

A short horizontal bar with a teal segment on the left and an orange segment on the right.

Introduction to Artificial Neural Networks

STAT5241 Section 2

Statistical Machine Learning

Xiaofei Shi

Images & Video



Product
Recommendation

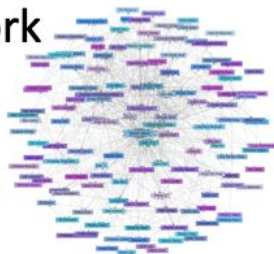
amazon



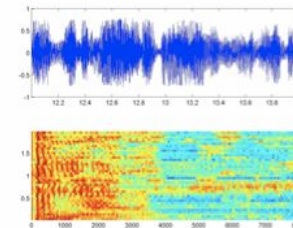
Text & Language



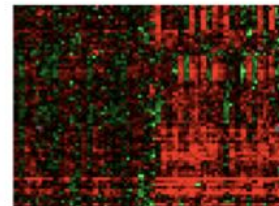
Relational Data/
Social Network



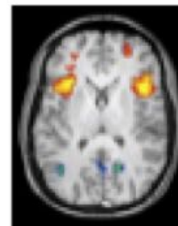
Speech & Audio



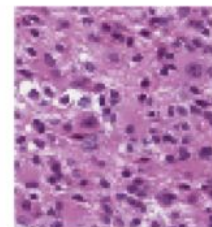
Gene Expression



fMRI



Tumor region



Overview

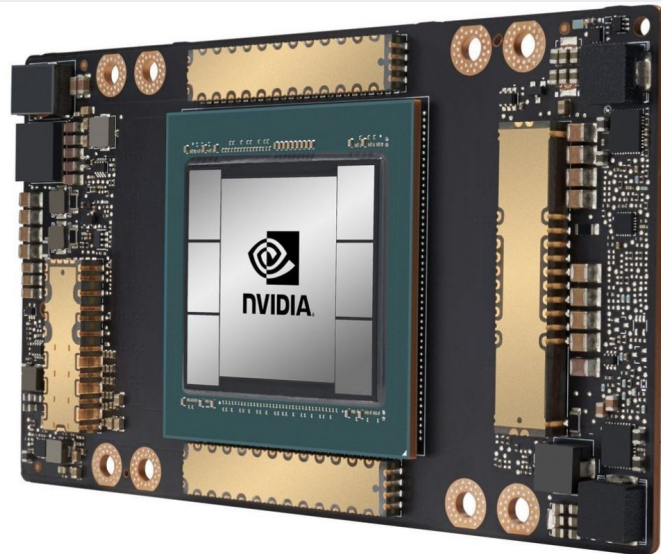
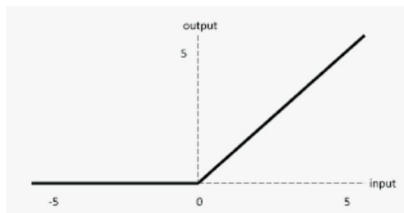


- A neural network is a supervised learning method. It can be applied to both regression and classification problems.
- The main idea is to extract linear combinations of the inputs as derived features, and then model the target as a nonlinear function of these features.
- The nonlinear transformation contributes to the model flexibility.
- Today, we will focus on the most widely used "vanilla" neural net, also called the single hidden layer feedforward neural networks.



Why deep architecture works

- Enough computational power
- Large training dataset:
MNIST, CI-FAR, IMAGENET
- Architectures adapted to
current computational methods



Overview

- ▶ Derived features Z_m are obtained by applying the *activation function* σ to linear combinations of the inputs:

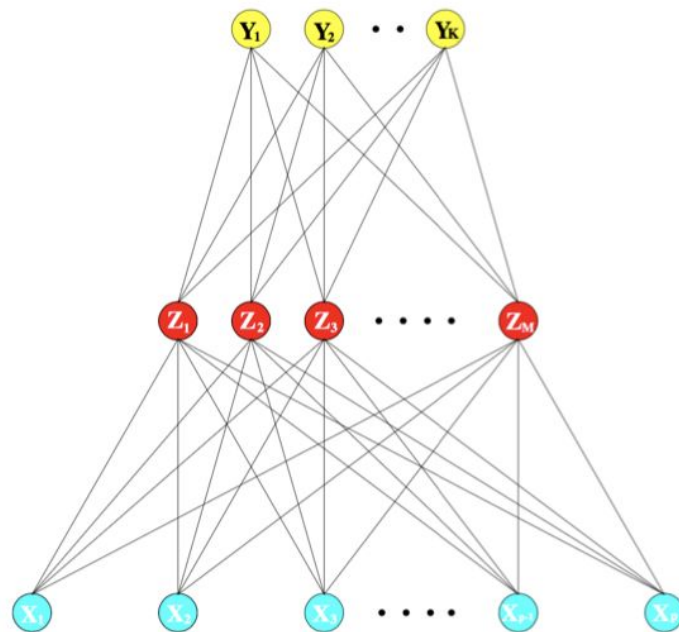
$$Z_m = \sigma(\alpha_{0m} + \alpha_m^T X), m = 1, \dots, M.$$

- ▶ The target Y_k (or T_k in the figure) is modeled as a function of linear combinations of the Z_m :

$$T_k = \beta_{0k} + \beta_k^T Z, \quad k = 1, \dots, K.$$

- ▶ The output function $g_k(T)$ allows a final transformation of the vector of outputs T :

$$f_k(X) = g_k(T), \quad k = 1, \dots, K.$$

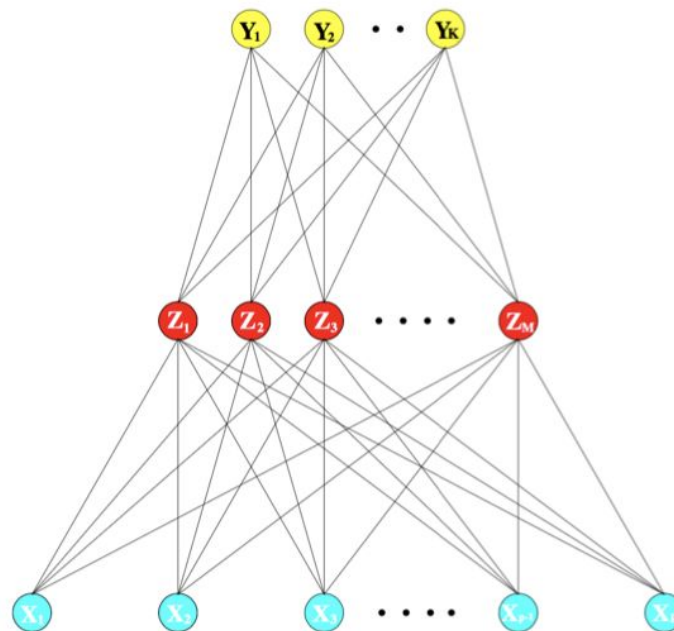


Schematic of a single hidden layer,
feed-forward neural network



Artificial neurons

- Each artificial neuron has inputs and produces a single output which can be sent to multiple other neurons. The inputs can be the feature values of a sample of external data, such as images or documents, or they can be the outputs of other neurons.
- The outputs of the final output neurons of the neural net accomplish the task.



