Luminosity Distance - PHYS417 Project 2

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1 The Friedmann Equation

Show it can be written Predict behaviour (take limits)

In a universe with both matter and dark energy we need to find d_p by numerical integration of

$$d_p(z) = \frac{c}{H_0} \int_0^z \frac{dz'}{E(z')}$$

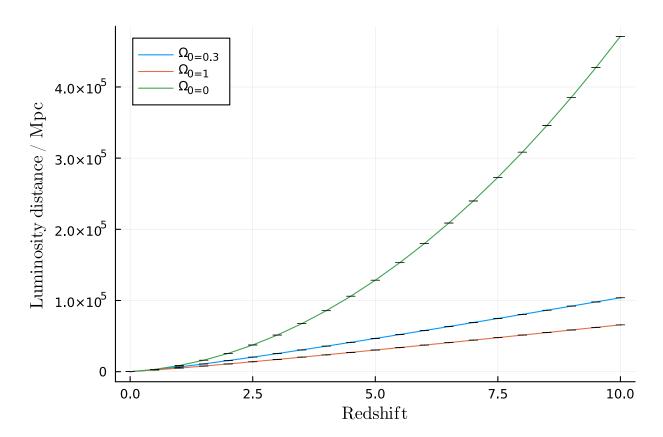
From here on out we'll assume a flat universe, unless stated otherwise.

```
using Unitful # Unit handling
using UnitfulAstro # Astronomical units
using PhysicalConstants.CODATA2018: c_0 # Speed of light from CODATA2018, with units
using QuadGK # Numerical integration
using Plots, Latexify, UnitfulLatexify, LaTeXStrings
using Measurements # Uncertainly handling
# Unitful doesn't export preferunits so we have to reference by package
Unitful.preferunits(u"Mpc",u"Msun")
# Define our cosmological parameters
\Omega 0::Real = 0.3
\Omega k::Real = 0 # flat universe
\Omega\Lambda::Real = 1 - \Omega0
HO = 70.0u"km/s/Mpc"
# This is a one line function definition
E(z::Real)::Number = sqrt(\Omega0*(1+z)^3 + \Omegak*(1+z)^2 + \Omega\Lambda)
# Input type must be real and the output must be a length
# Unitful will determine and check the dimensions of the output
function dp(z::Real)::Unitful.Length
    """Calculate proper distance from redshift."""
    integral, err = quadgk(zz \rightarrow 1/E(zz), 0, z, rtol=1e-8)
    return c_0/H0 .* (integral ± err)
end
dl(z::Real) = dp(z) * (1+z)
z = 0:0.5:10
# dl.(z) vectorises dl so it acts elementwise on z
plot(z,
```

```
upreferred.(dl.(z)),
unitformat=latexify,
label="\\Omega_0=\$(\Omega)\",
legend=:topleft,
xlabel=L"\mathrm{Redshift}",
ylabel="\\mathrm{Luminosity}\\ distance\}"
)

# Matter dominated -> no dark energy
\Omega_0:: \text{Real} = 1
\Omega_{\Lambda}:: \text{Real} = 1 - \Omega_0
plot!(z, dl.(z), label="\\Omega_0=\$(\Omega)\") # plot!() updates last plot

# Dark energy dominated -> no matter
\Omega_0:: \text{Real} = 0
\Omega_{\Lambda}:: \text{Real} = 1 - \Omega_0
plot!(z, dl.(z), label="\\Omega_0=\$(\Omega_0)\")
```



Candle time.

