

# Module Interface Specification for SFWRENG 4G06

## Capstone Design Project

Team #18, InfiniView-AI

Anhao Jiao

Kehao Huang

Qianlin Chen

Qi Shu

Xunzhou Ye

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# 1 Revision History

Date	Version	Notes
Date 1	1.0	Notes
Date 2	1.1	Notes

## 2 Symbols, Abbreviations and Acronyms

See SRS Documentation at [\[give url —SS\]](#)

[\[Also add any additional symbols, abbreviations or acronyms —SS\]](#)

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## 3 Introduction

The following document details the Module Interface Specifications for [Fill in your project name and description —SS]

Complementary documents include the System Requirement Specifications and Module Guide. The full documentation and implementation can be found at .... [provide the url for your repo —SS]

## 4 Notation

[You should describe your notation. You can use what is below as a starting point. —SS]

The structure of the MIS for modules comes from Hoffman and Strooper (1995), with the addition that template modules have been adapted from Ghezzi et al. (2003). The mathematical notation comes from Chapter 3 of Hoffman and Strooper (1995). For instance, the symbol  $:=$  is used for a multiple assignment statement and conditional rules follow the form  $(c_1 \Rightarrow r_1 | c_2 \Rightarrow r_2 | \dots | c_n \Rightarrow r_n)$ .

The following table summarizes the primitive data types used by SFWRENG 4G06 Capstone Design Project.

Data Type	Notation	Description
character	char	a single symbol or digit
integer	$\mathbb{Z}$	a number without a fractional component in $(-\infty, \infty)$
natural number	$\mathbb{N}$	a number without a fractional component in $[1, \infty)$
real	$\mathbb{R}$	any number in $(-\infty, \infty)$

The specification of SFWRENG 4G06 Capstone Design Project uses some derived data types: sequences, strings, and tuples. Sequences are lists filled with elements of the same data type. Strings are sequences of characters. Tuples contain a list of values, potentially of different types. In addition, SFWRENG 4G06 Capstone Design Project uses functions, which are defined by the data types of their inputs and outputs. Local functions are described by giving their type signature followed by their specification.

## 5 Module Decomposition

The following table is taken directly from the Module Guide document for this project.



Level 1	Level 2
Hardware-Hiding	
Behaviour-Hiding	Input Parameters Output Format Output Verification Temperature ODEs Energy Equations Control Module Specification Parameters Module
Software Decision	Sequence Data Structure ODE Solver Plotting

Table 1: Module Hierarchy

## 6 MIS of RTC Control Module

### 6.1 Module

RTCControl

### 6.2 Uses

Web APIs

STUN Server Module

### 6.3 Syntax

#### 6.3.1 Exported Constants

N/A

#### 6.3.2 Exported Access Programs

Name	In	Out	Exceptions
createPeerConnection	JSON	RTCPeerConnection	-
closeRemoteConnection	RTCPeerConnection	-	-
negotiate	RTCPeerConnection	-	-

### 6.4 Semantics

#### 6.4.1 State Variables

N/A

#### 6.4.2 Environment Variables

STUN\_SERVER\_ADDRESS: string — represents the address of the STUN server

SFU\_BROADCAST\_API: string — represents the API endpoint for SFU broadcast API

SFU\_CONSUME\_API: string — represents the API endpoint for SFU consume API

#### 6.4.3 Assumptions

SFU server and STUN servers are running in normal conditions.

#### 6.4.4 Access Routine Semantics

createPeerConnectionWith(config: JSON):

- transition: N/A

- output: `pc := RTCPeerConnection` — initializes a new `RTCPeerConnection` based on the given configuration.
- exception: N/A

`closeRemoteConneciton(pc: RTCPeerConnection):`

- transition: `pc.signalingState := closed` — closes peer connection and send a signal to the connected peer connection.
- output: N/A
- exception: N/A

`negotiate(pc: RTCPeerConnection):`

- transition:  
`pc.localDescription := RTCSessionDescriptionInit`  
`pc.remoteDescription := RTCSessionDescriptionInit`  
sets the local description of the peer connection to its generated SDP, and set the remote description of the peer connection to its received SDP from `SFU_BROADCAST_API`.
- output: N/A
- exception: N/A

