

10/09/23

$$f: \underbrace{(x + \bar{z})}_{\text{clause}} (y + \bar{z}) (\bar{x} + \bar{y} + z) = 1 \quad \left. \vphantom{\begin{matrix} (x + \bar{z}) \\ (y + \bar{z}) \\ (\bar{x} + \bar{y} + z) \end{matrix}} \right\} \begin{array}{l} \text{POS form.} \\ \text{CNF (also called)} \\ \text{Conjunctive normal} \\ \text{form} \end{array}$$

If the above expression satisfies 1.  
all clauses will have to become 1.

f: SAT problem (Satisfiability Problem)

Solution :-

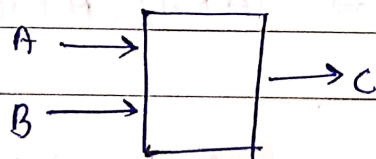
$\exists x, y, z$  such that.

$$\underbrace{(x + \bar{z})}_{c_1} \underbrace{(y + \bar{z})}_{c_2} \underbrace{(\bar{x} + \bar{y} + z)}_{c_3} = 1$$

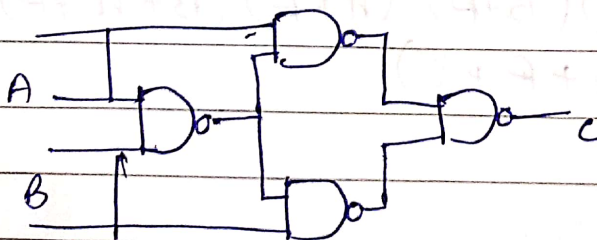
$$\left. \begin{array}{l} c_1 = 1 \\ c_2 = 1 \\ c_3 = 1 \end{array} \right\} \text{all of it should be satisfied.}$$

We can do this by equivalence checking.

Equivalence checking :  $f_1 \equiv f_2$ ?



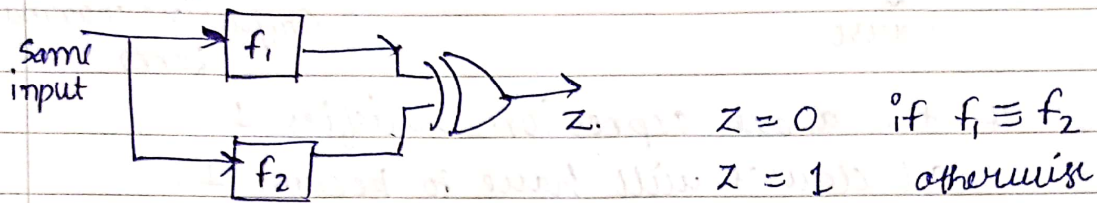
$$C = \bar{A}B + A\bar{B}$$
$$f_1(A, B, C)$$



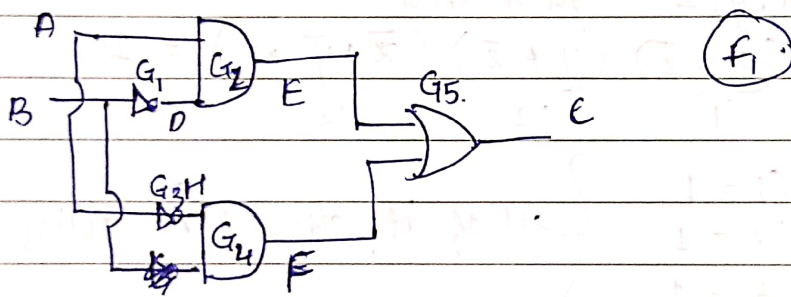
$$f_2(A, B, C)$$



- now we have 2 function.  
 $f_1$  &  $f_2$



Example.



for gate  $G_1$  (Behavior)  $\Rightarrow (B+D)(\bar{B}+\bar{D})$

$G_2 \Rightarrow (A+\bar{E})(D+\bar{E})(\bar{A}+\bar{D}+E)$   
 $G_4 \Rightarrow (B+\bar{F})(H+\bar{F})(\bar{B}+\bar{F}+H)$   
 $G_5 \Rightarrow (\bar{E}+\bar{C})(\bar{F}+\bar{C})(\bar{F}+\bar{E}+\bar{C})$   
 $G_3 \Rightarrow (A+H)(\bar{A}+\bar{H})$

$G_1 \cdot G_2 \cdot G_3 \cdot G_4 \cdot G_5$   
 $f_1 = \{ (B+D)(\bar{B}+\bar{D})(A+H)(\bar{A}+\bar{H})(A+\bar{E})(D+\bar{E})(\bar{A}+\bar{D}+E)(B+\bar{F})(H+\bar{F})(\bar{B}+\bar{F}+H)(\bar{E}+\bar{C})(\bar{F}+\bar{C})(\bar{F}+\bar{E}+\bar{C}) \}$

13 clauses.

$f_2$  will have 12 clauses.

Eg.

