

# GATE CS & IT 2024



Detailed Course Syllabus

## **COMPUTER NETWORKS**

## INTRODUCTION TO CN

- Motivation to study CN

# IP ADDRESSING / SUBNETTING / SUPERNETTING

- IP address representation
- Classful IP addressing Part 1
- Classful IP addressing Part 2
- Casting
- Types of IP addresses
- Network Mask / Subnet Mask
- Subnetting
- Applications of Subnetting
- Problem solving with Subnetting Part1
- Problem solving with Subnetting Part2
- Variable length subnet mask (VLSM)
- Types of Subnet mask
- Supernetting
- Problem solving with Supernetting
- Classless IP addressing
- Problem solving with Classless addressing
- "Subnet" problems with Classless addressing
- Subnetting in CIDR
- VLSM in CIDR
- Dynamic Host Configuration Protocol-DHCP
- Dynamic IP + Static IP + Ping command + Loopback address

## **DATA LINK LAYER**

- Delays in computer networks
- Introduction to OSI Model
- Flow Control method- Stop & Wait ARQ
- Performance factors
- Performance factors- Examples
- Roundtrip time examples
- Drawback of Stop & Wait ARQ
- Go Back N ARO

- Problem solving with Go Back N ARQ
- Selective Repeat ARQ
- Problem solving with Selective Repeat ARQ
- Stop & Wait ARQ v/s Go Back N ARQ v/s Selective Repeat ARQ
- Access Control methods
- Controlled Access Protocol
- Random Access Protocol
- CSMA/CD
- Back-off algorithm
- CSMA/CA
- ALOHA
- Token Ring
- Error Control
- Hamming Code
- Cyclic Redundancy Check(CRC)
- Polynomial CRC Generator
- Rules to set CRC Generator
- Check Sum
- Framing in DLL
- Character stuffing & Bit stuffing
- Encoding
- Ethernet & Ethernet Frame Format
- Token Ring Frame format
- Monitor & Piggybacking in token ring

## **NETWORK LAYER**

- Network Layer
- Switching
- Packet Switching
- Performance of Packet Switching
- Circuit v/s Packet v/s Message Switching
- IPv4 Header
- IPv4 Header Field- Internet Header Length
- IPv4 Header Part 3
- IPv4 Header Field- Options
- IPv4 Header Field- Options
- Fragmentation @ NL
- Fragmentation Process Example

- Network Layer Protocol-ARP
- Network Layer Protocol-RARP
- Network Laver Protocol-ICMP
- Error Reporting with ICMP
- Query messages with ICMP
- Traceroute with ICMP
- Introduction to Routing algorithms
- Distance vector routing(DVR)
- DVR-Example2
- Count to infinity DVR problem
- Split Horizon
- Link-state routing (LSR)
- Link-state routing (LSR) Part2
- LSR v/s DVR

## TRANSPORT LAYER

- Introduction to Transport Layer
- TCP Header
- Congestion control with TCP
- User Datagram Protocol (UDP)

## **APPLICATION LAYER**

- Application layer protocols
- Domain name system (DNS)
- Hyper Text Transfer Protocol(HTTP)
- File transfer protocol(FTP)

#### HARDWARE DEVICES

- Ethernet Cables
- HUB & Repeater
- Bridge
- Switches
- Routers
- Gateways
- Firewall

# **COMPUTERORGANIZATION & ARCHITECTURE**

# Syllabus & weightage

# Cache & Main Memory

- -Introduction to COA
- -Basics of Memory addressing
- -Gate PYO on endianess
- -Memory mapping
- -Locality of reference
- -Direct Memory mapping
- -Set associative mapping
- -Fully associative mapping
- -Hardware implementation of Direct mapping
- -Hardware implementation of set associative & associative mapping
- -Block Replacement methods
- -Types of cache misses
- -Simultaneous & Hierarchical memory access

