

Lecture 11

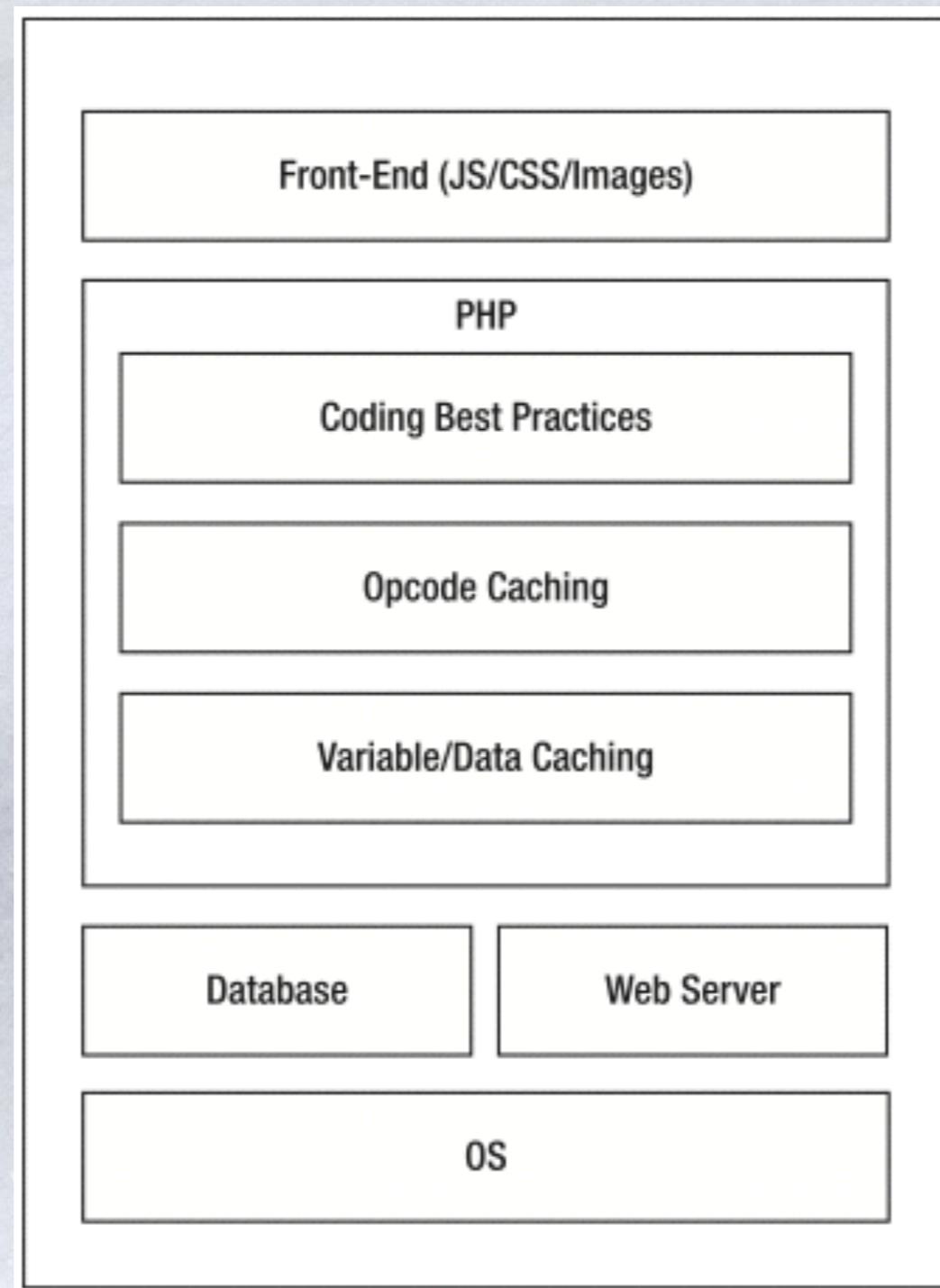
Performance



Outline

- ❄ PHP Application Performance
- ❄ Large Scale Web Application

The PHP Application Stack



Benchmarking Utilities

Apache Bench

- * ab utility bundled with Apache

Siege

- * <http://www.joedog.org/JoeDog/Siege>

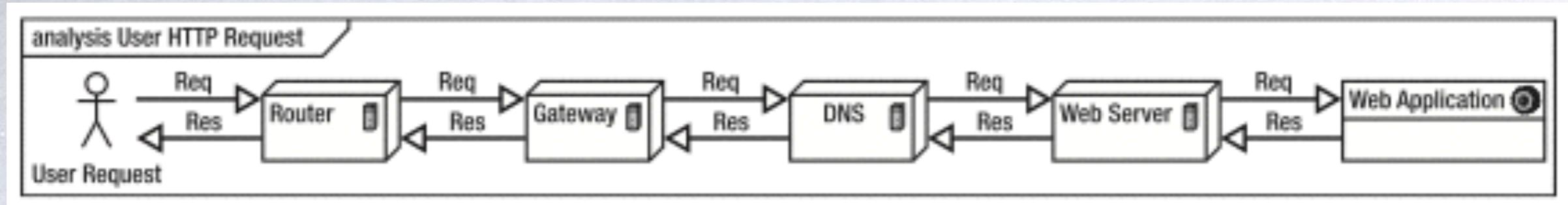
http_load (Excellent for latency tests)

- * http://www.acme.com/software/http_load/

Affecting Your Benchmark Figures

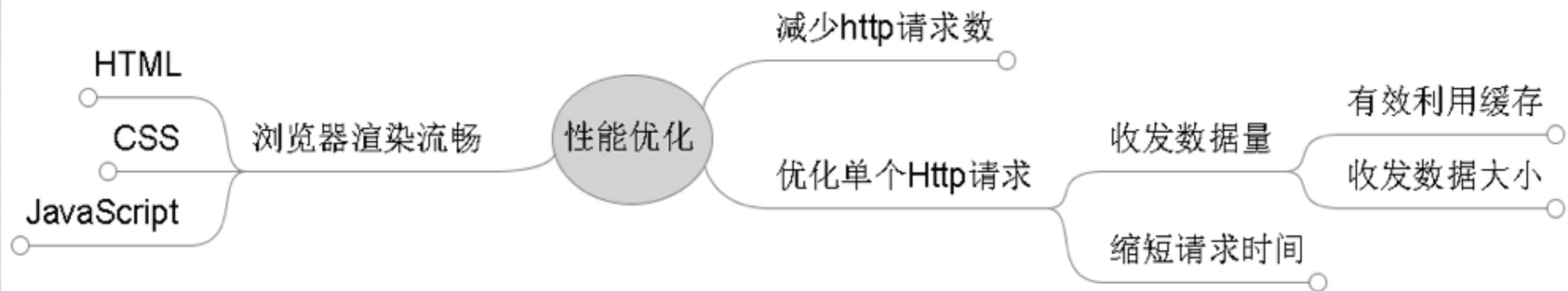
- ❖ Geographical location
- ❖ Network issues
- ❖ Response size
- ❖ Code processing
- ❖ Browser behavior
- ❖ Web server configuration

HTTP request lifecycle



网站性能优化思路

网页通过HTTP获得，在浏览器解析，那么
网页性能优化思路：



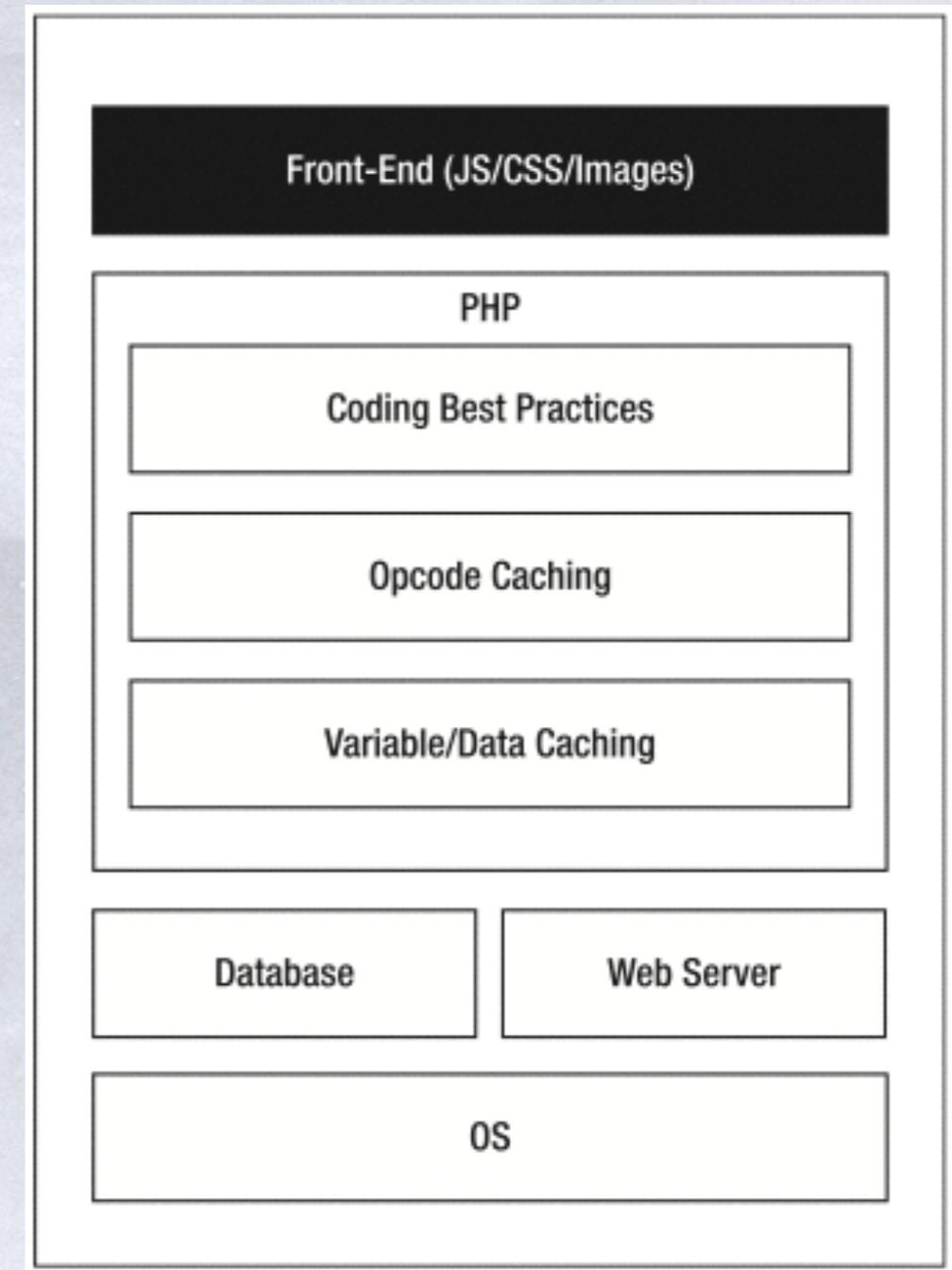
Improving Client Download and Rendering Performance