`getRemoteStream(pc: RTCPeerConnection):`

- transition: `pc.event := getRemoteEvent(pc).streams`
- output: N/A
- exception: N/A

#### 6.4.5 Local Functions

`getRemoteEvent(pc: RTCPeerConnection):`

- transition: N/A
- output: `pc.event := RTCTrackEvent`
- exception: N/A

## 7 MIS of Media Control Module

### 7.1 Module

`MediaContorl`

## 7.2 Uses

Web APIs

## 7.3 Syntax

### 7.3.1 Exported Constants

N/A

### 7.3.2 Exported Access Programs

Name	In	Out	Exceptions
setMicEnabled	Boolean	-	-
setCameraEnabled	Boolean	-	-
getStream	-	MediaStream	-

## 7.4 Semantics

### 7.4.1 State Variables

isMicEnabled: Boolean

isCameraEnabled: Boolean

### 7.4.2 Environment Variables

Microphone

Camera

### 7.4.3 Assumptions

User's devices have a functioning screen, camera and microphone.

### 7.4.4 Access Routine Semantics

setMicEnabled(isEnabled: Boolean):

- transition: isMicEnabled := isEnabled
- output: N/A
- exception: N/A

setCameraEnabled(isEnabled: Boolean):

- transition: isCameraEnabled := isEnabled
- output: N/A

- exception: N/A

getStream():

- transition: N/A
- output: returns the user media stream based on the state value isCameraEnabled and isMicEnabled
- exception: N/A

#### 7.4.5 Local Functions

N/A

## 8 MIS of Instructor View Module

### 8.1 Module

Instructor

### 8.2 Uses

Media Control Module

RTC Control Module

Annotation Configuration Module

React

Web APIs

### 8.3 Syntax

#### 8.3.1 Exported Constants

N/A

#### 8.3.2 Exported Access Programs

Name	In	Out	Exceptions
Instructor	-	React.component	-

### 8.4 Semantics

#### 8.4.1 State Variables

remoteVideoRef: HTMLVideoElement

selfVideoRef: HTMLVideoElement

peerConnection: RTCPeerConnection

### 8.4.2 Environment Variables

Screen

### 8.4.3 Assumptions

User's devices have a functioning screen, camera and microphone.

### 8.4.4 Access Routine Semantics

Instructor():

- transition: N/A
- output: renders a react component of the instructor view page
- exception: N/A

### 8.4.5 Local Functions

setPeerConnection(pc: RTCPeerConnection):

- transition: peerConnection := pc
- output: N/A
- exception: N/A

getSelfVideo():

- transition:  
selfVideoRef.current.video.srcObject:= MediaControl.getStream()  
render video stream from the local camera to screen
- output: N/A
- exception: N/A

startRemoteSharing():

- transition: peerConnection.addTrack := MediaControl.getStream()
- output: N/A
- exception: N/A

stopRemoteSharing():

- transition:  
`remoteVideoRef.current.video.srcObject = null`  
`peerConnection.close:= true`  
 stops the remote video on the user's screen and close the RTCPeerConnection
- output: N/A
- exception: N/A

`getRemoteVideo()`:

- transition: get remote video coming from the SFU server and render it on the user's screen.
- output: N/A
- exception: N/A

## 9 MIS of Practitioner View Module

### 9.1 Module

Practitioner

### 9.2 Uses

Media Control Module

RTC Control Module

Annotation Configuration Module

React

Web APIs

### 9.3 Syntax

#### 9.3.1 Exported Constants

N/A

#### 9.3.2 Exported Access Programs

Name	In	Out	Exceptions
Practitioner	-	React.component	-

## 9.4 Semantics

### 9.4.1 State Variables

remoteVideoRef: HTMLVideoElement  
peerConnection: RTCPeerConnection

### 9.4.2 Environment Variables

Screen

### 9.4.3 Assumptions

User's devices have a functioning screen.