We know that radial velocity is related to proper distance by

$$v_r = H_0 d_p$$

In the low redshift (and thus non-relativistic) limit

 $v_r \approx zc$

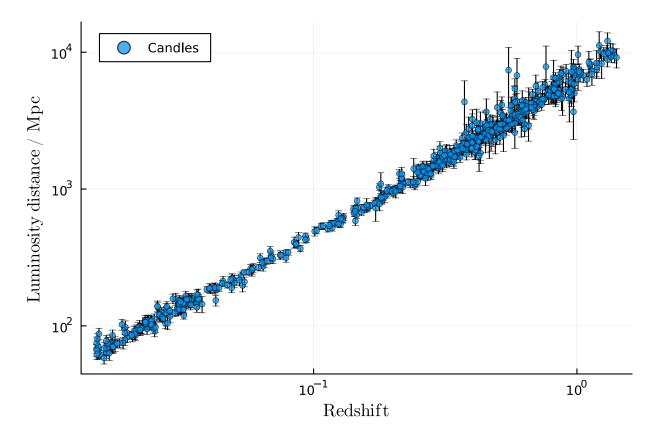
so we can conclude

$$d_p \approx \frac{zc}{H_0}$$

Combining this with our luminosity distance equation and gives

$$d_l \approx \frac{zc}{H_0}(1+z) \approx \frac{zc}{H_0} \text{as } z \to 0$$

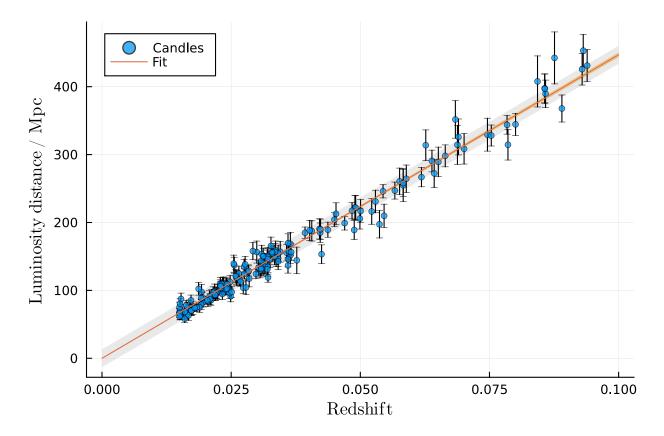
```
using CSV, DataFrames
dl_from_m(dm::Number)::Unitful.Length = 10u"pc" * 10^(dm/5)
data = CSV.read("SCPUnion2.1_mu_vs_z.txt",
                DataFrame,
                header=["id", "z", "DMVal", "DMErr", "Prob"],
                skipto=6
        )
data.DM = data.DMVal . \pm data.DMErr
select!(data, :id, :z, :DM) # Get rid of the other columns
data.dl = upreferred.(dl_from_m.(data.DM))
scatter(data.z,
        data.dl,
        unitformat=latexify,
        label="Candles",
        legend=:topleft,
        xlabel=L"\mathrm{Redshift}",
        ylabel="\\mathrm{Luminosity\\ distance}",
        markersize=3,
        markeralpha=0.75,
        xscale=:log10,
        yscale=:log10
)
```



We can perform basic least squares in Julia with remarkable ease. Remarkably it handles uncertaintities. However it doesn't like units so we'll have to strip them (carefully!). The line of best fit is underlaid by a light orange region showing variation from the uncertainty in H_0 and a grey region showing the standard deviation of the data as estimated from the fitting. The first region is very narrow and thus hard to see.

```
using Statistics: mean
function HOLeastSquares(kernel, z_data, dl_data)
    reciprocal_HO = kernel \ ustrip.(u"Mpc", dl_data) # This performs least squares
    est_H0 = 1u"km/s/Mpc" / reciprocal_H0
   println("Estimated HO = $(est_HO)")
    # sum of squares error
    fit_err = sum(abs2, Measurements.value.(dl_data) -
z_data*c_0/Measurements.value(est_H0))
    dl mean = mean(dl data)
    # sum of variance
   var = sum(abs2, Measurements.value.(dl_data .- Measurements.value.(dl_mean)))
   println("R^2 = $(1 - fit_err/var)") # Coefficent of determination
    dl_fit_err = sqrt(1/(length(z_data)-1) * fit_err) # Std of dl from fit error
    return est_H0, dl_fit_err
end
lowz_data = @view data[data.z .< 0.1, [:z, :d1]] # get z and DM for low redshift</pre>
G = lowz_{data.z} * ustrip(u"km/s", c_0) # construct kernel. dl = G*(1/H0)
lowz_H0, lowz_err = HOLeastSquares(G, lowz_data.z, lowz_data.dl)
scatter(lowz_data.z,
```

