

Introduction to Statistical Machine Learning; MLE and MAP

STAT5241 Section 2

Statistical Machine Learning

Xiaofei Shi

Basic administrative details:

- All up-to-date information is on Courseworks
- Lectures are intended to be self-contained. For supplementary readings:
 - Pattern Recognition and Machine Learning, Christopher Bishop.
 - Machine Learning: A probabilistic perspective, Kevin Murphy.
 - The Elements of Statistical Learning: Data Mining, Inference and Prediction, Trevor Hastie, Robert Tibshirani, Jerome Friedman.
 - Machine Learning, Tom Mitchell.

Basic administrative details:

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Jaesung Son Wed 2:00 pm - 3:30 pm



Tentative Evaluation Plan

Course grade = 40% Homework + 40% Project + 20% Participation

- (40%) Homework: 4 homework in total;
- (40%) Project
- (20%) Final: See school schedule;



• The study of computer algorithms that improve automatically through experience



- The study of computer algorithms that improve automatically through experience
- Tom Mitchell:
 - "A computer program is said to learn from experience E with respect to some class of tasks T and performance measure P if its performance at tasks in T, as measured by P, improves with experience E."
 - experience E: training data
 - task T: improve decision in prediction, classification, clustering etc
 - performance measure P: loss function



• The study of computer algorithms that improve automatically through experience





• The study of computer algorithms that improve automatically through experience



What is its relationship with AI, Data Science, Data Mining and Statistics?



While there is overlap, there are differences

• Statistics: the goal is the understanding of the data at hand

Artificial Intelligence: the goal is to build an intelligent agent

• Data Mining: the goal is to extract patterns from large-scale data

Data Science: the science encompassing collection, analysis, and interpretation of data

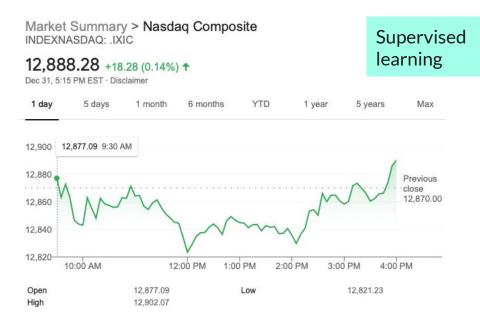


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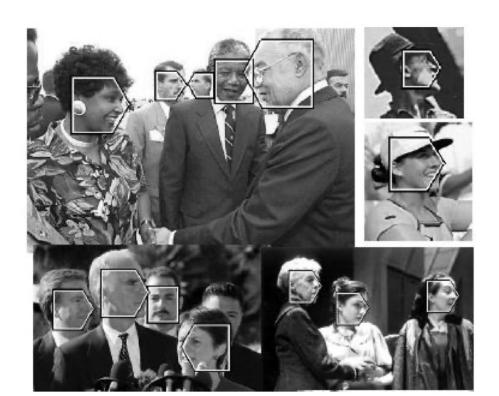


Predict stock price

Help making trading decisions!









NELL: Never-Ending Language Learning

Can computers learn to read? We think so. "Read the Web" is a research project that attempts to create a computer system that learns over time to read the web. Since January 2010, our computer system called NELL (Never-Ending Language Learner) has been running continuously, attempting to perform two tasks each day:

- First, it attempts to "read," or extract facts from text found in hundreds of millions of web pages (e.g., playsInstrument(George_Harrison, guitar)).
- Second, it attempts to improve its reading competence, so that tomorrow it can
 extract more facts from the web, more accurately.



the Knd Se

semi supervised learning

So far, NELL has accumulated over 50 million candidate beliefs by reading the web, and it is considering thesi confidence. NELL has high confidence in 3,938,530 of these beliefs — these are displayed on this website. It is not perfect, but NELL is learning. You can track NELL's progress below or @ccmunellon Twitter. Prowse and download its knowledge base, read more about our fethnical approach, or join the discussion group.

