Module Interface Specification for SFWRENG 4G06 Capstone Design Project

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1 Revision History

Date	Version	Notes
Date 1	1.0	Notes
Date 2	1.1	Notes

2 Symbols, Abbreviations and Acronyms

See SRS Documentation at [give url —SS] [Also add any additional symbols, abbreviations or acronyms —SS]

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3 Introduction

The following document details the Module Interface Specifications for [Fill in your project name and description —SS]

Complementary documents include the System Requirement Specifications and Module Guide. The full documentation and implementation can be found at [provide the url for your repo —SS]

4 Notation

[You should describe your notation. You can use what is below as a starting point. —SS]

The structure of the MIS for modules comes from Hoffman and Strooper (1995), with the addition that template modules have been adapted from Ghezzi et al. (2003). The mathematical notation comes from Chapter 3 of Hoffman and Strooper (1995). For instance, the symbol := is used for a multiple assignment statement and conditional rules follow the form $(c_1 \Rightarrow r_1 | c_2 \Rightarrow r_2 | ... | c_n \Rightarrow r_n)$.

The following table summarizes the primitive data types used by SFWRENG 4G06 Capstone Design Project.

Data Type	Notation	Description
character	char	a single symbol or digit
integer	\mathbb{Z}	a number without a fractional component in $(-\infty, \infty)$
natural number	N	a number without a fractional component in $[1, \infty)$
real	\mathbb{R}	any number in $(-\infty, \infty)$

The specification of SFWRENG 4G06 Capstone Design Project uses some derived data types: sequences, strings, and tuples. Sequences are lists filled with elements of the same data type. Strings are sequences of characters. Tuples contain a list of values, potentially of different types. In addition, SFWRENG 4G06 Capstone Design Project uses functions, which are defined by the data types of their inputs and outputs. Local functions are described by giving their type signature followed by their specification.

5 Module Decomposition

The following table is taken directly from the Module Guide document for this project.

Level 1	Level 2
Hardware-Hiding	
Behaviour-Hiding	Input Parameters Output Format Output Verification Temperature ODEs Energy Equations Control Module Specification Parameters Module
Software Decision	Sequence Data Structure ODE Solver Plotting

Table 1: Module Hierarchy

6 MIS of RTC Control Module

6.1 Module

RTCControl

6.2 Uses

Web APIs STUN Server Module

6.3 Syntax

6.3.1 Exported Constants

N/A

6.3.2 Exported Access Programs

Name	In	Out	Exceptions
createPeerConnection	JSON	RTCPeerConnection	-
${\bf close Remote Connection}$	n RTCPeerConnection	-	-
negotiate	RTCPeerConnection	-	_

6.4 Semantics

6.4.1 State Variables

N/A

6.4.2 Environment Variables

STUN_SERVER_ADDRESS: string — represents the address of the STUN server SFU_BROADCAST_API: string — represents the API endpoint for SFU broadcast API SFU_CONSUME_API: string — represents the API endpoint for SFU consume API

6.4.3 Assumptions

SFU server and STUN servers are running in normal conditions.

6.4.4 Access Routine Semantics

createPeerConnectionWith(config: JSON):

• transition: N/A

- output: pc := RTCPeerConnection initializes a new RTCPeerConnection based on the given configuration.
- exception: N/A

closeRemoteConneciton(pc: RTCPeerConnection):

- transition: pc.signalingState := closed closes peer connection and send a signal to the connected peer connection.
- output: N/A
- exception: N/A

negotiate(pc: RTCPeerConnection):

- transition:
 - pc.localDescription := RTCSessionDescriptionInit

pc.remoteDescription := RTCSessionDescriptionInit

sets the local description of the peer connection to its generated SDP, and set the remote description of the peer connection to its received SDP from SFU_BROADCAST_API.

- output: N/A
- exception: N/A

getRemoteStream(pc: RTCPeerConnection):

- transition: pc.event := getRemoteEvent(pc).streams
- output: N/A
- exception: N/A

6.4.5 Local Functions

getRemoteEvent(pc: RTCPeerConnection):

- transition: N/A
- \bullet output: pc.event := RTCTrackEvent
- exception: N/A

7 MIS of Media Control Module

7.1 Module

MediaContorl

7.2 Uses

Web APIs

7.3 Syntax

7.3.1 Exported Constants

N/A

7.3.2 Exported Access Programs

Name	In	Out	Exceptions
setMicEnabled	Boolean	-	-
${\bf set Camera Enabled}$	Boolean	-	-
getStream	-	MediaStream	-

7.4 Semantics

7.4.1 State Variables

isMicEnabled: Boolean isCameraEnabled: Boolean

7.4.2 Environment Variables

Microphone Camera

7.4.3 Assumptions

User's devices have a functioning screen, camera and microphone.

