Óscar Santamaría Sánchez

1.- Enumerar disciplina de requisitos

1. Encontrar actores y casos de uso
2. Priorizar casos de usos
3. Detallar casos de uso
4. Prototipar casos de uso
5. Estructurar el modelo del caso de uso

2. Modelo del dominio: Sistema de transporte público

Diagrama de clases:

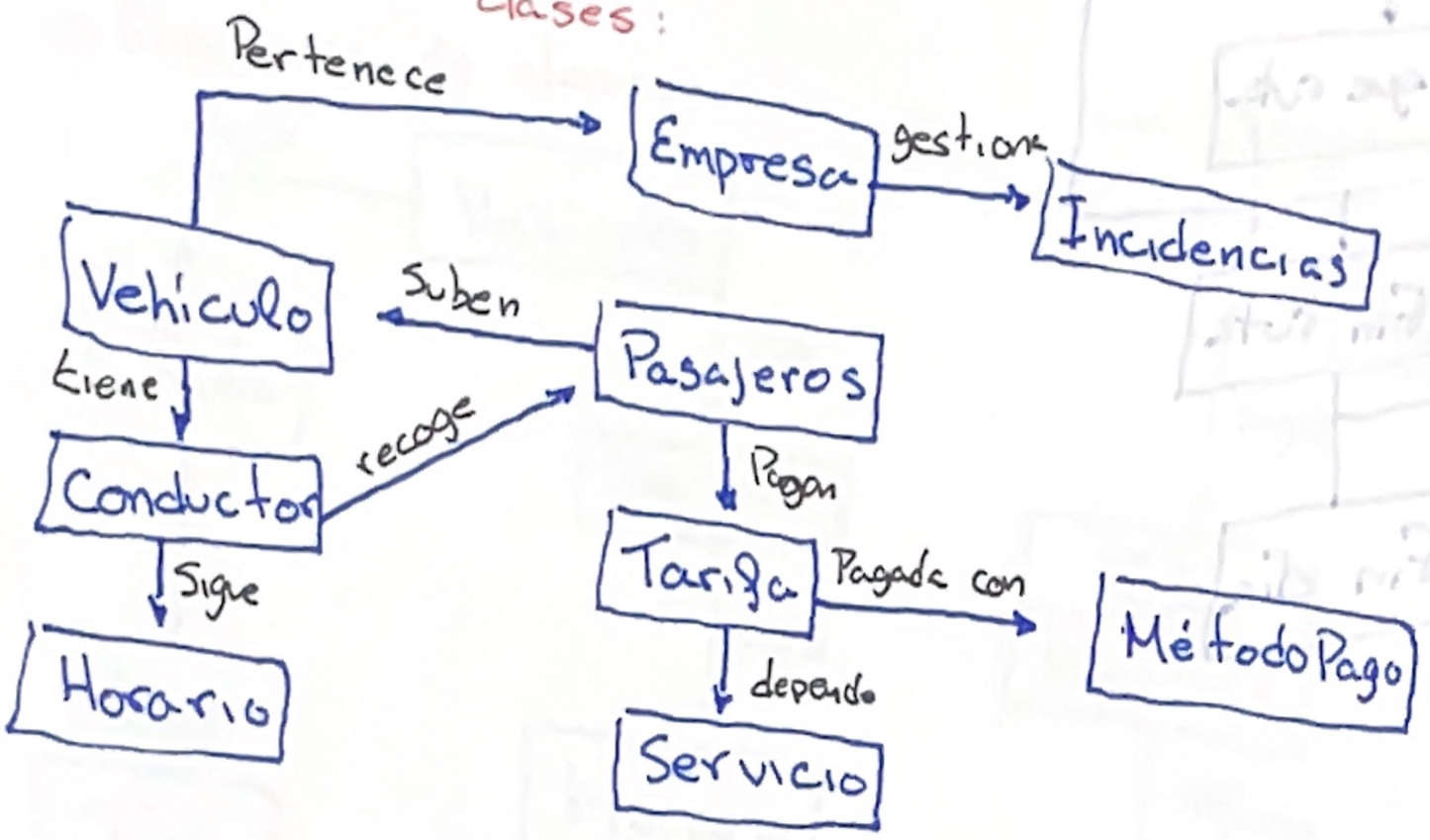


Diagrama de objetos:

