2.5 Wakeup events

The firmware may need events that cause it to wake periodically or on specific events. For example, you may need to read a sensor value every few seconds or respond to user input such as a button press.

For periodic wakeup, you can either use a timer or you can use threads with delays that allow the thread to sleep (i.e. ALLOW\_THREAD\_TO\_SLEEP). The device will not enter sleep unless all threads and timers are in a sleep state.

As previously discussed, during sleep configuration the device wake source may be configured. If that source is set to GPIO then the specified GPIO interrupt will wake up the system. However, you will not get a GPIO interrupt handler callback unless you register the callback function using

```
wiced hal gpio register pin for interrupt.
```

## 8.2.6 Wakeup reason

After waking up from HID-Off or Timed-Wake mode, the device starts from the reset vector. The wakeup reason can be determined by using the following API function call:

```
wiced sleep wake reason t wiced_sleep_hid_off_wake_reason(void);
```

This function will return the wakeup reason to the application as Power-On Reset (POR), wakeup from Timed-Wake mode, or GPIO wakeup (i.e. HID-Off).

## 8.2.7 Connection parameter settings

The connection interval, latency and timeout are typically chosen by the Central. However, upon a connection, the Peripheral may request to update those values. The Central may or may not agree to the request. To reduce power consumption, it is recommended that the connection interval be set to 100ms or more once a GATT connection is established. In addition, the timeout should be set appropriately based on the connection interval, latency, and other application requirements.

An L2CAP function is used to request new values for the connection interval and timeout. This is done in the GATT connection callback when the connection state is "connected" (i.e. when the connection comes up). The



function takes the BD\_ADDR, the min and max intervals in units of 1.25ms, latency in number of connection intervals that can be missed, and the timeout in units of 10ms.

To request new connection parameters, use the following function:

```
wiced_bt_12cap_update_ble_conn_params (
    wiced_bt_device_address_t rem_bdRa,
    uint16_t min_int,
    uint16_t max_int,
    uint16_t latency,
    uint16 t timeout);
    // BD_ADDR of remote device
    // Min connection interval in units of 1.25ms
    // Max connection interval in units of 1.25ms
    // Latency - number of connection intervals
    // Timeout in units of 10ms
```

#### 8.2.8 Advertising settings

As you will see in the exercises, advertising can take a significant amount of power. If your device is expected to advertise frequently, reducing the advertising duty cycle as much as possible will reduce power consumption.

### 8.2.9 Bluetooth® address settings

Using the resolvable private address privacy mode (i.e. the RPA refresh timeout is set to something other than WICED\_BT\_CFG\_DEFAULT\_RANDOM\_ADDRESS\_NEVER\_CHANGE) causes the firmware to wake frequently (about twice per second) due to a timer that is used to track the resolvable private addresses. This will cause increased power consumption. Therefore, RPA should be avoided in power critical applications.



## 8.3 Programming while in low power mode

When the device is asleep it is not listening for HCI commands which are needed to get the device in the correct mode for programming. To circumvent this issue, the kit has a "recovery" mode. To enter recovery mode:

- 1. Press and hold the recovery button on the base board (red button on the left)
- 2. Press and release the reset button (blue button in the center)
- 3. Release the recovery button
- 4. Program as normal

Note:

The recovery button just holds the SPI MISO pin of the external serial flash high so that when the device resets, it does not receive any instructions from the serial flash. Therefore, the device defaults to bootloader mode.

## 8.4 Kit power measurement

The kit has three power supplies that can be measured by removing the appropriate shunt and instead connecting an ammeter across the jumper pins. The connection points are:

Name	Use	Jumper	
VDDIO	I/Os	J17	
VBAT	Core	J8	
VPA_BT	Bluetooth® power amplifier	J16	

Note:

The VBAT and VPA\_BT jumpers are also used to select the supply voltage value (1.8 V, 3.3 V, or from a coin cell battery). The ammeter must be connected across the same pins as the shunt to provide the same supply voltage.

Note:

The CYW20835 is a 1.8 V device so even if 3.3 V is selected on the baseboard, the module has a regulator that steps the voltage down to 1.8 V to supply the device.

Note:

The VDDIO supply voltage value is set by a different jumper named VIO\_BASE (J7). However, that jumper also supplies several other components on the base board such as voltage level translators and digital microphones. Therefore, it is not recommended to use that jumper for measuring VDDIO.



## 8.5 Exercises

## **Exercise 1: Sleep Mode Impact on Power**

In this exercise, you will create an application based on a low power example and program it to your kit to observe low power in action.

Applic	atioi	n creation
	1.	Create a new ModusToolbox™ application for the CYW920835M2EVB-01 BSP.
		Use the HAL Low Power code example. Name the new application ch08_ex01_low_power.
	2.	Open the Bluetooth® Configurator and change the device name to <b><inits>_low_power</inits></b> .
	3.	Save changes and close the configurator.
	4.	Open the makefile and set BT_DEVICE_ADDRESS?=random
	5.	Look at the <i>README.md</i> file and review the files <i>low_power_208xx.c</i> and <i>208xx_ble.c</i> to familiarize yourself with how the application works.
Testir	ıg	
	1.	Open a terminal window to the PUART.
		This will allow you to see sleep events and to determine how often the device wakes up and goes back to sleep during different operations.
	2.	Program the application onto the kit.
N	ote:	If your device is in a low power mode you may have to put it into recovery mode first to program it. To enter Recovery mode:
		Press and hold the recovery button
		Press and release the reset button  Pelegge the reservery button
П	3.	Release the recovery button  The device beings in LUD off mode. Press the user button on the kit to wake it up and to start.
Ш	Э.	The device beings in HID-off mode. Press the user button on the kit to wake it up and to start advertisements.
	4.	Open AIROC™ Connect and connect to the device.
	5.	Open the Battery service widget.
	6.	Click Start Notify.
	7.	The application will send a battery level notification every 5 seconds.
	8.	Press the user button once on the kit to disconnect
		This puts the device into HID-off mode with a timed wake at 10 seconds.



	Note	e:	If you press the user button before the 10 second timer expires, the device will wake right away. You can tell from the message printed whether the wake occurred due to a GPIO interrupt or timed wake.
		9.	If you have an ammeter available, you can connect it across the appropriate jumper pins:
			<ul> <li>VDDIO: J17</li> <li>VBAT: J8</li> <li>VPA: J16</li> </ul>
	Note	e:	Disconnect power from the kit before removing shunts and connecting the ammeter.
	Note	e:	Turn on the ammeter before powering the kit since some ammeters are high impedance when turned off.
	Note	e:	Do not disconnect or turn off the ammeter while the kit is powered.
	Note	e:	The current will vary while the device switches power modes so you will have to observe min/max values or use an ammeter with an averaging function.
Que	estio	ns 1.	Which lines in the code are used to configure and initialize sleep?
	]	2.	What is used as a wakeup source?
	]	3.	What is the name of the sleep permit handler function?
	]	4.	When are the connection interval, latency, and timeout values updated in the code?



## 8.6 Appendix

#### 8.6.1 Exercise 1 answers

Which lines in the code are used to configure and initialize sleep?

In low\_power\_208xx.c:

2. What is used as a wakeup source?

WICED PLATFORM BUTTON 1 is used as a wakeup source.

3. What is the name of the sleep permit handler function?

```
low_power_sleep_handler
```

4. When are the connection interval, latency, and timeout values updated in the code?

The values are updated in the GATT connect callback function when a connection is established. The code is in *low\_power\_208xx\_ble.c*:

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