### 9.4.4 Access Routine Semantics

N/A

### 9.4.5 Local Functions

setPeerConnection(pc: RTCPeerConnection):

- transition: peerConnection := pc
- output: N/A
- exception: N/A

getRemoteVideo():

- transition: get remote video coming from the SFU server and render it on the user's screen.
- output: N/A
- exception: N/A

## 10 MIS of Annotation Configuration Module

### 10.1 Module

AnnotationConfig

### 10.2 Uses

RTC Control Module  
React



## 10.3 Syntax

### 10.3.1 Exported Constants

N/A

### 10.3.2 Exported Access Programs

Name	In	Out	Exceptions
setIsSkeletonEnabled	Boolean	-	-
setIsCOMEnabled	Boolean	-	-
getIsSkeletonEnable	-	Boolean	-
getIsCOMEnable	-	Boolean	-

## 10.4 Semantics

### 10.4.1 State Variables

isSkeletonEnabled: Boolean

isCOMEnabled: Boolean

### 10.4.2 Environment Variables

N/A

### 10.4.3 Assumptions

N/A

### 10.4.4 Access Routine Semantics

setIsSkeletonEnabled(isEnabled: Boolean):

- transition: isSkeletonEnabled := isEnabled
- output: N/A
- exception: N/A

setIsCOMEnabled(isEnabled: Boolean):

- transition: isCOMEnabled := isEnabled
- output: N/A
- exception: N/A

getIsSkeletonEnabled():

- transition: N/A
- output: isSkeletonEnabled
- exception: N/A

getIsCOMEnabled():

- transition: N/A
- output: isCOMEnabled
- exception: N/A

#### 10.4.5 Local Functions

N/A

## 11 MIS of App Module

### 11.1 Module

App

### 11.2 Uses

RTC Control Module  
Media Control Module  
Instructor View Module  
Practitioner View Module  
Annotation Configuration Module  
User Authentication Module

### 11.3 Syntax

#### 11.3.1 Exported Constants

None

#### 11.3.2 Exported Access Programs

Name	In	Out	Exceptions
App	-	React.component	-

## **11.4 Semantics**

### **11.4.1 State Variables**

None

### **11.4.2 Environment Variables**

N/A

### **11.4.3 Assumptions**

N/A

### **11.4.4 Access Routine Semantics**

App():

- transition: App:= React.component() Start React App and render it on the user's device
- output: N/A
- exception: N/A

### **11.4.5 Local Functions**

N/A

## **12 MIS of User Authentication Module**

### **12.1 Module**

Auth

### **12.2 Uses**

Instructor View Module

Practitioner View Module

### **12.3 Syntax**

#### **12.3.1 Exported Constants**

None

### 12.3.2 Exported Access Programs

Name	In	Out	Exceptions
Auth	-	React.component	-

## 12.4 Semantics

### 12.4.1 State Variables

isUserInstructor: Boolean

### 12.4.2 Environment Variables

None

### 12.4.3 Assumptions

None

### 12.4.4 Access Routine Semantics

Auth():

- transition: Render the authentication page on the user's device, if the user clicks on the Instructor button, then jumps to the instructor view page, if the user clicks on the practitioner button, jumps to the practitioner view page.
- output: N/A
- exception: N/A

### 12.4.5 Local Functions

isUserInstructor  $\rightarrow$  Instructor view else Practitioner view  
setIsUserInstructor(isEnabled: Boolean):

- transition: isUserInstructor := isEnabled
- output: N/A
- exception: N/A

## 13 MIS of Video Transform Module

### 13.1 Module

VideoTransformTrack

### 13.2 Uses

HPE, CM

### 13.3 Syntax

#### 13.3.1 Exported Constants

kind = “video”

#### 13.3.2 Exported Access Programs

Routine name	In	Out	Exceptions
__init__	track, transform	-	-
recv	-	VideoFrame	-

### 13.4 Semantics

#### 13.4.1 State Variables

track: VideoStreamTrack

transform: str

#### 13.4.2 Environment Variables

None

#### 13.4.3 Assumptions

\_\_init\_\_ is called before any other access program

#### 13.4.4 Access Routine Semantics

\_\_init\_\_(track, transform):

- transition: initiated by track and transform, self.track = track, self.transform = transform