Schematic of a single hidden layer,
feed-forward neural network

Artificial neurons

- Neuron pre-activation (or input activation):

$$a(\mathbf{x}) = b + \sum_i w_i x_i = b + \mathbf{w}^\top \mathbf{x}$$

- Neuron output activation:

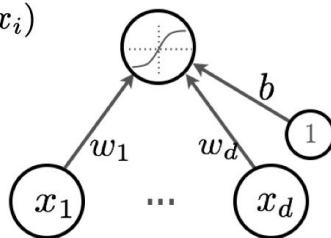
$$h(\mathbf{x}) = g(a(\mathbf{x})) = g(b + \sum_i w_i x_i)$$

where

\mathbf{w} are the weights (parameters)

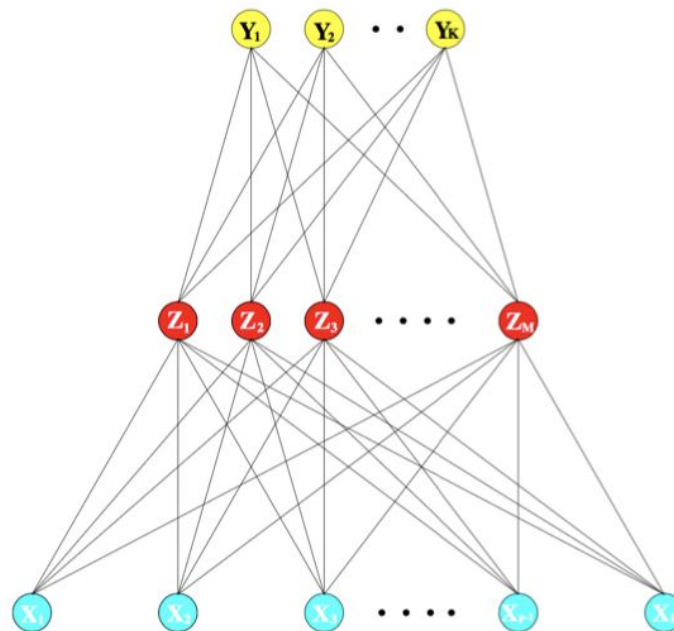
b is the bias term

$g(\cdot)$ is called the activation function



Activation functions

- An activation function of a node defines the output of that node given an input or set of inputs.
- Usually nonlinear.

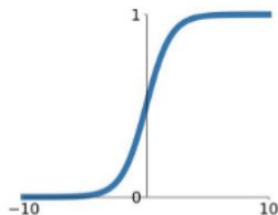


Schematic of a single hidden layer,
feed-forward neural network

Activation functions

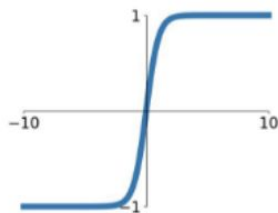
Sigmoid

$$\sigma(x) = \frac{1}{1+e^{-x}}$$



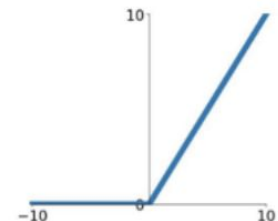
tanh

$$\tanh(x)$$



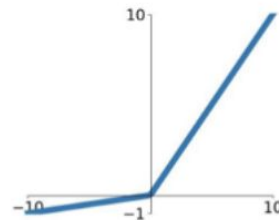
ReLU

$$\max(0, x)$$



Leaky ReLU

$$\max(0.1x, x)$$

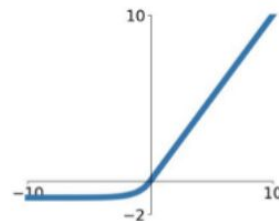


Maxout

$$\max(w_1^T x + b_1, w_2^T x + b_2)$$

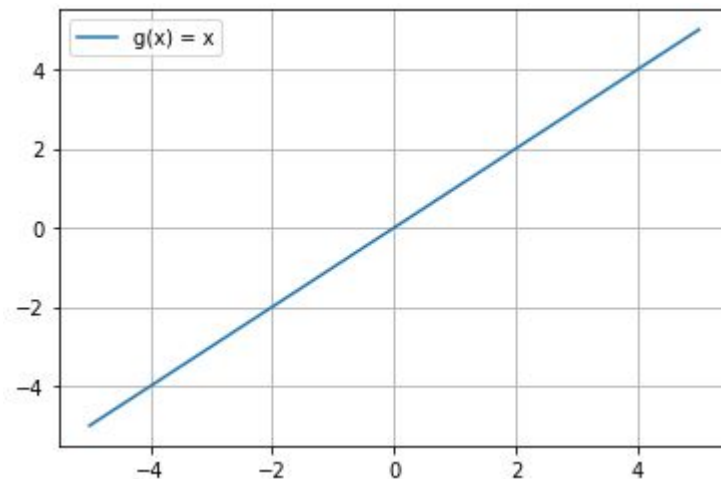
ELU

$$\begin{cases} x & x \geq 0 \\ \alpha(e^x - 1) & x < 0 \end{cases}$$



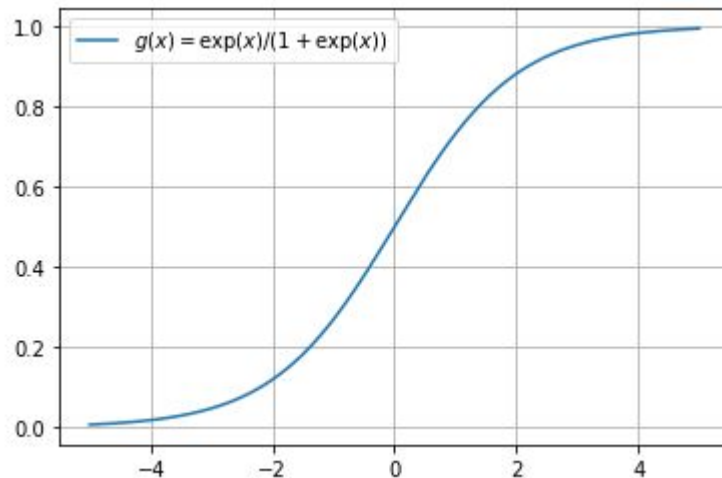
Activation function: linear

- No nonlinear transformation
- No input squashing



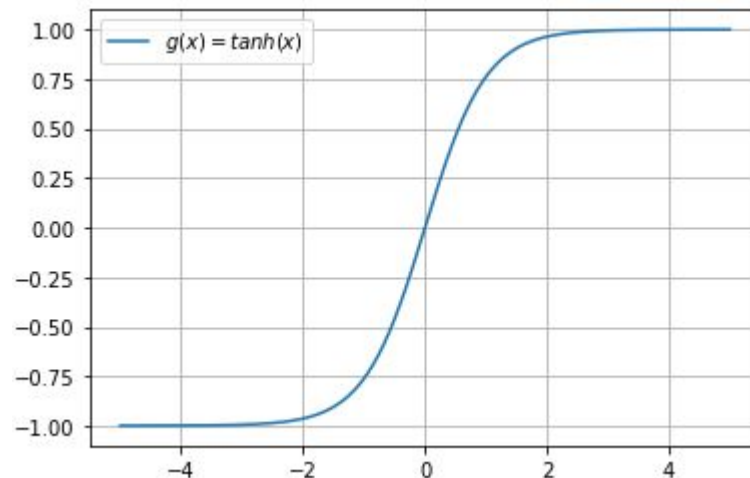
Activation function: sigmoid

- Always positive.
- Squashing the neuron's output between 0 and 1.
- Strictly increasing.



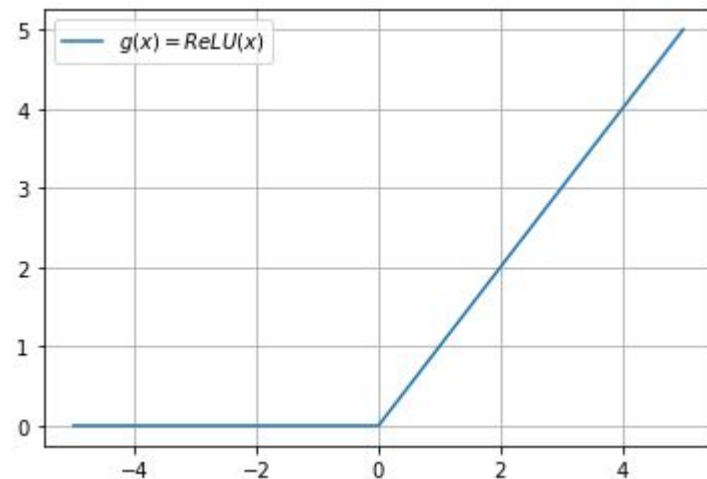
Activation function: tanh

- Can be positive and negative.
- Squashing the neuron's output between -1 and 1.
- Strictly increasing.