# **Machine Instructions & Addressing Modes**

- -Instruction format
- -Types of instructions based on operands
- -Ouestions
- -Types of instructions based on operations
- -Data transfer instructions
- -Arithmetic, Logical & shift instructions
- -Program Control instructions
- -Types of CPU Organizations
- -Addressing Modes: Implied, immediate AM
- -Register & Register indirect AM
- -Direct & indirect AM
- -Auto increment & auto decrement AM
- -Indexed, relative & Base Register AM
- -RISC vs CISC
- -Interrupt vs Subroutine

# ALU, Data - Path & CU

- -Data-Path & Basics of instruction execution
- -Instruction cycle
- -Program status word
- -Control Unit: Hardwired CU & Microprogrammed CU
- -Microprogrammed Approach: Horizontal & Vertical Microprogrammed CU

# **Pipelining**

- -Performance metrics: Amdahl's Law
- -Register window and register file size in RISC
- -Instruction Pipelining
- -Pipeline overhead & Basic Questions
- -Pipelining dependencies or hazards
- -Structural Dependency
- -Control Dependency
- **-Questions on Control Dependency**
- -Data Dependency
- -Operand Forwarding

#### **IO** Interface

- -I/O interface intro
- -I/O Processor, Isolated & Memory mapped I/O
- -Isolated I/O vs Memory mapped I/O
- -I/O data transfer modes: Programmed & Interrupt driven mode
- -DMA

# **Secondary Memory**

- -Disk storage structure & terms used
- -Questions on disk

## **DIGITAL LOGIC FOR GATE**

#### **NUMBER SYSTEM**

- Introduction to Number System
- Binary to Decimal and Decimal To Binary
- Octal/Hex to Decimal and Decimal to Octal/Hex
- Generalized Base r to Decimal and Decimal to Base r
- Octal/Hex to Binary and Binary to Octal/Hex
- Fractional Number Conversion
- Examples of Base r fractional number conversion
- Arithmetic of unsigned numbers (All Number System)
- Previous year GATE questions of Base r arithmetic
- Representation of Signed Numbers
- Complement of Number (Radix/ Diminished Radix)
- Arithmetic of Signed Numbers
- Miscellaneous codes
- Weighted and Non weighted codes
- Hamming codes
- Practice Set: Previous Year Gate papers
- Practice Set: Previous Year Gate papers 2

#### **BOOLEAN ALGEBRA**

- Introduction to Boolean Algebra
- Minimization of Boolean Expressions
- Relationship between SOP and POS
- K-MAP Introduction
- Examples on Kmap
- Covering Functions
- Implicants and Prime Implicants
- Essential Prime Implicants
- Example on Minimal SOP
- Example on Minimal POS
- Introduction to Don't cares
- Examples on Don't cares P1
- Examples on Don't cares P2
- Finding Minimal Functions
- Branching Technique for Minimizing Cyclic Functions
- Self Dual Functions: Definition

- Converting Function into self Dual
- Self Dual Functions: No of self Dual functions for n variable
- Combining Functions having Don't cares
- Number of Minimal Expressions
- VEM: Variable Entrant Map
- Examples on VEM
- Previous year GATE questions-1
- Previous year GATE questions-2

## **COMBINATIONAL CIRCUITS**

- Introduction to Logic Design
- AOR and OAR
- NAND-NAND realization
- Minimum No. of NAND Gates required
- NOR-NOR realization
- Minimum No. of NOR Gates required
- EXOR-EXNOR implementation with NAND and NOR
- Half Adder
- Half Subtractor
- Full Adder
- Binary Adder (Ripple Carry Adder)
- Binary Adder/ Subtractor (Ripple Carry Adder)
- Look Ahead Carry Adder
- Serial Adder
- BCD Adder
- Time Complexity of RCA
- Time Complexity of LACA
- Comparator
- 3,4 bit comparator
- Introduction to MUX
- MUX: Functionally complete?
- Implementing functions using MUX
- Multiplexer with Enable line
- Cascading Multiplexers
- Expansion of Multiplexer
- Introduction to Demultiplexer
- Introduction to Decoders
- Implementing functions using Decoder

