

Marcus Vinícius Natrielli Garcia

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Santana de Parnaíba, São Paulo, Brazil

EDUCATION

- **Bachelor of Computer Science**
Federal University of São Carlos - Sorocaba campus
2017 - present (expected graduation: July/2022)
- **Middle and High School formation**
FIEB - Fundação Instituto de Educação de Barueri
2011 - 2016

EXPERIENCE

- **HackoonSpace - UFSCar**
Co-founder - Sorocaba, SP
Organizer and co-founder of an student entity focused on explore topics such as hacking and digital security using classes, meetings, projects and others
June 2020 - present
- **SeCoT - UFSCar**
Member of organizing committee – Sorocaba, SP
Participant of organizing team of student technology event with lectures planned for students and computer professionals
March 2019 - August 2019

SKILLS

- **Technologies**
JavaScript, Node.js, React.js, SQL, PostgreSQL, Python, Java, C/C++, Git, Godot Engine, HTML, CSS, LaTeX
- **Soft Skills**
Team leadership, oratory, event management
- **Languages**
Portuguese, English

PROJECTS

- **Hanna bot [GitHub]**
A Discord Bot with commands that use requests to web APIs, database integrations and some Python scripts
JavaScript, Node.js, PostgreSQL, Python
- **Java Compiler [GitHub]**
Project for Compilers discipline that performs the compilation and translation of code from a fictional language K to C
Java
- **Lyfer Education [GitHub]**
Game prototype developed during the Hackathon CCR - 2nd edition in 2021, aimed at the inclusion of young people in areas such as income generation and employability
Godot Engine

HIGHLIGHTS

- Presented the lecture *What to do when finding security flaws?* at the 2nd Campus Party Digital Edition in 2021
- Presented the lecture *How to protect yourself on the web?* at the 12th SeCoT (Week of Computing and Technology) at UFSCar - Sorocaba
- Completed the course *Cloud Computing and Artificial Intelligence* from Minha Chance program, by Fundação de Apoio à Tecnologia (FAT) in partnership with Microsoft
- Participated in the Hackathons *Ambev - Perfect Product Challenge* in 2020 and *CCR - 2nd edition* in 2021
- Organized and ministered the events *HackoonWeek 2020* and *HackoonWeek 2021*, from the educational entity *HackoonSpace*