Activation function: sigmoid

- Always positive.
- Pushing the neuron's output above 0.
- Strictly increasing.



Fitting neural networks: regression tasks

Recall our model is:

$$\begin{aligned}Z_m &= \sigma(\alpha_{0m} + \alpha_m^T X), \quad m = 1, \dots, M. \\T_k &= \beta_{0k} + \beta_k^T Z, \quad k = 1, \dots, K. \\f_k(X) &= g_k(T), \quad k = 1, \dots, K.\end{aligned}$$

The unknown parameters of the model are often called *weights*. We denote the complete set of weights by θ , which consists of

$$\begin{aligned}\{\alpha_{0m}, \alpha_m; \quad m = 1, 2, \dots, M\} & \quad M(p+1) \text{ weights,} \\ \{\beta_{0k}, \beta_k; \quad k = 1, 2, \dots, K\} & \quad K(M+1) \text{ weights.}\end{aligned}$$

For regression, we use the squared error loss

$$R(\theta) = \sum_{k=1}^K \sum_{i=1}^n (y_{ik} - f_k(x_i))^2.$$

Fitting neural networks: classification tasks

Recall our model is:

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For classification we use either squared error or cross-entropy

$$R(\theta) = - \sum_{i=1}^n \sum_{k=1}^K y_{ik} \log f_k(x_i),$$

and the corresponding classifier is $G(x) = \operatorname{argmax}_k f_k(x)$.

Connection to gradient descent

Assume we use squared error loss. Let $z_{mi} = \sigma(\alpha_{0m} + \alpha_m^T x_i)$ and let $z_i = (z_{1i}, z_{2i}, \dots, z_{Mi})$. Then we have

$$R(\theta) \equiv \sum_{i=1}^n R_i = \sum_{i=1}^n \sum_{k=1}^K (y_{ik} - f_k(x_i))^2,$$

where

$$f_k(x_i) = g_k(\beta_{0k} + \beta_k^T z_i) = g_k\left(\beta_{0k} + \sum_{m=1}^M \beta_{km} \sigma(\alpha_{0m} + \alpha_m^T x_i)\right).$$

The derivatives are

$$\begin{aligned} \frac{\partial R_i}{\partial \beta_{km}} &= -2(y_{ik} - f_k(x_i))g'_k(\beta_k^T z_i)z_{mi}, \\ \frac{\partial R_i}{\partial \alpha_{ml}} &= -\sum_{k=1}^K 2(y_{ik} - f_k(x_i))g'_k(\beta_k^T z_i)\beta_{km}\sigma'(\alpha_m^T x_i)x_{il}, \end{aligned}$$

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Updating rule

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$$R(\theta) \equiv \sum_{i=1}^n R_i = \sum_{i=1}^n \sum_{k=1}^K (y_{ik} - f_k(x_i))^2,$$

where

$$f_k(x_i) = g_k(\beta_{0k} + \beta_k^T z_i) = g_k\left(\beta_{0k} + \sum_{m=1}^M \beta_{km} \sigma(\alpha_{0m} + \alpha_m^T x_i)\right).$$

A gradient update at the $(r+1)$ st iteration has the form

$$\begin{aligned}\beta_{km}^{(r+1)} &= \beta_{km}^{(r)} - \gamma_r \sum_{i=1}^N \frac{\partial R_i}{\partial \beta_{km}^{(r)}}, \\ \alpha_{ml}^{(r+1)} &= \alpha_{ml}^{(r)} - \gamma_r \sum_{i=1}^N \frac{\partial R_i}{\partial \alpha_{ml}^{(r)}}.\end{aligned}$$

Updating rule

If we write the gradients as

$$\frac{\partial R_i}{\partial \beta_{km}} = -2(y_{ik} - f_k(x_i))g'_k(\beta_k^T z_i)z_{mi},$$

$$\frac{\partial R_i}{\partial \alpha_{ml}} = -\sum_{k=1}^K 2(y_{ik} - f_k(x_i))g'_k(\beta_k^T z_i)\beta_{km}\sigma'(\alpha_m^T x_i)x_{il}.$$

Back propagation

If we write the gradients as

$$\frac{\partial R_i}{\partial \beta_{km}} = -2(y_{ik} - f_k(x_i))g'_k(\beta_k^T z_i)z_{mi},$$

$$\frac{\partial R_i}{\partial \alpha_{ml}} = -\sum_{k=1}^K 2(y_{ik} - f_k(x_i))g'_k(\beta_k^T z_i)\beta_{km}\sigma'(\alpha_m^T x_i)x_{il}.$$

$$\begin{array}{l} \downarrow \quad \downarrow \\ \frac{\partial R_i}{\partial \beta_{km}} = \delta_{ki} z_{mi}, \\ \frac{\partial R_i}{\partial \alpha_{ml}} = s_{mi} x_{il}. \end{array}$$

Back propagation

If we write the gradients as

$$\begin{aligned}\frac{\partial R_i}{\partial \beta_{km}} &= \delta_{ki} z_{mi}, \\ \frac{\partial R_i}{\partial \alpha_{ml}} &= s_{mi} x_{il}.\end{aligned}$$

In some sense, δ_{ki} and s_{mi} are “errors” at the output and hidden layer units. The errors satisfy

$$s_{mi} = \sigma'(\alpha_m^T x_i) \sum_{k=1}^K \beta_{km} \delta_{ki}.$$

They are called the *back-propagation equations*. The updates can be implemented with a two-pass algorithm:

- ▶ *forward pass*: fix weights, compute the predicted values $\hat{f}_k(x_i)$.
- ▶ *backward pass*: errors δ_{ki} are computed, and back-propagated to give the errors s_{mi} . Then use both sets of errors to compute the gradients.

Starting values

- ▶ If the weights are near zero, then the operative part of the sigmoid is roughly zero.
- ▶ Usually starting values for weights are chosen to be random values near zero.
- ▶ Hence the model starts out nearly linear, and becomes nonlinear as the weights increases.

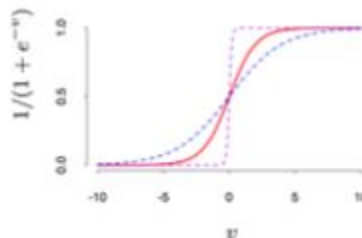


FIGURE 11.3. Plot of the sigmoid function $\sigma(v) = 1/(1 + \exp(-v))$ (red curve), commonly used in the hidden layer of a neural network. Included are $\sigma(sv)$ for $s = \frac{1}{2}$ (blue curve) and $s = 10$ (purple curve). The scale parameter s controls the activation rate, and we can see that large s amounts to a hard activation at $v = 0$. Note that $\sigma(s(v - v_0))$ shifts the activation threshold from 0 to v_0 .

Multiple minima



The error function $R(\theta)$ is nonconvex, possessing many local minima.

The solution we obtained from back-propagation is a local minimum.

Usually, we try a number of random starting configuration, and choose the solution giving lowest error, or use the average predictions over the collection of networks as the final prediction.



Multiple minima

- ▶ Often neural networks have too many weights and will overfit the data at the global minimum of R .
- ▶ A regularization method is *weight decay*. We add a penalty to the error function $R(\theta) + \lambda J(\theta)$, where

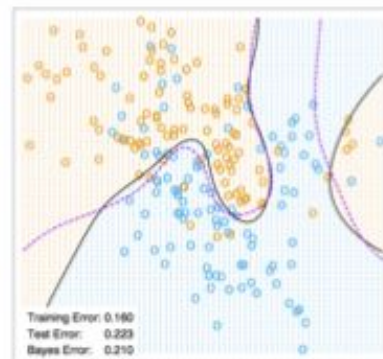
$$J(\theta) = \sum_{k,m} \beta_{km}^2 + \sum_{m,l} \alpha_{ml}^2.$$

- ▶ $\lambda \geq 0$ is a tuning parameter, can be chosen by cross-validation.