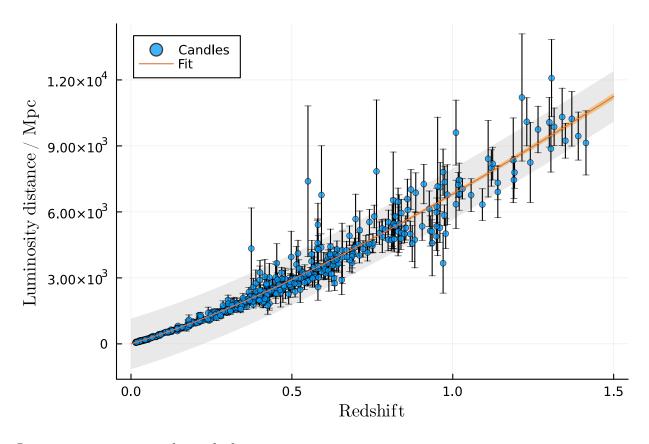
```
lowz data.dl,
        unitformat=latexify,
        label="Candles",
        legend=:topleft,
        xlabel=L"\mathrm{Redshift}",
        ylabel="\\mathrm{Luminosity\\ distance}",
        markersize=3,
        markeralpha=0.75
)
z = 0:0.01:0.1
dlz = z*c_0/Measurements.value(lowz_H0)
plot!(z, dlz, linewidth=1, label="Fit")
plot!(
    z,
    dlz .+ lowz_err,
    fillrange = dlz .- lowz_err,
    fillcolor = :lightgray,
    fillalpha = 0.5,
    linecolor = nothing,
    primary = false, # no legend entry
    z_order = :back
plot!(
    z*c\_0/({\tt Measurements.value(lowz\_H0)-Measurements.uncertainty(lowz\_H0))}\,,
    fillrange = z*c_0/(Measurements.value(lowz_H0) + Measurements.uncertainty(lowz_H0)),
    fillcolor = :orange,
    fillalpha = 0.75,
    linecolor = nothing,
    primary = false, # no legend entry
    z_order = :back
)
Estimated H0 = 67.07 \pm 0.53 km Mpc^-1 s^-1
R^2 = 0.9791817338152677
```



Now we'll fit the full data, using the full equation for luminosity distance and assuming $\Omega_0 = 0.3$.

```
\Omega0::Real = 0.3
\Omega\Lambda::Real = 1 - \Omega0
function E_integral(z::Real)::Number
    integral, err = quadgk(zz \rightarrow 1/E(zz), 0, z, rtol=1e-8)
    {	t return integral } \pm {	t err }
end
G = ustrip(u"km/s", c_0) * E_integral.(data.z) .* (1 .+ data.z)
allz_HO, allz_err = HOLeastSquares(G, data.z, data.dl)
# I should probably put all this repeated code into a function
# But I'm not going to
scatter(data.z,
        data.dl,
        unitformat=latexify,
        label="Candles",
        legend=:topleft,
        xlabel=L"\mathrm{Redshift}",
        ylabel="\\mathrm{Luminosity\\ distance}",
        markersize=3,
        markeralpha=0.75
)
z = 0:0.05:1.5
dlz1 = c_0 * Measurements.value.(E_integral.(z) .* (1 .+ z))
dlz = dlz1 / Measurements.value(allz_H0)
```

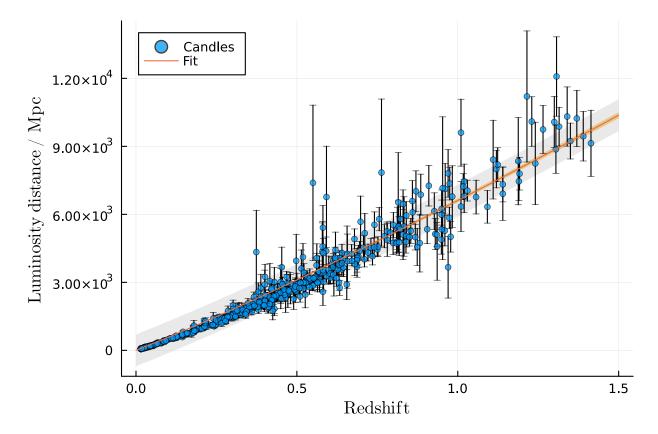
```
plot!(z, dlz, linewidth=1, label="Fit")
plot!(
    dlz .+ allz_err,
    fillrange = dlz .- allz_err,
    fillcolor = :lightgray,
    fillalpha = 0.5,
    linecolor = nothing,
   primary = false, # no legend entry
    z_order = :back
)
plot!(
    dlz1/(Measurements.value(allz_H0)-Measurements.uncertainty(allz_H0)),
    fillrange = dlz1/(Measurements.value(allz_H0)+Measurements.uncertainty(allz_H0)),
   fillcolor = :orange,
   fillalpha = 0.75,
    linecolor = nothing,
   primary = false, # no legend entry
    z_order = :back
Estimated H0 = 67.89 \pm 0.9 km Mpc^-1 s^-1
R^2 = 0.7533095159272138
```