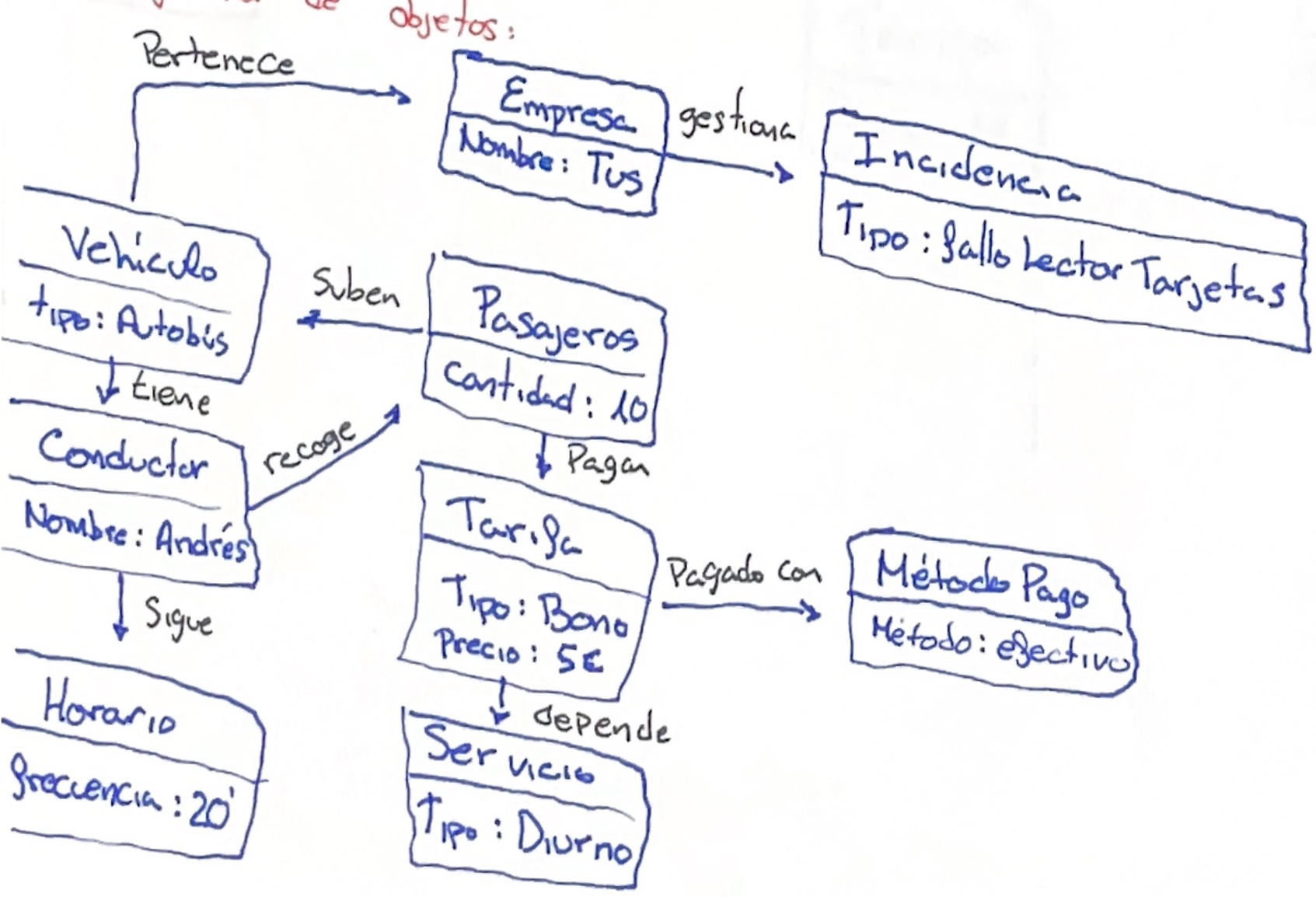
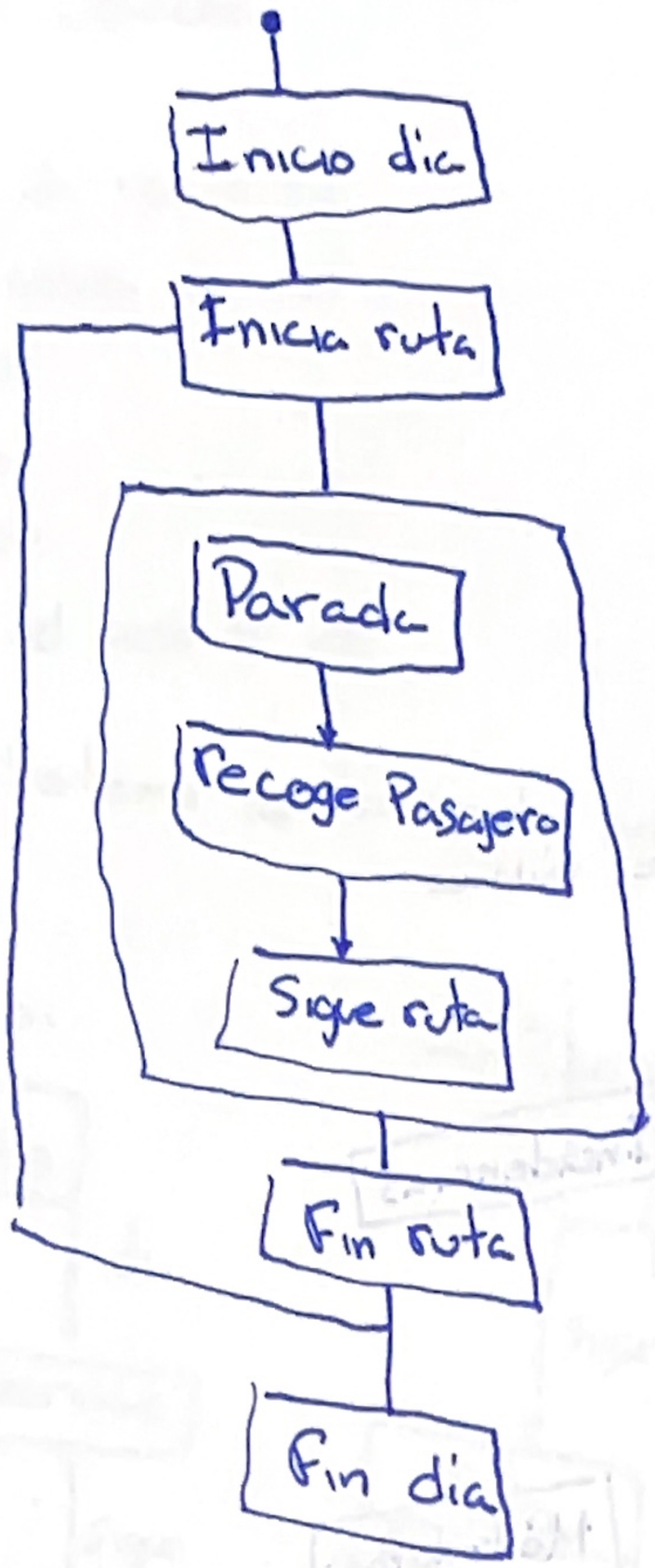