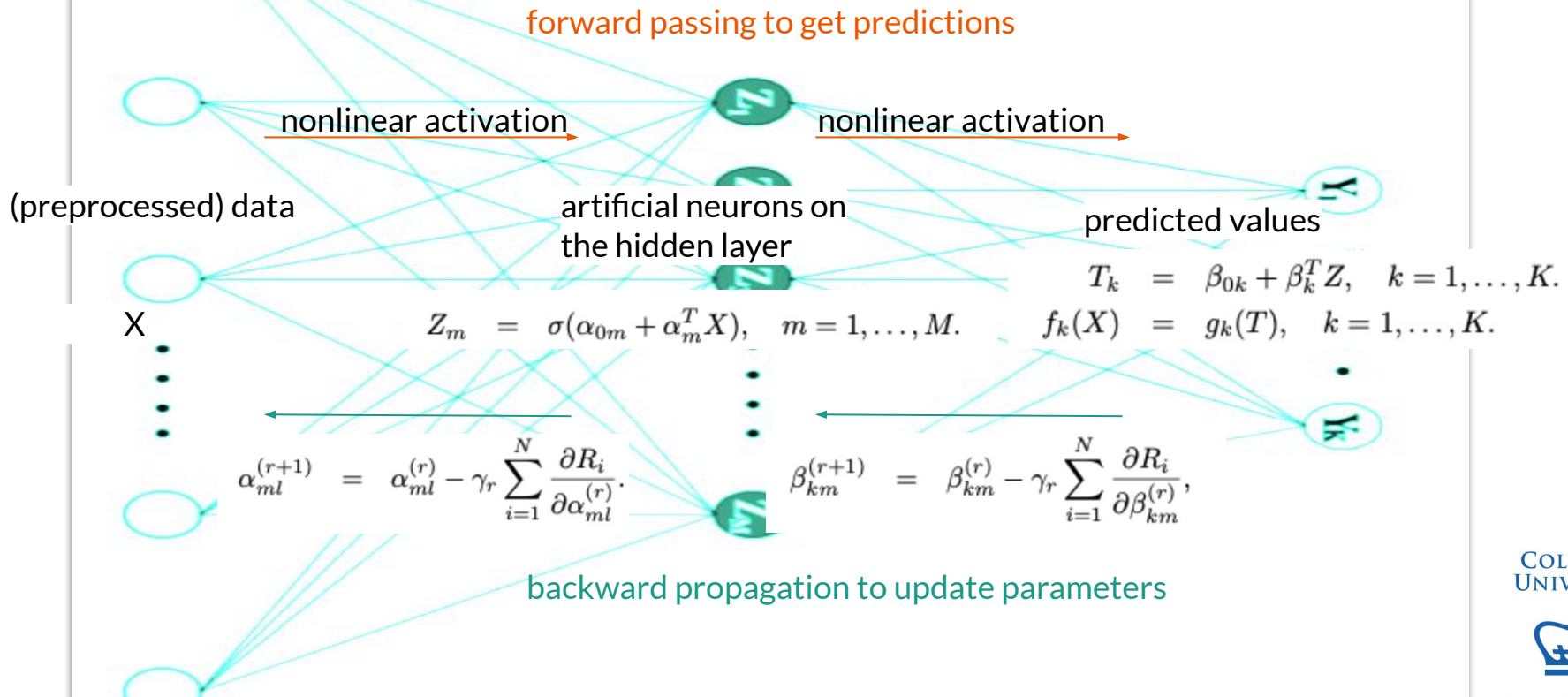
Neural Network - 10 Units, No Weight Decay



Neural Network - 10 Units, Weight Decay=0.02

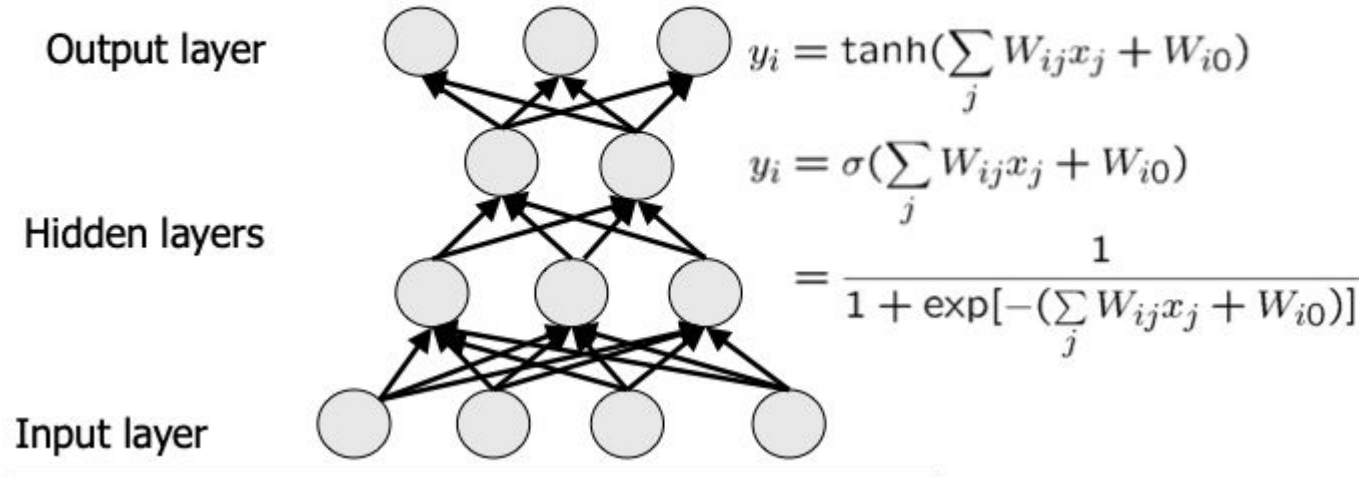


Summary: pipeline for simple layer neural net



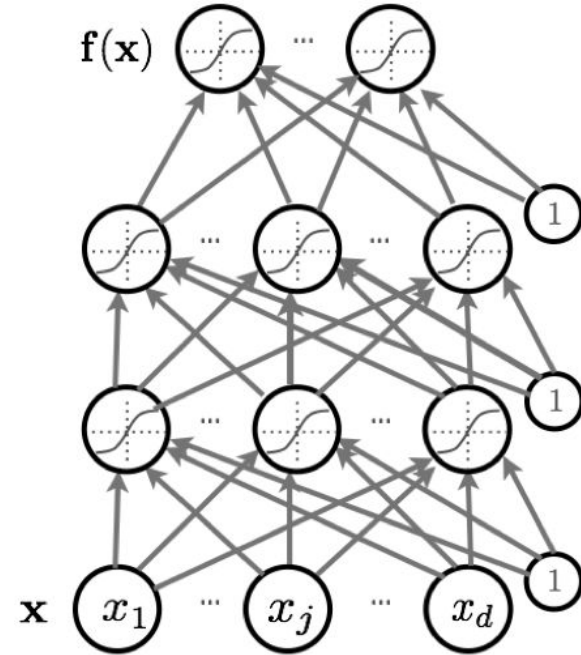
Deep neural network

Definition: Deep architectures are composed of *multiple levels* of non-linear operations, such as neural nets with many hidden layers.



Deep neural network: architecture

- How neural networks predict $f(x)$ given an input x :
 - Feed forward
 - Types of activations
 - Capacity of neural networks
- How to train neural networks:
 - Loss function
 - Backward propagation with gradient descent
- More recent techniques:
 - Architecture
 - Dropout
 - SGD
 - Batch normalization



Deep neural network: architecture

- Consider a network with L hidden layers.