❄ Firebug, YSlow, and Page Speed

- * An in-depth look at the response from a web server
- * Profile front-end logic within your JavaScript
- * An itemized list of resources that the browser will fetch
- * The length of time the browser took to fetch and receive the resource
- * Suggestions on how to optimize the response

❄ YUI Compressor, Closure Compiler, and Smush.it

- * optimize the response



YSlow



YSlow v2's 22 web optimization rules cover the following:

- * CSS optimization
- * Image optimization
- * JavaScript optimization
- * Server optimization

CSS Optimization Rules

- ❄ Place the CSS styles at the top of the HTML document.
- ❄ Avoid certain CSS expressions.
- ❄ Minify the CSS files.

Image Optimization Rules

- ❖ Use desired image sizes instead of resizing within HTML using width and height attributes.
- ❖ Create sprites when possible.

JavaScript Optimization

- ❄ Place JavaScript at the bottom of the HTML.
- ❄ Minify JavaScript.
- ❄ Make JavaScript external.

Server Optimization

- ❖ Whether the server utilizes Gzip/bzip2 compression
- ❖ Whether DNS lookups are reduced
- ❖ Whether ETags are implemented

BigPipe

- ❄ 重新设计的Web服务处理过程
- ❄ 利用流水线思想降低网页的用户感知延迟
- ❄ AJAX模块化方式的性能加强版



Changhao Jiang
Edit My Profile

News Feed

Messages

Events

Photos

Friends (10)

Applications

Games

Ads and Pages

Groups (5)

Local Picks

More

friends online

- Christopher Palow
- Eugene Letudcy
- Hong Yan
- Makinde Adeagbo
- Mark Zuckerberg
- Roger Erdong Chen
- Wayne Kao
- Ke Yang
- Venkat Venkataramani
- Xin Qi

See All

News Feed

Top News · Most Recent 2K

What's on your mind?



Paul Saab it's out! <http://github.com/facebook/flashcache>
facebook's flashcache at master - GitHub

github.com
content

3 hours ago · Comment · Like · Share

1 Minghui Yang, Joydeep Sen Sarma, Boris Dimitrov and 18 others like this.

[View all 4 comments](#)



Mike Schroepfer @Paul/Mohan you guys should whip up a quick note about it.
about an hour ago



Ben Maurer - It'd be interesting to use ARC (http://en.wikipedia.org/wiki/Adaptive_replacement_cache) to automatically tune the dirty threshold. The ARC concept would need to be extended a bit (since a missed read is a bit different than a missed opportunity for write coalescing)

- Why did you choose FIFO as the policy for dealing with dirtying?
about an hour ago



Steven Grimm

Shanghai's Back on Top of the World - TIME
www.time.com

For China's most dynamic, most cosmopolitan and sassiest city, this is a time to celebrate. After decades of hibernation following the founding of Mao Zedong's People's Republic in 1949, Shanghai is returning to its roost as a global center of commerce and culture.



Facebook Engineering

Cultural Learnings from Russia: Engineering Version

I recently attended the RIT++ developer conference in Moscow where I was asked to give a talk on engineering culture at

Requests

See All

- 9 friend requests
- 1 friend suggestion
- 5 group invitations
- 21 other requests

Sponsored

Create an Ad

Try Facebook Ads



Reach the exact audience you want with Facebook's customizable targeting. Click here to learn more about advertising on Facebook.

[Like](#)

events

See All

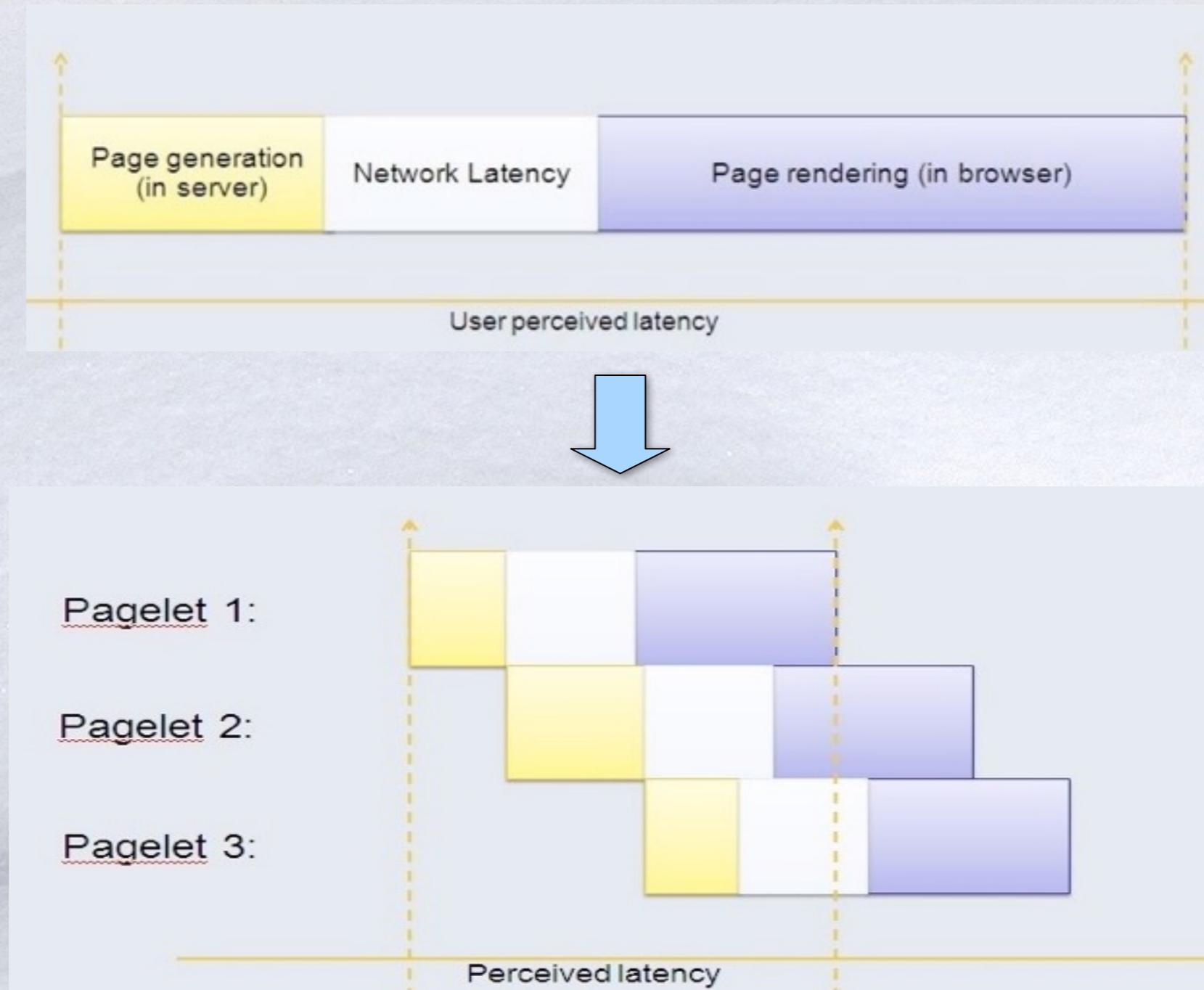
- Qiaozhu Mei's birthday Today
- Jingshu Huang's birthday Monday
- Xiong Zhang's birthday Monday
- Julie Tung's birthday Tuesday

