

Introduction to Deep Learning

STAT5241 Section 2

Statistical Machine Learning

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Overview

Images & Video



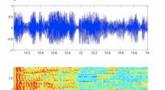


Text & Language

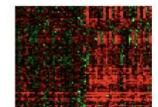




Speech & Audio







Product Recommendation amazon





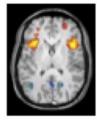
Relational Data/
Social Network

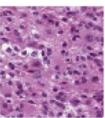
facebook

twitter

fMRI

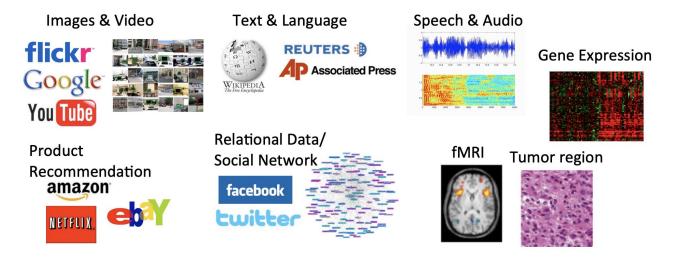
Tumor region





Mining for Structure

Massive increase in both computational power and the amount of data available from web, video cameras, laboratory measurements.



- Develop statistical models that can discover underlying structure, cause, or statistical correlation from data in **unsupervised** or **semi-supervised** way.
- Multiple application domains.



Impact of Deep Learning

Speech Recognition



Computer Vision



Recommender Systems



- Language Understanding
- Drug Discovery and Medical
 Image Analysis





Understanding pictures



TAGS:

strangers, coworkers, conventioneers, attendants, patrons

Nearest Neighbor Sentence: people taking pictures of a crazy person

Model Samples

- a group of people in a crowded area .
- a group of people are walking and talking .
- a group of people, standing around and talking.



Caption generation



a car is parked in the middle of nowhere .



a wooden table and chairs arranged in a room .



there is a cat sitting on a shelf.



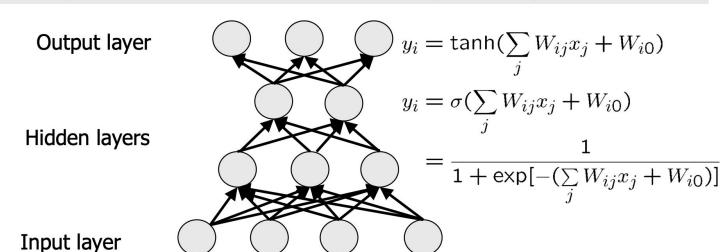
a little boy with a bunch of friends on the street .



a ferry boat on a marina with a group of people .

Definition of Deep Learning

Definition: Deep architectures are composed of *multiple levels* of non-linear operations, such as neural nets with many hidden layers.





Important breakthrough

Deep Belief Networks (DBN)

Hinton, G. E, Osindero, S., and Teh, Y. W. (2006). A fast learning algorithm for deep belief nets. Neural Computation, 18:1527-1554.

Autoencoders

Bengio, Y., Lamblin, P., Popovici, P., Larochelle, H. (2007). Greedy Layer-Wise Training of Deep Networks, Advances in Neural Information Processing Systems 19

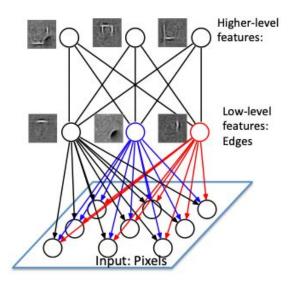
Convolutional neural networks running on GPUs (2012)

Alex Krizhevsky, Ilya Sutskever, Geoffrey Hinton, Advances in Neural Information Processing Systems 2012



Deep Belief Networks, 2006 (Unsupervised)

Hinton, G. E., Osindero, S. and Teh, Y., A fast learning algorithm for deep belief nets, Neural Computation, 2006.



Theoretical Breakthrough:

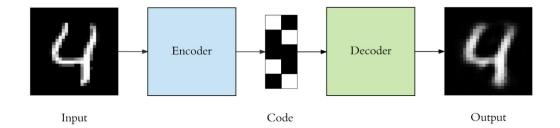
 Adding additional layers improves variational lower-bound.

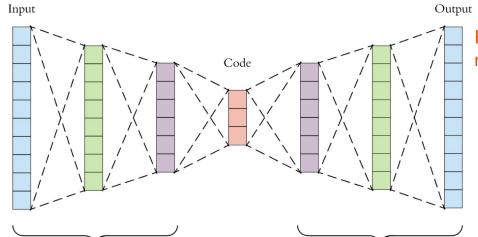
Efficient Learning and Inference with multiple layers:

- Efficient greedy layer-by-layer learning learning algorithm.
- Inferring the states of the hidden variables in the top most layer is easy.



