Daniel Akanmu

587-338-2102 | Daniel.InioluwaA@gmail.com | linkedin.com/in/inioulwa15 | https://iniolu.github.io/

HIGHLIGHTS OF QUALIFICATIONS

- Proficient in algorithms and data structures, possessing a strong foundation in computer science principles.

- Previous work with OOP languages, demonstrating adaptability and an ability to learn new languages efficiently. Familiarity with languages like Java, Python, or others

- Ability to adapt to new technologies and environments, leveraging existing skills and experiences to contribute effectively to varied projects and tasks.

TECHNICAL SKILLS

Languages: Java, Python, C/C++, SQL, Trino, Impala, Db Visualizer, JavaScript, HTML/CSS
Frameworks: Flask, JUnit
Developer Tools: Git, Google Cloud, VS Code, Visual Studio, PyCharm, IntelliJ, Android Studio

EDUCATION

University of Alberta	Edmonton, AB
Bachelor of Science in Computer Science with Specialization	*Sept. 2021 – Current*
MacEwan University	Edmonton, AB
Bachelor of Science in Computer Science	*Sept. 2020 – June 2021*

EXPERIENCE

Software Developer Intern	May 2023 – August 2023
Bell Canada (BCE)	*Toronto, ON*

- Integrated new notification system for a production application using flask framework, MySQL, JavaScript and JQuery resulting in a seamless deployment with positive user feedback
- Migrated ETL pipelines from impala to trino, and from MySQL to SSMS using airflow, ensuring data validity and availability during nightly data pulls
- Collaborated on a team of full-stack developers within a SCRUM framework by engaging in sprint planning sessions, daily stand-ups and prompt resolution of designated Jira Service Desk tickets during dynamic two-week sprints
- Verified ETL operations by utilizing the Linux command line on a dedicated development server, ensuring smooth transitions of deployments to the production server. This proactive approach helped safeguard against service interruptions or data loss during significant updates.

PROJECTS

QR Code Hunter | *Java, Android Studio, Fire-store*   January 2023 – April 2023

- Created an engaging QR code scanning game that enables users to capture QR codes through photos, earning points through a sophisticated algorithm that evaluates the QR code's contents to determine point values.
- Utilized GitHub to document progress and collaborate with fellow team members by engaging with their respective branches.
- Developed and integrated a comprehensive search algorithm for locating user profiles, taking ownership of both backend and frontend implementation.
- Employed Scrum methodologies and UML diagrams to successfully execute the project, ensuring meticulous steps were followed throughout the process.

ACHIEVEMENTS

- Awarded 1st class standing at MacEwan University (2021)
- Entrance Scholarship award at MacEwan University (2020)