Diagrama de estados:



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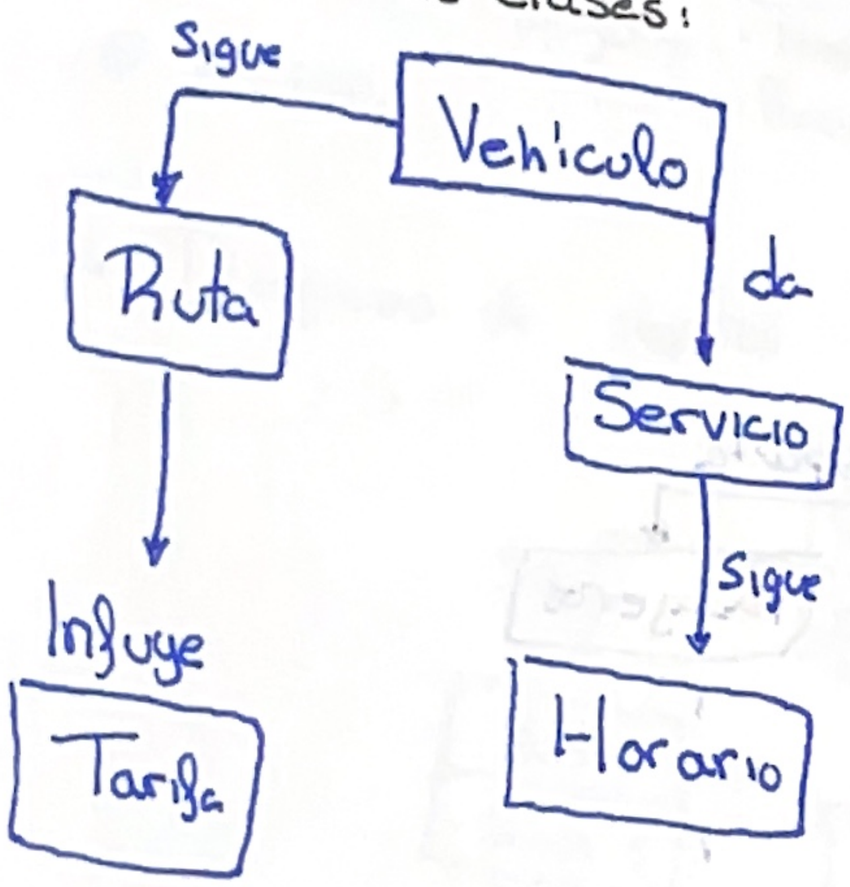
- Estructurar el modelo del caso de uso

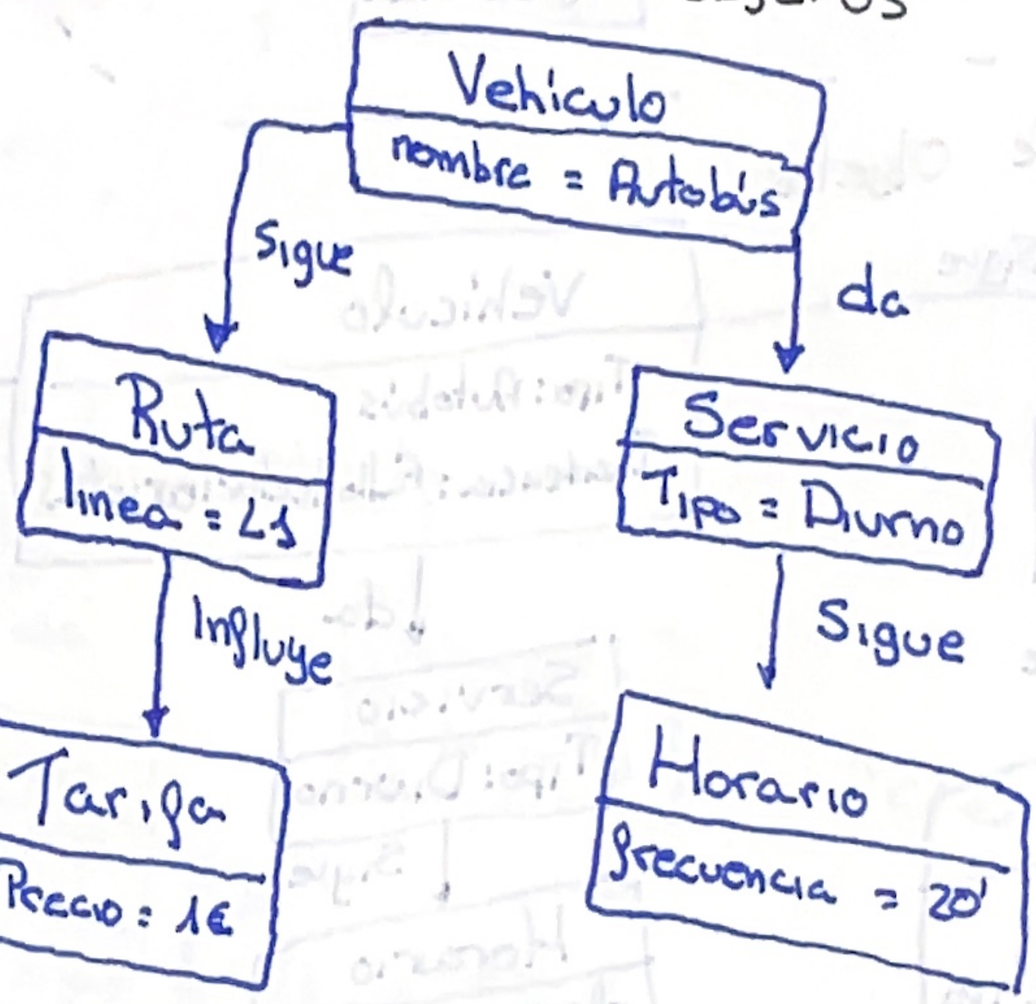
2. Modelo del dominio: Sistema de transporte público