Autoencoders





Key idea: nonlinear activation + sparse representation



Conditional generative model P(zebra images| horse images)



Style Transfer



Input Image



Monet



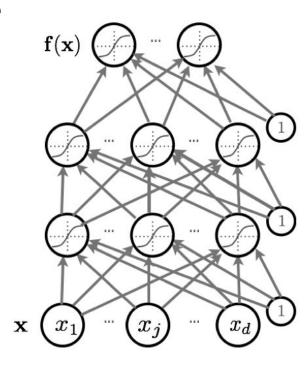
Van Gogh

Zhou el al., Cycle GAN 2017



Deep neural network: architecture

- How neural networks predict f(x) given an input x:
 - Feed forward
 - Types of activations
 - Capacity of neural networks
- How to train neural networks:
 - Loss function
 - Backward propagation with gradient descent
- More recent techniques:
 - Architecture
 - Dropout
 - SGD
 - Batch normalization





Deep neural network: architecture

- Consider a network with L hidden layers.
- layer pre-activation for k>0

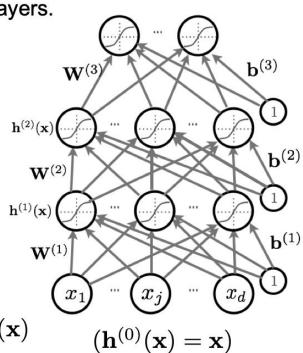
$$\mathbf{a}^{(k)}(\mathbf{x}) = \mathbf{b}^{(k)} + \mathbf{W}^{(k)}\mathbf{h}^{(k-1)}(\mathbf{x})$$

hidden layer activation from 1 to L:

$$\mathbf{h}^{(k)}(\mathbf{x}) = \mathbf{g}(\mathbf{a}^{(k)}(\mathbf{x}))$$

output layer activation (k=L+1):

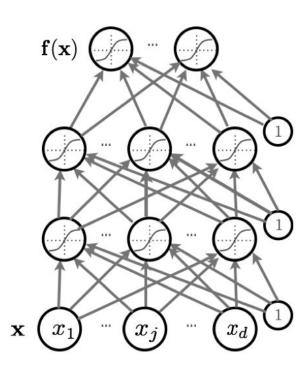
$$\mathbf{h}^{(L+1)}(\mathbf{x}) = \mathbf{o}(\mathbf{a}^{(L+1)}(\mathbf{x})) = \mathbf{f}(\mathbf{x})$$





Neural network structure

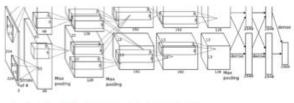
- Fully connected layer
- Deep architecture
 - LeNet5
 - AlexNet
 - ResNet
 -
- Semi-supervised learning





Deep Convolutional Nets for Vision (Supervised)

Krizhevsky, A., Sutskever, I. and Hinton, G. E., ImageNet Classification with Deep Convolutional Neural Networks, NIPS, 2012.





1.2 million training images 1000 classes

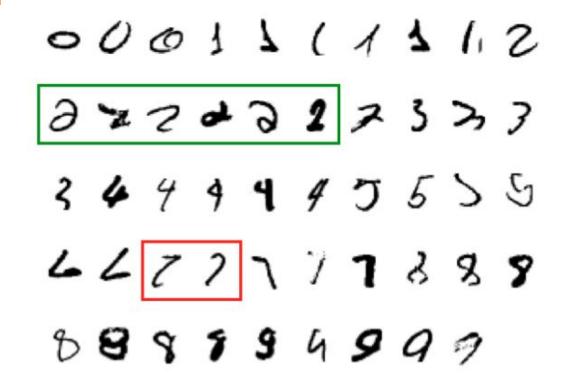


Deep Nets for Speech (Supervised)

Hinton et. al. Deep Neural Networks for Acoustic Modeling in Speech Recognition: The Shared Views of Four Research Groups, IEEE Signal Processing Magazine. 2012.



