```
#include <stdio.h>
#include <conio.h>
#include <alloc.h>
void create();
void insert();
void delet();
void display();
struct node
int data;
struct node *link;
};
struct node *first=NULL,*last=NULL,*next,*prev,*cur;
void create()
 cur=(struct node*)malloc(sizeof(struct node));
 printf("\nENTER THE DATA: ");
 scanf("%d",&cur->data);
 cur->link=NULL;
 first=cur;
 last=cur;
void insert()
 int pos,c=1;
 cur=(struct node*)malloc(sizeof(struct node));
 printf("\nENTER THE DATA: ");
 scanf("%d",&cur->data);
 printf("\nENTER THE POSITION: ");
 scanf("%d",&pos);
 if((pos==1) &&(first!=NULL))
 cur->link = first;
 first=cur;
 else
  next=first;
  while(c<pos)
  prev=next;
  next=prev->link;
```

```
c++;
  if(prev==NULL)
  printf("\nINVALID POSITION\n");
  else
  cur->link=prev->link;
  prev->link=cur;
void delet()
int pos,c=1;
printf("\nENTER THE POSITION : ");
scanf("%d",&pos);
if(first==NULL)
printf("\nLIST IS EMPTY\n");
else if(pos==1 && first->link==NULL)
printf("\n DELETED ELEMENT IS %d\n",first->data);
free(first);
first=NULL;
else if(pos==1 && first->link!=NULL)
cur=first;
first=first->link;
cur->link=NULL;
printf("\n DELETED ELEMENT IS %d\n",cur->data);
free(cur);
else
next=first;
while(c<pos)
cur=next;
next=next->link;
```

```
c++;
cur->link=next->link;
next->link=NULL;
if(next==NULL)
printf("\nINVALID POSITION\n");
else
printf("\n DELETED ELEMENT IS %d\n",next->data);
free(next);
void display()
 cur=first;
 while(cur!=NULL)
  printf("\n %d",cur->data);
  cur=cur->link;
void main()
int ch;
clrscr();
printf("\n\nSINGLY LINKED LIST");
do
printf("\n\n1.CREATE\n2.INSERT\n3.DELETE\n4.EXIT");
printf("\n\nENTER YOUR CHOICE : ");
scanf("%d",&ch);
switch(ch)
case 1:
    create();
    display();
    break;
case 2:
    insert();
    display();
```

```
break:
case 3:
    delet();
    display();
    break;
case 4:
    exit(0);
default:
 printf("Invalid choice...");
}while(1);
-->>SAMPLE INPUT AND OUTPUT:
SINGLY LINKED LIST
1.CREATE
2.INSERT
3.DELETE
4.EXIT
ENTER YOUR CHOICE: 1
ENTER THE DATA: 10
10
1.CREATE
2.INSERT
3.DELETE
4.EXIT
ENTER YOUR CHOICE: 2
ENTER THE DATA: 30
ENTER THE POSITION: 1
30
10
```

- 1.CREATE
- 2.INSERT
- 3.DELETE
- 4.EXIT

**ENTER YOUR CHOICE: 3** 

ENTER THE POSITION: 2

LIST IS EMPTY