7.4.4 Access Routine Semantics

setMicEnabled(isEnabled: Boolean):

• transition: isMicEnabled := isEnabled

• output: N/A

• exception: N/A

setCameraEnabled(isEnabled: Boolean):

• transition: isCameraEnabled := isEnabled

• output: N/A

• exception: N/A

getStream():

• transition: N/A

• output: returns the user media stream based on the state value isCameraEnabled and isMicEnabled

• exception: N/A

7.4.5 Local Functions

N/A

8 MIS of Instructor View Module

8.1 Module

Instructor

8.2 Uses

Media Control Module RTC Control Module Annotation Configuration Module React Web APIs

8.3 Syntax

8.3.1 Exported Constants

N/A

8.3.2 Exported Access Programs

Name	In	Out	Exceptions
Instructor	-	React.component	-

8.4 Semantics

8.4.1 State Variables

remoteVideoRef: HTMLVideoElement selfVideoRef: HTMLVideoElement peerConnection: RTCPeerConnection

8.4.2 Environment Variables

Screen

8.4.3 Assumptions

User's devices have a functioning screen, camera and microphone.

8.4.4 Access Routine Semantics

Instructor():

- transition: N/A
- output: renders a react component of the instructor view page
- exception: N/A

8.4.5 Local Functions

setPeerConnection(pc: RTCPeerConnection):

- transition: peerConnection := pc
- output: N/A
- exception: N/A

getSelfVideo():

- transition:
 - selfVideoRef.current.video.srcObject:= MediaControl.getStream() render video stream from the local camera to screen
- output: N/A
- exception: N/A

startRemoteSharing():

- $\bullet \ \ transition: \ peerConnection.addTrack := MediaControl.getStream()$
- output: N/A
- exception: N/A

stopRemoteSharing():

• transition:

remoteVideoRef.current.video.srcObject = null
peerConnection.close:= true

stops the remote video on the user's screen and close the RTCPeerConnection

• output: N/A

• exception: N/A

getRemoteVideo():

• transition: get remote video coming from the SFU server and render it on the user's screen.

• output: N/A

• exception: N/A

9 MIS of Practitioner View Module

9.1 Module

Practitioner

9.2 Uses

Media Control Module RTC Control Module Annotation Configuration Module React Web APIs

9.3 Syntax

9.3.1 Exported Constants

N/A

9.3.2 Exported Access Programs

Name	${ m In}$	Out	Exceptions
Practitioner	-	React.component	-

9.4 Semantics

9.4.1 State Variables

remoteVideoRef: HTMLVideoElement peerConnection: RTCPeerConnection

9.4.2 Environment Variables

Screen

9.4.3 Assumptions

User's devices have a functioning screen.

9.4.4 Access Routine Semantics

N/A

9.4.5 Local Functions

setPeerConnection(pc: RTCPeerConnection):

• transition: peerConnection := pc

• output: N/A

• exception: N/A

getRemoteVideo():

- transition: get remote video coming from the SFU server and render it on the user's screen.
- output: N/A
- exception: N/A

10 MIS of Annotation Configuration Module

10.1 Module

AnnotationConfig

10.2 Uses

RTC Control Module

React

10.3 Syntax

10.3.1 Exported Constants

N/A

10.3.2 Exported Access Programs

Name	In	Out	Exceptions
setIsSkeletonEnabled	Boolean	-	-
setIsCOMEnabled	Boolean	-	-
${\it getIsSkeletonEnable}$	_	Boolean	-
getIsCOMEnable	-	Boolean	

10.4 Semantics

10.4.1 State Variables

isSkeletonEnabled: Boolean isCOMEnabled: Boolean

10.4.2 Environment Variables

N/A

10.4.3 Assumptions

N/A

10.4.4 Access Routine Semantics

setIsSkeletonEnabled(isEnabled: Boolean):

 \bullet transition: isSkeletonEnabled := isEnabled

• output: N/A

• exception: N/A

setIsCOMEnabled(isEnabled: Boolean):

• transition: isCOMEnabled := isEnabled

• output: N/A

• exception: N/A

getIsSkeletonEnabled():

 \bullet transition: N/A

 $\bullet\,$ output: is Skeleton
Enabled

• exception: N/A

getIsCOMEnabled():

ullet transition: N/A

ullet output: is COMEnabled

• exception: N/A

10.4.5 Local Functions

N/A

References

Carlo Ghezzi, Mehdi Jazayeri, and Dino Mandrioli. Fundamentals of Software Engineering. Prentice Hall, Upper Saddle River, NJ, USA, 2nd edition, 2003.

Daniel M. Hoffman and Paul A. Strooper. Software Design, Automated Testing, and Maintenance: A Practical Approach. International Thomson Computer Press, New York, NY, USA, 1995. URL http://citeseer.ist.psu.edu/428727.html.

11 Appendix

 $[{\bf Extra~information~if~required~-\!SS}]$