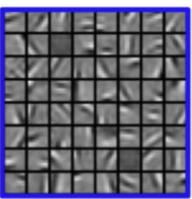
MNIST





pixels





object parts/ combination of features





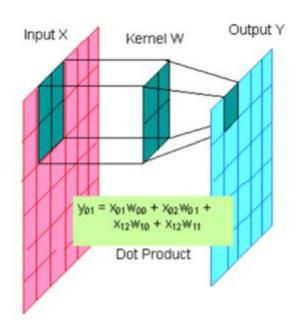


objects



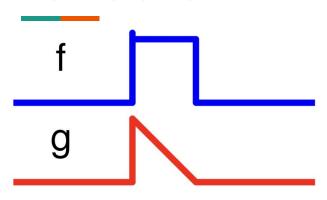


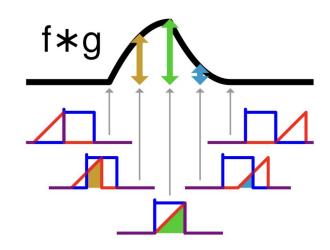
- Instead of focusing on individual, CNN provides a automatic algorithm to study groups of nearby pixels.
- Very successful in
 - computer vision (CV)
 - natural language processing (NLP)
- Compared to standard feedforward neural networks with similarly-sized layers,
 - CNNs have much fewer connections and parameters





Convolution





Continuous functions:

$$(f*g)(t) = \int_{-\infty}^{\infty} f(\tau) g(t-\tau) d\tau - = \int_{-\infty}^{\infty} f(t-\tau) g(\tau) d\tau.$$

Discrete functions:

$$(f * g)[n] = \sum_{m=-\infty}^{\infty} f[m] g[n-m] = \sum_{m=-\infty}^{\infty} f[n-m] g[m]$$



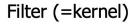
2-dim Convolution

$$f[x,y] * g[x,y] = \sum_{n_1 = -\infty} \sum_{n_2 = -\infty} f[n_1, n_2] \cdot g[x - n_1, y - n_2]$$

https://graphics.stanford.edu/courses/cs178/applets/convolution.html

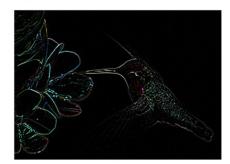
Original





0.00	0.00	0.00	0.00	0.00
0.00	0.00	-2.00	0.00	0.00
0.00	-2.00	8.00	-2.00	0.00
0.00	0.00	-2.00	0.00	0.00
0.00	0.00	0.00	0.00	0.00

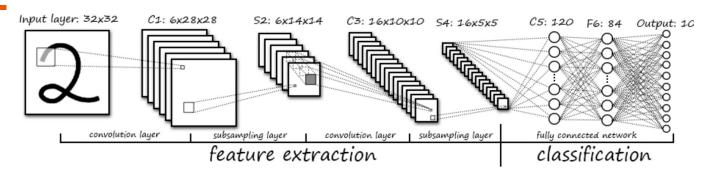
0.04	0.04	0.04	0.04	0.04
0.04	0.04	0.04	0.04	0.04
0.04	0.04	0.04	0.04	0.04
0.04	0.04	0.04	0.04	0.04
0.04	0.04	0.04	0.04	0.04







LeNet 5, LeCun et al. 1998

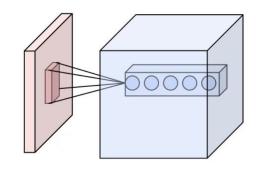


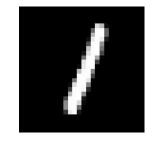
- Input: 32x32 pixel image. Largest character is 20x20
 (All important info should be in the center of the receptive fields of the highest level feature detectors)
- Cx: Convolutional layer (C1, C3, C5) tanh nonlinear units
- Sx: Subsample layer (S2, S4)
- Fx: Fully connected layer (F6) logistic/sigmoid units
- Black and White pixel values are normalized:
 E.g. White = -0.1, Black =1.175 (Mean of pixels = 0, Std of pixels =1)



 Hyperparameters in convolutional layer: (pytorch, MNIST data)

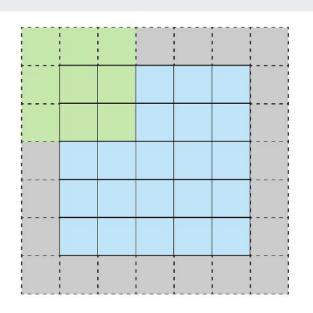
The input sample size is (1,28,28)

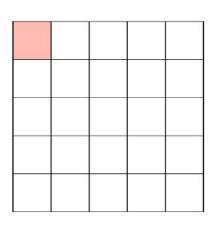






• Output size is (16,28,28)