- layer pre-activation for $k > 0$

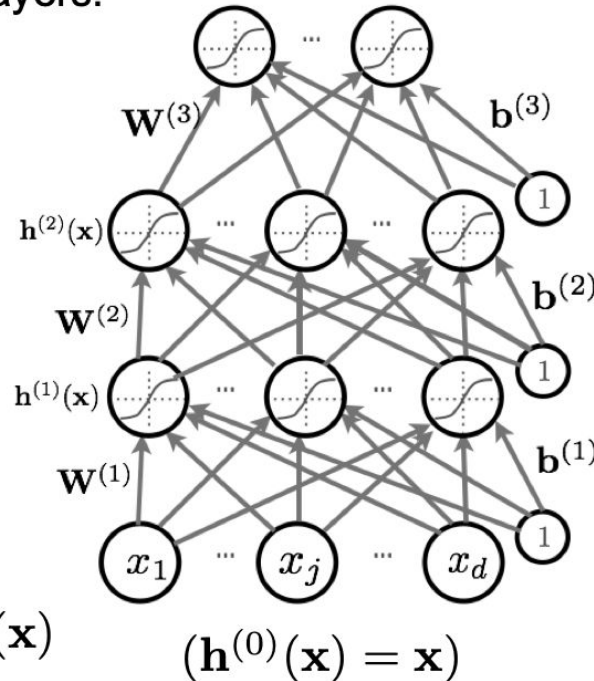
$$\mathbf{a}^{(k)}(\mathbf{x}) = \mathbf{b}^{(k)} + \mathbf{W}^{(k)}\mathbf{h}^{(k-1)}(\mathbf{x})$$

- hidden layer activation
from 1 to L :

$$\mathbf{h}^{(k)}(\mathbf{x}) = \mathbf{g}(\mathbf{a}^{(k)}(\mathbf{x}))$$

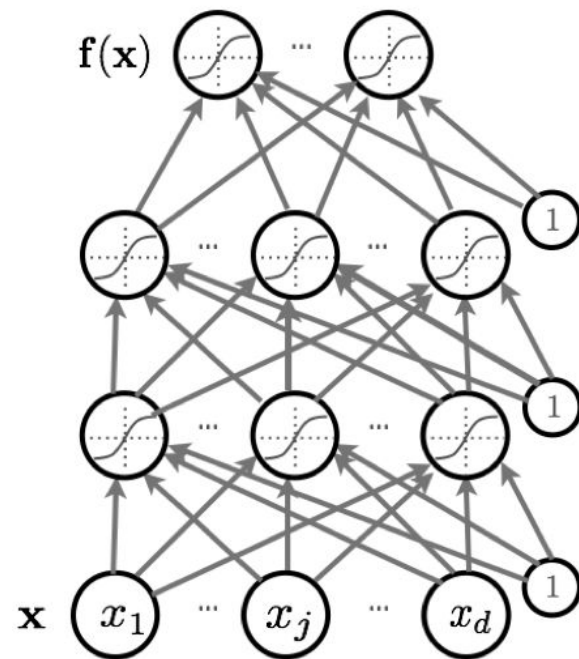
- output layer activation ($k=L+1$):

$$\mathbf{h}^{(L+1)}(\mathbf{x}) = \mathbf{o}(\mathbf{a}^{(L+1)}(\mathbf{x})) = \mathbf{f}(\mathbf{x})$$



Neural network structure

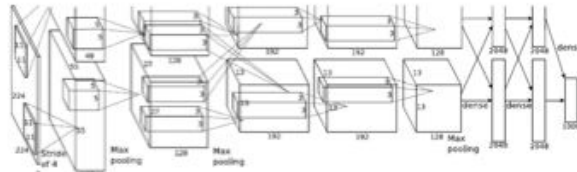
- Fully connected layer
- Deep architecture
 - LeNet5
 - AlexNet
 - ResNet
 -
- Semi-supervised learning



Deep neural network: important breakthrough

- Deep Convolutional Nets for Vision (Supervised)

Krizhevsky, A., Sutskever, I. and Hinton, G. E., ImageNet Classification with Deep Convolutional Neural Networks, NIPS, 2012.



IMAGENET

1.2 million training images

1000 classes



- Deep Nets for Speech (Supervised)

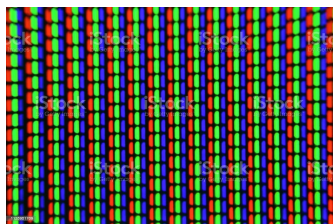
Hinton et. al. Deep Neural Networks for Acoustic Modeling in Speech Recognition: The Shared Views of Four Research Groups, IEEE Signal Processing Magazine. 2012.

MNIST

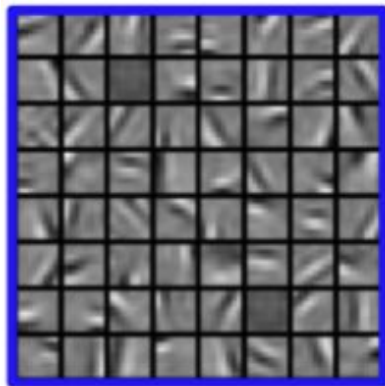


Convolutional neural network

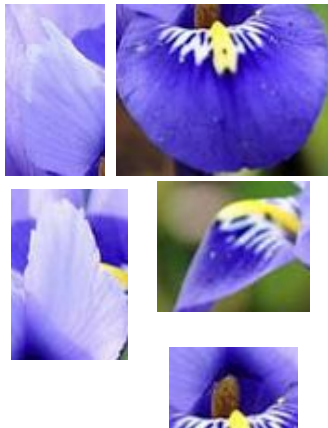
pixels



features



object parts/
combination of features

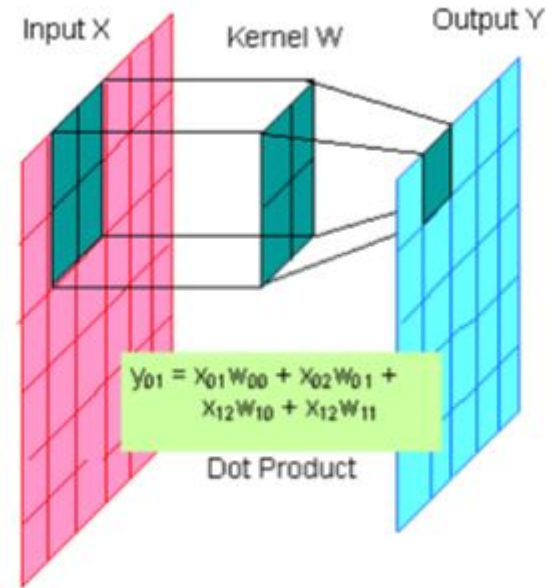


objects



Convolutional neural network

- Instead of focusing on individual, CNN provides a automatic algorithm to study groups of nearby pixels.
- Very successful in
 - computer vision (CV)
 - natural language processing (NLP)



Convolutional neural network

- Hyperparameters in convolutional layer:

(pytorch, MNIST data)

- The input sample size is (1,28,28)

```
torch.nn.Conv2d(
```

```
in_channels  = 1, # we only have grayscale figure
```

```
out_channels = 16, # number of filters
```

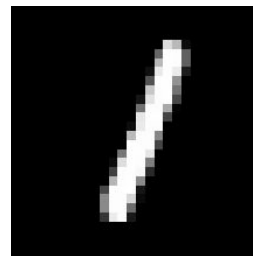
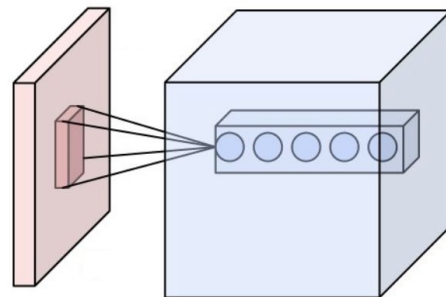
```
kernel_size  = 5, # filter size
```

```
stride       = 1, # filter movement
```

```
padding      = 2  # when stride = 1,  
                padding = (kernel_size - 1)/2
```