Recently-Learned Facts | twitter

Refresh

instance	iteration	date learned		
glass window restoration is a household item	1069	03-aug-2017	97.5	2 9 €
bracelets curb is a kind of clothing	1069	03-aug-2017	90.9	30
hillsborough lista d attesa crea un gruppo meetup is a visualizable thing	1069	03-aug-2017	99.1	20 6
parison levitra viagra cialis is a drug	1069	03-aug-2017	97.7	20 6
the democratic daily is a newspaper	1069	03-aug-2017	100.0	20 6
barcelona international airport is an airport in the city barcelona	1073	22-aug-2017	100.0	20 6
iohn003 has brother james	1073	22-aug-2017	100.0	20 6
omaha world herald is a newspaper in the city new york	1073	22-aug-2017	93.8	20 6
abc is a company headquartered in the city new york	1073	22-aug-2017	100.0	20 6
arachnids001 is an arthropod as well as mites also is	1073	22-aug-2017	93.8	20 6



- Speech recognition, Natural language processing
- Computer vision
- Web forensics
- Medical outcomes analysis Robotics
- Sensor networks
- Social networks
- ...
- Many, many more...



Data

- Observations:
 - fully observed
 - partially observed: censored data, hidden states, etc...
 - designed experiments
 - actively collected data

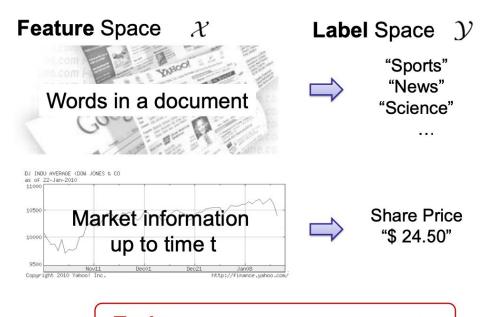


Task

- Supervised learning, or also called prediction:
 - Regression given input, estimate output
 - Classification given input, estimate category
- Unsupervised learning:
 - Data only contains inputs, but no "supervision" in data as to the descriptive outputs
 - density estimation
 - clustering
 - dimensionality reduction



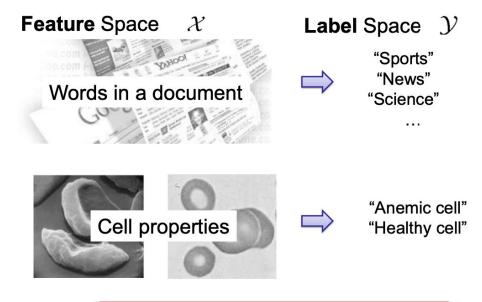
Supervised learning:





Task: Given $X \in \mathcal{X}$, predict $Y \in \mathcal{Y}$.

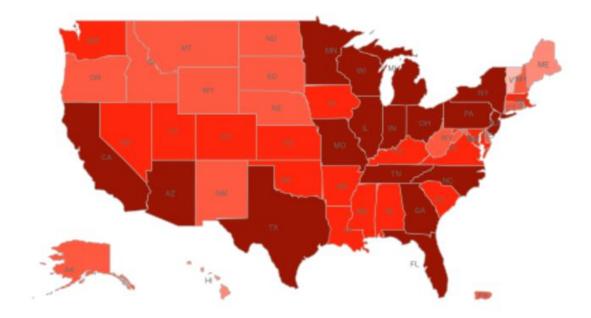
Supervised learning:





Task: Given $X \in \mathcal{X}$, predict $Y \in \mathcal{Y}$.

Unsupervised learning:



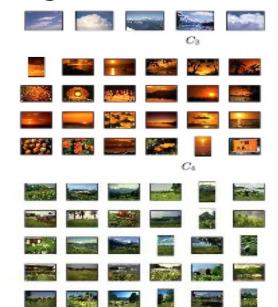


Unsupervised learning:

Group similar things e.g. images

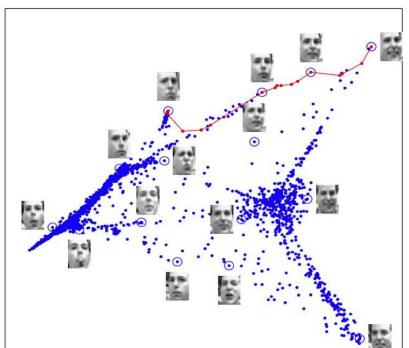
[Goldberger et al.]