Get Connected

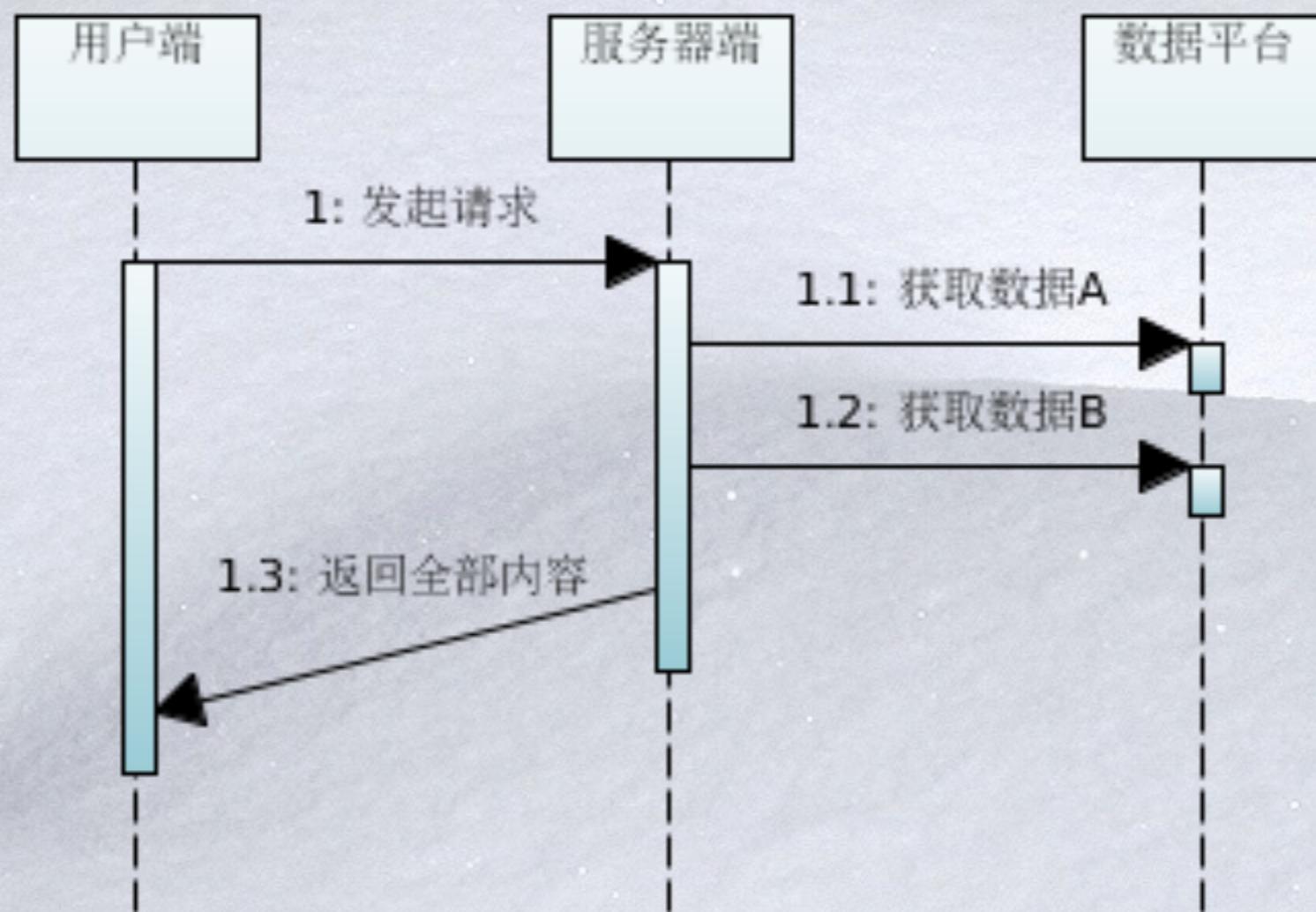
- Who's on Facebook? Find your friends
- Who's not on Facebook? Invite them now
- Who's here because of you? Track your invites
- Connect on the go Try Facebook Mobile

Chat (23)