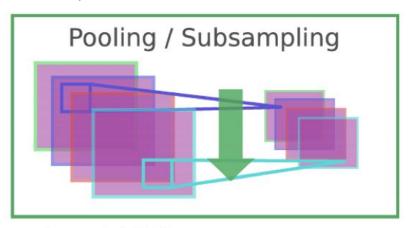
Stride 1 with Padding

Feature Map

$$N+2p-F+1=N\Rightarrow p=(F-1)/2$$

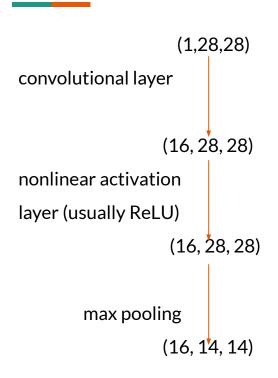


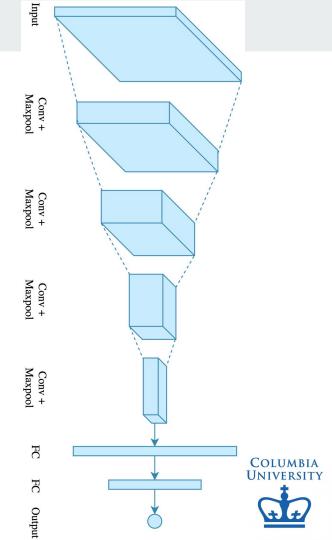
- Pooling/subsampling hidden units in same neighborhood
 - Introduces invariance to local translations
 - Reduces the number of hidden units in hidden layer
- Hyperparameters in pooling layers torch.nn.MaxPool2d(2)

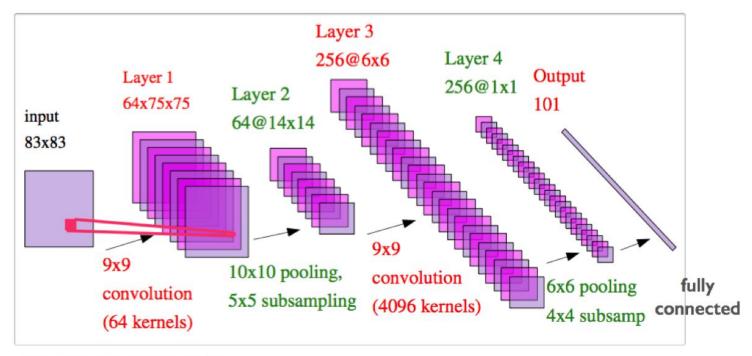




Jarret et al. 2009





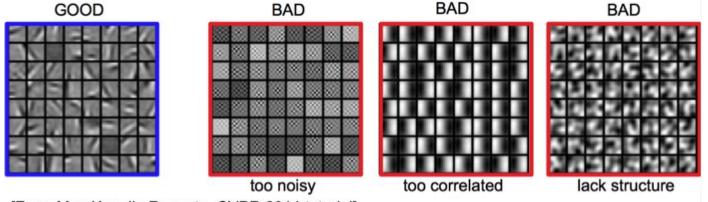


COLUMBIA

UNIVERSITY



Visualize parameters:
 learned features should exhibit structure and should be uncorrelated and are uncorrelated





[From Marc'Aurelio Ranzato, CVPR 2014 tutorial]

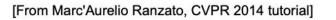
• Visualize features (feature maps need to be uncorrelated)

Good training: hidden units are sparse across samples.



Bad training: hidden units are highly correlated.







[From Marc'Aurelio Ranzato, CVPR 2014 tutorial]