Lets try a universe without dark energy.

```
\Omega0::Real = 1 \Omega\Lambda::Real = 1 - \Omega0 G = ustrip(u"km/s", c_0) * E_integral.(data.z) .* (1 .+ data.z)
```

```
allz_HO, allz_err = HOLeastSquares(G, data.z, data.dl)
# I should probably put all this repeated code into a function
# But I'm not going to
scatter(data.z,
        data.dl,
        unitformat=latexify,
        label="Candles",
        legend=:topleft,
        xlabel=L"\mathrm{Redshift}",
        ylabel="\\mathrm{Luminosity\\ distance}",
        markersize=3,
        markeralpha=0.75
)
z = 0:0.05:1.5
dlz1 = c_0 * Measurements.value.(E_integral.(z) .* (1 .+ z))
dlz = dlz1 / Measurements.value(allz_H0)
plot!(z, dlz, linewidth=1, label="Fit")
plot!(
    z,
    dlz .+ allz_err,
    fillrange = dlz .- allz_err,
    fillcolor = :lightgray,
   fillalpha = 0.5,
    linecolor = nothing,
    primary = false, # no legend entry
   z_order = :back
)
plot!(
    dlz1/(Measurements.value(allz_H0)-Measurements.uncertainty(allz_H0)),
    fillrange = dlz1/(Measurements.value(allz_H0)+Measurements.uncertainty(allz_H0)),
    fillcolor = :orange,
   fillalpha = 0.75,
   linecolor = nothing,
   primary = false, # no legend entry
    z order = :back
)
Estimated H0 = 53.1 \pm 0.68 km Mpc^-1 s^-1
R^2 = 0.908673608461059
```



Compare -> R^2 value, appearance of fit, match with other sources using LsqFit

```
# Implementing this curve fitting produced a succession of cryptic errors
# that I resolved by removing uncertainties and units, with some regret.
function dp(z, \Omega, H)
    integral, err = quadgk(zz \rightarrow 1/sqrt(\Omega*(1+z)^3 + (1-\Omega)), 0, z, rtol=1e-8)
    return ustrip(u"km/s", c_0)/H * (integral ± err)
end
function dl_model(z, p)
    r = dp.(z, p[1], p[2]) .* (1 .+ z)
    s = Measurements.value.(r)
    return s
end
dl_in = ustrip.(u"Mpc", Measurements.value.(data.dl))
weights = 1 ./ ustrip.(u"Mpc", Measurements.uncertainty.(data.dl)).^2
fit = curve_fit(dl_model, data.z, dl_in, weights, [0.3, 70])
fit_err = margin_error(fit)
fit_std_err = stderror(fit)
display(fit.param)
display(fit_err)
display(fit_std_err)
function E_integral(z::Real)::Number
    integral, err = quadgk(zz \rightarrow 1/E(zz), 0, z, rtol=1e-8)
    return Measurements.value(integral) \pm (Measurements.uncertainty(integral) +
Measurements.value(err) + Measurements.uncertainty(err))
```

```
end
z = 0:0.05:1.5
\Omega0 = fit.param[1] \pm fit_err[1]
\Omega\Lambda = 1 - \Omega0
HO = (fit.param[2] \pm fit_err[2])*1u"km/s/Mpc"
dlz1 = c_0 * E_integral.(z) .* (1 .+ z)
dlz = dlz1 / H0
scatter(data.z,
        data.dl,
        unitformat=latexify,
        label="Candles",
        legend=:topleft,
        xlabel=L"\mathrm{Redshift}",
        ylabel="\\mathrm{Luminosity\\ distance}",
        markersize=3,
        markeralpha=0.75
)
plot!(z, Measurements.value.(dlz), linewidth=1, label="Fit")
plot!(
    z,
    Measurements.value.(dlz) + Measurements.uncertainty.(dlz),
    fillrange = Measurements.value.(dlz) - Measurements.uncertainty.(dlz),
    fillcolor = :lightgray,
    fillalpha = 0.5,
    linecolor = nothing,
    primary = false, # no legend entry
    z_order = :back
)
2-element Vector{Float64}:
  0.09930322376791202
71.01740922100265
2-element Vector{Float64}:
 0.012018801020293067
 0.6269724699228766
2-element Vector{Float64}:
 0.006119313409312699
 0.31921994847830576
```