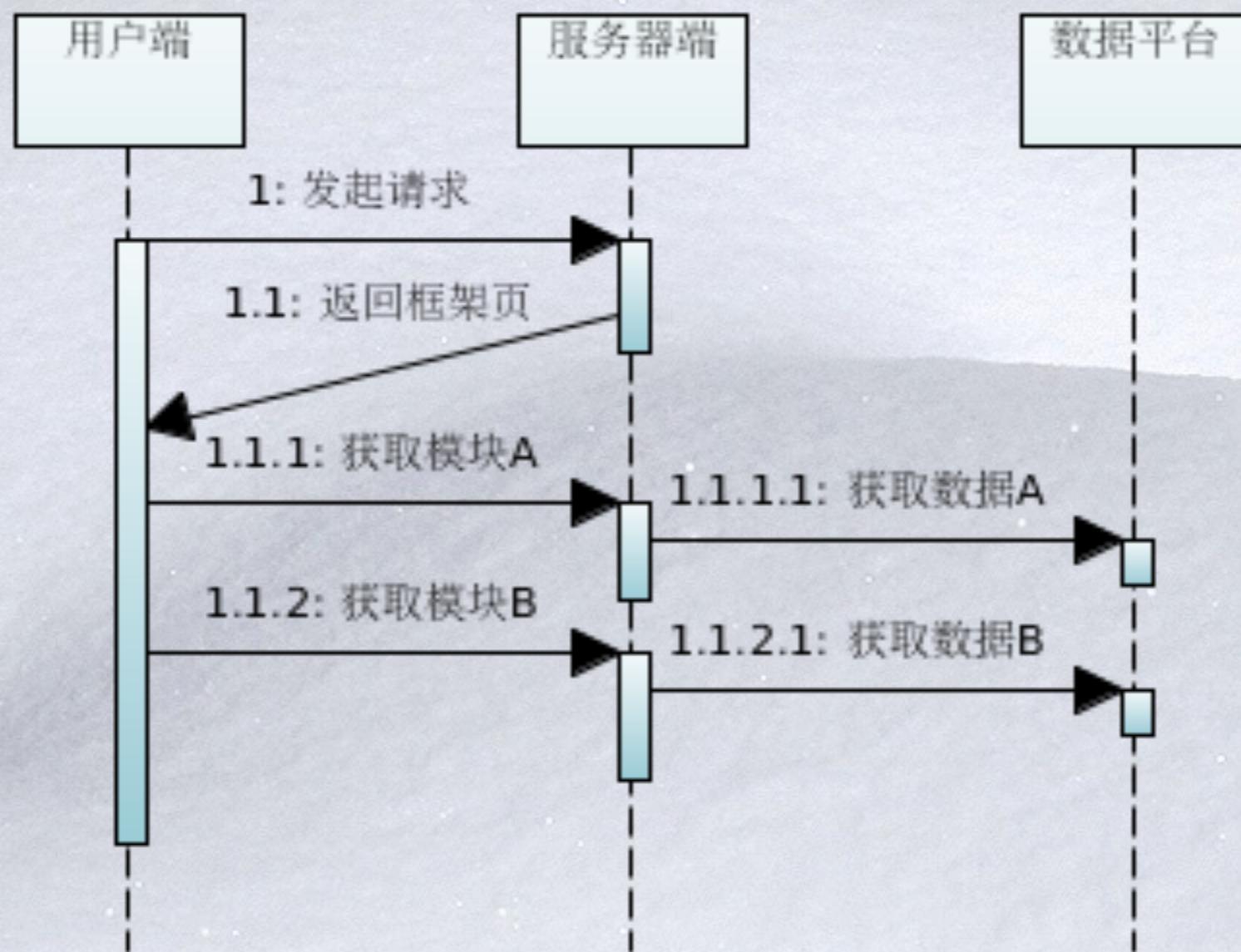
概念



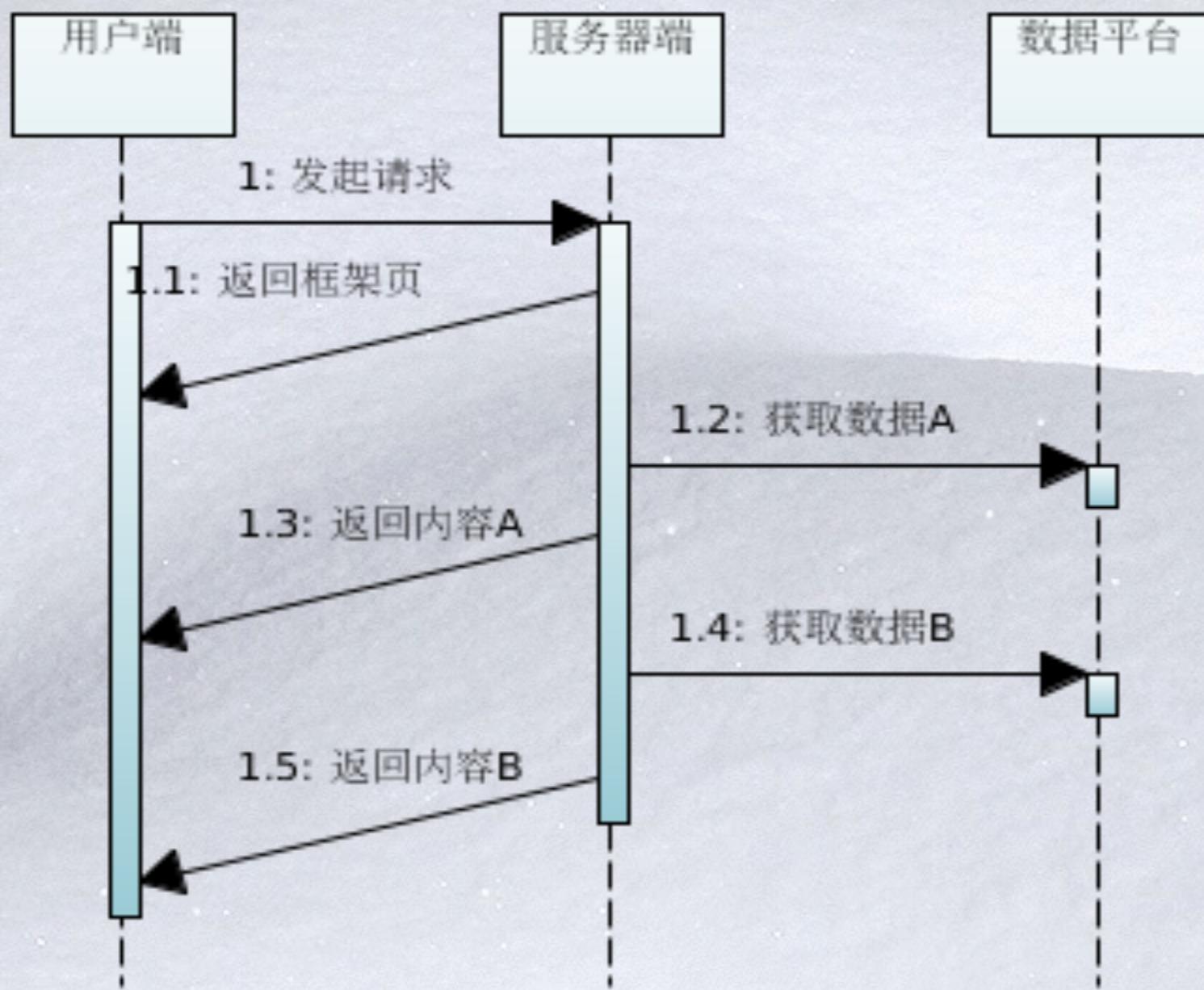
传统页面处理过程



AJAX 模块化处理过程



BigPipe处理过程



输出示例 - 普通模式

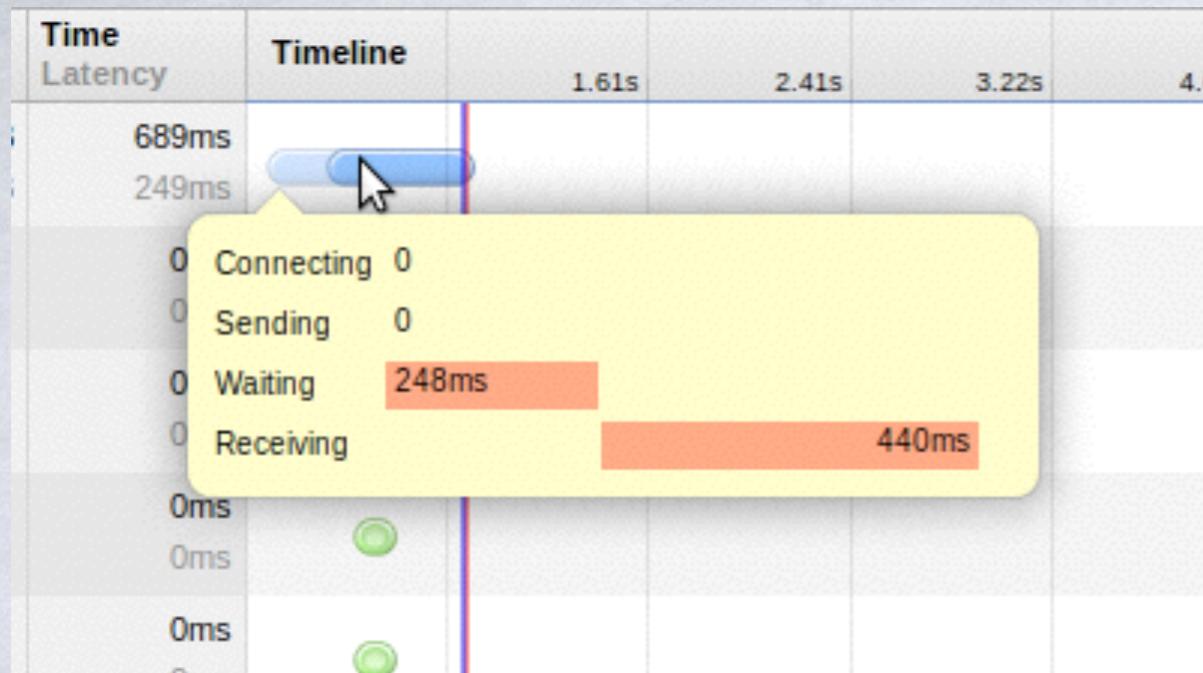
```
<html>  
<div id="pl_left">左侧内容</div>  
<div id="pl_main">主要内容</div>  
</html>
```

输出示例 - BigPipe模式

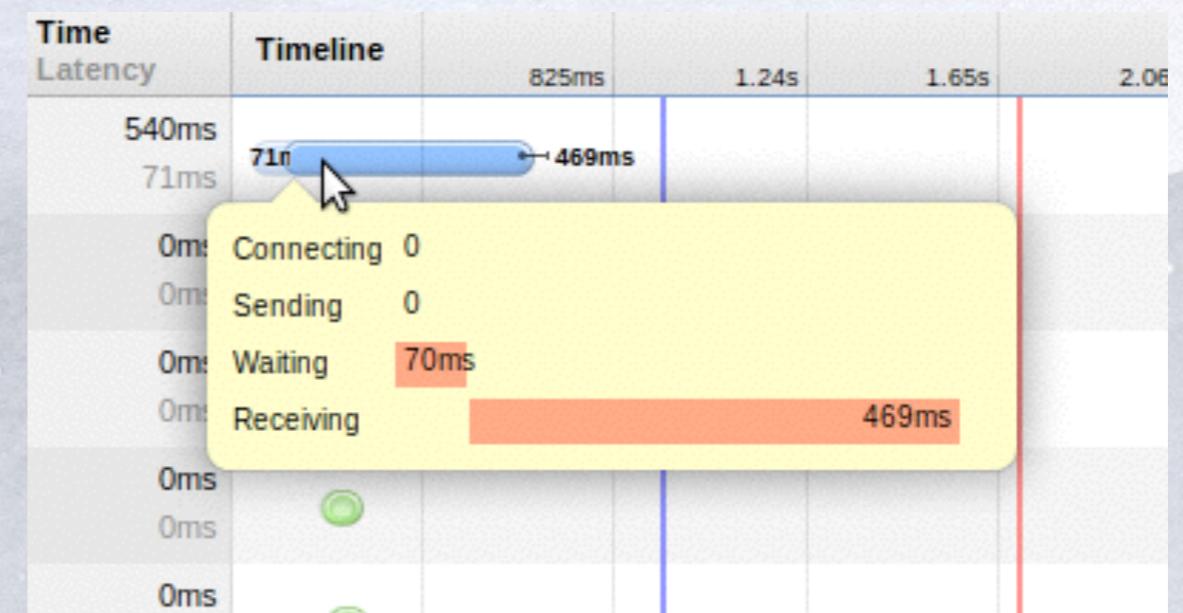
```
<html>  
  <script src="BigPipe.js"></script>  
  <div id="pl_left"></div>  
  <div id="pl_main"></div>  
  <script>bp.pagelet({'id': 'pl_left' , 'html' : '左侧内容'})</script>  
  <script>bp.pagelet({'id': 'pl_main' , 'html' : '主要内容'})</script>  
</html>
```

比较

传统模式(BP关闭)



流水线模式(BP开启)