Unsupervised learning:



Facial recognition dimensionality reduction



Task

- Supervised learning:
 - Given a set of features and labels learn a model that will predict a label to a new feature set
- Unsupervised learning
 - Discover patterns in data
- Reasoning under uncertainty
 - Determine a model of the world either from samples or as you go along
- Active learning
 - Select not only model but also which examples to use



Algorithm



- Model-based methods
 - probabilistic model of the data
 - parametric models
 - non-parametric models
- Model-free methods



Model-based algorithm

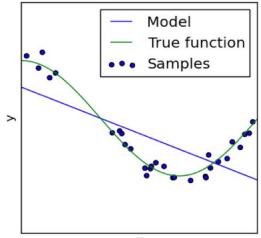


- Learning: from data to model
 - build a model to summarize or to generate the data
 - get estimation on model parameters
 - thus know how to generate future data
- Inference: from model to data
 - Given the model, how can we answer questions relevant to us



Parametric model

- Fixed size model that the number of parameters does not grow with the data
- More data → better fit of the model



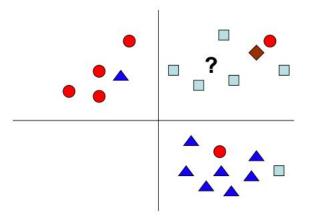
Fitting a simple line (2 params) to a bunch of one-dim. samples

Model: data = point on line + noise



Non-parametric model

- The number of parameters grows with the data
- More data \rightarrow a more complex model

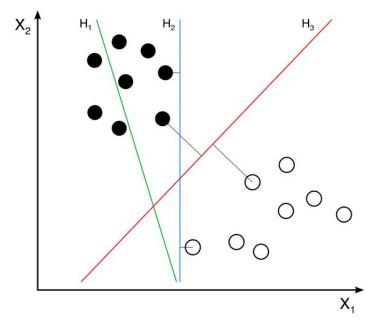


- What is the class of the ?
 Input
- Can use the other points (k nearest neighbors) but the number of points to search scales with the input data



Discriminative model

- Find the best line that separates black points from white points
- No generative assumption





Common topics

Mathematical framework:

Well defined concepts based on explicit assumptions

Representation:

How to encode/decode text? Images?

Model selection

Which model should we use? How complex should it be?

Use of prior knowledge

How do we take our beliefs into consideration? How much can we assume?



Theoretical foundation: probability

• In order to translate our task into formal mathematical problem, we need the language of

Probability: the study of uncertainty



A brief introduction to probability

Random variables

refer to an event whose status is unknown:

- A = "the stock price of google is going to increase by 0.1% tomorrow": binary

- A = "the app you use for food delivery"

- A = "the chance of snow in NYC tomorrow" : continuous

: discrete

- The set of all possible outcomes
 - All of the possible outcomes a random variable can take



Probability

A variety of useful facts can be derived from just three axioms:

- 1. $0 \le P(A) \le 1$
- 2. P(true) = 1, P(false) = 0
- 3. $P(A \cup B) = P(A) + P(B) P(A \cap B)$



Joint probability

P(A, B)

If we assume independence, then P(A, B) = P(A) P(B)

Snow tomorrow	Snow today
1	1
0	0
1	0
1	1
0	1
1	1
0	0
0	0



Joint probability

P(A, B)

If we assume independence, then P(A, B) = P(A) P(B)

P[snow tomorrow] = $\frac{1}{2}$ P[snow today] = $\frac{1}{2}$ P[snow today and tomorrow] = ?