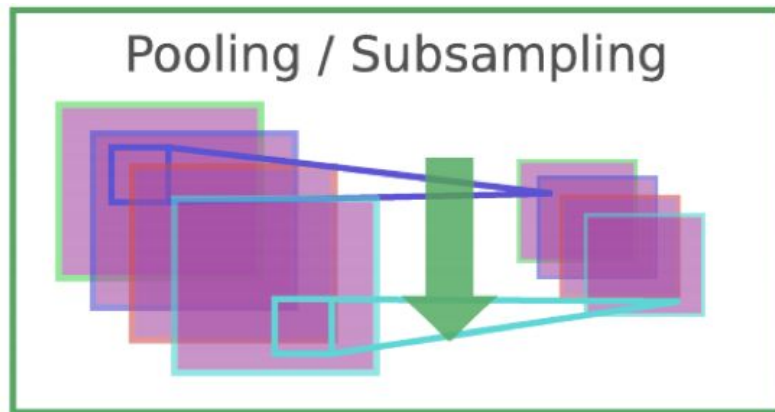
```
)
```

- Output size is (16,28,28)



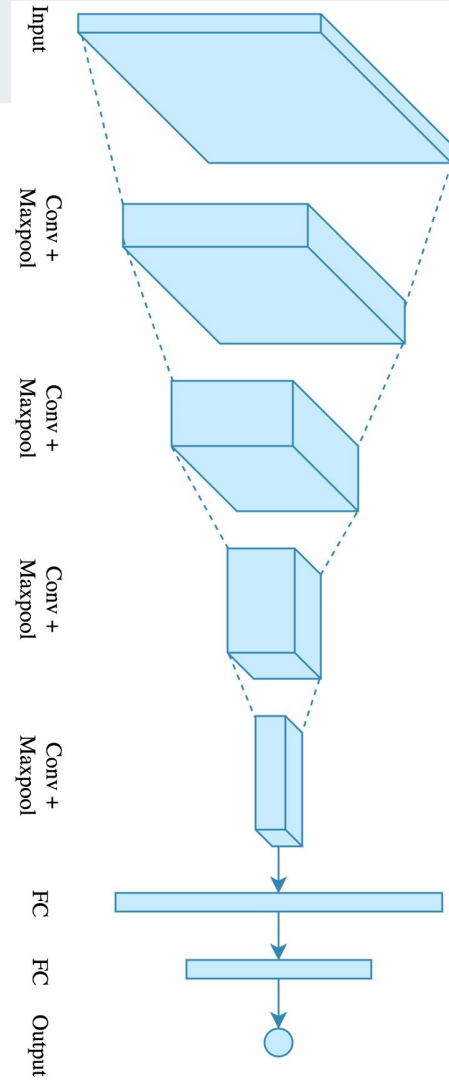
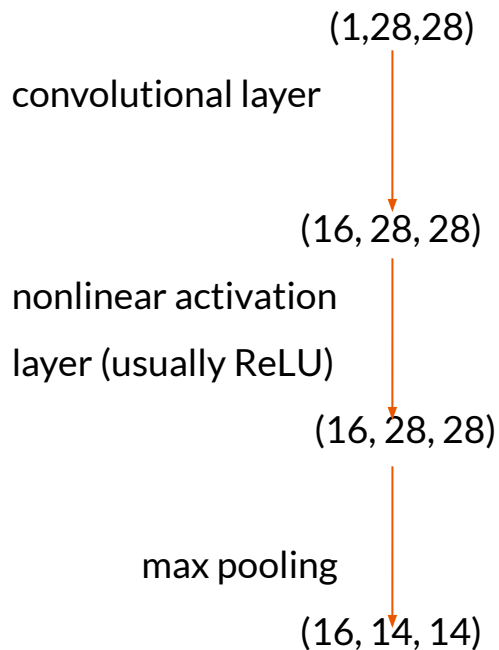
Convolutional neural network

- Pooling/subsampling hidden units in same neighborhood
 - Introduces invariance to local translations
 - Reduces the number of hidden units in hidden layer
- Hyperparameters in pooling layers
`torch.nn.MaxPool2d(2)`