- Implementation Example#1
- Implementation Example#2
- ROM implementation
- 4X32 Decoder using 2X4 Decoder
- Example of Constructing Decoder using decoder
- Address Expansion of ROM
- Word Expansion of ROM
- Determining the address range
- Enabling a Device
- Introduction to Encoders
- Priority Encoders
- Code Conversion
- Introduction to Hazards
- Test Vectors

# **SEQUENTIAL CIRCUITS**

- Introduction to Sequential Circuits
- Latch and Flipflop
- Level Triggered and Edge Triggered
- SR Latch
- SR Flipflop
- D Flipflop
- JK Flipflop
- T Flipflop
- Flipflop Interconversion method
- Example#1 of Flipflop conversion
- Example#2 of Flipflop conversion
- Example#3 of Flipflop Conversion
- Introduction to Registers
- Introduction to Counters
- Asynchronous and Synchronous Counters
- Ring Counters
- Ring Counters: Mod 4
- Johnson Counter
- Mod 4 Gray Counter
- Determining the Clock Frequency
- Introduction to Asynchronous Counters
- Questions on FFs
- Questions on sequential circuits
- Questions on Mod N counter

# THEORY OF COMPUTATION

# **Introduction to Theory of Computation**

- Introduction to Theory of Computation
- Understanding Basic Terminologies
- Chomsky Hierarchy and Classification of FA

# **Regular Language and Finite Automata**

- -Introduction to DFA with examples
- -More Examples on DFA Part-1
- -More Examples on DFA Part-2
- -Complementation of DFA and Examples of DFA
- -Different Operations on DFA Part-1
- -Different Operations on DFA Part-2
- -Introduction to NFA
- -Minimization of DFA
- -Introduction to Moore and Mealy Machine
- -Conversion between Moore and Mealy Machine
- -Epsilon NFA
- -Regular Language and Regular Expression
- -Examples on Regular Expressions
- -Regular Expression to Finite Automata
- -Examples on Regular Language Part-1
- -Examples on Regular Language Part-2
- -Pumping Lemma for Regular Language

## **Context Free Grammars**

- -Introduction to Context Free Grammars
- -Examples on Context Free Grammars
- -Chomsky Classification of Grammars
- -Eliminating NULL Production from CFG
- -Eliminating Unit Production from CFG
- -Eliminating Useless Symbols from CFG
- -Introduction to CNF and GNF
- -Introduction to CYK Algorithm

- -Introduction to Push Down Automata
- -Conversion to PDA from CFG
- -Examples on Context Free Language Part-1
- -Examples on Context Free Language Part-2
- -Pumping Lemma for Context Free Language

# **Turing Machine and Unrestricted Grammars**

- Introduction to Turing Machines with Examples
- Representation of Turing Machine
- Turing Thesis(Optional)
- Different Types of Turing Machines
- Universal Turing Machine
- Introduction to REL and RL
- Understanding CSL

# **Theory of Computation-Miscellaneous**

- Introduction to Countability
- -Examples of Countability
- -Different Properties on Countability
- -Difference Between Computability and Decidability
- -Turing Machine Halting Problem
- -Post Correspondence Problem and Complexity Classes
- -Properties o fCFL and PDA
- -Properties of RL and FA
- -Decidability Chart
- -Closure Property Chart

## DATABASE MANAGEMENT SYSTEM for GATE

# Introductory

- DBMS Syllabus
- Intro to DBMS
- File System vs DBMS
- DBMS architectures
- OLAP vs OLTP
- Schema and three schema Architecture
- What is Data Independence?