Snow tomorrow	Snow today
1	1
0	0
1	0
1	1
0	1
1	1
0	0
0	0



Joint probability

P(A, B)

If we assume independence, then P(A, B) = P(A) P(B)

P[snow tomorrow] = $\frac{1}{2}$ P[snow today] = $\frac{1}{2}$ P[snow today and tomorrow] = $\frac{3}{8}$

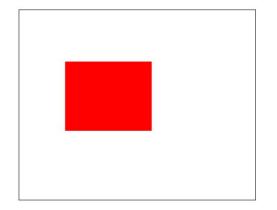
Snow tomorrow	Snow today
1	1
0	0
1	0
1	1
0	1
1	1
0	0
0	0



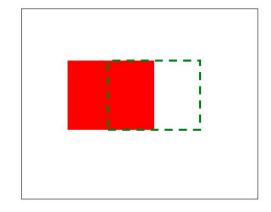
Conditional probability

P(A | B): The fraction of cases where A is true if B is true

$$P(A = 0.2)$$



$$P(A|B = 0.5)$$





Conditional probability

- In some cases, given knowledge of one or more random variables we can improve upon our prior belief of another random variable
- P[snow tomorrow] = ½
 P[snow tomorrow | snow today] = ¾
 P[no snow tomorrow | snow today] = ¼

Snow tomorrow	Snow today
1	1
0	0
1	0
1	1
0	1
1	1
0	0
0	0



Chain rule

• The joint probability can be calculated in terms of conditional probability:

$$P(A,B) = P(A|B) P(B)$$

 Together with Bayes rule (which is actually derived from it) this is one of the most powerful rules in probabilistic reasoning



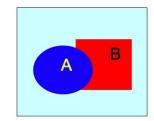
Bayes rule

Often it would be useful to derive the rule a bit further:

- Derive from chain rule
- One of the most important rules for this class

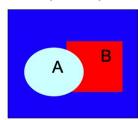
$$P(A|B) = \frac{P(B|A)P(A)}{P(B)} = \frac{P(B|A)P(A)}{\sum_{A} P(B|A)P(A)}$$

This results from: $P(B) = \sum_{A} P(B,A)$



P(B,A=1)

P(B,A=0)





An example

- Suppose you have a coin, if I flip it, what's the probability it will fall with the head up?
- You might want to flip the coin several times





An example

- Suppose you have a coin, if I flip it, what's the probability it will fall with the head up?
- You might want to flip the coin several times

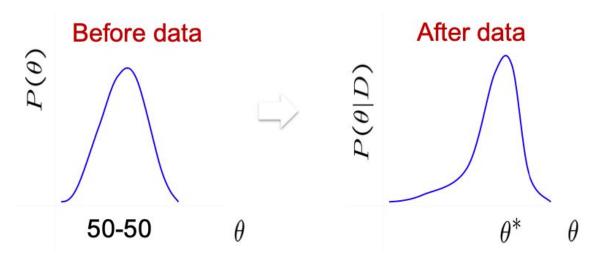


- The probability is % because frequency of heads in all flips
- Would you bet money on this estimation?



What about your prior knowledge?

• Rather than estimating a single parameter, we obtain a distribution over possible values of this parameter





Bayesian learning

Use Bayes rule:

$$P(\theta \mid \mathcal{D}) = \frac{P(\mathcal{D} \mid \theta)P(\theta)}{P(\mathcal{D})}$$

Or equivalently:

$$P(\theta \mid \mathcal{D}) \propto P(\mathcal{D} \mid \theta)P(\theta)$$
 posterior likelihood prior



Prior distribution

- Beliefs in an event in the absence of any other information
- Source of prior:
 - Represents expert knowledge (philosophical approach)
 - Simple posterior form (engineer's approach)
- Uninformative priors:
 - Uniform distribution
 - inappropriate distribution
- Conjugate priors:
 - closed-form representation of posteriors