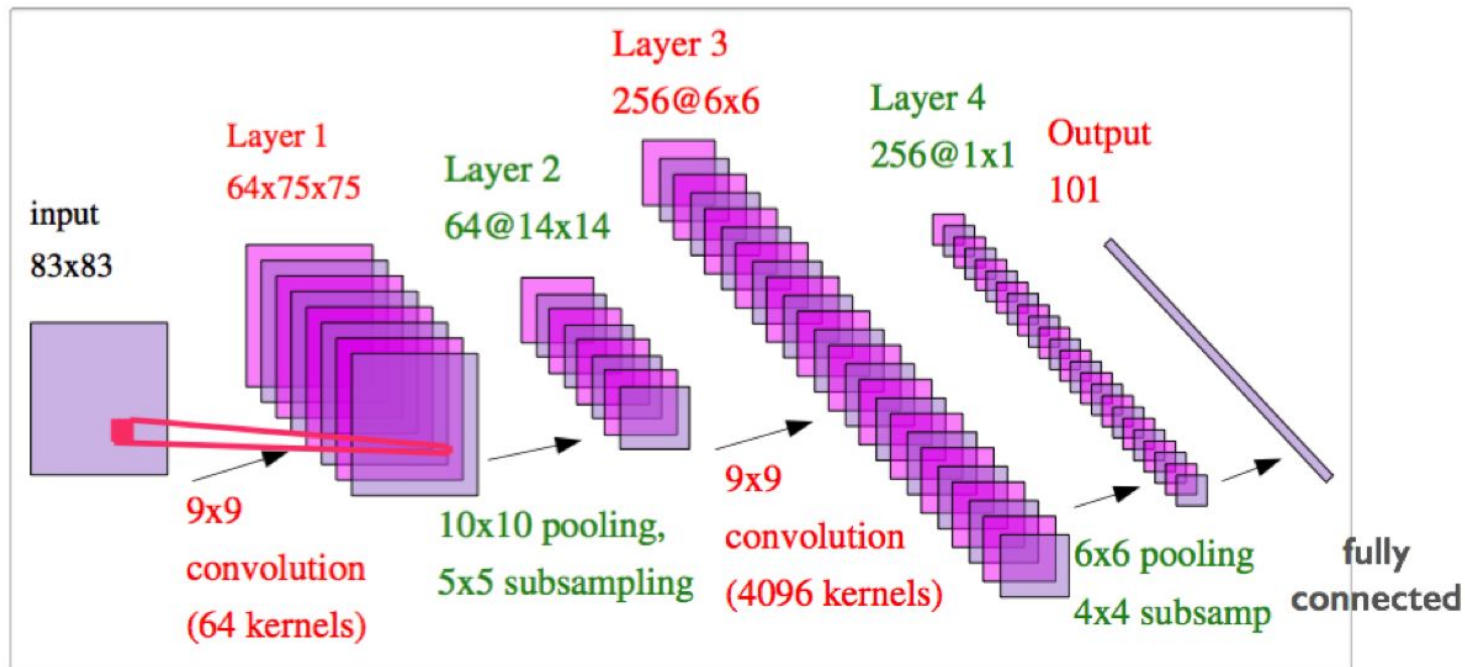


Jarret et al. 2009

Convolutional neural network



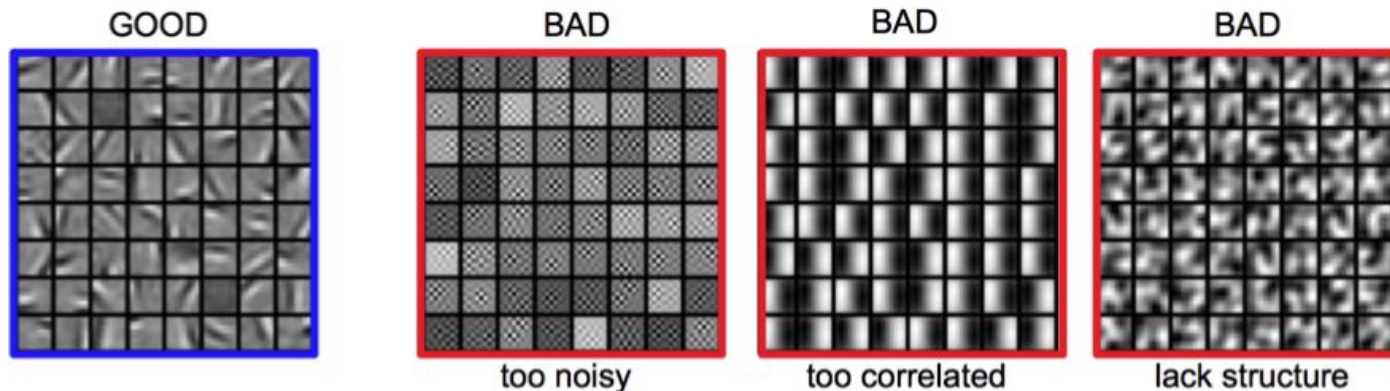
Convolutional neural network



From Yann LeCun's slides

Convolutional neural network

- Visualize parameters:
learned features should exhibit structure and should be uncorrelated and are uncorrelated

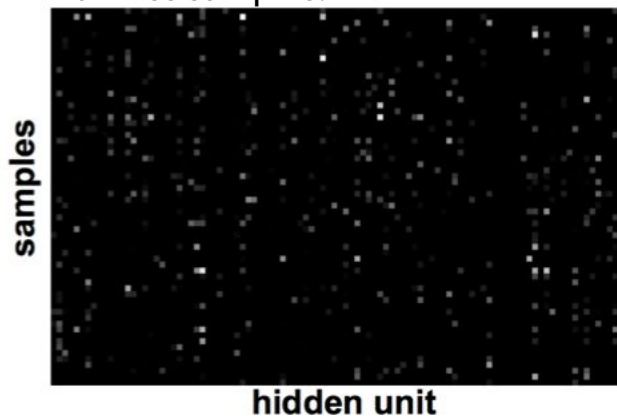


[From Marc'Aurelio Ranzato, CVPR 2014 tutorial]

Convolutional neural network

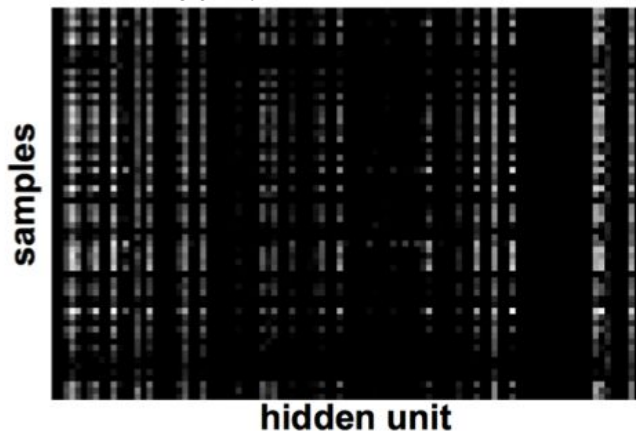
- Visualize features (feature maps need to be uncorrelated)

Good training:
hidden units are sparse
across samples.



[From Marc'Aurelio Ranzato, CVPR 2014 tutorial]

Bad training:
hidden units are highly
correlated.



[From Marc'Aurelio Ranzato, CVPR 2014 tutorial]

Why training is hard

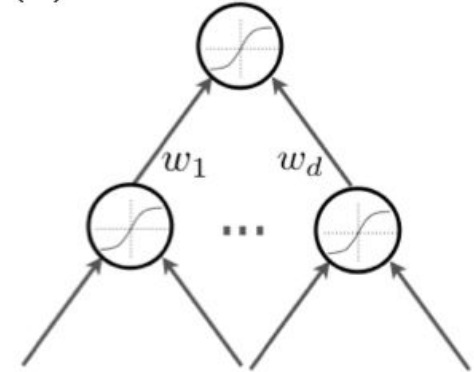


- Underfitting: use better optimization:
 - use better optimization tools (e.g. batch-normalization, 2nd-order methods).
 - use GPUs, distributed computing.
- Overfitting: use better regularization:
 - unsupervised pre-training
 - stochastic drop-out training
- For many large-scale practical problems, have to scale up:
 - ReLu nonlinearity
 - initialization (e.g. Kaiming He's initialization)
 - stochastic gradient descent
 - momentum, batch-normalization, and drop-out

Preprocessing

- One-hot representation: class 0 or class 1 $\rightarrow (1,0)$ or $(0,1)$
- Normalizing the inputs will speed up training (Lecun et al. 1998)
 - could normalization be useful at the level of the hidden layers?
- Batch normalization is an attempt to do that
 - each unit's pre-activation is normalized (mean subtraction, stddev division)
 - during training, mean and stddev is computed for each minibatch
 - backpropagation takes into account the normalization
 - at test time, the global mean / stddev is used

$$\mathbf{a}^{(k)}(\mathbf{x}) = \mathbf{b}^{(k)} + \mathbf{W}^{(k)}\mathbf{h}^{(k-1)}(\mathbf{x})$$



Initialization of parameters

- Initialize biases to 0
- For weights
 - Can not initialize weights to 0 with tanh activation
 - All gradients would be zero (saddle point)
 - Can not initialize all weights to the same value
 - All hidden units in a layer will always behave the same
 - Need to break symmetry
 - Sample $\mathbf{W}_{i,j}^{(k)}$ from $U[-b, b]$, where