248ms => 70 ms

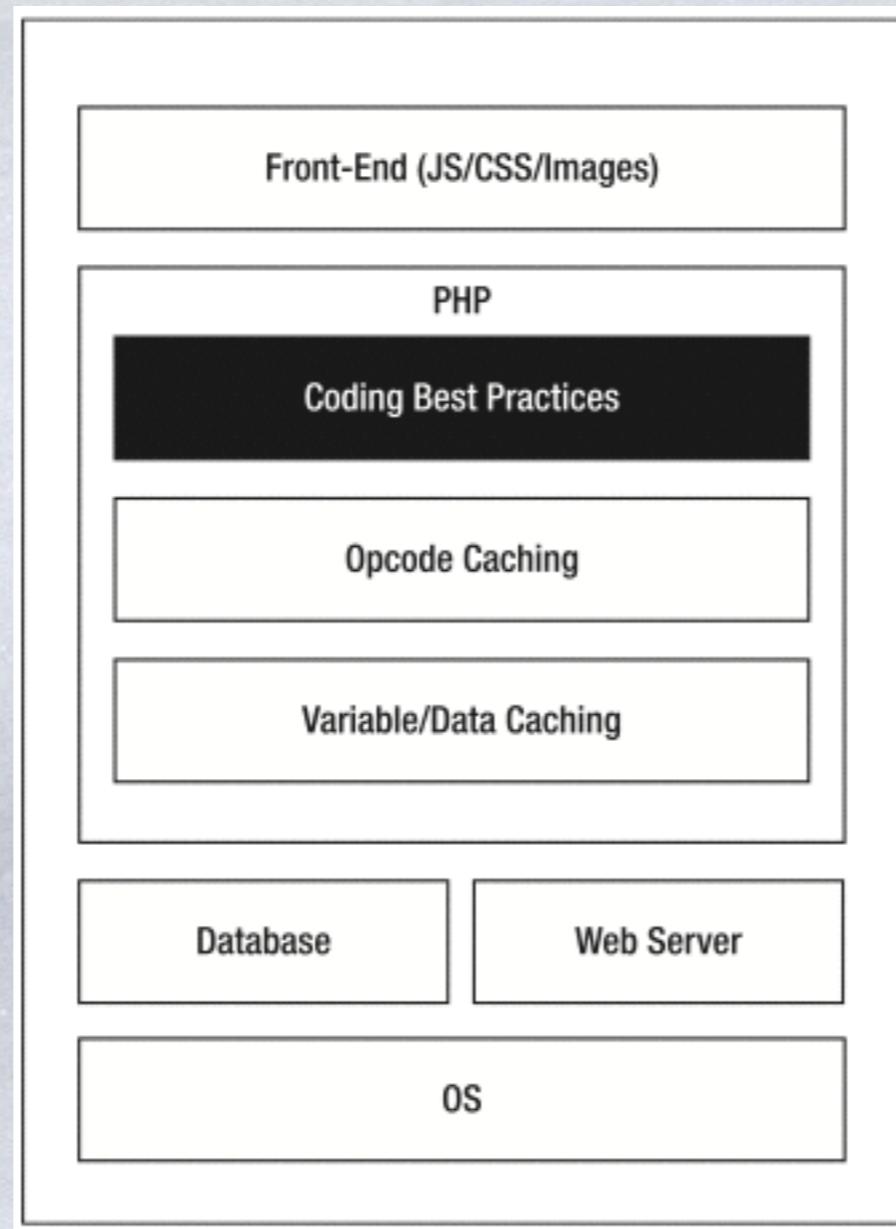
好处

- ✓ 用户更快看到部分内容
- ✓ 减少HTTP请求
- ✓ Pagelet处理可并发

坏处

- 强制页面模块化
- 部分运算移动到浏览器端
- 浏览器兼容性
- 访问者是爬虫或者访问者浏览器禁止使用JS
- SEO (user-agent)

PHP Code Optimization



Profiling PHP Code

❄ APD (Pure profiler)

* <http://pecl.php.net/apd>

❄ DBG (Profiler & Debugger)

* <http://dd.cron.ru/dbg/>

OOP Tweaks

❄ Always declare your statics! Dynamic methods accessed statically are 50%+ slower.

```
protected static function loadExternalFile( $file )  
  
{  
    if ( file_exists( $file ) )  
    {  
        require( $file );  
    } else {  
        throw new ezcBaseFileNotFoundException( $file );  
    }  
}
```

Quick Static Benchmark

```
<?php

class bench {

    public function a() { return 1; }

    public static function b() { return 1; }

}

$s = microtime(1);

for ($i = 0; $i < 100000; $i++) bench::a();

$e = microtime(1);

echo "Dynamic Static Method: ".($e - $s)."\n";

$s = microtime(1);

for ($i = 0; $i < 100000; $i++) bench::b();

$e = microtime(1);

echo "Declared Static Method: ".($e - $s)."\n";
```

Conclusion?

❄ Declaring static methods as was done gives us a 60% speed boost.



Use Class Constants!

```
class ezcInputForm
{
    const VALID = 0;
    const INVALID = 1;
    const DEF_NO_ARRAY =1;
    const DEF_EMPTY =2;
    const DEF_ELEMENT_NO_DEFINITION_ELEMENT = 3;
    const DEF_NOT_REQUIRED_OR_OPTIONAL =5;
    const DEF_WRONG_FLAGS_TYPE =6;
    const DEF_UNSUPPORTED_FILTER =7;
    const DEF_FIELD_NAME_BROKEN =8;
}
```

Advantages

- ❄️ Parsed at compile time, no execution overhead.
- ❄️ Faster lookups due to a smaller hash.
- ❄️ “Namespacing” & shorter hash names.
- ❄️ Cleaner code speeds up debugging.

require vs. require_once

```
<?php  
require_once("ClassA.php");  
require_once("ClassB.php");  
require_once("ClassC.php");  
require_once("ClassD.php");  
echo "Only testing require_once.";
```

VS.

```
<?php  
require("ClassA.php");  
require("ClassB.php");  
require("ClassC.php");  
require("ClassD.php");  
echo "Only testing require.";
```

```
<?php  
class A{  
}  
class B {  
}  
class C {  
}  
class D {  
}
```

Calculating Loop Length in Advance

Un-optimized for Loop

```
<?php  
$items = array(1,2,3,4,5,6,7,8,9,10);  
for($i=0; $i<count($items); $i++)  
{  
    $x = 10031981 * $i;  
}
```

Optimized for Loop

```
<?php  
$items = array(1,2,3,4,5,6,7,8,9,10);  
$count = count($items);  
for($i=0; $i<$count; $i++) {  
    $x = 10031981 * $i;  
}
```

Accessing Array Elements

Using **foreach** vs. **for** vs. **while**

using a foreach loop instead of either a
while or for loop

File Access

- ❖ Using `fread()` for small file data access
- ❖ `file_get_contents` for large files

Faster Access to Object Properties

```
<?php
class Person
{
    private $_gender = NULL;
    private $_age = NULL;
    public function getGender() {
        return $this->_gender;
    }
    public function getAge() {
        return $this->_age;
    }
    public function setGender($gender) {
        $this->_gender = $gender;
    }
    public function setAge($age) {
        $this->_age = $age;
    }
}

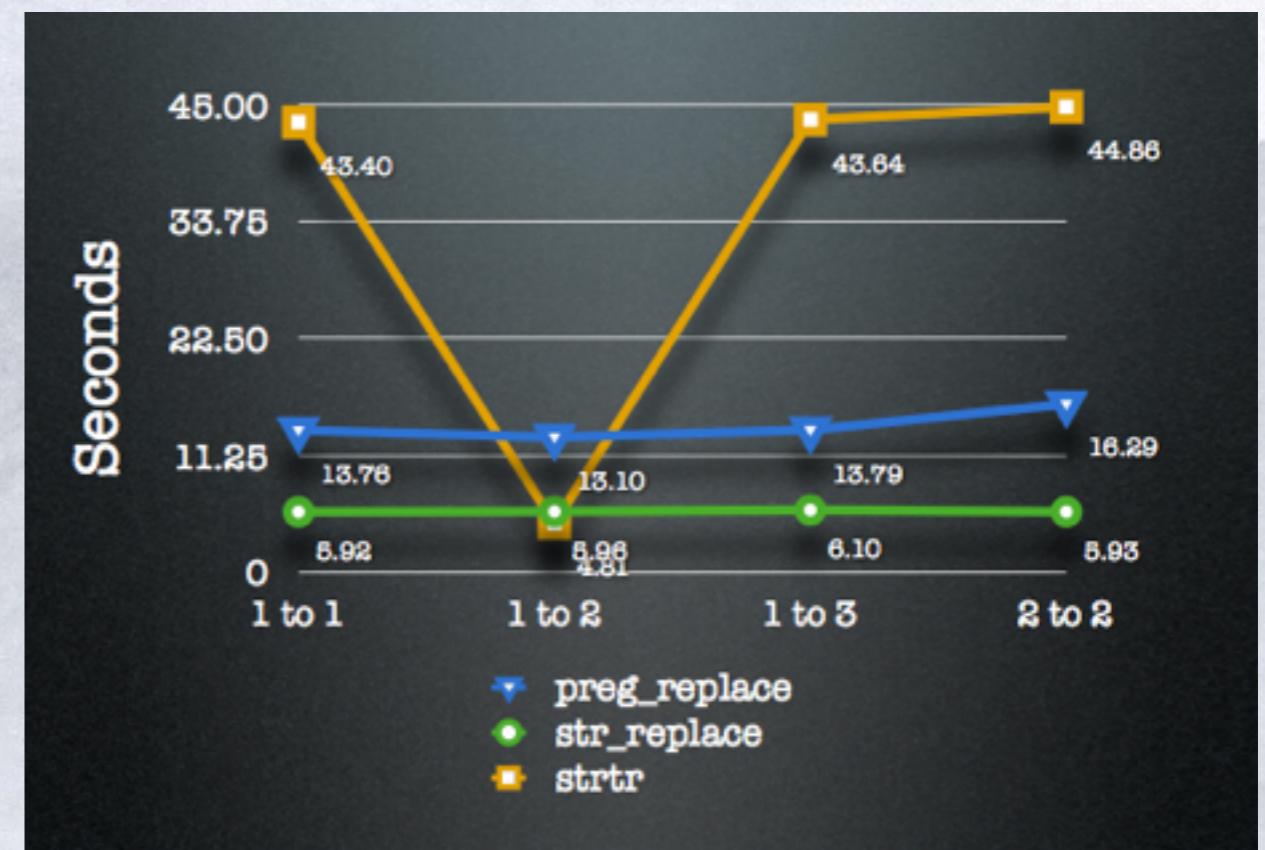
$personObj = new Person();
$start = microtime();
for($i=0; $i<100000; $i++) {
    $personObj->getGender();
}
echo microtime()-$start.'ms';
```

```
<?php
class Person
{
    public $_gender = NULL;
    public $_age = NULL;
}

$personObj = new Person();
$start = microtime();
for($i=0; $i<100000; $i++) {
    //Average: 0.0205617ms
    $personObj->_gender;
}
echo microtime()-$start.'ms';
```

PCRE is slow

```
<?php  
preg_replace( "/\n/", "\n", $text);  
str_replace( "/\n/", "\n", $text);  
  
preg_match("/^foo_/i", "FoO_")  
!strcasecmp("foo_", "FoO_", 4)  
  
preg_match("/[abce]/", "string")  
strpos("string", "abcd")  
  
preg_match("!string!i", "text")  
stripos("text", "string")  
?>
```



