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FIT2102 Programming Paradigms 2022

Assignment 2: Lambda Calculus Parser

Due Date: 23:55, October 21st, 2022 **Weighting:** 30% of your final mark for the unit

Overview: Implement an interpreter that translation nators in Haskell. This should high your understanding of Haskell, functional programming, and its application; as well as lambda calculus. You will also need to write a report to demonstrate your knowledge and unde

knowledge and understanding.
Building and using the code: The code bundle is packaged the same way as tutorial code. To compile the code, run: `stack build`. To run the main function, run:

Submission Instructions

Submit a zipped file named <studentNo>_<name>.zip which extracts to a folder named <studentNo>_<name>

- It must contain all the code that will be marked including the report and submission/LambdaParser.hs
- Your assignment code and your report in PDF format go in the submission/ folder of the code bundle. To submit you will zip up just the contents of this submission folder
- It should include sufficient **documentation** so that we can appreciate everything you have done (readme.txt or other supplementary documentation)
- You also need to include a report describing your design decisions. The report must be named <studentNo>_<name>.pdf.
- Only Haskell built in libraries should be used (i.e. no additional installation should be required)
- Before zipping, run 'stack clean --full' (to ensure a small bundle)
- Make sure the code you submit executes properly.

The marking process will look something like this:

- Extract <studentNo>_<name>.zip
- Copy the submission folder contents into the assignment code bundle submission folder
- 3. Execute stack build, stack test, stack run

Please ensure that you test this process before submitting. Any issues during this process will make your marker unhappy. Failure to follow these instructions may result in deductions.

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Introduction

In this assignment, we will use Haskell to develop an interpreter that part into the data types provided in Builder. hs. and Lambda. hs. Using this we can create Lambda Calculus expressions which we are then able to normalise into a simplified but equivalent expression (evaluating the expression).

This assignment will be split into multiple parts, of increasing difficulty. While many lambda expressions for earlier tasks have been provided to you in the course notes and in this document, you may have to do your own independent research to find ngs for more complicated constructs.

You are welcome to use any of the <u>material covered</u> in the <u>previous weeks</u>, including <u>solutions</u> for tutorial <u>questions</u>, to assist in the <u>development</u> of your <u>parser</u>. Please <u>reference ideas</u> and <u>code constructs</u> <u>obtained</u> from <u>external sources</u>, as well as anything else you <u>might find in your independent research</u>, this assignment.

Goals / Learning Outcomes

The purpose of this assignment is to highlight lambda calculus as a method of outation and apply the skills you have learned to a practical exercise (parsing).

- Use functional programming and parsing effectively
- Understand and be able to use key functional programm pure functions, immutable data structures, abstractions) ing principles (HOF,
- Apply Haskell and lambda calculus to implement non-trivial programs

Scope of assignment

It is important to note that you will not need to implement code to evaluate lambda calculus expressions. Functions to evaluate lambda calculus expressions are provided. Rather, you are only required to parse an exp into the data types provided in Builder.hs and then use the given functions to

You will need to have some understanding of lambda calculus, particularly in the latter parts of the assignment. Revise the notes on Lambda Calculus and come to consultations early if you have any uncertainty.

Lambda Calculus syntax

Lambda Calculus can be written in an explicit way (long form), using brackets to show ordering of all operations, or in an implicit way (short form), by removing

For example, consider the expression for a Church Encoded IF in short form

λbtf.b t f

We introduced this short syntax for lambda expres ons as it's a little ea However, let's also consider the long form version. First we need to include all

λb.λt.λf.b t f

Then, we need to include brackets around every expres on (note that applying the tion "b" to two parameters "t" and "f" is one expression)

It may be simpler to parse the long-form syntax of lambda calculus compared to the short form.

Getting started

The first step which we recommend is to play around with the code base, and see how you can build Lambda Express

- Step 1. Try to use the builder and GHCI to construct and normalise the
 - $(\lambda b.(\lambda t.(\lambda f.f t b)))$
 - $(\lambda x.(\lambda y.xx(\lambda z.z)x))$
 - For extra practice build the lambda expressions in the Week 5 Tuto Sheet. See which ones successfully build and think about why!
- Step 2. Try to describe the syntax for a verbose Lambda Calculus using a
- Step 3. Try to construct parsers for and test each part of this grammar
- Step 4. Combine and test your code!

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This engine is built around the Builder type. This Builder type allows you to create Lambda Calculus expressions, which can then be normalised.

First, how do you build a lambda expression? Let's consider the expression

```
λx.x
```

Builder representation

```
build $ lam 'x' (term 'x')
>>> \x.x
```

- We use build to construct the lambda expression

- We use 1 am , similar to the way you use \(\) in lambda expressions.