1ª iteración:

→ Diagrama de clases:



→ Diagrama de objetos



2ª iteración:

Diagrama de clases:

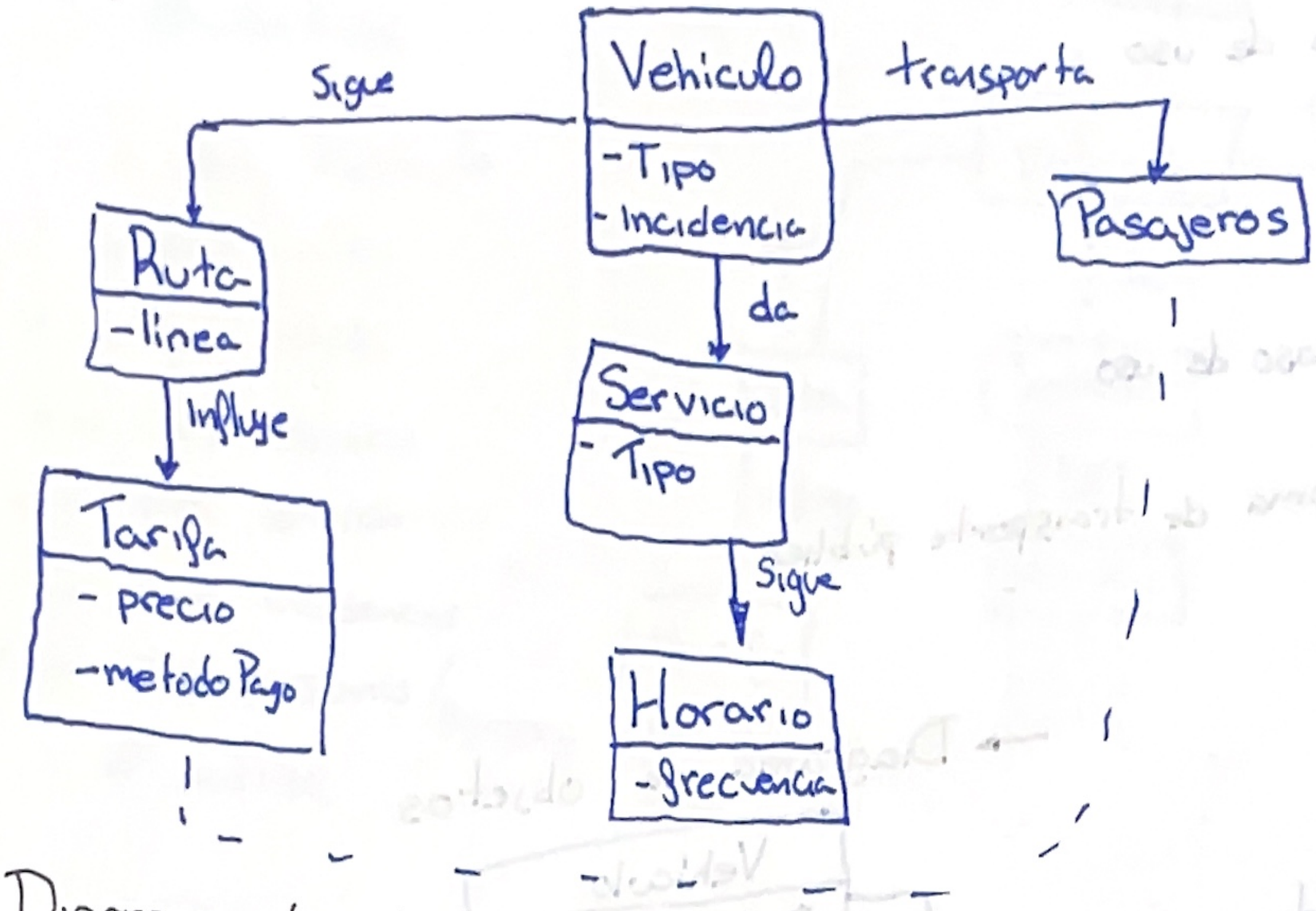
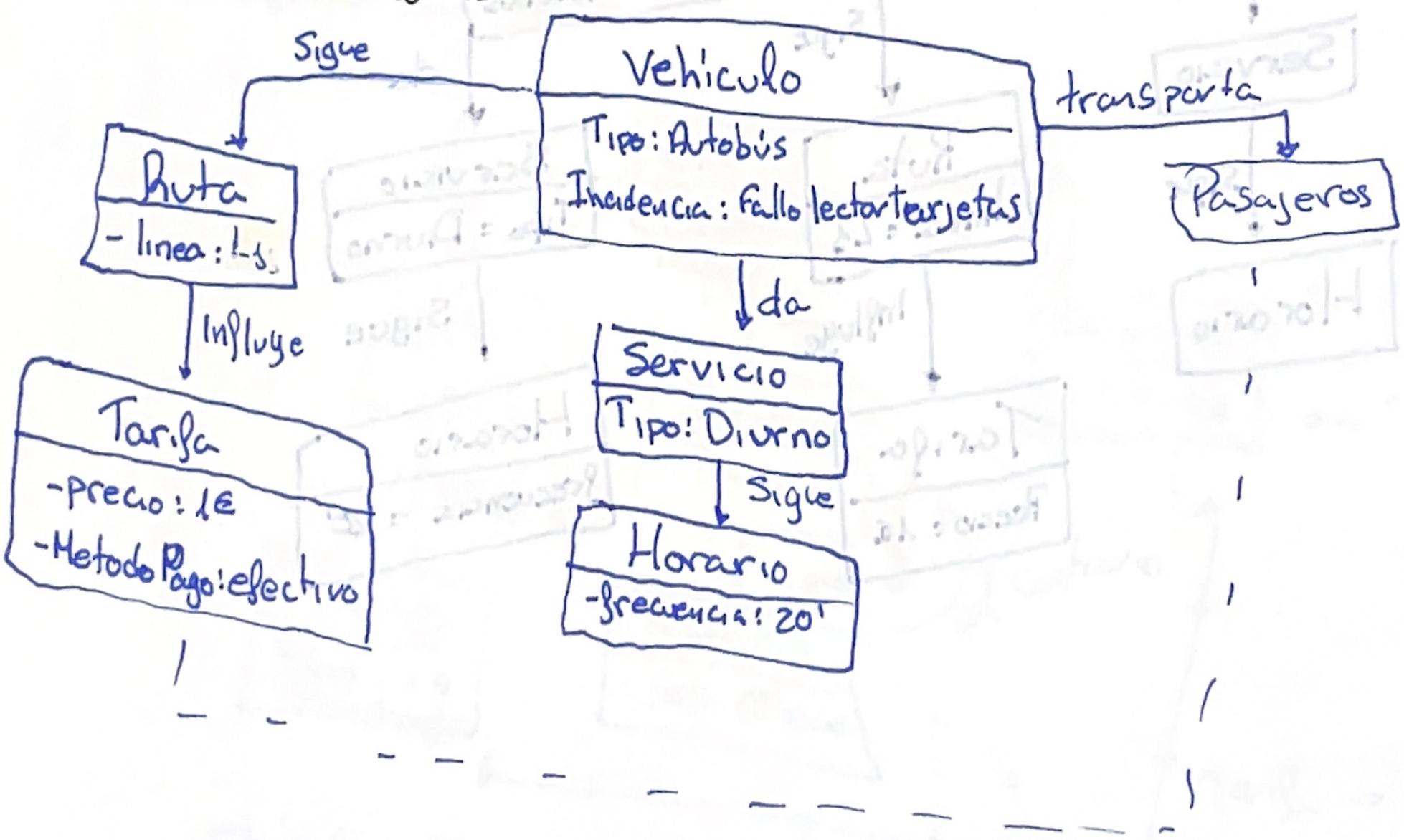