Looking Under the Hood

* VLD

- * Reviewing Opcode Functions

* strace

- * C-level Tracing

* Xdebug

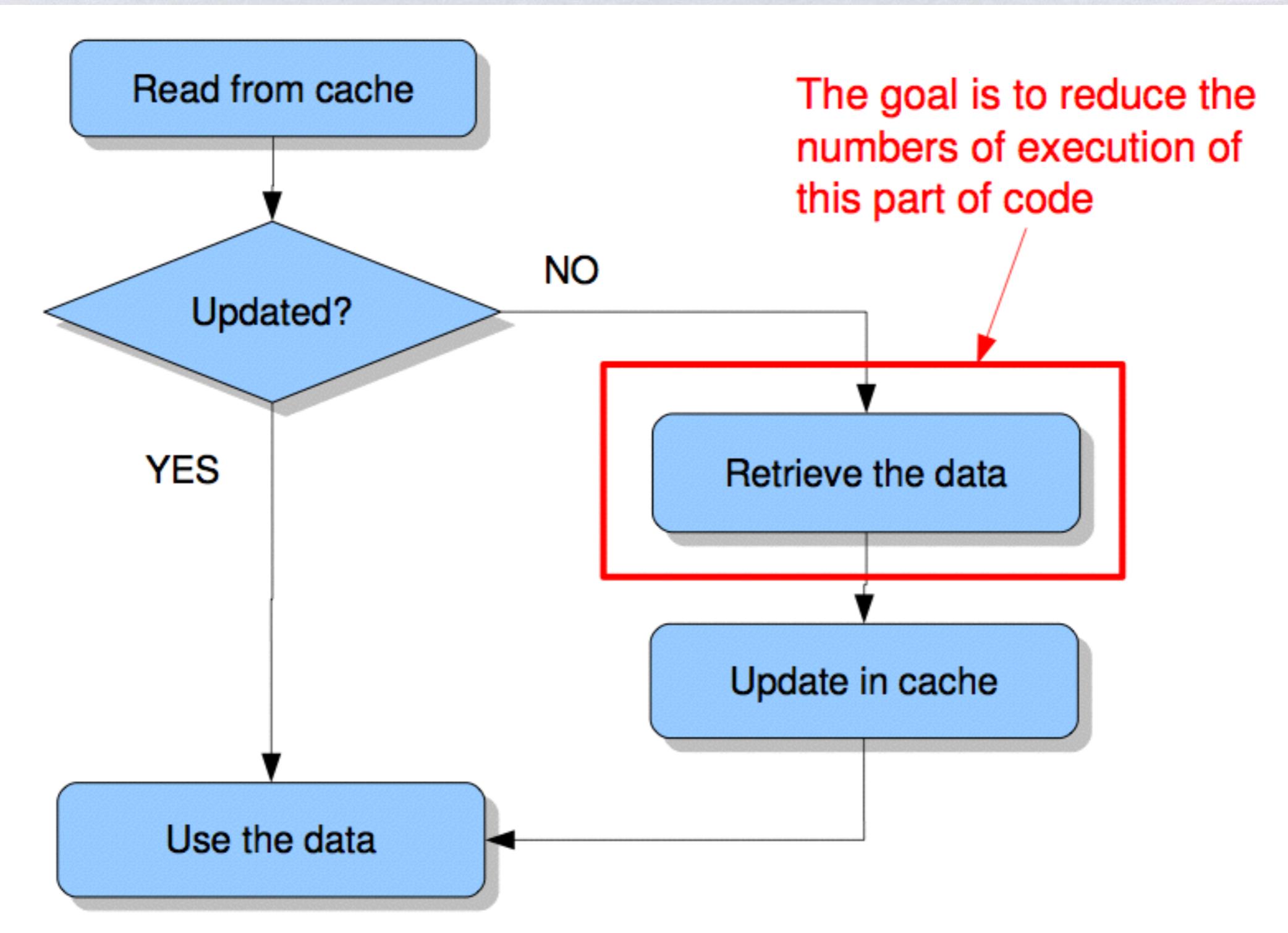
- * Memory consumption of your PHP script
- * Total number of calls made to a function
- * Total time spent within the function
- * Complete stack trace for a function

Caching in PHP

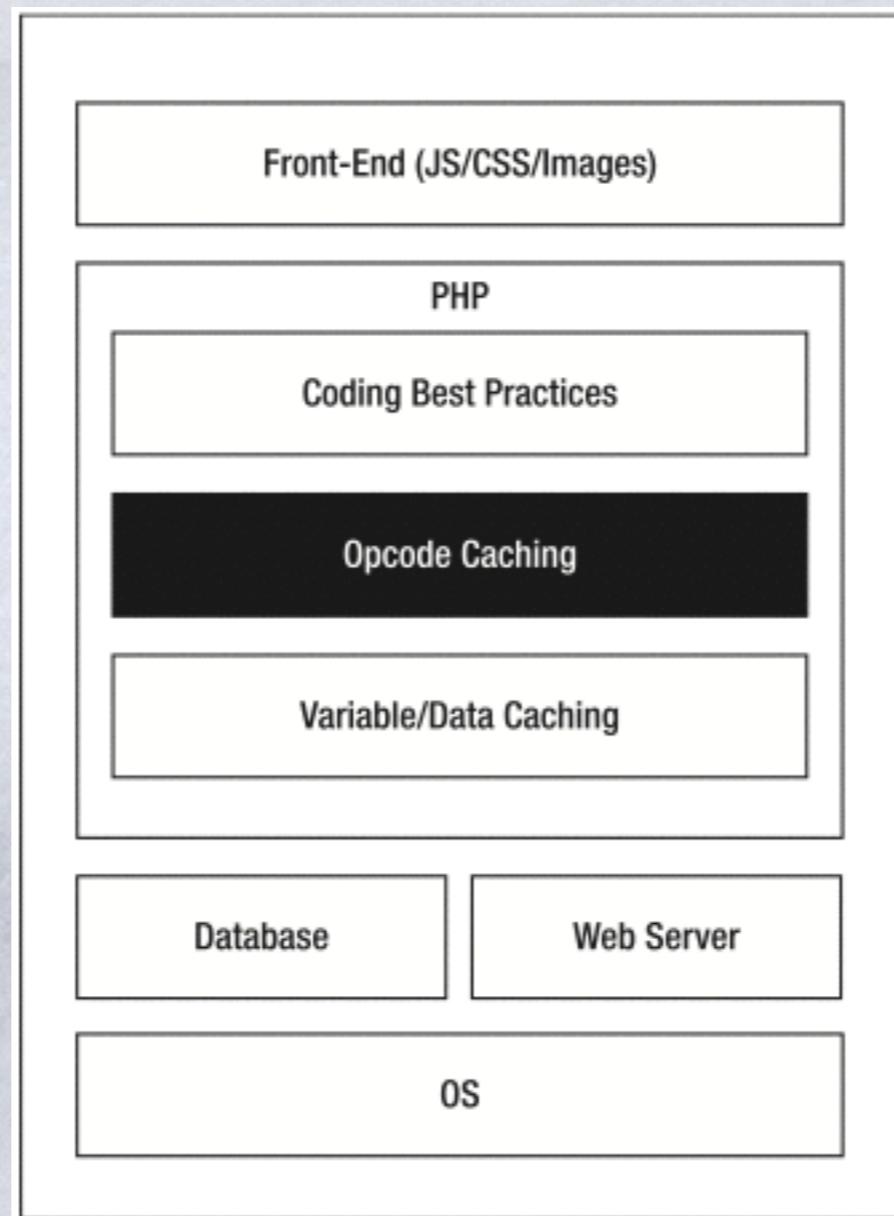
* In PHP we can use different kinds of cache systems:

- * File, by hand using the fwrite, fread, readfile, etc
- * Pear::Cache_Lite, using the files as cache storage
- * APC, using the apc extension (apc_add, apc_fetch, etc)
- * Xcache, from the lighttpd web server project
- * Memcached, using the memcached extension (Memcached::add, Memcached::get, etc)
- * Zend Server/CE, using Zend Server API (zend_shm_cache_fetch, zend_shm_cache_store, etc)