 The first argument is the function input, in this case \(\)
 The second argument is the return value of the function. We use term to

Let's look at the types of all these expressions a little more.

```
lam :: Char -> Builder -> Builder
```

- Takes a char, which represents the input variable
 Takes an expression of builder type, which represents the return value of the
- Returns a value of Builder type

```
term :: Char -> Builder
```

- Takes a char, which represents the variable
- Returns a value of the Builder type.

```
build :: Builder -> Lambda
```

This should be the last step, which takes a builder and constructs the `Lambda`

- Takes a Builder type
- Returns a Lambda type.
 Note: this fails if the expression contains free variables.

```
ap :: Builder -> Builder -> Builder
```

Combines two Builder expressions by applying one builder to another

- Takes a builder
- Takes another builder
- Returns a builder, where the second builder will be applied to the first builder

For example,

```
(\lambda x.x)(\lambda x.x)
let id = lam 'x' (term 'x') -- Builder
expression
build $ id `ap` id
>>> (\x.x)\x.x
```

A more complex example:

```
(\lambda b.(\lambda t.(\lambda f.b t f)))
                                                  return 'b'
build $ lam 'b' $ lam 't' $ lam 'f' ((term 'b')
`ap` (term 't') `ap` (term 'f'))
>>> \btf.btf
```

normal :: Lambda -> Lambda:

Normalises a Lambda expression by reducing it to Beta-Normal Form.

NOTE: This will cause an infinite loop if you try to normalise a diverge

```
let k = lam 'x' \ s \ lam 'y' \ (term 'x') \ K-combinator let i = lam 'x' \ (term 'x') \ l-combinator
normal $ build $ k `ap` i
>>> \vx.x
>>> \yx.x
```

While you are not required to evaluate your lambda calculus expressions, we also provide you with some evaluator functions to aid in testing:

```
lamToBool :: Lambda -> Maybe Bool:
```

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ses a Lambda expression and then returns its numeric evaluation (if it has

Additional functions and types

Feel free to have a look at the 'Builder. hs' file, which will provide some tests showing more usage of this type. Note that it is not important that you understand how to use them.

There are many other well-documented functions that you can look at and use. Remember that it is not necessary to understand the implementation, only their usage (think of it like a library that you use).

Exercises

These exerci ses provide a structured approach for creating an inte

- Part 1: parsing lambda expressions
- Part 2: simple arithmetic and boolean operations
- Part 3: extending the interpreter to handle m

IMPORTANT: In each of the exercises, there will be

- Deliverables: Functions/parsers that you must imp you have to complete to successfully complete the exercise
 - The functions/parsers must be named and have the same type ture as specified in the exercise otherwise they will break our
 - o These functions must be implemented in submission/LambdaParser.hs as per the code bundle otherwise they will break out tests
- Recommended steps: How to get started on the exercise. These are

Basic tests will be provided, however it is important to construct your own unit tests and add to the existing tests for each task to aid in your development. Similarly, the tests provided will not be a proof of corn exhaustive, so it's important you ensure that your code is provably of

Marks for the tasks will come from

- Correct implementations (i.e. passes the tests provided and our own tests)
- ve usage of course content (HOF, Functor, Applicative, Monad,
- Good code quality (functional/declarative style, readability, structure, documentation etc.)

Please refer to the Marking rubric section for more information.

Part 1 (10 marks)

By the end of this section, we will have a parser for lambda calculus expre-

Exercise 1 (2 marks): Construct a BNF Grammar for lambda calculus

Deliverables

At the end of this exercise, we should have the following:

• A BNF grammar to demonstrate the structure of the lambda expr parser, representing both short and long form in one grammar (as your parser should also handle both short and long form).

Recommended steps

- Construct parsers for lambda calculus expression components ("\lambda", ".", "(",
- "y", "x", "y", "z", etc.)
 Use the component parsers to create parsers for simple combinators to get familiar with parsing lambda expressions and their struc
- Construct a BNF grammar for short form and long form lan

Exercise 2 (4 marks): Construct a parser for long form lambda calculus expressions

At the end of this exercise, we should have at least the following parser:

• longLambdaP :: Parser Lambda

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Recommended steps

- 1. Build a general purpose lambda calculus parser combinator which:
 - a. Parses general mul **Note** default associativity, e.g. $\lambda xy.xxy = \lambda xy.(xx)y$
 - a. Parses general multi variable lambda expressions/function bodies
 - with brackets E.g λxy.x(xy)
 - a. Parses any valid lambda calculus expression using long-form syntax
 - E.g. (λb.(λt.(λf.b t f)))

Exercise 3 (4 marks): Construct a parser for short form lambda calculus expressions

Deliverables

At the end of this exercise, we should have at least the following pa

- shortLambdaP :: Parser Lambda
 - Parses a short form lambda calcu
 - lambdaP :: Parser Lambda
 - both long form and short form lambda calculus expressions

Similar to Exercise 2, your parser must match your BNF grammar.