# **Concept of Keys**

- Concept of Keys
- Candidate Keys and Super Keys
- Primary Key and Alternate Keys
- Model Questions on Number of Super Keys
- Foreign Keys
- Referential Key Integrity Constraints
- Functional Dependency
- Attribute Closure
- How to find number of Candidate Keys
- Model Questions on Number of Candidate Keys

#### **ER Model**

- Intro to ER Model
- Types of Attributes
- Relationships in ER diagram
- Cardinality Ratio and Participating Constraints
- One to Many Mapping
- One to One Mapping
- Many to Many Mapping
- Model questions on min number of tables I
- Self-Referential
- Weak Entity
- Model questions on min number of tables II

#### **Normalization**

- Canonical Cover
- Equivalence of FDs
- Armstrong Axioms
- Lossless Join Decomposition
- Dependency Preserving Decomposition
- Normalization
- First Normal Form
- Second Normal Form
- Third Normal Form
- Boyce Codd Normal Form
- How to find Normal Form
- Model Question on Highest Normal Form
- Decomposition into Highest Normal Form

# **Relational Algebra**

- Intro to Relational Algebra
- Selection and Projection Operation
- Cartesian Product or Cross Product
- Union Operator
- Set-Difference Operator
- Rename Operator
- Intersection Operator
- Intro to Joins
- Natural Join
- Conditional Join
- Outer Join
- "More/Less than Some" type of queries
- "More/Less than Every" type of queries
- "Maximum and Minimum" type of queries
- Queries on Set Operation
- Division Operator
- Max and Min number of tuples on Join
- Tuple Relation Calculus
- Model Questions on TRC

# **SQL**

- Intro to SQL
- Aliases
- Alter v/s Update
- Delete v/s Drop v/s Truncate
- Constraints in SQL
- Aggregate Function
- "Group By" Clause
- "Having" Clause
- "Order By" Clause
- Nested and Correlated Nested Query
- WITH Clause
- ANY & ALL Operators
- IN & NOT IN Operators
- EXISTS and NOT EXIST Operators
- Set Operations
- Model SQL Queries I

- Model SQL Queries II
- "Kth MAX and MIN"
- SQL Query implementing Division Operator of RA
- Views

# **File Organization**

- File Organization
- Indexing // Dense Index and Sparse Indexing
- Primary Indexing
- Clustering Indexing
- Secondary Indexing over Key
- Secondary Indexing over Non Key
- Intro to B Tree
- Construction of B Tree
- Order of B Tree
- Intro to B+ Tree
- Construction of B+ Tree
- Order of B+ Tree
- Min and Max Keys and Nodes in B/B+ Tree
- Bulk Loading in B+ Tree
- Join Algorithms

# **Transaction and Concurrency Control**

- Transactions
- ACID Properties
- Schedule
- Conflict
- Conflict Equivalent Schedules
- Conflict Serializable Schedule
- View Serializable Schedule
- Concurrency Problems
- Recoverable and Irrecoverable Schedule
- Cascading and Cascadeless Schedule
- Simple Lock based Protocol
- Basic 2PL Locking Protocol
- Model Questions on 2 PL
- 2 PL categories
- Basic Time Stamp Ordering Protocol
- Model Questions on Basic TO Protocol

## **COMPILER DESIGN**

## **BASICS OF COMPILER DESIGN**

- Introduction to Compiler Design
- Ambiguous Grammar
- Recursive Grammar
- Left factoring
- Introduction to Compiler Phase
- Language Processing

## LEXICAL ANALYZER PHASE

- Lexical Analyzer or Scanner
- Gate Questions on Lexical Analyzer

## SYNTAX ANALYZER PHASE -> TOP-DOWN PARSER

- Parsers
- Recursive Descent Parser
- Recursive Descent Parser with Left Recursive and Left
- Factored grammar
- LL(1) Parser
- First() function
- Follow() function
- LL(1) parsing table construction
- Checking a Grammar LL(1) or not
- How much powerful is LL() parser

## SYNTAX ANALYZER PHASE -> TOP-DOWN PARSER

- Bottom-up Parsers
- LR(0) parser
- Goto() and Closure() functions
- LR(0) parsing table construction
- Problem Solving with LR(0) parser
- Types of conflicts in LR(0) and SLR(1)
- Handling Left Recursive grammar with LR(0) parser
- SLR(1) parsing table construction