- output: out := self
- exception: None

recv(self):

- transition: Processes a video frame (frame) received from a track. Depending on the value of self.transform, it applies one of the following transformations: "HPE": Converts the frame by applying the HPE module annotation. "CM": Converts the frame by applying the CM module annotation. If self.transform is set to any other value, the frame is returned without any transformation.
- output: Returns a new VideoFrame object (new\_frame) that has undergone the specified transformation, preserving the original frame's timing information (timestamps and time base).
- exception: None

### 13.4.5 Local Functions

None

## 14 MIS of SFU Server Module

### 14.1 Module

SfuServer

### 14.2 Uses

VideoTransformTrack

### 14.3 Syntax

#### 14.3.1 Exported Constants

None

#### 14.3.2 Exported Access Programs

Routine name	In	Out	Exceptions
consumer	request	-	-
broadcast	request	-	-

## 14.4 Semantics

### 14.4.1 State Variables

None

### 14.4.2 Environment Variables

relay: MediaRelay

consumer\_track: VideoStreamTrack

### 14.4.3 Assumptions

None

### 14.4.4 Access Routine Semantics

consumer(request):

- transition: Processes a WebRTC connection request. Parses the request to extract session description parameters. Creates a new `RTCPeerConnection` object. Logs the information about the sent track. Adds a `VideoTransformTrack` to the peer connection, which includes subscribing to a consumer track and applying a specified video transformation. Sets the remote description of the peer connection based on the received session description. Creates and sets a local description for the peer connection by generating an answer to the received offer.
- output: Returns a web response in JSON format. This response contains the SDP data and the type of the local description set on the peer connection. This information is crucial for establishing the WebRTC connection.
- exception: There is no explicit exception handling within the function. If an error occurs during any of the steps (e.g., parsing the request, setting up the peer connection, or creating the response), the function may raise an exception related to that error. However, such exceptions are not explicitly caught or handled within the function itself. Potential errors could arise from invalid request data, failures in peer connection operations, or issues in response generation.

broadcast(request):

- transition: Manages the setup and handling of a WebRTC peer connection for broadcasting. Parses the incoming request to extract the SDP data. Initializes a new `RTCPeerConnection`. Adds the peer connection to a global set and logs relevant information. Sets up event handlers for different peer connection events:
  1. Connection State Change: Monitors the connection state, logging changes and closing the connection if it fails.

2. Track Reception: Handles received tracks, particularly video tracks, by setting a global `consumer_track` for later use, and logs when tracks end.
  3. Processes the received offer by setting it as the remote description of the peer connection.
  4. Creates and sets a local description for the peer connection in response to the offer.
- output: Returns a web response in JSON format, containing the SDP data and the type of the local description set on the peer connection. This is essential for completing the WebRTC connection setup.
  - exception: The function does not explicitly handle exceptions. Errors during the processing of the request, peer connection operations, or event handling may result in exceptions. These exceptions are not caught within the function, meaning the caller must handle any arising errors. Potential errors could include issues with the request format, failures in peer connection setup, or problems in event handling.

#### **14.4.5 Local Functions**

N/A

## **15 MIS of Human Pose Estimation Annotation Module**

### **15.1 Module**

HPE

### **15.2 Uses**

Numpy, CV2, OS, Sys, Time, Subprocess, Shutil, Socket

### **15.3 Syntax**

#### **15.3.1 Exported Constants**

`server_address`, `HPE_address`, `K`, `pose`, `Rt1`, `R1`, `t1`, `P1`, `Identity`, `P2`



Name	In	Out	Exceptions
get_kpts	Image	List	IOError, ValueError
measureJoint	List, List	Tuple	N/A
matchKpts	List	List	N/A
get3D	List, List	List	N/A

### 15.3.2 Exported Access Programs

## 15.4 Semantics

### 15.4.1 State Variables

N/A

### 15.4.2 Environment Variables

N/A

### 15.4.3 Assumptions

External libraries are functioning as expected

### 15.4.4 Access Routine Semantics

get\_kpts(img):

- transition: Saves the input image to a designated path and calls OpenPose to generate keypoints, which are then saved to a JSON file.
- output: Returns a list of keypoints extracted from the input image.
- exception: IOError if image saving or reading fails, ValueError if keypoints processing fails.

measureJoint(kpts1, kpts2):

- transition: Computes the length of the spine in each set of keypoints and returns them ordered by length.
- output: Returns a tuple with the first element being the keypoints set with the longer spine.
- exception: N/A

matchKpts(mirror\_img):

- transition: Reflects the keypoints from the mirror image to match the real image.

