Programming Lab 8: Consumer Loan Program

Objective: Reviewing some of the coding techniques for making a good consumer loan program.

Please remember to use correct formatting. Points will be taken off for files that cannot be compiled and run. Use a .java file with output in your comments.

Your program will ask the user to enter the amount of money they want to borrow, the interest rate, and the monthly payment amount. Your program will then determine how many months it will take to pay off that loan, what the final payment amount will be, and how much interest was paid over that time. If the monthly payment amount isn't high enough to pay off more than one month's interest, your program should notify the user what the minimum monthly payment is.

Here are some examples of how your program should behave. Please use the exact same test cases as these, so that I can verify that your program works:

** Welcome to the Consumer Loan Calculator **

How much do you want to borrow? \$1000

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What is the annual interest rate expressed as a percent? 18
What is the monthly payment amount? $50
Your debt will be paid off after 24 months, with a final payment of just $47.83
The total amount of interest you will pay during that time is $197.83
** Don't get overwhelmed with debt! **
** Welcome to the Consumer Loan Calculator **
How much do you want to borrow? $15000
What is the annual interest rate expressed as a percent? 10
What is the monthly payment amount? $100
You must make payments of at least $126.00
Because your monthly interest is $125.00
** Don't get overwhelmed with debt! **
** Welcome to the Consumer Loan Calculator **
How much do you want to borrow? $-50
You must enter a positive number
How much do you want to borrow? $-200
You must enter a positive number
How much do you want to borrow? $20000
What is the annual interest rate expressed as a percent? -2.5
You must enter a positive number
What is the annual interest rate expressed as a percent? 5
What is the monthly payment amount? $0
```

Your debt will be paid off after 130 months, with a final payment of just \$125.79

The user enters the interest rate as an annual percentage rate. You need to convert this annual percentage to a monthly decimal. For example,

Here are the rules and some tips:

You must enter a positive number

What is the monthly payment amount? \$200

** Don't get overwhelmed with debt! **

12% annual interest is 1% per month, which is 0.01 Your program must allow only positive numbers to be entered by the user, as shown above

The total amount of interest you will pay during that time is \$5,925.79

- Your program must notify the user if their monthly payment isn't high enough, and tell them what the minimum payment is to pay off more than one month's interest (and thus make progress paying off the debt).
- Your program must use at least 2 methods in addition to main. Each of these methods must have a comment explaining briefly what it does. For example, you may want to include the following two methods in your program:

// This function outputs the prompt to the console, reads input

static double getPosNumber(String prompt)

// from the console, and converts it to a number,

```
// which the function returns. If the number is not positive,
    // the user is told to enter a new number until a positive number is entered.
    static void payOffLoan(double principle, double rate, double payment)
    /* This function assumes the payment is enough
       to cover first month's interest. It has a loop to
      pay off the loan one month at a time.
       It outputs to the console:
         - how many months it will take to pay off the loan
         - total amount of interest paid during that time
         - amount of final payment
    */
• Don't use any class-level variables. Every variable should be declared
 inside of a method.
```

- rate to determine how much interest is owed this month. This amount of interest is added to the principle (additional debt)
- This amount of interest is also added to the total interest so far (to be output at end) • The monthly payment is subtracted from the balance, reducing the

This program should mimic the standard way loans work for credit cards,

• The balance (amount owed) is multiplied times the monthly interest

car loans, and home mortgages: Each month the following happens:

amount of debt. The month is counted (to be output at end) This is repeated each month until the debt is paid off (balance reaches

zero). The best way to understand it is to look at an example. Let's say

you borrow \$100. That's also called the balance or principle. Imagine

your interest rate is 12%. That's an annual (yearly) rate, so it's 1% per

month, so you multiply the balance times 0.01 to get the amount of interest. If your monthly payment is \$50/month, then here's what happens:

```
Month 1:
$100 * 0.01 = $1 interest for the month
adding interest and subtracting the payment:
$100 + $1 - $50 = $51 new balance
```

\$51 * 0.01 = \$0.51 interest for the month adding interest and subtracting the payment:

Month 2:

```
$51 + $0.51 - $50 = $1.51 new balance
Month 3:
```

\$1.51 * 0.01 = \$0.02 interest for the month (you don't have to round in

```
your calculations)
adding interest and subtracting the payment:
$1.51 + $0.02 - $50 = -$48.47 new balance
```

Since the new balance is negative, the loan is paid off, and the final payment is too much. It should have been \$50 - \$48.47 = \$1.53 final payment.