- Problem solving with SLR(1) parser Part 1
- Problem solving with SLR(1) parser Part 2
- Closure/ Goto functions with LR(1) item
- CLR(1) parsing table construction
- LALR(1) parsing table construction
- Types of conflicts in CLR(1) and LALR(1)
- Problem solving with CLR(1) and LALR(1) parser Part 1
- Problem solving with CLR(1) and LALR(1) parser Part 2
- Power comparison of parsers
- Operator Precedence Parser
- Operator Precedence Parser Table Construction

## SEMENTIC ANALYZER PHASE

- Syntax Directed Translation
- Applications of SDT-Part 1
- Applications of SDT-Part 2
- Applications of SDT-Part 3
- Construct SDT based on S-attributed definition and
- attributed definition
- Gate Question 1 based on SDT
- Gate Ouestion 2 based on SDT
- Gate Question 3 based on SDT

#### INTERMEDIATE CODE GENERATION PHASE

- Intermediator Code Generator
- Examples-Intermediate Code Generation
- Types of 3-address code
- Conditional statement in 3-address code
- Loop statement in 3-address code
- Switch statement in 3-address code
- Representation of 3-address code in memory

#### SYMBOL TABLE AND STORAGE ALLOCATION

- Run time environment
- Symbol table
- Representing scope information
- Error Detection and Recovery
- Storage Allocation

#### **CODE OPTIMIZATION PHASE**

- Code Optimization
- Finding loop in code with Basic blocks and Leaders
- Data flow analysis
- Data flow analysis example

## **OPERATING SYSTEM**

#### **BASIC CONCEPTS**

- Operating System for GATE
- Functions and GOAL of Operating System
- Process | Process States | Process Control Block
- Process state transition diagram
- Multi Programming
- Multi Tasking
- Context Switch

#### **CPU SCHEDULING**

- Introduction to CPU Scheduling
- CPU and I/O Burst Cycle
- Preemptive and Nonpreemptive Scheduling
- CPU Scheduling Performance criteria
- First Come First Serve CPU scheduling
- Convoy Effect
- Priority CPU Scheduling | Non Preemptive
- Preemptive Priority Scheduling
- Shortest Job First (SJF) CPU Scheduling
- Shortest Remaining Time First Scheduling
- Longest Job First (LJF) CPU Scheduling
- Longest remaining time first scheduling
- Round-Robin CPU Scheduling
- CPU Scheduling with CPU & I/O Burst Time
- SJF with CPU & I/O Burst Time
- SRTF with CPU & I/O Burst Time
- Shortest Job First CPU Scheduling with predicted burst time
- Highest Response Ratio Next(HRRN)
- Multilevel Queue Scheduling
- Multilevel Feedback-Queue Scheduling

#### PROCESS SYNCHRONIZATION

- Introduction of Process Synchronization
- Critical Section & Race Condition
- Critical Section Problem | Condition to process synchronization
- Busy Wait and Spin Lock
- Lock Variable Synchronization Mechanism
- Test and Set Instruction
- Turn Variable | Strict Alteration Method
- Interested variable
- Peterson's Solution
- Semaphores | Wait, Signal Operation
- Binary Semaphore
- Counting Semaphore
- Producer Consumer Problem
- Printer-Spooler Problem
- Readers-writers Problem
- Dining philosophers Problem
- Examples of Counting Semaphore Basic Wait and Signal
- Examples of Binary Semaphore
- Examples of producer consumer problem with semaphore

#### **DEADLOCK**

- Introduction to Deadlock
- Deadlock Characteristics
- Deadlock Example \_Basic PYQ
- Resource Allocation Graph
- Deadlocks Handling Methods
- Deadlock Prevention
- Deadlock Avoidance
- Resource Allocation Graph Algorithm
- Bankers Algorithm
- Deadlock Detection And Recovery

#### **MEMORY MANAGEMENT**

- Memory Management
- Degree of multiprogramming
- Contiguous and non Contiguous Memory management
- Fixed size Partitioning | Internal Fragmentation