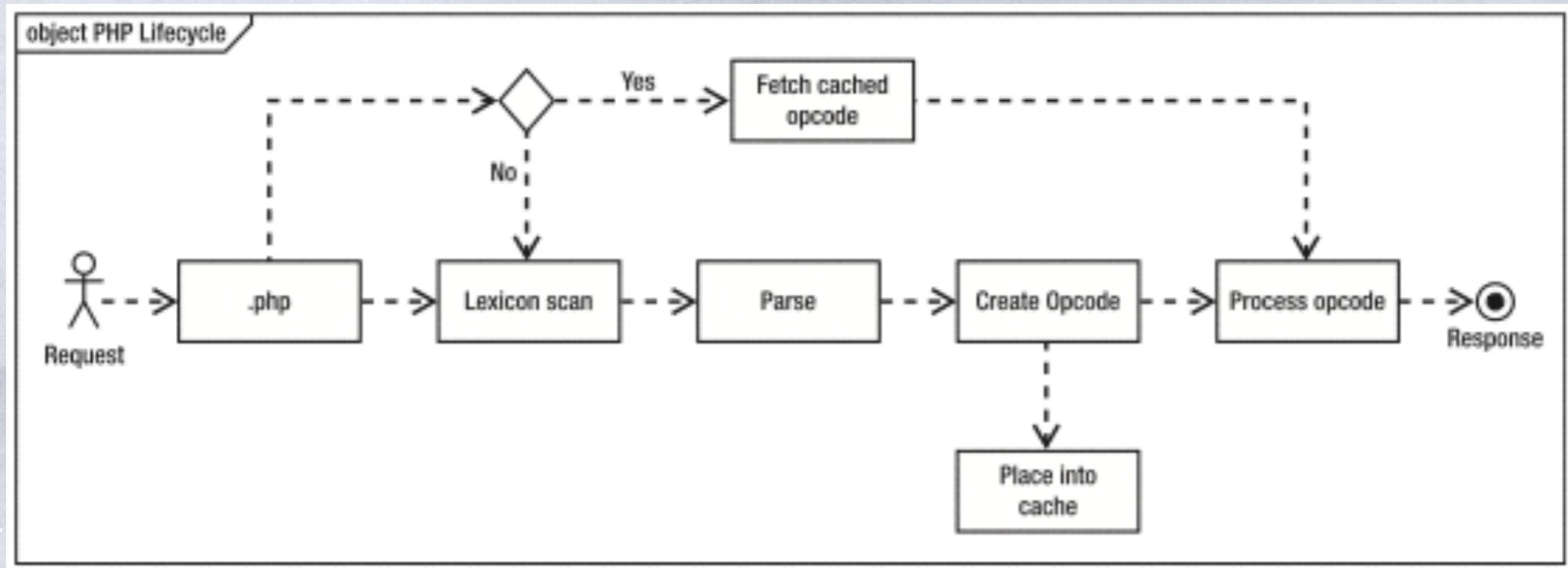
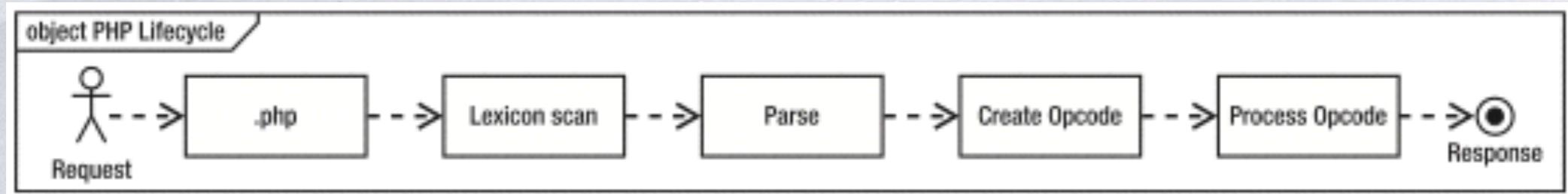
Conditional execution



Opcode Caching



The PHP Life Cycle



Alternative PHP Cache(APC)

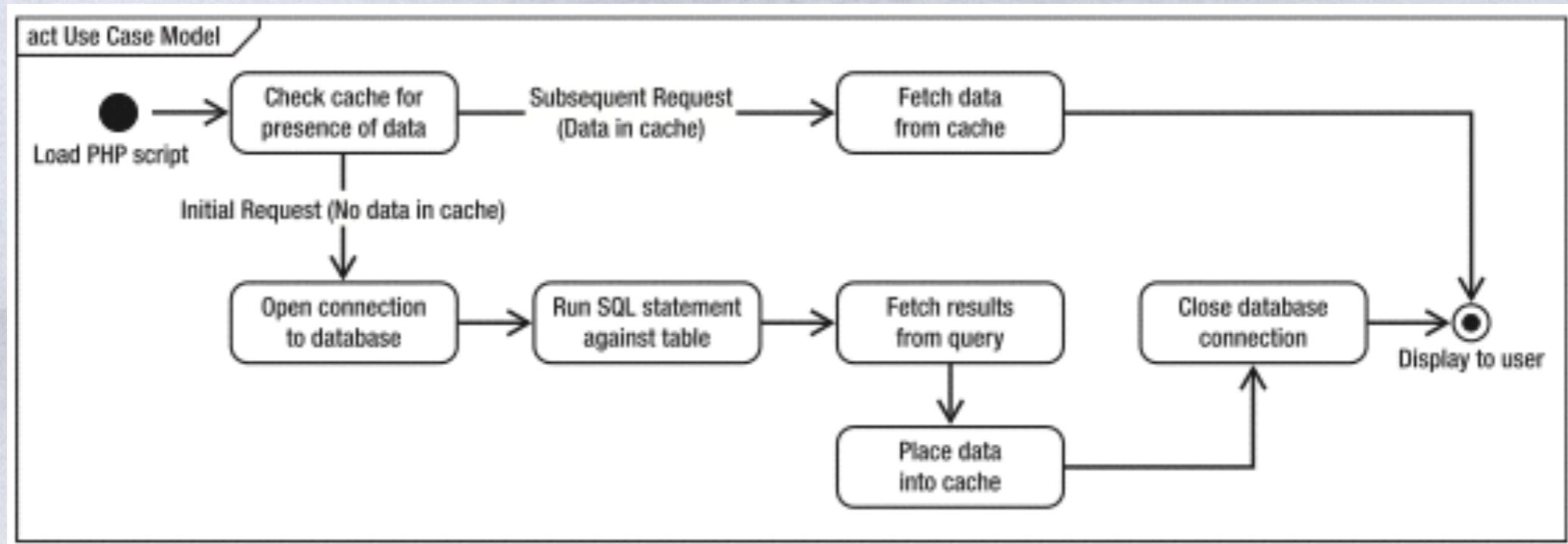
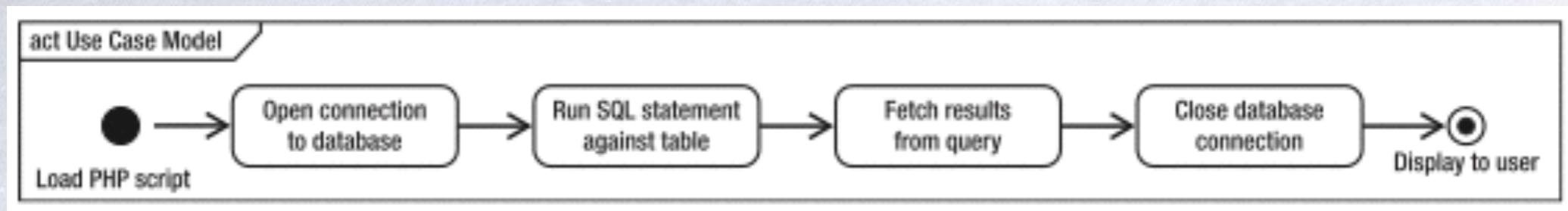
- ❖ A free, open source and robust framework for caching and optimizing PHP intermediate code.
- ❖ maintained by core PHP developers
- ❖ users
 - * Yahoo!
 - * Facebook
 - * Wikipedia and many more

XCache

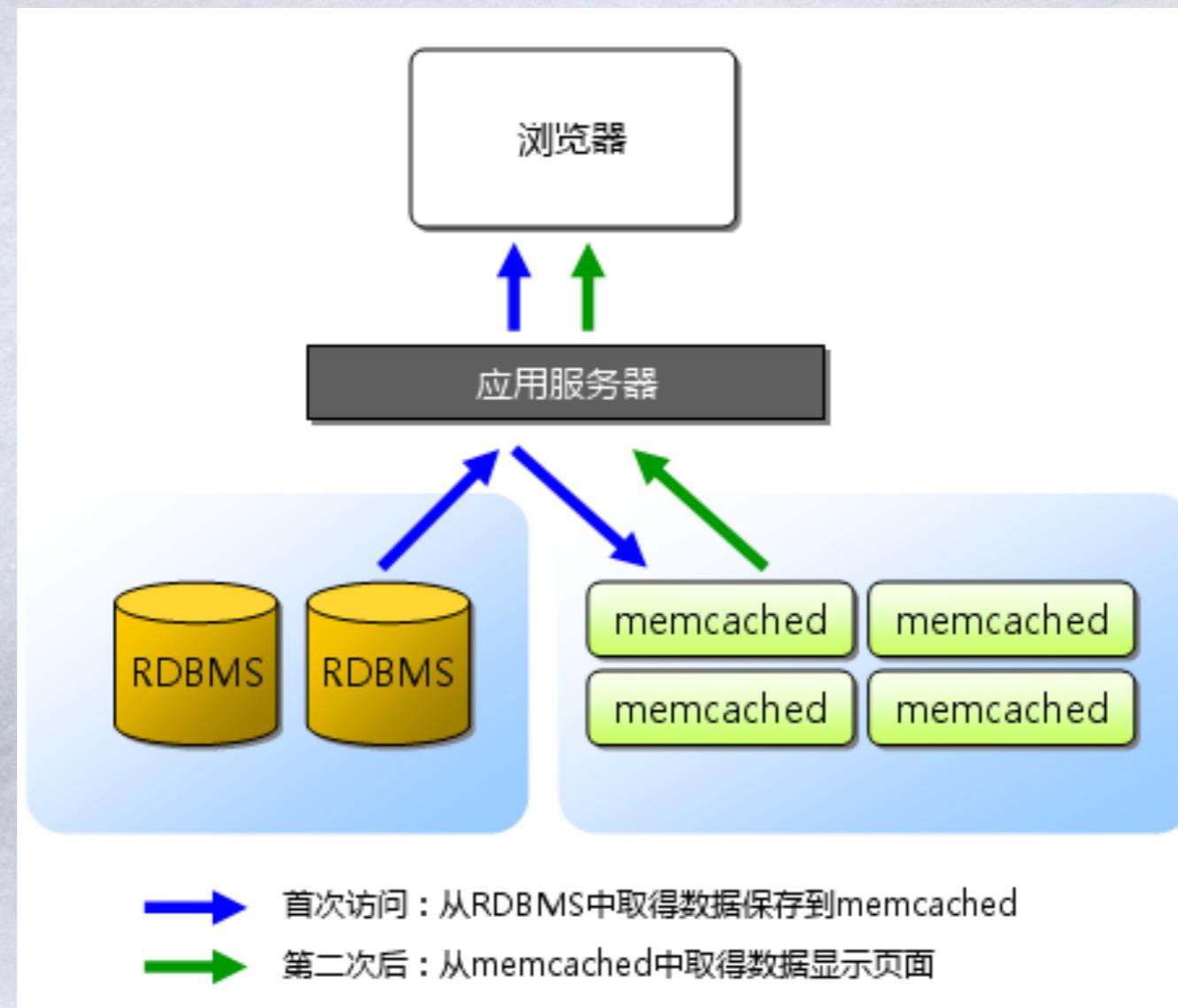
- ❖ another Opcode caching tool that is used by PHP. XCache, like APC, uses shared memory to store the Opcode and uses this cached Opcode to satisfy a request for a PHP script.
- ❖ Like APC, XCache is also available for both Unix-based systems and Windows.