MNIST data

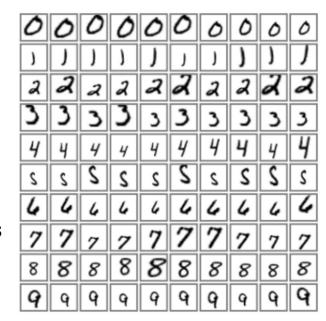
540,000 artificial distortions

+ 60,000 original

Test error: 0.8%

60,000 original dataset

Test error: 0.95%





MNIST data misclassification cases

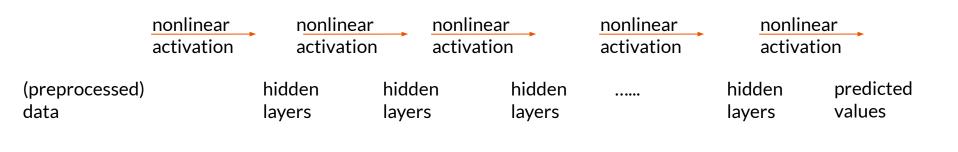
True label -> Predicted label





Summary: pipeline for deep neural net

forward passing to get predictions





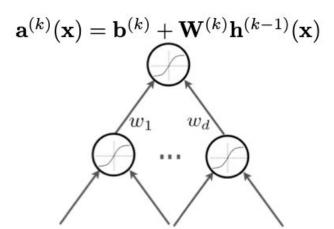
Why training is hard

- Underfitting: use better optimization:
 - use better optimization tools (e.g. batch-normalization, 2nd-order methods).
 - use GPUs, distributed computing.
- Overfitting: use better regularization:
 - unsupervised pre-training
 - stochastic drop-out training
- For many large-scale practical problems, have to scale up:
 - ReLu nonlinearity
 - initialization (e.g. Kaiming He's initialization)
 - stochastic gradient descent
 - momentum, batch-normalization, and drop-out



Preprocessing

- One-hot representation: class 0 or class $1 \rightarrow (1,0)$ or (0,1)
- Normalizing the inputs will speed up training (Lecun et al. 1998)
 - could normalization be useful at the level of the hidden layers?
- Batch normalization is an attempt to do that
 - each unit's pre-activation is normalized (mean subtraction, stddev division)
 - during training, mean and stddev is computed for each minibatch
 - backpropagation takes into account the normalization
 - at test time, the global mean / stddev is used





Initialization of parameters

- Initialize biases to 0
- For weights
 - Can not initialize weights to 0 with tanh activation
 - > All gradients would be zero (saddle point)
 - Can not initialize all weights to the same value
 - > All hidden units in a layer will always behave the same
 - > Need to break symmetry
 - Sample $\mathbf{W}_{i,j}^{(k)}$ from $U\left[-b,b
 ight]$, where

$$b = \frac{\sqrt{6}}{\sqrt{H_k + H_{k-1}}}$$

Sample around 0 and break symmetry



Size of $\, {f h}^{(k)}({f x})$



Deep neural network: overfitting

- Overfitting often occurs in applications of neural networks.
- Ways to overcome:
 - Early stopping:Stop training process early.
 - Dropout:
 Use random binary masks.





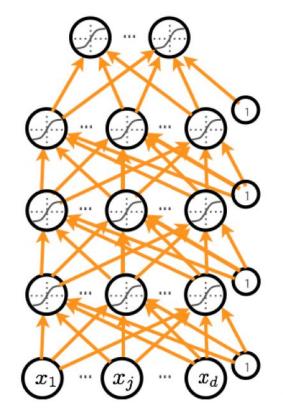
Early stopping





Dropouts

- Cripple neural network by removing hidden units stochastically
 - each hidden unit is set to 0 with probability 0.5
 - hidden units cannot co-adapt to other units
 - hidden units must be more generally useful
- Could use a different dropout probability, but
 0.5 usually works well





Model selection

- Training Protocol:
 - Train your model on the Training Set $\mathcal{D}^{\mathrm{train}}$
 - For model selection, use Validation Set $\mathcal{D}^{\mathrm{valid}}$
 - > Hyper-parameter search: hidden layer size, learning rate, number of iterations/epochs, etc.
 - Estimate generalization performance using the Test Set $\mathcal{D}^{ ext{test}}$
- Remember: Generalization is the behavior of the model on unseen examples.



Optimization

- SGD with momentum, batch-normalization, and dropout usually works very well
- Pick learning rate by running on a subset of the data
 - Start with large learning rate & divide by 2 until loss does not diverge
 - Decay learning rate by a factor of ~100 or more by the end of training
 - Use ReLU nonlinearity
 - Initialize parameters so that each feature across layers has similar variance. Avoid units in saturation.
- Use adapted learning rate



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Summary:

- Actively used to model distributed computation in brain
- Highly non-linear regression/classification
- Vector-valued inputs and outputs
- Potentially millions of parameters to estimate overfitting
- Hidden layers learn intermediate representations how many to use?
- Prediction Forward propagation
- Gradient descent (Back-propagation), local minima problems
- Coming back in new form as deep networks
 - Try different/deeper architecture



References

- Christopher Bishop: Pattern Recognition and Machine Learning, Chapter 5
- Ziv Bar-Joseph, Tom Mitchell, Pradeep Ravikumar and Aarti Singh: CMU 10-701
- Ryan Tibshirani: CMU 10-725
- Ruslan Salakhutdinov: CMU 10-703
- https://towardsdatascience.com/neural-network-architectures-156e5bad51ba
- https://towardsdatascience.com/applied-deep-learning-part-4-convolutional-neural-networks-584bc134c1e2

