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NVIDIA Announces Financial Results for Second Quarter Fiscal 2024

- Record revenue of \$13.51 billion, up 88% from Q1, up 101% from year ago
- Record Data Center revenue of \$10.32 billion, up 141% from Q1, up 171% from year ago

SANTA CLARA, Calif., Aug. 23, 2023 (GLOBE NEWSWIRE) -- NVIDIA (NASDAQ: NVDA) today reported revenue for the second quarter ended July 30, 2023, of \$13.51 billion, up 101% from a year ago and up 88% from the previous quarter.

GAAP earnings per diluted share for the quarter were \$2.48, up 854% from a year ago and up 202% from the previous quarter. Non-GAAP earnings per diluted share were \$2.70, up 429% from a year ago and up 148% from the previous quarter.

"A new computing era has begun. Companies worldwide are transitioning from general-purpose to accelerated computing and generative AI," said Jensen Huang, founder and CEO of NVIDIA.

"NVIDIA GPUs connected by our Mellanox networking and switch technologies and running our CUDA AI software stack make up the computing infrastructure of generative AI.

"During the quarter, major cloud service providers announced massive NVIDIA H100 AI infrastructures. Leading enterprise IT system and software providers announced partnerships to bring NVIDIA AI to every industry. The race is on to adopt generative AI," he said.

During the second quarter of fiscal 2024, NVIDIA returned \$3.38 billion to shareholders in the form of 7.5 million shares repurchased for \$3.28 billion, and cash dividends. As of the end of the second quarter, the company had \$3.95 billion remaining under its share repurchase authorization. On August 21, 2023, the Board of Directors approved an additional \$25.00 billion in share repurchases, without expiration. NVIDIA plans to continue share repurchases this fiscal year.

NVIDIA will pay its next quarterly cash dividend of \$0.04 per share on September 28, 2023, to all shareholders of record on September 7, 2023.

Q2 Fiscal 2024 Summary

GAAP

(\$ in millions, except earnings per share)	Q2 FY24 Q1 FY24 Q2 FY23	Q/Q	Y/Y
Revenue	\$ 13,507 \$ 7,192 \$ 6,704	Up 88%	Up 101%
Gross margin	70.1% 64.6% 43.5%	Up 5.5 pts	Up 26.6 pts
Operating expenses	\$ 2,662 \$ 2,508 \$ 2,416	Up 6%	Up 10%
Operating income	\$ 6,800 \$ 2,140 \$ 499	Up 218%	Up 1,263%

Net income	\$ 6,188	\$ 2,043	\$ 656	Up 203%	Up 843%
Diluted earnings per share	\$ 2.48	\$ 0.82	\$ 0.26	Up 202%	Up 854%

Non-GAAP

(\$ in millions, except earnings per share)	Q2 FY24 Q1 FY24 Q2 FY23	Q/Q Y/Y
Revenue	\$ 13,507 \$ 7,192 \$ 6,704	Up 88% Up 101%
Gross margin	71.2% 66.8% 45.9%	Up 4.4 pts Up 25.3 pts
Operating expenses	\$ 1,838 \$ 1,750 \$ 1,749	Up 5% Up 5%
Operating income	\$ 7,776 \$ 3,052 \$ 1,325	Up 155% Up 487%
Net income	\$ 6,740 \$ 2,713 \$ 1,292	Up 148% Up 422%
Diluted earnings per share	\$ 2.70 \$ 1.09 \$ 0.51	Up 148% Up 429%

Outlook

NVIDIA's outlook for the third quarter of fiscal 2024 is as follows:

- Revenue is expected to be \$16.00 billion, plus or minus 2%.
- GAAP and non-GAAP gross margins are expected to be 71.5% and 72.5%, respectively, plus or minus 50 basis points.
- GAAP and non-GAAP operating expenses are expected to be approximately \$2.95 billion and \$2.00 billion, respectively.
- GAAP and non-GAAP other income and expense are expected to be an income of approximately \$100 million, excluding gains and losses from non-affiliated investments.
- GAAP and non-GAAP tax rates are expected to be 14.5%, plus or minus 1%, excluding any discrete items.