$$b = \frac{\sqrt{6}}{\sqrt{H_k + H_{k-1}}}$$

Sample around 0 and
break symmetry

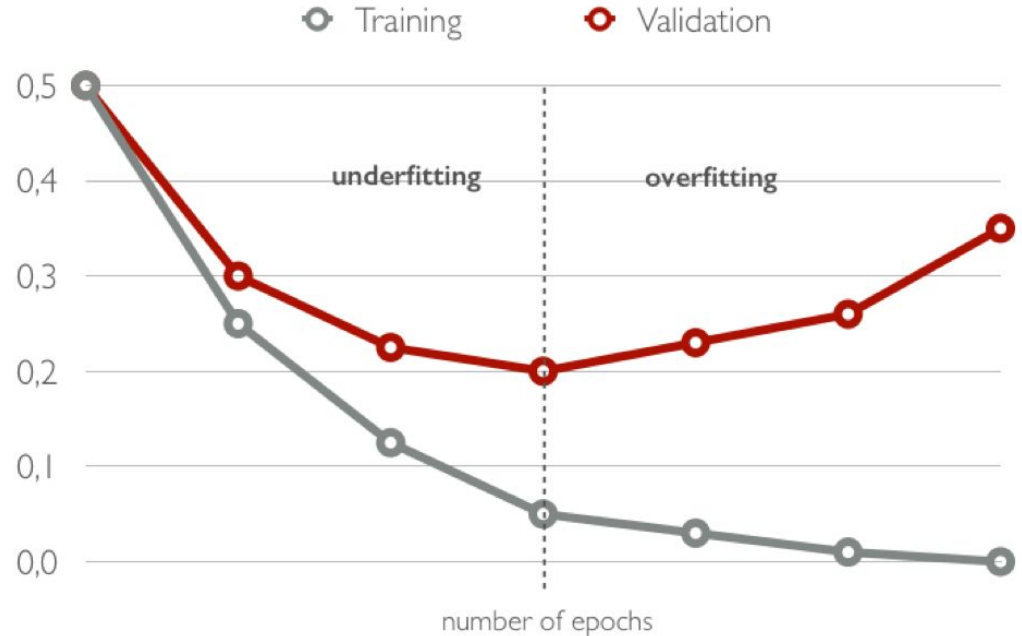


Size of $\mathbf{h}^{(k)}(\mathbf{x})$

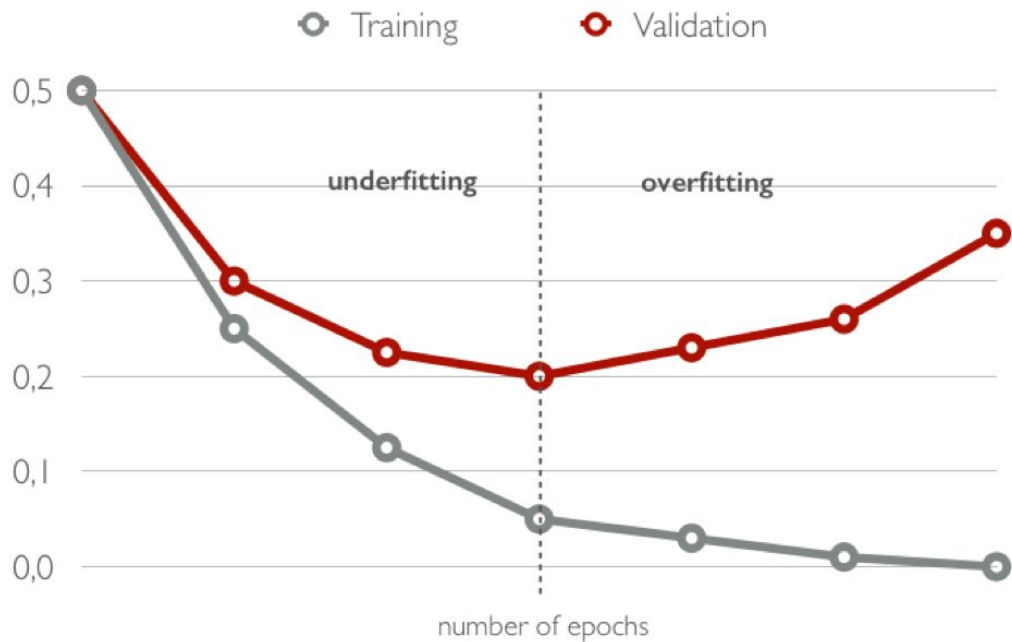


Deep neural network: overfitting

- Overfitting often occurs in applications of neural networks.
- Ways to overcome:
 - Early stopping:
Stop training process early.
 - Dropout:
Use random binary masks.

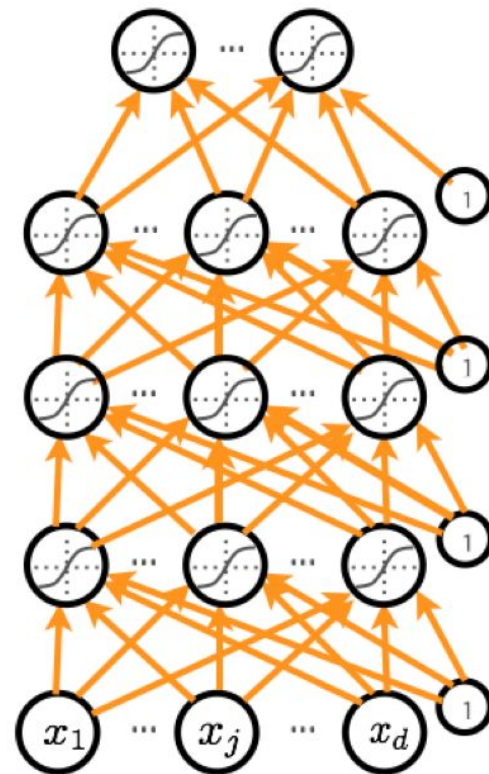


Early stopping



Dropouts

- Cripple neural network by removing hidden units stochastically
 - each hidden unit is set to 0 with probability 0.5
 - hidden units cannot co-adapt to other units
 - hidden units must be more generally useful
- Could use a different dropout probability, but 0.5 usually works well



Model selection

- Training Protocol:
 - Train your model on the **Training Set** $\mathcal{D}^{\text{train}}$
 - For model selection, use **Validation Set** $\mathcal{D}^{\text{valid}}$
 - Hyper-parameter search: hidden layer size, learning rate, number of iterations/epochs, etc.
 - Estimate generalization performance using the **Test Set** $\mathcal{D}^{\text{test}}$
- Remember: Generalization is the behavior of the model on **unseen examples**.

Optimization

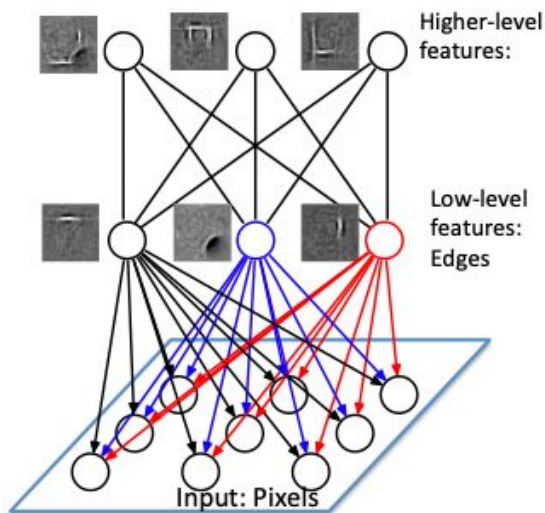
- SGD with momentum, batch-normalization, and dropout usually works very well
- Pick learning rate by running on a subset of the data
 - Start with large learning rate & divide by 2 until loss does not diverge
 - Decay learning rate by a factor of ~ 100 or more by the end of training
 - Use ReLU nonlinearity
 - Initialize parameters so that each feature across layers has similar variance. Avoid units in saturation.
- Use adapted learning rate



Deep neural network: important breakthrough

- **Deep Belief Networks, 2006 (Unsupervised)**

Hinton, G. E., Osindero, S. and Teh, Y., A fast learning algorithm for deep belief nets, Neural Computation, 2006.



Theoretical Breakthrough:

- Adding additional layers improves variational lower-bound.

Efficient Learning and Inference with multiple layers:

- Efficient greedy layer-by-layer learning algorithm.
- Inferring the states of the hidden variables in the top most layer is easy.

Deep neural network: important breakthrough

- Conditional generative model $P(\text{zebra images} | \text{horse images})$



► Style Transfer



Input Image



Monet

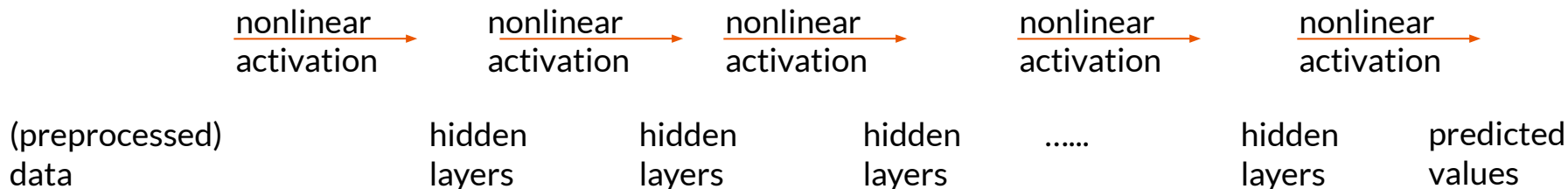


Van Gogh

Zhou et al., Cycle GAN 2017

Summary: pipeline for deep neural net

forward passing to get predictions



backward propagation to update parameters

Summary:



- Usually the loss function is non-convex
- To have better performance, we can
 - Try different loss function
 - Try different penalty on learnt parameters
 - Try different initializations
 - Try different learning rate ($1e-2$, $1e-3$)/ adapted learning rate
 - Try dropout
 - Try early stopping
 - Try different optimizer (SGD+momentum, Adam, RMSprop)
 - Try different activation function + batch normalization
 - Try different/deeper architecture



References

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