Molduking (5e Creature) Gargantuan beast, unaligned Armor Class 20 (natural armor) Hit Points 577 (33d20 + 231) Speed 15 ft., burrow 50 ft. STR DEX CON WIS INT CHA 29 (+9) 18 (+4) 25 (+7) 6 (-2) 12 (+1) 5 (-3) Saving Throws Str +14, Con +12 Proficiency Bonus +5 Damage Vulnerabilities lightning, thunder Damage Resistances cold, fire Damage Immunities bludgeoning, piercing and slashing from nonmagical attacks Senses tremorsense 120 ft., passive Perception 11 Languages — Challenge 15 (13,000 XP) Explosive Vulnerability. If the molduking takes thunder damage from a bomb flower or other explosive it falls prone. Soft Belly. The molduking's belly is unarmored and attacks to the belly bypass the moldugking's damage resistances and

immunities, the belly is only exposed to attacks on the surface when molduking is prone, or if attacker is swallowed by molduking.

ACTIONS

Bite. Melee Weapon Attack: +14 to hit, reach 5 ft., one target. Hit: 52 (8d12 + 9) piercing damage. If the target is Large or smaller, it is grappled (escape DC 17). Until this grapple ends, the target is restrained, and the molduking can't bite another target.

Slam. Melee Weapon Attack: +14 to hit, reach 10 ft., one target. Hit: 51 (8d10 + 9) bludgeoning damage. If the target is a creature, it must succeed on a DC 22 Strength saving throw or be knocked prone.

Swallow. The molduking makes one bite attack against a Large or smaller target it is grappling. If the attack hits, the target is also swallowed, and the grapple ends. While swallowed, the target is blinded and restrained, it has total cover against attacks and other effects outside the molduking, and it takes 28 (8d6) acid damage at the start of each of the molduking's turns. A molduking can have only one creature swallowed at a time.

If the molduking takes 30 damage or more on a single turn from the swallowed creature, the molduking must succeed on a DC 21 Constitution saving throw at the end of that turn or regurgitate the creature, which falls prone in a space within 10 feet of the molduking. If the molduking dies, a swallowed creature is no longer restrained by it and can escape from the corpse by using 20 feet of movement, exiting prone. Attacks from swallowed creatures bypass the moldugking's damage resistances and immunities.

The molduking is a massive monster that swims beneath the desert's sand. It is a subspecies of molduga that stored up a great deal of energy by sleeping underground for hundreds of years. Its power is superior to molduga, as its skin is rich with iron and acts as a protective shield.