Highlights

NVIDIA achieved progress since its previous earnings announcement in these areas:

Data Center

- Second-quarter revenue was a record \$10.32 billion, up 141% from the previous quarter and up 171% from a year ago.
- Announced that the <u>NVIDIA® GH200 Grace™ Hopper™ Superchip</u> for complex AI and HPC workloads is shipping this quarter, with a <u>second-generation version</u> with HBM3e memory expected to ship in Q2 of calendar 2024.
- Announced the <u>NVIDIA L40S GPU</u> a universal data center processor designed to accelerate
 the most compute-intensive applications available from leading server makers in a broad
 range of platforms, including NVIDIA OVX™ and <u>NVIDIA AI-ready servers</u> with NVIDIA
 BlueField® DPUs, beginning this quarter.
- Unveiled NVIDIA MGX[™], a server reference design available this quarter that lets system makers quickly and cost-effectively build more than 100 server variations for AI, HPC and NVIDIA Omniverse[™] applications.
- Announced <u>NVIDIA Spectrum-X™</u>, an accelerated networking platform designed to improve the performance and efficiency of Ethernet-based AI clouds, which is shipping this quarter.
- Joined with global system makers to announce new <u>NVIDIA RTX™ workstations</u> with up to four new NVIDIA RTX 6000 Ada GPUs, as well as NVIDIA AI Enterprise and NVIDIA Omniverse Enterprise software, expected to ship this quarter.
- Launched general availability of cloud instances based on NVIDIA H100 Tensor Core GPUs with <u>Amazon Web Services</u>, <u>Microsoft Azure</u> and regional cloud service providers.
- Partnered with a range of companies on AI initiatives, including:
 - <u>ServiceNow and Accenture</u> to develop AI Lighthouse, a first-of-its-kind program to fast-track the development and adoption of enterprise generative AI capabilities.
 - VMware to extend the companies' strategic partnership to ready enterprises running VMware's cloud infrastructure for the era of generative AI with VMware Private AI Foundation with NVIDIA.
 - <u>Snowflake</u> to provide businesses with an accelerated path to create customized generative AI applications using their own proprietary data.

- WPP to develop a generative AI-enabled content engine that lets creative teams produce high-quality commercial content faster, more efficiently and at scale while staying fully aligned with a client's brand.
- SoftBank to create a platform for generative AI and 5G/6G applications based on the GH200, which SoftBank plans to roll out at new, distributed AI data centers across Japan.
- <u>Hugging Face</u> to give developers access to NVIDIA DGX™ Cloud AI supercomputing within the Hugging Face platform to train and tune advanced AI models.
- Announced <u>NVIDIA AI Workbench</u>, an easy-to-use toolkit allowing developers to quickly create, test and customize pretrained generative AI models on a PC or workstation and then scale them, as well as <u>NVIDIA AI Enterprise 4.0</u>, the latest version of its enterprise software.
- Set <u>records in the latest MLPerf training benchmarks</u> with H100 GPUs, excelling in a new measure for generative AI.

Gaming

- Second-quarter revenue was \$2.49 billion, up 11% from the previous quarter and up 22% from a year ago.
- Began shipping the <u>GeForce RTX™ 4060 family</u> of GPUs, bringing to gamers NVIDIA Ada Lovelace architecture and DLSS, starting at \$299.
- Announced <u>NVIDIA Avatar Cloud Engine</u>, or <u>ACE</u>, for <u>Games</u>, a custom AI model foundry service using AI-powered natural language interactions to transform games by bringing intelligence to non-playable characters.
- Added 35 DLSS games, including Diablo IV, Ratchet & Clank: Rift Apart, Baldur's Gate 3 and F1
 23, as well as Portal: Prelude RTX, a path-traced game made by the community using
 NVIDIA'S RTX Remix creator tool.

Professional Visualization

- Second-quarter revenue was \$379 million, up 28% from the previous quarter and down 24% from a year ago.
- Announced <u>three new desktop workstation RTX GPUs</u> based on the Ada Lovelace architecture — NVIDIA RTX 5000, RTX 4500 and RTX 4000 — to deliver the latest AI, graphics and real-time rendering, which are shipping this quarter.
- Announced a <u>major release of the NVIDIA Omniverse</u> platform, with new foundation applications and services for developers and industrial enterprises to optimize and enhance their 3D pipelines with OpenUSD and generative AI.
- Joined with Pixar, Adobe, Apple and Autodesk to form the <u>Alliance for OpenUSD</u> to promote the standardization, development, evolution and growth of Universal Scene Description technology.

Automotive

- Second-quarter revenue was \$253 million, down 15% from the previous quarter and up 15% from a year ago.
- Announced that NVIDIA DRIVE Orin™ is powering the new XPENG G6 Coupe SUV's intelligent advanced driver assistance system.
- Partnered with <u>MediaTek</u>, which will develop mainstream automotive systems on chips for global OEMs, which integrate new NVIDIA GPU chiplet IP for AI and graphics.