Diagrama de Objetos:



Óscar Santamaría Sánchez Borrador

(3)

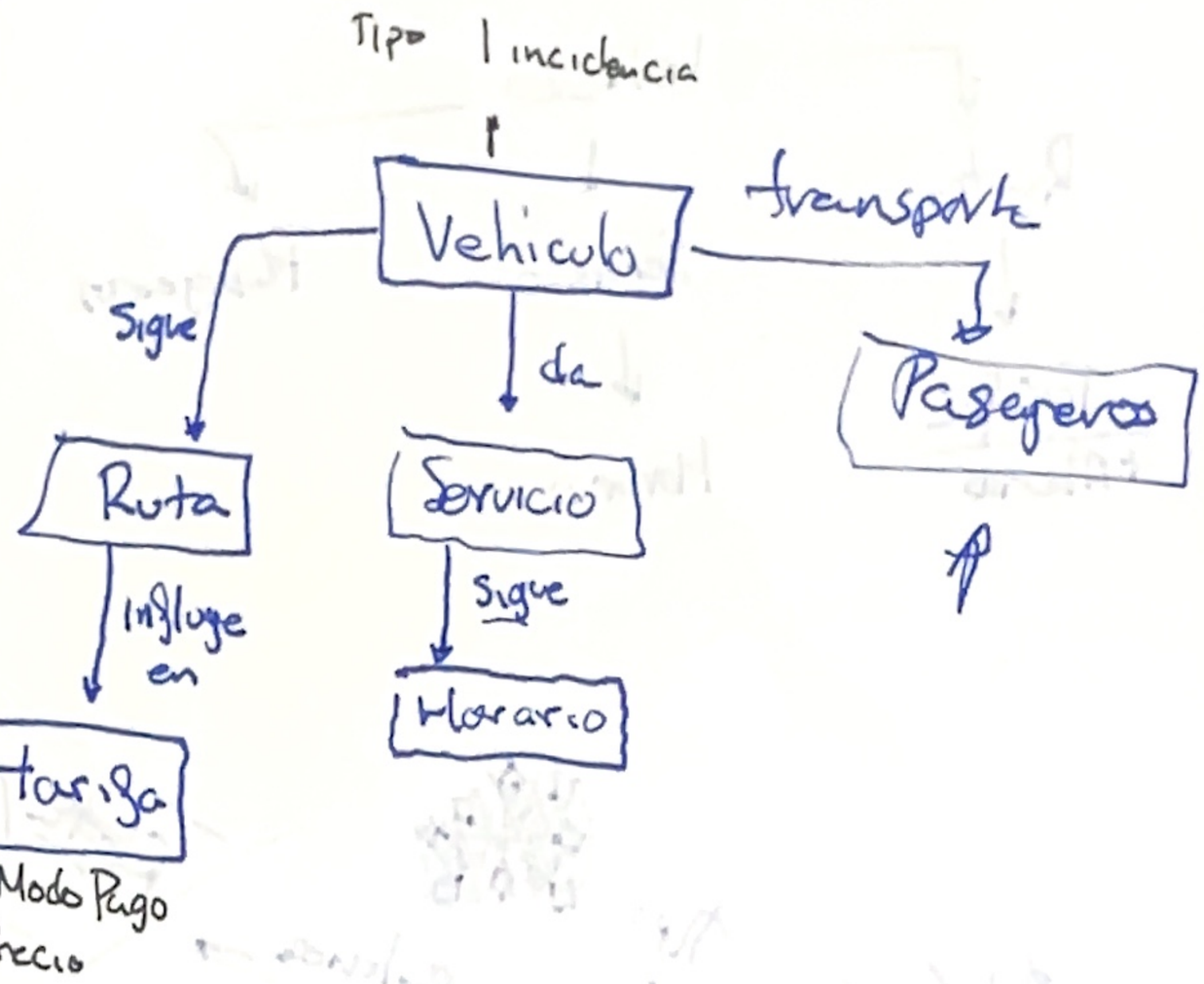
Modelo de dominio

- Diagrama de clases

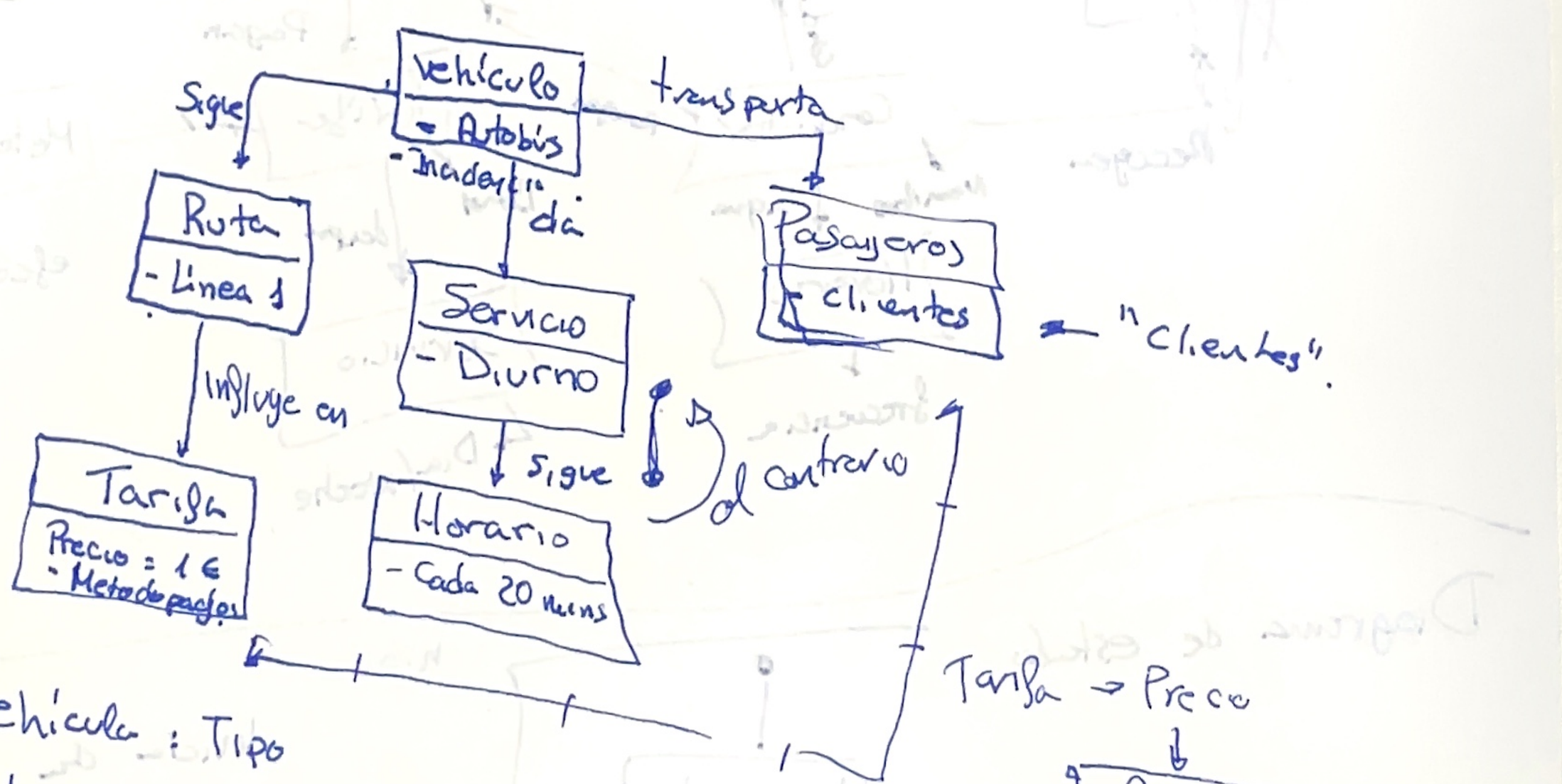
@startuml

- → class Vehículos
- → class ruta
- → call tarifa
- → class Horario
- → class Servicio
- → class Incidencias
- → class personas / Pasajeros
  - Modo Pago
  - Precio