Conjugate prior

Eg. 1 Coin flip problem

Likelihood given Bernoulli model:

$$P(\mathcal{D} \mid \theta) = \theta^{\alpha_H} (1 - \theta)^{\alpha_T}$$





Conjugate prior

Eg. 1 Coin flip problem

Likelihood given Bernoulli model:

$$P(\mathcal{D} \mid \theta) = \theta^{\alpha_H} (1 - \theta)^{\alpha_T}$$

If prior is Beta distribution,

$$P(\theta) = \frac{\theta^{\beta_H - 1} (1 - \theta)^{\beta_T - 1}}{B(\beta_H, \beta_T)} \sim Beta(\beta_H, \beta_T)$$

Then posterior is Beta distribution

$$P(\theta|D) \sim Beta(\beta_H + \alpha_H, \beta_T + \alpha_T)$$

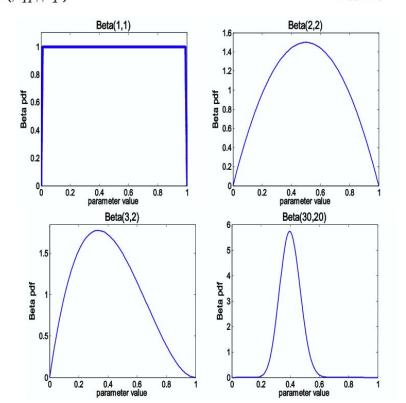




Conjugate prior

Beta prior:

$Beta(\beta_H, \beta_T)$ More concentrated as values of β_H , β_T increase



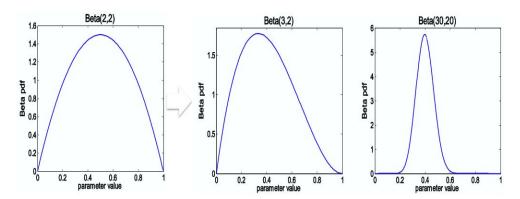


Conjugate prior $P(\theta) \sim Beta(\beta_H, \beta_T)$ $P(\theta|D) \sim Beta(\beta_H + \alpha_H, \beta_T + \alpha_T)$

Posterior:

$$P(\theta) \sim Beta(\beta_H, \beta_T)$$

$$P(\theta|D) \sim Beta(\beta_H + \alpha_H, \beta_T + \alpha_T)$$



As
$$n = \alpha_H + \alpha_T$$
 increases



Conjugate prior:

- ullet Gaussian prior + Gaussian sample distribution ullet Gaussian posterior
- Beta prior + Bernoulli sample distribution \rightarrow Beta posterior
- Gamma prior + exponential sample distribution → Gamma posterior
- Dirichlet prior + multinomial sample distribution → Dirichlet posterior



Posterior distribution

- The approach seen so far is what is known as a Bayesian approach
- Prior information encoded as a distribution over possible values of parameter
- Using the Bayes rule, we can get an updated posterior distribution over parameters



Maximum likelihood principle (MLE)

Data likelihood: $P(D|M) = q^{n_1}(1-q)^{n_2}$

We would like to find: $\underset{q}{\operatorname{arg max}} q^{n_1} (1-q)^{n_2}$

Or more generally,
$$\hat{P}(\text{dataset} \mid M) = \hat{P}(x_1 \land x_2 \dots \land x_n \mid M) = \prod_{k=1}^n \hat{P}(x_k \mid M)$$

- Our goal is to determine the values for the parameters in M
- We can do this by maximizing the probability of generating the observed samples



An example: Coin flips



MLE v.s. MAP

Maximum Likelihood estimation (MLE):

Choose value that maximizes the probability of observed data

$$\widehat{\theta}_{MLE} = \arg\max_{\theta} P(D|\theta)$$

Maximum a posteriori (MAP) estimation:

Choose value that is most probable given observed data and prior belief

$$\widehat{\theta}_{MAP} = \arg \max_{\theta} P(\theta|D)$$

$$= \arg \max_{\theta} P(D|\theta)P(\theta)$$



MAP: Coin flips



References

- Tom Mitchell: Machine Learning, Chapter 6
- Kevin Murphy: Machine Learning: A probabilistic perspective, Chapter 1, 2, 5, 6
- Ziv Bar-Joseph, Tom Mitchell, Pradeep Ravikumar and Aarti Singh: CMU 10-701