CFO Commentary

Commentary on the quarter by Colette Kress, NVIDIA's executive vice president and chief financial officer, is available at https://investor.nvidia.com.

Conference Call and Webcast Information

NVIDIA will conduct a conference call with analysts and investors to discuss its second quarter fiscal 2024 financial results and current financial prospects today at 2 p.m. Pacific time (5 p.m. Eastern time). A live webcast (listen-only mode) of the conference call will be accessible at NVIDIA's investor relations website, https://investor.nvidia.com. The webcast will be recorded and available for replay until NVIDIA's conference call to discuss its financial results for its third quarter of fiscal 2024.

Non-GAAP Measures

To supplement NVIDIA's condensed consolidated financial statements presented in accordance

with GAAP, the company uses non-GAAP measures of certain components of financial performance. These non-GAAP measures include non-GAAP gross profit, non-GAAP gross margin, non-GAAP operating expenses, non-GAAP income from operations, non-GAAP other income (expense), net, non-GAAP net income, non-GAAP net income, or earnings, per diluted share, and free cash flow. For NVIDIA's investors to be better able to compare its current results with those of previous periods, the company has shown a reconciliation of GAAP to non-GAAP financial measures. These reconciliations adjust the related GAAP financial measures to exclude acquisition termination costs, stock-based compensation expense, acquisition-related and other costs, IPrelated costs, legal settlement costs, contributions, other, gains and losses from non-affiliated investments, interest expense related to amortization of debt discount, and the associated tax impact of these items where applicable. Free cash flow is calculated as GAAP net cash provided by operating activities less both purchases of property and equipment and intangible assets and principal payments on property and equipment and intangible assets. NVIDIA believes the presentation of its non-GAAP financial measures enhances the user's overall understanding of the company's historical financial performance. The presentation of the company's non-GAAP financial measures is not meant to be considered in isolation or as a substitute for the company's financial results prepared in accordance with GAAP, and the company's non-GAAP measures may be different from non-GAAP measures used by other companies.

About NVIDIA

Since its founding in 1993, NVIDIA (NASDAQ: NVDA) has been a pioneer in accelerated computing. The company's invention of the GPU in 1999 sparked the growth of the PC gaming market, redefined computer graphics, ignited the era of modern AI and is fueling industrial digitalization across markets. NVIDIA is now a full-stack computing company with data-center-scale offerings that are reshaping industry. More information at https://nvidianews.nvidia.com/.

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Certain statements in this press release including, but not limited to, statements as to: companies worldwide transitioning from general-purpose to accelerated computing and generative AI; NVIDIA GPUs running CUDA AI software stack making up the computing infrastructure of generative AI; the race to adopt generative AI; NVIDIA's plans to continue share repurchases; NVIDIA's next quarterly cash dividend; NVIDIA's financial outlook and expected tax rates for the third quarter of fiscal 2024; the benefits, impact, performance, features and availability of our products and technologies, including the NVIDIA GH200 Grace Hopper Superchip, NVIDIA L40S GPU, NVIDIA OVX, NVIDIA AI Enterprise, BlueField DPUs, NVIDIA MGX, NVIDIA Omniverse, NVIDIA Spectrum-X, NVIDIA RTX workstations, NVIDIA RTX 6000 Ada GPU, NVIDIA Omniverse Enterprise software, NVIDIA H100 Tensor Core GPU, NVIDIA DGX Cloud AI, NVIDIA AI Workbench, NVIDIA AI Enterprise 4.0, the GeForce RTX 4060 family, NVIDIA Ada Lovelace, DLSS, NVIDIA Avatar Cloud Engine, NVIDIA's RTX Remix, NVIDIA RTX 5000, RTX 4500 and RTX 4000, and NVIDIA DRIVE Orin; and the benefits and impact of NVIDIA's partnerships with ServiceNow, Accenture, VMware, Snowflake, WPP, SoftBank, Hugging Face, and MediaTek, and NVIDIA's Alliance for OpenUSD with Pixar, Adobe, Apple and Autodesk are forward-looking statements that are subject to risks and uncertainties that could cause results to be materially different than expectations. Important factors that could cause actual results to differ materially include: global economic conditions; our reliance on third parties to manufacture, assemble, package and test our products; the impact of technological development and competition; development of new products and technologies or enhancements to our existing product and technologies; market acceptance of our products or our partners' products; design, manufacturing or software defects; changes in consumer preferences or demands; changes in industry standards and interfaces; unexpected loss of performance of our products or technologies when integrated into systems; as well as other factors detailed from time to time in the most recent reports NVIDIA files with the Securities and Exchange Commission, or SEC, including, but not limited to, its annual report on Form 10-K and quarterly reports on Form 10Q. Copies of reports filed with the SEC are posted on the company's website and are available from NVIDIA without charge. These forward-looking statements are not guarantees of future performance and speak only as of the date hereof, and, except as required by law, NVIDIA disclaims any obligation to update these forward-looking statements to reflect future events or circumstances.