Recommended steps

Part 2 (8 marks)

- 1. Build a general purpose lambda calculus parser combinator which:
 - a. Parses any valid lambda - E.g. λbtf.b t f

By the end of this section, we should be able to parse arithmetic and logi

Exercise 1 (2 marks): Construct a parser for logical statements

Deliverables

At the end of this exercise, you should have the follow

- - Parse simple to complex log

Recommended steps

- Construct a parser for logical literals ("true "or", "not", "if") into their church encoding rser for logical literals ("true", "false") and operators ("and",
- omponent parsers to build a gene ator into the equivalent church encoding, which:
 - a. ctly negates a give E.g. not not True
 - b. clauses with nest
 - i. E.g. not True and False or True
 - s expressions with the correct order of operations ("()" -> "not" -> "and" -> "or")

Exercise 2 (4 marks): Construct a parser for arithmetic express

Requirements

At the end of this exercise, you should have the following parsers:

- basicArithmeticP :: Parser Lambda
- o Parses simple arithmetic expressions (+, -) arithmeticP :: Parser Lambda
- - etic expressions (+, -, *, **, ()) with correct Parses complex arith order of operations

Recommended steps

- 1. Construct a parser for natural numbers into their church encoding ("1", "2",
- Construct a parser for simple arithmetic operators with natural numbers into equivalent lambda expressions. ("+", "-")

 See the Parser combinators section of the notes for some examples
- Construct a parser for complex mathematical expressions with natural numbers into their equivalent lambda expressions. ("*", "**", "()")
- It may be useful to write a BNF for this

 Using the component parsers built previously to build a parser combinator

 build a parser combinator

 the component parsers built previously to build a parser combinator

 the component parsers built previously to build a parser combinator. for complex arithmetic express
 - Note: the correct order of operations, e.g. 5 + 2 * 3 1 = 5 + (2 * 3) 1

Exercise 3 (2 marks): Construct a parser for comparison expressions

Requirements

At the end of this exercise, you should have the following parsers:

- complexCalcP :: Parser Lambda
 - Parses expressions with logical connectives, arithmetic and

Recommended steps

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Part 3 (7 marks)

This section of the assignment will include a ence of exercises that may build nctionality, which can be used to build more com e basic Haskell fu Haskell expressions or structures.

Exercise 1 (3 marks): Construct a parser for basic Haskell constructs

Requirements

At the end of this exercise, you should have the following parsers:

- listP :: Parser Lambda
 - Parses a haskell list of an ary length into its equ
- listOpP :: Parser Lambda
 - o Parse simple list operations into their church en

Recommended steps

- 1. Construct a parser for Haskell lists (empty lists, lists of n elements, arbitrary sized lists)
- Construct r for simple list operations (null, isNull, head, tail, cons)
 - Hint: Haskell uses cons lists to repres

Exercise 2 (4 marks): Construct a parser for more advanced concepts

Requirements

At the end of this exercise you should have parsers that:

 Parse some complex language features (of your choice) that bring your closer to defining your own language.

Recommended steps

You may choose a number of the below examples, or you can come up with your own (but check with the teaching team if they are considered complex enough).

Implementing each of the following may earn you up to 2 marks (depending on the quality of the solution). Choose two or more to achieve up to 4 marks total.

Some suggestions include parsers for:

- Recursive list functions (e.g. map, filter, foldr, etc.)
 These will involve implementing some form of recursion

 - Note the discussion of <u>recursive lambda calculus functions</u> in the notes, there are many ways to implement recursive functions, including but not limited to fixed point combinators (e.g. Y or Z combinator). Try to notice the downside of each approach.
- 2. Other functions such as:
 - a. Fibonacci
 - Factorial
 - Euclidean algorithm
 - d Euler's problem
 - Division
- Variables
- Parsers with error handling
 a. See week 11 tutorial for how to handle errors that come up in parsing
- 5. Known algorithms
 - a. Binary search
 - b. Quick/Insertion/Selection sort
- 6. Negative numbers/Decimal numbers
- 7. Create your own language!

Report (5 marks)

You are required to provide a report in PDF format of max. 1200 words (markers will not mark beyond this word limit), description of extensions can use up to 600 words per extension feature. You should summarise the intention of the code, and highlight the interesting parts and difficulties you encountered.

In particular, describe how your strategy (and thus your code) evolved. You should focus on the " ${\it why}$ " not the " ${\it how}$ ".

Additionally, just posting screenshots of code is heavily discouraged, unless it contains something of particular importance. Remember, markers will be looking at your code alongside your report, so we do not need to see your code twice.