We have expression

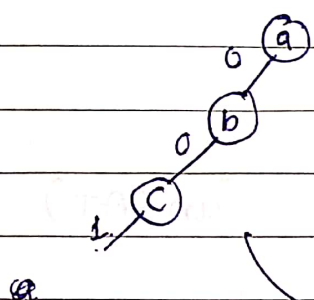
we need to check if its satisfiable.

$$(a + \bar{c})(b + \bar{c})(\bar{a} + \bar{b} + c) = 1$$

DPLL method., let  $a > b > c$

MSB

LSB



$$a + \bar{c} = 0 \quad \times$$

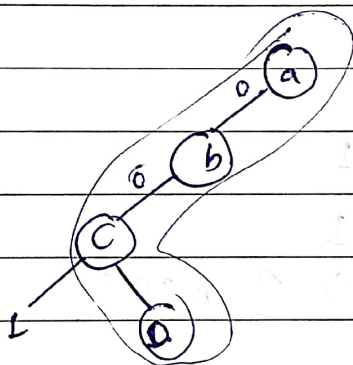
$$b + \bar{c} = 0 \quad \times$$

$$\bar{a} + \bar{b} + c = 1 \quad \checkmark$$

failed.

$\therefore$  This isn't the correct representation

Back tracking.



$$a + \bar{c} = 1$$

$$b + \bar{c} = 1$$

$$\bar{a} + \bar{b} + c = 1$$

correct  
assignment

SAT passed.

This is the DPLL method.

A worst case scenario  $\Rightarrow$  no. of backtrack =  $2^N$

$N =$  no. of  $a, b, c. = 3.$

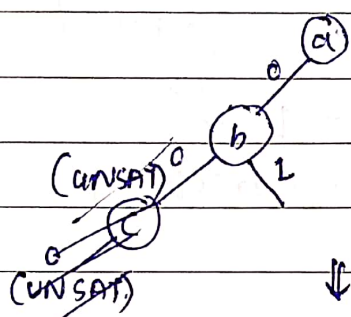
$\therefore$  This algorithm was very slow.



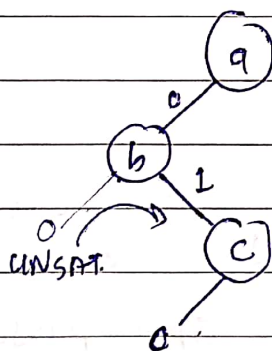
- ① Pure literal rule
- ② Unit clause rule
- ③ Boolean constraint propagation

These rules made it much faster.

lets say we have  
 $(a+b)(a+\bar{c})(\bar{b}+c)$   
 $c_1 \quad c_2 \quad c_3$



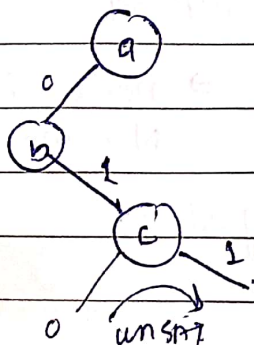
$$a+b = 0 \quad (\text{UNSAT})$$



$$(a+b) = 1$$

$$(a+\bar{c}) = 1$$

$$(\bar{b}+c) = 0 \quad \{ \text{UNSAT} \}$$



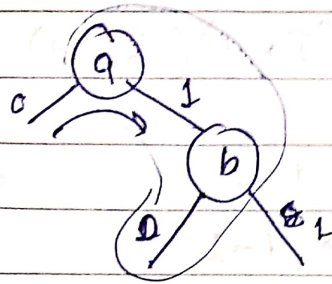
$$(a+b) = 1$$

$$(a+\bar{c}) = 0 \quad \{ \text{UNSAT} \}$$

$$(\bar{b}+c) = 1$$

we explored all possibility of  $c \in b$   
 so will go to (a)





$$b=0$$

$$a=1$$

$$\left. \begin{array}{l} a+b=1 \\ a+\bar{c}=1 \\ \bar{b}+c=1 \end{array} \right\} \text{all SAT}$$

$$\therefore a=0 \quad b=0$$

lets say we have expression

$$\bar{a}(a+\bar{c})(b+\bar{c})(\bar{a}+\bar{b}+c)(\bar{c}+e)(\bar{d}+e)(c+d+e)$$

$\downarrow$   
 unit clause  $\therefore \bar{a}=1, \boxed{a=0}$  } unit clause rule.

$$\therefore \bar{a}(a+\bar{c})(b+\bar{c})(\bar{a}+\bar{b}+c)(\bar{c}+e)(\bar{d}+e)(c+d+e)$$

$\downarrow \quad \downarrow \quad \downarrow$   
 $1 \quad \bar{c} \quad 1$

$$= \bar{c}(b+\bar{c})(\bar{c}+e)(\bar{d}+e)(c+d+e)$$

$\downarrow$   
 $\bar{c}=1 \quad \boxed{c=0}$

$$\bar{c}(b+\bar{c})(\bar{c}+e)(\bar{d}+e)(c+d+e)$$

$\downarrow \quad \downarrow \quad \downarrow \quad \downarrow$   
 $1 \quad 1 \quad 1 \quad (d+e)$

$$\rightarrow (\bar{d}+e)(d+e) \rightarrow \boxed{e=1}$$

Pure literal Rule

$$\therefore a=0 \quad c=0 \quad e=1 \quad \left. \vphantom{\begin{array}{l} a=0 \\ c=0 \\ e=1 \end{array}} \right\} \text{final SAT solution}$$



$$f = (a+b)(\bar{a}+c)(\bar{c}+d)(\bar{a}+d)(\bar{b}+d)$$

$$\begin{cases} a=0 \Rightarrow b=1 \Rightarrow d=1 \\ a=1 \Rightarrow c=1 \Rightarrow d=1 \end{cases}$$

stallmark's  
Method.

regardless of value of  $a$ ,  $d=1$ .

Necessary  
assignment.

Revisive learning method } see online.  
Local learning