- Variable size Partitioning
- First Fit, Next Fit, Best Fit, Worst Fit Memory Allocation
- Examples on First Fit, Best Fit and Worst fit
- Overlays
- Paging Part-1
- Paging Part-2
- Paging Part-3
- Physical Address and Logical Address Space
- Address Translation
- Translation Lookaside Buffer
- Paging: Numerical Session-1
- Paging: Numerical Session-2
- Page Table Entries
- Multi Level Paging
- 2-Level Paging
- Inverted Paging
- Thrashing
- Segmentation
- Segmented Paging
- Virtual Memory
- Page Replacement
- Page Fault
- FIFO Page Replacement
- Belady's Anomaly in FIFO page Replacement
- Optimal Page Replacement algorithm
- Least Recently Used Page Replacement Algorithm
- Most recently used page replacement Algorithm

## **DISK MANAGEMENT**

- Disk Access Time
- Disk Scheduling
- FCFS Disk scheduling
- SSTF Disk scheduling
- SCAN DIsk Scheduling
- C-Scan Disk Scheduling
- LOOK Disk Scheduling
- C-LOOK Disk Scheduling

## **DATA STRUCTURE & PROGRAMMING**

## INTRODUCTION TO C PROGRAMMING

- Introduction to C Programming
- Data Type and Operators

# **CONDITIONAL STATEMENTS, STORAGE CLASSES & SCOPES**

- Condition Statements and Built-in Functions
- Storage Class and Scope
- Questions on Operators, Conditions, Storage Classes and Scope

# LOOPS, FUNCTIONS AND RECURSION

- Loops
- Functions, Recursion
- Questions on Loops, Functions and Recursion

## **POINTER**

- Pointer Concept
- Pointer and Array
- Pointer and Functions
- Pointer Arithmetic
- Questions on Pointers

# STRING, STRUCTURE, UNION & DMA

- Strings
- Structure
- Dynamic Memory Allocation
- Questions on String, Structure, Union and DMA

## INTRODUCTION TO DATA STRUCTURE

- Introduction to Data Structure

# **ARRAY AND LINKED LIST**

- Array
- Array Arithmetic
- Linked List Construction
- Linked List Operations
- Types of Linked Lists
- Questions on Array and Linked List

## **STACK**

- Stack Definition
- Applications of Stack
- Questions on Stack, Tower of Hanoi

# **QUEUE AND TREES**

- Queue Implementation
- Queue Applications
- Trees part-1
- Trees part-2
- Questions on Queue and Trees

#### **HASHING**

- Hashing
- Questions on Hashing and All DS

## **MISCELLANEOUS**

- Additional Problems on Programming and Data Structure

## DATA STRUCTURES & PROGRAMMING IN C

- Short notes for C
- Short Notes for DS

## **SHORT NOTES FOR DS**

- Short Notes for DS

# **ALGORITHMS**

## INTRODUCTION AND COMPLEXITY ANALYSIS

- Introduction to Algorithms
- Introduction to Asymptotic Notations
- Asymptotic Notation (insight)
- Practice Session on Asymptotic Notation
- Complexity Analysis
- Practice Session on Complexity Analysis

## **RECURSION**

- Understanding recursion through Tower of Hanoi
- Space complexity of Recursive Procedures
- Substitution and Recurrence
- The Master Theorem

# **DIVIDE & CONQUER**

- Introduction to Divide and Conquer
- Merge Sort
- Practice Session on Merge Sort
- Quick Sort
- Quick Sort Analysis

#### **SEARCHING & SORTING**

- Linear and Binary Search
- Matrix Multiplication Methods
- Comparison-Based Sorting Techniques
- Non-comparison Based Sorting Techniques

## **HEAPS**

- Introduction to Heaps
- The Heapify procedure
- Heap Sort
- Extract Min/Max element from Heap

#### **GRAPHS**

- Representation of Graphs
- Depth First tree traversal
- Breadth First tree traversal
- Diving deep into DFT
- Diving deep into BFT
- Topological Sorting