Importantly, this report must include a BNF grammar and a description about why and how parser combinator helped you complete the parsing.

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- DIVE QUAITIMAL, DULLINE DIVE GLAINIMAL MARKS ARE GIVEN IN THE EARLIE
- Usage of parser combinators
- Choices made in creating parsers and parser combinators How parsers and parser combinators were constructed using the
- Functor, Applicative, and Monad typeclasses
- (1 marks) Functional Programming (focusing on the why)
 Small modular functions

 - Composing small functions together
 - Declarative style (including point free style)
- (2 mark) Haskell Language Features Used (focusing on the why)
 Typeclasses and Custom Types

 - fmap, apply, bind
 - Higher order functions
 - Function composition
 - Leveraging built in functions
- Description of Extensions (if applicable)
 - $\circ \quad \text{What you intended to implement} \\$
 - What you did implement
 - What is cool/interesting/complex about it

Marking breakdown

There are two main evaluation criteria for your assignment. For each exercise there will be 1 mark designated for the quality of the provided solution, and the remaining marks will be allocated to correctness.

Correctness

You will be provided with a handful of tests for each exercise (excluding Part 3 -Exercise 2). On top of these tests, tutors will run an additional test suite to measure the robustness of your code. Marks will be awarded proportionally for passing the tests for each exercise. It is highly recommended that you create your own tests as you go, on top of those provided, and that you consider possible edge cases.

Correctness also relates to the correctness of your approach. That is, how well you've applied concepts covered from the unit content

You must apply concepts from the course. The important thing here is that you need to use what we have taught you effectively. For example, defining a new type and its ${\tt Monad}$ instance, but then never actually needing to use it will not give you marks. (Note: using bind (>>=) for the sake of **using the Monad** when it is not needed will not count as "effective usage.")

Most importantly, code that does not utilise Haskell's language features, and that attempts to code in a more imperative style will not be awarded high marks.

Code quality

Code quality will relate more to how understandable your code is. You must have readable and functional code, commented when necessary. Readable code means that you keep your lines at a reasonable length (< 80 characters), that you provide comments above non-trivial functions, and that you comment sections of your code whose function may not be clear.

Additional information

Common Mistakes

- Haskell is a functional language. Do **not** write very large do blocks which handle all of your logic. Think carefully about your context and only use do notation when applicable.
- Please do not write unnecessary functions reproducing functions from the prelude., e.g., the following is just map.

```
applyToList f (x:xs) = f x : applyToList f xs
applyToList f [] = []
```

- Try to use appropriate Prelude functions when you can. For examples of this, please see the 'Exercises' files that have been included since Week 6
- Eta-reduce when easy. The add2List function should be eta-reduced to remove

```
add2ToList 1 = map (+2) 1
add2ToList = map (+2)
```

- Do not write excessively point-free code like this (please):

```
find' = (. ((find .) . (.) . (==))) . (.) . (.) . maybe -1
```

Remember, the point of documentation is desecribe how a function is used (i.e. a manual) rather than describing the implementation details. In the case of a function, you would explain how to use it rather than obvious parameters, return types, etc.

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expression does; note that excessive inline comments may indicate overly complex or poorly designed code).

Writing reports

The focus of the report should not be describing the code as that's what documentation (function headers, comments, etc.) are for. The purpose of the report is to demonstrate that you understand the code you have written and help your marker appreciate the work

The parts about Functional Programming and Haskell Language Features would be about the choices you have made in your code. It should also justify why those choices were made and how they were useful. Some examples here that reference parts of your code is okay, but the focus shouldn't be on the particular code.

The examples below reference assignment 1 as it will not conflict with the topics you will discuss in your report.

Good

- "the Model-View-Controller architecture helps separate pure components like data and data transformation from impure svg updates, so errors in the code can be quickly identified"
- "I limit side effects and maintain purity as much as possible because ..."
- "I use/do X to Y because Z"
 - Can include an example: "I use small module functions (e.g. range) ..."
 - $\circ\quad \mbox{Y}$ is identifying the FRP principle or highlighting a particular piece of knowledge
 - o Z is the justification of why that is relevant to your code (e.g. more understandable, easier to read, extensible, testable, etc.)

Not so good

- "In this screenshot, I use X on line 100, which does Y and then Z which then returns ...
- "... because we have to use pure code'
- ... because we can't use let"
- "... because the unit said so"

Revision History

28/09/2022: First published with notice of potential (likely) updates and clarifications

08/10/2022: Fixed allocation of marks.

- Part 2 is worth 8 marks (up from 7)
- Report is worth 5 marks (down from 6)

 Design decisions section is worth 0.5 marks (down from 1)

 Parsing section is worth 1.5 marks (down from 2)