- output: Returns the adjusted keypoints for the mirrored image.
- exception: N/A

get3D(real\_kpts, mirror\_kpts):

- transition: Uses the keypoints from the real and mirror images to triangulate 3D points.
- output: Returns the 3D coordinates of the keypoints.
- exception: N/A

#### 15.4.5 Local Functions

N/A: All functions are intended to be accessed by other modules within the system

## 16 MIS of Center of Mass Annotation Module

### 16.1 Module

CM

### 16.2 Uses

numpy: for numerical computations

params.bodySegParams: for body segmentation parameters

params.cameraParams: for camera parameters

### 16.3 Syntax

#### 16.3.1 Exported Constants

K, pose, P1, P2, R1, t1, R2, t2 - Camera intrinsic and extrinsic parameters, and projection matrices derived from them.

foot\_in\_air\_thresh - Threshold for determining if a foot is in the air.

CoM\_foot\_thresh - Threshold for determining the supporting foot based on the center of mass.

### 16.3.2 Exported Access Programs

Name	In	Out	Exceptions
getCoM	points_3D: 3D points array	CoM: Center of Mass point	-
feetStates	CoM: Center of Mass point points_3D: 3D points array	left_foot, right_foot: States of the feet	-

## 16.4 Semantics

### 16.4.1 State Variables

N/A: The module does not maintain internal state across invocations.

### 16.4.2 Environment Variables

N/A: This module does not rely on environment variables for its core functionality.

### 16.4.3 Assumptions

The module assumes that body segment parameters and camera calibration data provided by the bodySegParams and cameraParams modules are accurate and reliable.

### 16.4.4 Access Routine Semantics

getCoM(points\_3D):

- transition: Calculates the center of mass based on the 3D points of body joints.
- output: Returns the 3D coordinates of the body's center of mass.
- exception: No explicit exception handling within the function.

feetStates(CoM, points\_3D):

- transition: Determines the state of each foot (left and right) based on their position relative to the center of mass and the vertical distance from the ground.
- output: Returns a tuple containing two dictionaries, left\_foot and right\_foot, each indicating whether the respective foot is on the ground and whether it is supporting body weight.
- exception: No explicit exception handling within the function.

#### **16.4.5 Local Functions**

N/A: All functions are intended to be accessed by other modules within the system

## **17 MIS of STUN Server Module**

### **17.1 Module**

STUN

### **17.2 Uses**

### **17.3 Syntax**

#### **17.3.1 Exported Constants**

STUN\_SERVER\_ADDRESS

#### **17.3.2 Exported Access Programs**

### **17.4 Semantics**

#### **17.4.1 State Variables**

N/A: The module does not maintain internal state across invocations.

#### **17.4.2 Environment Variables**

N/A: This module does not rely on environment variables for its core functionality.

#### **17.4.3 Assumptions**

The module assumes that body segment parameters and camera calibration data provided by the bodySegParams and cameraParams modules are accurate and reliable.

#### **17.4.4 Access Routine Semantics**

N/A: No Access Routines are exported from this module

#### **17.4.5 Local Functions**

N/A: There is no local function in this module

## References

- Carlo Ghezzi, Mehdi Jazayeri, and Dino Mandrioli. *Fundamentals of Software Engineering*. Prentice Hall, Upper Saddle River, NJ, USA, 2nd edition, 2003.
- Daniel M. Hoffman and Paul A. Strooper. *Software Design, Automated Testing, and Maintenance: A Practical Approach*. International Thomson Computer Press, New York, NY, USA, 1995. URL <http://citeseer.ist.psu.edu/428727.html>.

## 18 Appendix

[Extra information if required —SS]