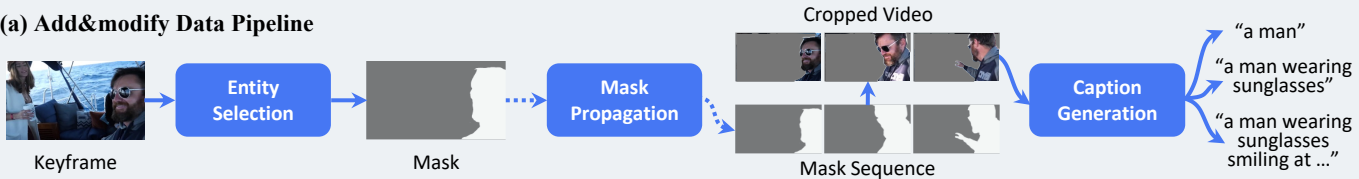
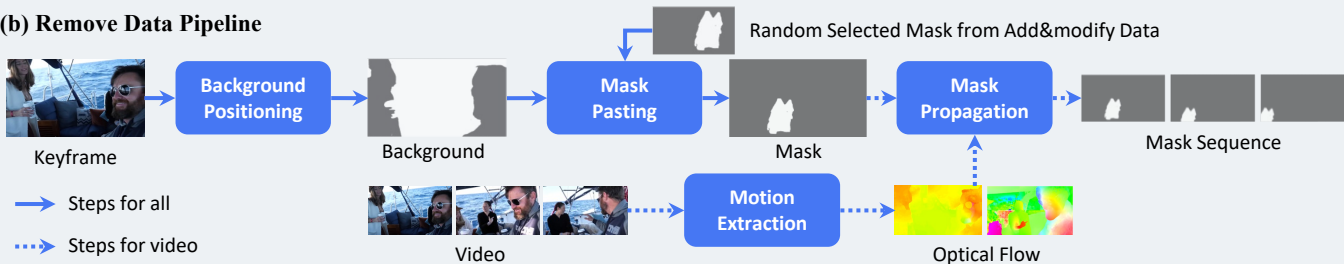


(a) Add&modify Data Pipeline



(b) Remove Data Pipeline



(c) Mask Augmentation

hull: convex hull
rect: bounding box