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NVIDIA CORPORATION CONDENSED CONSOLIDATED STATEMENTS OF INCOME

(In millions, except per share data) (Unaudited)

	Three Months							
		En	de	d	Si	x Mont	hs	Ended
	J	uly 30,	J	uly 31,	Jı	uly 30,	J	uly 31,
		2023	_	2022		2023	_	2022
Davis	+	17 505	4	6.707	.	20.600	.	17,000
Revenue	\$	13,507	Þ	6,704	\$ 4	20,699	Þ	14,992
Cost of revenue		4,045		3,789		6,589		6,646
Gross profit		9,462		2,915		14,110		8,346
Operating expenses								
Research and development		2,040		1,824		3,916		3,443
Sales, general and administrative		622		592		1,253		1,183
Acquisition termination cost		_				_		1,353
Total operating expenses		2,662		2,416		5,169		5,979
Operating income		6,800		499		8,941		2,367
Interest income		187		46		338		64
Interest expense		(65)		(65)		(131)		(132)
Other, net		59		(5)		42		(19)
Other income (expense), net		181		(24)		249		(87)
other meeme (expense), net		.0.		(2-1)		,5		(07)
Income before income tax		6,981		475		9,190		2,280
Income tax expense (benefit)		793		(181)		958		6
Net income	\$	6,188	\$	656	\$	8,232	\$	2,274
Net income per share:								
Basic	\$	2.50	\$	0.26	\$	3.33	\$	0.91
Diluted	\$	2.48	\$	0.26	\$	3.30	\$	0.90
Weighted average shares used in per share computation:								
Basic		2,473		2,495		2,472		2,500
Diluted		2,499		2,516		2,495		2,526

NVIDIA CORPORATION CONDENSED CONSOLIDATED BALANCE SHEETS

(In millions) (Unaudited)

		July 30, 2023	Janua	ry 29, 2023
ASSETS				
Current assets:				
Cash, cash equivalents and marketable securitie	s\$	16,023	\$	13,296
Accounts receivable, net		7,066		3,827
Inventories		4,319		5,159
Prepaid expenses and other current assets		1,389		791
Total current assets		28,797		23,073
Property and equipment, net		3,799		3,807
Operating lease assets		1,235		1,038
Goodwill		4,430		4,372
Intangible assets, net		1,395		1,676
Deferred income tax assets		5,398		3,396
Other assets		4,501		3,820
Total assets	\$	49,555	\$	41,182
LIABILITIES AND SHAREHOLDERS' EQUITY				
Current liabilities:				
Accounts payable	\$	1,929	\$	1,193
Accrued and other current liabilities		7,156		4,120
Short-term debt		1,249		1,250
Total current liabilities		10,334		6,563
Long-term debt		8,456		9,703
Long-term operating lease liabilities		1,041		902
Other long-term liabilities		2,223		1,913
Total liabilities		22,054		19,081
Shareholders' equity		27,501		22,101
Total liabilities and shareholders' equity	\$	49,555	\$	41,182

NVIDIA CORPORATION CONDENSED CONSOLIDATED STATEMENTS OF CASH FLOWS

(In millions) (Unaudited)

Three N	Months									
End	ded	Six Months Ended								
July 30,	July 31,	July 30,	July 31,							
2023	2022	2023	2022							

Cash flows from operating activities:

Net income	\$	6,188	\$	656	\$	8,232	\$	2,274
Adjustments to reconcile net income to net		•						
cash provided by operating activities:								
Stock based compensation expense		842		648		1,576		1,226
Depreciation and amortization		365		378		749		712
(Gains) losses on investments in non affiliates, net		(60)		7		(45)		24
Deferred income taxes		(746)		(443)		(1,881)		(985)
Acquisition termination cost		_		_		_		1,353
Other		(69)		(5)		(102)		18
Changes in operating assets and liabilities, net of		` '				, ,		
acquisitions:								
Accounts receivable		(2,986)		120		(3,239)		(668)
Inventories		296		(725)		861		(1,285)
Prepaid expenses and other assets		(376)		(293)		(592)		(1,554)
Accounts payable		777		304		789		559
Accrued liabilities and other current liabilities		1,986		633		2,675		1,267
Other long-term liabilities		131		(10)		236		60
Net cash provided by operating activities		6,348		1,270		9,259		3,001
Cash flows from investing activities:								
Proceeds from maturities of marketable								
securities		2,598		5,036		5,111		10,983
Proceeds from sales of marketable securities		, <u> </u>		702		<i>'</i>		, 1,731
Purchases of marketable securities		(2,542)		(3,644)		(5,343)		(7,576)
Purchase related to property and equipment		(-,,		(-,,		(-,- :-,		(-,,
and intangible assets		(289)		(433)		(537)		(794)
Acquisitions, net of cash acquired		` _ ´		(13)		(83)		(49)
Investments and other, net		(214)		(30)		(435)		(65)
Net cash provided by (used in) investing								
activities		(447)		1,618		(1,287)		4,230
		Three	Мо	nths				
	Ended Six Months E							

	End	ded	Six Month	ns Ended
	July 30, 2023	July 31, 2022	July 30, 2023	July 31, 2022
Cash flows from financing activities:				
Proceeds related to employee stock plans Payments related to repurchases of common	1	1	247	205
stock	(3,067)	(3,345)	(3,067)	(5,341)
Repayment of debt	(1,250)	_	(1,250)	_
Payments related to tax on restricted stock units	(672)	(305)	(1,179)	(837)
Dividends paid	(99)	(100)	(199)	(200)
Principal payments on property and equipment				
and intangible assets	(11)	(14)	(31)	(36)
Other	_	1		<u> </u>
Net cash used in financing activities	(5,098)	(3,762)	(5,479)	(6,208)
Change in cash, cash equivalents, and restricted cash	803	(874)	2,493	1,023
Cash, cash equivalents, and restricted cash at beginning of period	5,079	3,887	3,389	1,990

Cash, cash equivalents, and restricted cash at end of period	\$	5,882	\$ 3,013	\$ 5,882	\$ 3,013	
Reconciliation of cash, cash equivalents, and restricted cash to the Condensed Consolidated Balance Sheet:						
Cash and cash equivalents	\$	5,783	\$ 3,013	\$ 5,783	\$ 3,013	
Restricted cash, included in prepaid expenses						
and other current assets		99	_	99		
Total cash, cash equivalents, and restricted cas	h \$	5,882	\$ 3,013	\$ 5,882	\$ 3,013	
Supplemental disclosures of cash flow						
information:						
Cash paid for income taxes, net	\$	227	\$ 1,081	\$ 328	\$ 1,108	

NVIDIA CORPORATION RECONCILIATION OF GAAP TO NON-GAAP FINANCIAL MEASURES

(In millions, except per share data) (Unaudited)

	, , , , , , , , , , , , , , , , , , , ,											
		Three	e N	onths E	nd	led	Six Months Ended					
	-	luly 30,	A	April 30,	į	July 31,	-	July 30,	;	July 31,		
		2023	_	2023	_	2022		2023		2022		
CAAD gross profit	\$	9,462	ф	4,648	\$	2,915	\$	14,110	\$	8,346		
GAAP gross profit GAAP gross margin	Ф	9,462 70.1%	Ф	4,646 64.6%	Ф	43.5%	Ф	68.2%	Ф	55.7%		
Acquisition-related and other		70.170		04.070		43.370		00.270		<i>33.7 7</i> 0		
costs (A)		119		119		121		239		214		
Stock-based compensation				113				203				
expense (B)		31		27		38		58		76		
IP-related costs		2		8		_		10				
Non-GAAP gross profit	\$	9,614	\$	4,802	\$	3,074	\$	14,417	\$	8,636		
Non-GAAP gross margin		71.2%		66.8%		45.9%		69.7%		57.6 %		
GAAP operating expenses	\$	2,662	\$	2,508	\$	2,416	\$	5,169	\$	5,979		
Stock-based compensation												
expense (B)		(811)		(708)		(611)		(1,518)		(1,151)		
Acquisition-related and other		(5.0)		(= c)		(= c)		(=0)		(TT 0)		
costs (A)		(18)		(54)		(54)		(72)		(110)		
Acquisition termination cost		_		_		_		_		(1,353)		
Legal settlement costs		_				— (2)				(7)		
Contributions		_		_		(2)		10		(2)		
Other (C)	.	5	\$	4	\$	17/0	\$	10	d	7756		
Non-GAAP operating expenses	\$	1,838	Þ	1,750	Þ	1,749	Þ	3,589	\$	3,356		
GAAP operating income	\$	6,800	\$	2,140	\$	499	\$	8,941	\$	2,367		
Total impact of non-GAAP												
adjustments to operating income		976		912		826		1,887		2,913		
Non-GAAP operating income	\$	7,776	\$	3,052	\$	1,325	\$	10,828	\$	5,280		
GAAP other income (expense), net	\$	181	\$	69	\$	(24)	\$	249	\$	(87)		
(Gains) losses from non-affiliated		(62)		14		7		(46)		24		