@enduml



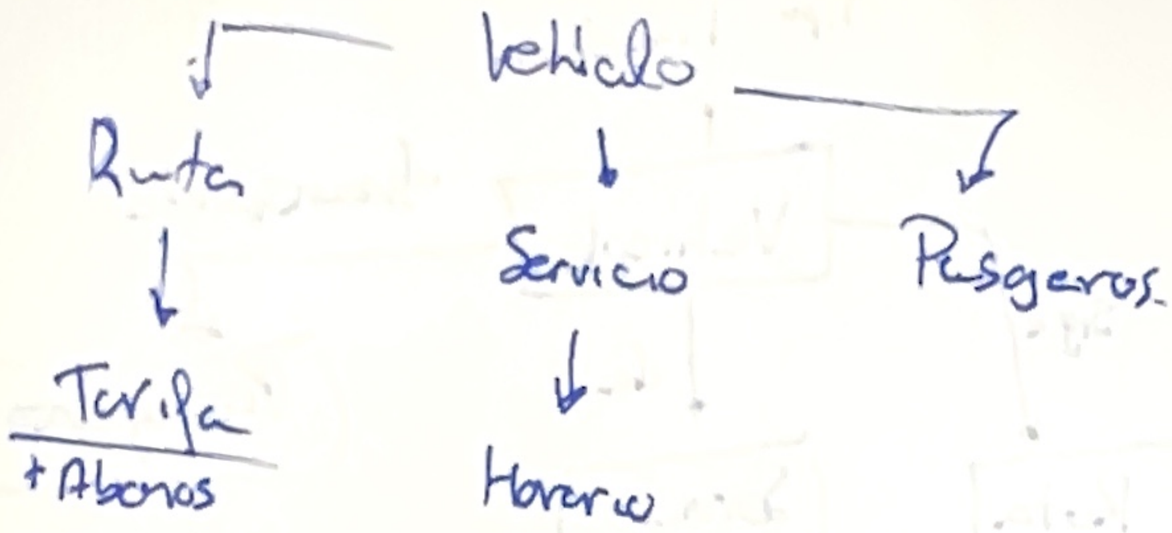
- Diagrama de objetos



Vehículo : Tipo
Ruta : Línea
Tarifa: Precio
Servicio: Tipo (momento del día diurno o nocturno)
Horario: frecuencia del uso
Pasajero: Clientes del servicio