## DYNAMIC PROGRAMMING

- Introduction to Dynamic Programming
- Matrix Chain Multiplication using Dynamic Methods
- Matrix Chain Multiplication Analysis
- Longest Common Subsequence problem
- Longest Common Subsequence using Dynamic Programming
- 0/1 KnapSack
- Subset-Sum problem
- Floyd-Warshall algorithm
- Floyd-Warshall algorithm Analysis

#### **GREEDY ALGORITHM**

- Introduction to Greedy Algorithms
- Dijkstra's single-source Shortest Path Algorithm
- Bellman Ford Algorithm
- Introduction to Spanning Trees
- Minimum Spanning Tree Prim's Algorithm
- Minimum Spanning Tree Kruskal's Algorithm
- Huffman Coding

#### **ALGORITHMS**

- Algorithms Short Notes

#### SHORT NOTES ON ALGORITHM

- Algorithms Short Notes

## **ENGINEERING MATHEMATICS**

#### LINEAR ALGEBRA

- Introduction of Matrices
- Types of Matrices
- PYQ on symmetric matrix
- Inverse of Matrices
- Determinants
- PYQ's on determinants
- Properties of determinants
- PYQ's on properties of determinants
- Row reduced echelon form of matrices
- Rank of matrices
- Properties of rank of matrices
- System of Linear Equation
- Homogeneous System of Linear Equation
- Non-Homogeneous System of Linear Equation
- Eigen Values and Eigen Vectors
- Properties of Eigen Values and Eigen Vectors
- Cayley Hamilton Theorem
- LU Decomposition
- System of linear equations using LU Decomposition method

#### **DISCRETE MATHEMATICS**

## • PROPOSITIONS AND THEIR FIRST ORDER LOGIC

- Introduction to discrete mathematics
- Introduction to Propositional Logic
- Connectives
- Translating English Sentences
- PYO on Connectives
- Special Conditional Statements
- Types of Proposition based on Truth Values
- Propositional Equivalence
- GATE PYQ's on Propositional Equivalence
- Rules of Inference (Basic Terminology)
- Rules of Inference
- PYO's on Rules of Inference

- Predicate Logic
- Quantifiers
- Translating English Sentences using Quantifiers
- PYQ's on Quantifiers
- Logical Equivalences involving Predicate and Quantifiers
- Quantifiers with restricted domains
- Negating Quantified statements
- Nested Quantifiers
- Negation of nested quantifiers
- Inference Rules of Predicate Logic
- Inference Rules of Predicate Logic (Continued)

#### SET THEORY

- Introduction to Set Theory
- Introduction to Set Theory(Continued)
- Set Operations
- PYQ's on Set Operations
- Power Sets
- PYQ's on Power Sets
- Relations and their types
- PYO's on Relations
- Composition of Relations
- Equivalence Relations and Equivalence Classes
- Closure of Relations
- Functions
- PYO's on Functions
- Composite Functions and Increasing-Decreasing functions
- Counting of functions
- PYQ's on Functions(Continued)
- Partial Orders
- Hasse Diagrams
- Important Terms in Posets
- Lattices

#### GROUP THEORY

- Groups
- Important Groups
- Order of an element and a group
- Subgroups

- Cyclic Groups
- PYQ's ON Groups
- PYQ's on Groups(Continued)

#### GRAPH THEORY

- Graph Theory Basics
- Handshaking Lemma
- Some special simple graphs
- Walk in Graph Theory
- Isomorphism in Graph Theory
- PYQ's on Isomorphism
- Connected Graphs and Subgraphs
- Connected Component
- Euler Graph
- Hamiltonian Graph
- Planar Graphs
- PYQ's on Planar Graphs
- Graph Coloring
- PYQ's on Graph Coloring
- Independent Sets
- Graph Covering
- Matching in Graph Theory
- Matching in Graph Theory (Continued)
- GATE PYQ's on Graph Theory
- GATE PYO's on Graph Theory (Continued)

#### COMBINATORICS

- Combinatorics Basics
- The Pigeonhole Principle
- The Pigeonhole Principle strong form
- Binomial Theorem
- Generalized PnC-1 (Permutation with repititions)
- Generalized PnC-2 (Combination with repititions)
- Generalized PnC-3
- Generalized PnC-4
- Inclusion-Exclusion Principle
- Derangements
- Generating Function
- GATE PYQ's on Combinatorics