Interest expense related to amortization of debt discount	1 1		1	2	2				
Non-GAAP other income (expense), net	\$ 120	\$	84	\$	(16)	\$	205	\$	(61)
GAAP net income Total pre-tax impact of non-GAAP	\$ 6,188	\$	2,043	\$	656	\$	8,232	\$	2,274
adjustments Income tax impact of non-GAAP	915		927		833		1,843		2,940
adjustments (D) Non-GAAP net income	\$ (363) 6.740	<u>\$</u>	(257) 2.713	<u> </u>	(197)	<u>\$</u>	(622) 9.453	<u>\$</u>	(478) 4.736

investments

		Three	e M	lonths E	led	Six Months Ended				
	July 30, 2023		April 30, 2023		July 31, 2022		July 30, 2023		J	uly 31, 2022
Diluted net income per share										
GAAP	\$	2.48	\$	0.82	\$	0.26	\$	3.30	\$	0.90
Non-GAAP	\$	2.70	\$	1.09	\$	0.51	\$	3.79	\$	1.87
Weighted average shares used in diluted net income per share computation		2,499		2,490		2,516		2,495		2,527
GAAP net cash provided by operating activities	\$	6,348	\$	2,911	\$	1,271	\$	9,259	\$	3,001
Purchases related to property and equipment and intangible assets		(289)		(248)		(432)		(537)		(794)
Principal payments on property and equipment and intangible assets		(11)		(20)		(15)		(31)		(36)
Free cash flow	\$	6,048	\$	2,643	\$	824	\$	8,691	\$	2,171

(A) Acquisition-related and other costs are comprised of amortization of intangible assets, transaction costs, and certain compensation charges and are included in the following line items:

	Three Months Ended						Six Months Ended			
	•		April 30,		•				July 31,	
	2	2023		2023		2022		2023		2022
Cost of revenue	\$	119	\$	119	\$	121	\$	239	\$	214
Research and development	\$	12	\$	12	\$	10	\$	24	\$	19
Sales, general and administrative	\$	6	\$	42	\$	44	\$	48	\$	91

(B) Stock-based compensation consists of the following:

	Three Months Ended						Six Months Ended			
	July 30,		April 30,		July 31,		July 30,		July 31,	
		2023		2023		2022		2023		2022
Cost of revenue	\$	31	\$	27	\$	38	\$	58	\$	76
Research and development	\$	600	\$	524	\$	452	\$	1,124	\$	836
Sales, general and administrative	\$	211	\$	184	\$	159	\$	394	\$	315

(C) Other consists of assets held for sale related adjustments.

(D) Income tax impact of non-GAAP adjustments, including the recognition of excess tax benefits or deficiencies related to stock-based compensation under GAAP accounting standard (ASU 2016-09).

NVIDIA CORPORATION RECONCILIATION OF GAAP TO NON-GAAP OUTLOOK

	Q3 FY2024 Outlook		
	(\$ in millions)		
GAAP gross margin	71.5%		
Impact of stock-based compensation expense, acquisition-related costs, and other costs	1.0%		
Non-GAAP gross margin	72.5%		
GAAP operating expenses	\$ 2,950		
Stock-based compensation expense, acquisition-related costs, and other costs	(950)		
Non-GAAP operating expenses	\$ 2,000		

A photo accompanying this announcement is available at https://www.globenewswire.com/NewsRoom/AttachmentNg/f6cb1c55-7570-44e9-9429-ef47ff11c698

Attachments:



NVIDIA campus in Santa Clara, Calif.