vehículo
↓
Horario
↓

3ª iteración



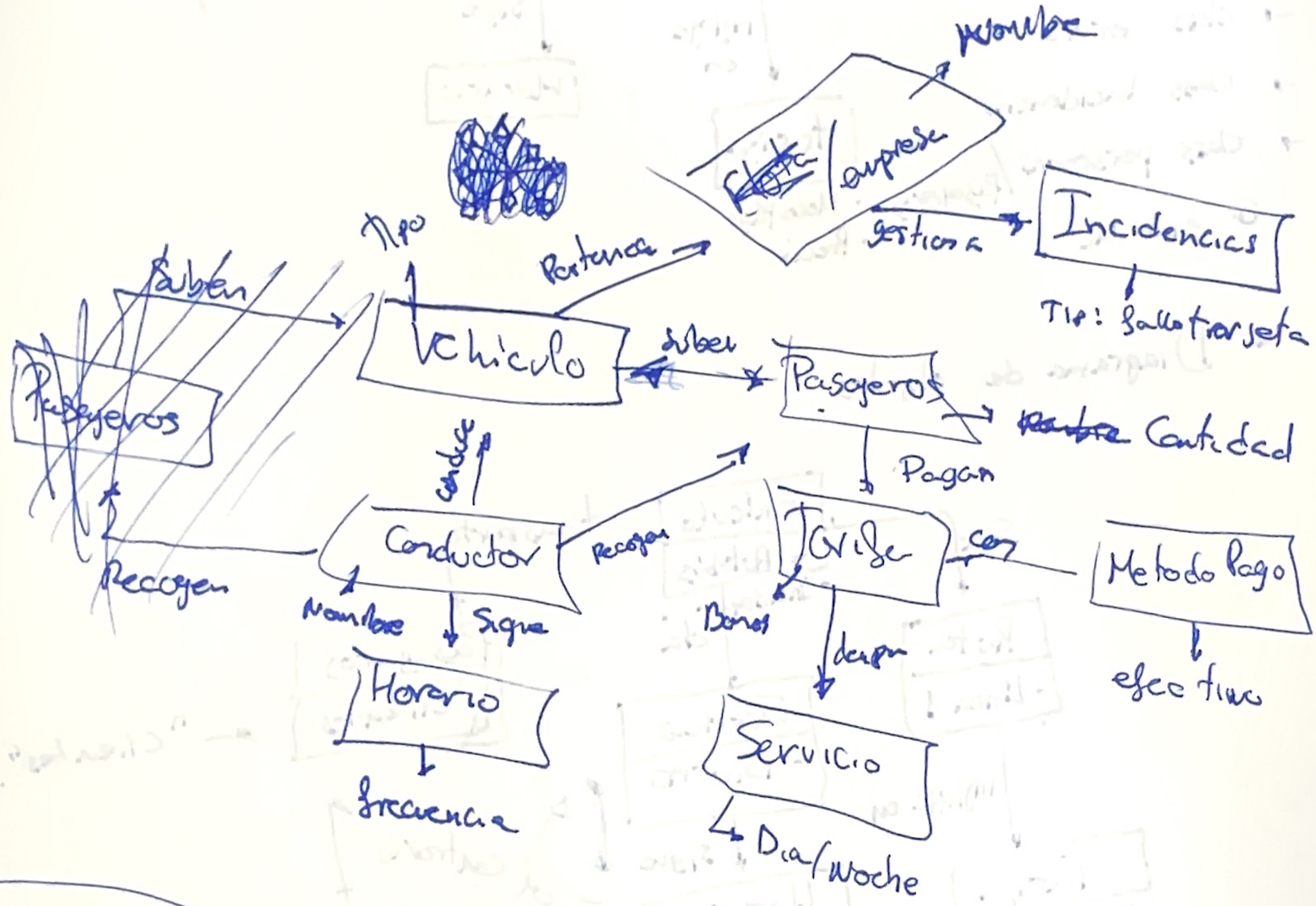
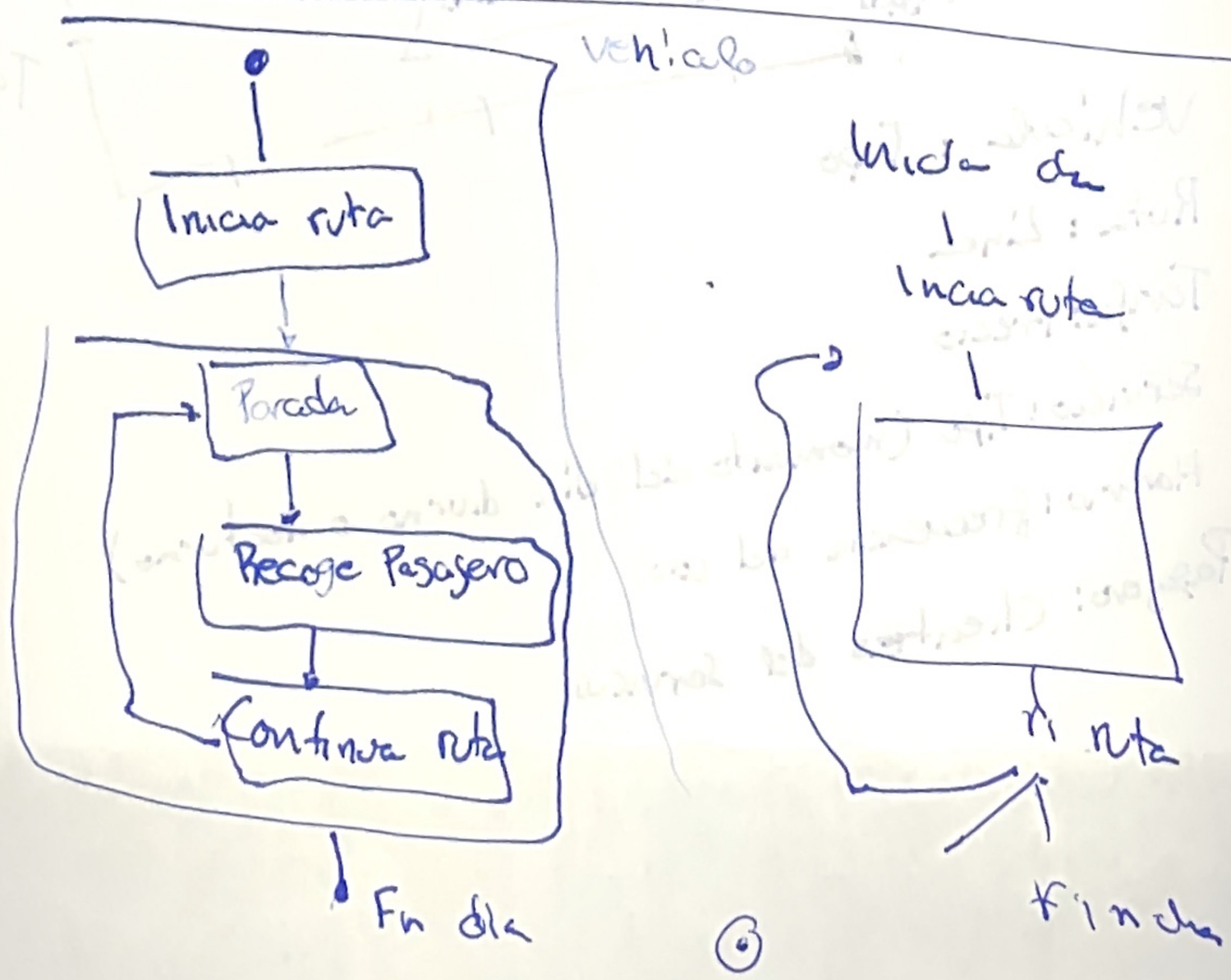



Diagrama de estado