#### **CALCULUS**

- Limits
- L'Hospital's rule
- PYQ's on Limits
- PYQ's on Limits (Continued)
- Continuity
- Examples on Continuity
- PYO's on Continuity
- Differentiability
- Examples on Differentiability
- Difference between Continuity and Differentiability
- PYQ's on Differentiability
- Rolle's theorem
- Lagrange Mean Value theorem
- Cauchy Mean Valuetheorem
- PYQ's on Mean Value Theorem
- Indefinite Integrals
- Integration by Substitution
- Integration by Parts
- Integration by Partial Fraction
- Examples on Indefinite Integration
- Definite Integral
- Properties of Definite Integral
- PYQ's on Definite Integral
- PYQ's on Definite Integral (Continued)
- Maxima and Minima
- PYO's on Maxima and Minima
- PYQ's on Calculus

## **PROBABILTY**

## • Basics of Probability

- Sample Space and Events
- Different Types of Events
- Mean, Variance and Standard Deviation
- PYQ'S On Basis Of Probability

# Conditional Probability

- Introduction Of Conditional Probability
- Examples Of Conditional Probability
- Properties Of Conditional Probability
- Law of Total Probability
- Bave's Theorem
- PYQ'S On Conditional Probability

## Conditional Probability

- Introduction Of Conditional Probability
- Examples Of Conditional Probability
- Properties Of Conditional Probability
- Law of Total Probability
- Baye's Theorem
- PYQ'S On Conditional Probability

#### Random Variable

- Random Variable
- Bernoulli Distribution
- Expectation of Bernoulli Distribution
- Binomial Distribution
- Expectation of Binomial Distribution
- Poisson Distribution
- Expectation of Poisson Distribution
- Exponential Distribution
- Expectation of Exponential Distribution
- Uniform Distribution
- Expectation of Uniform Distribution
- Normal Distribution
- Expectation of Normal Distribution

## PYQ'S on Probability

- PYQ's On Probability

# **APTITUDE AND REASONING**

# **QUANTITATIVE ANALYSIS**

- Number System
- Divisibilty
- HCF and LCM
- Decimal and Fraction
- Square and Square root
- Square Root and Cube Root
- Average
- Problems of Age
- Logarithms
- Percentage
- Profit and Loss
- RatioAndProportion
- Partnership
- Pipe and Cistern
- Work and Wages
- Speed, Distance and Time
- Boats and Streams
- Problem on Trains
- Mixture & Alligation
- Simple Interest
- Compound Interest
- Area
- Volume and Surface Area
- Race
- Calendars
- Clocks
- Permutation & Combination | Part 1
- Probability
- HeightDistance
- SeriesAndSequence
- Simplification
- Surds and Indices

## **VERBAL REASONING**

- Verbal Ability Introduction
- Basics of Grammar
- Articles
- Active Voice and Passive Voice
- Closet Test
- Passage Formation
- Sentence Formation
- Sentence Completion
- Subject Verb and Agreement
- Determiners
- Modifiers
- Parallel Structure
- Grammar Exercise
- Error Spotting
- Parajumbles
- Verbal Analogies

# **ALPHANUMERIC SERIES**

- Practice questions

## **DIRECTIONS**

- Practice questions

## LOGICAL REASONING

- Alphanumeric Series
- Directions
- Ranking & Order
- Alphabet Test
- Seating Arrangement
- Coded Inequalities
- Puzzle
- Blood Relations
- Coding-Decoding

## **DATA SUFFICIENCY**

- Practice questions

## **RANKING & ORDER**

- Practice questions

## **ALPHABET TEST**

- Practice questions

# **SEATING ARRANGEMENT**

- Practice questions

## **SYLLOGISM**

- Practice questions

## **BLOOD RELATION**

- Practice questions

## **CODING-DECODING**

- Practice questions

## **PUZZLE**

- Practice questions