Variable Caching

*The Value of Implementing Variable Caching



Memcached



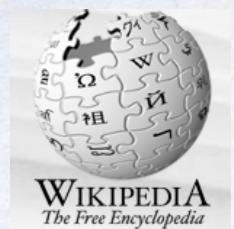
Users of Memcached



facebook

twitter

mixi
ミクシィ^{βversion}



校内 xiaonei

豆瓣 douban

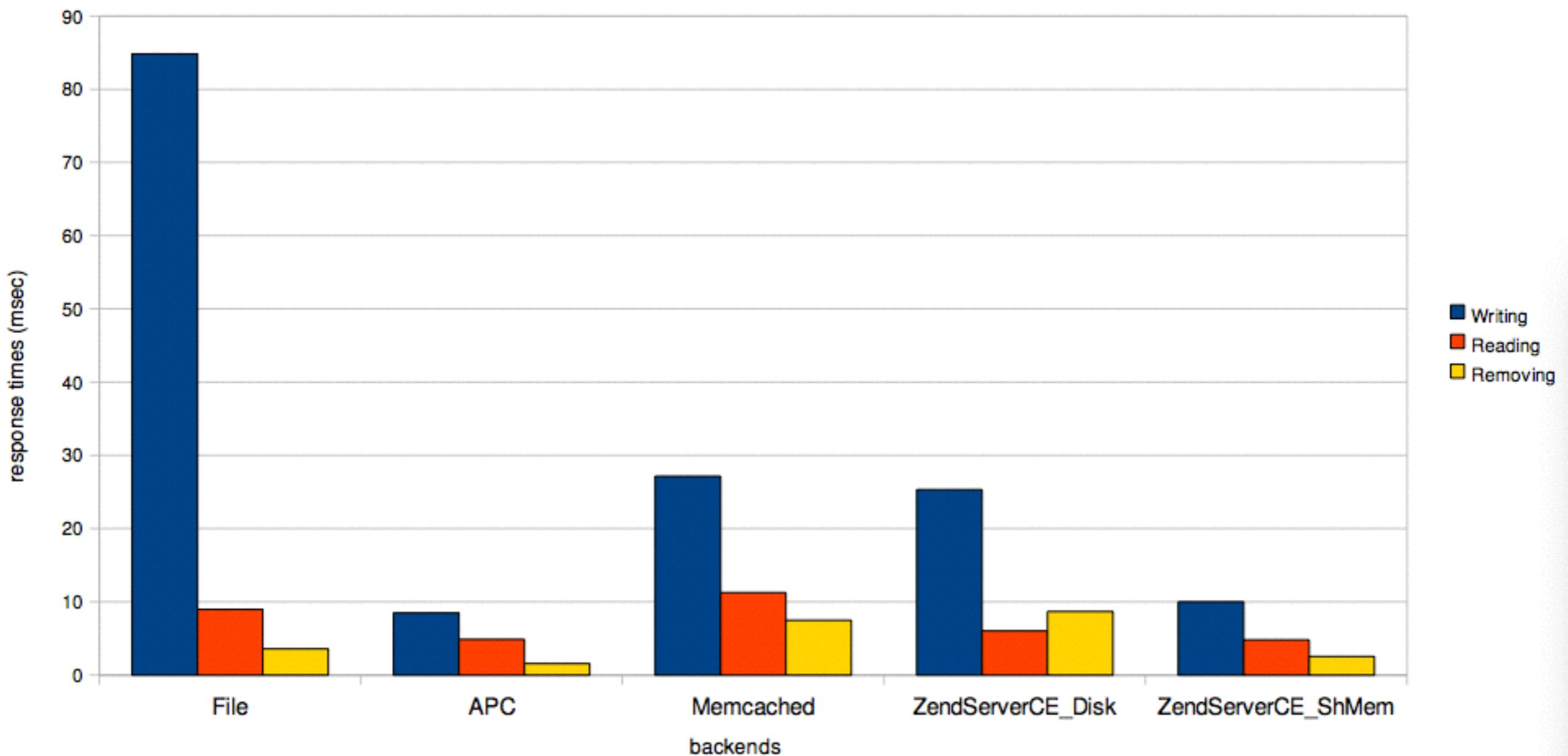
开心网

YUPoo

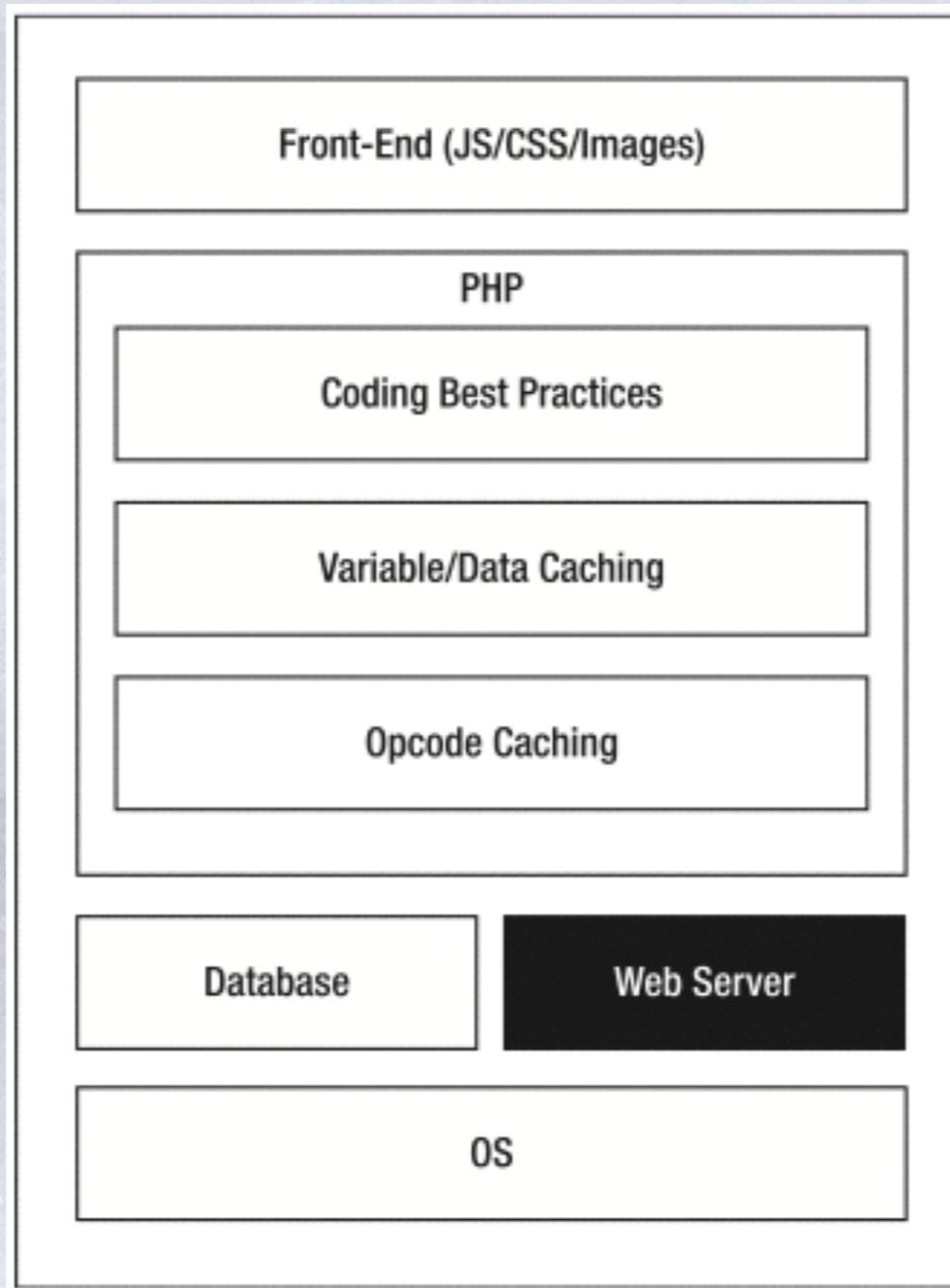
搜 狐
SOHU.com

赶 集
GanJi.com

Benchmarking Zend_Cache backends



Choosing the Right Web Server



Outline

- ❖ PHP Application Performance
- ❖ Web Application

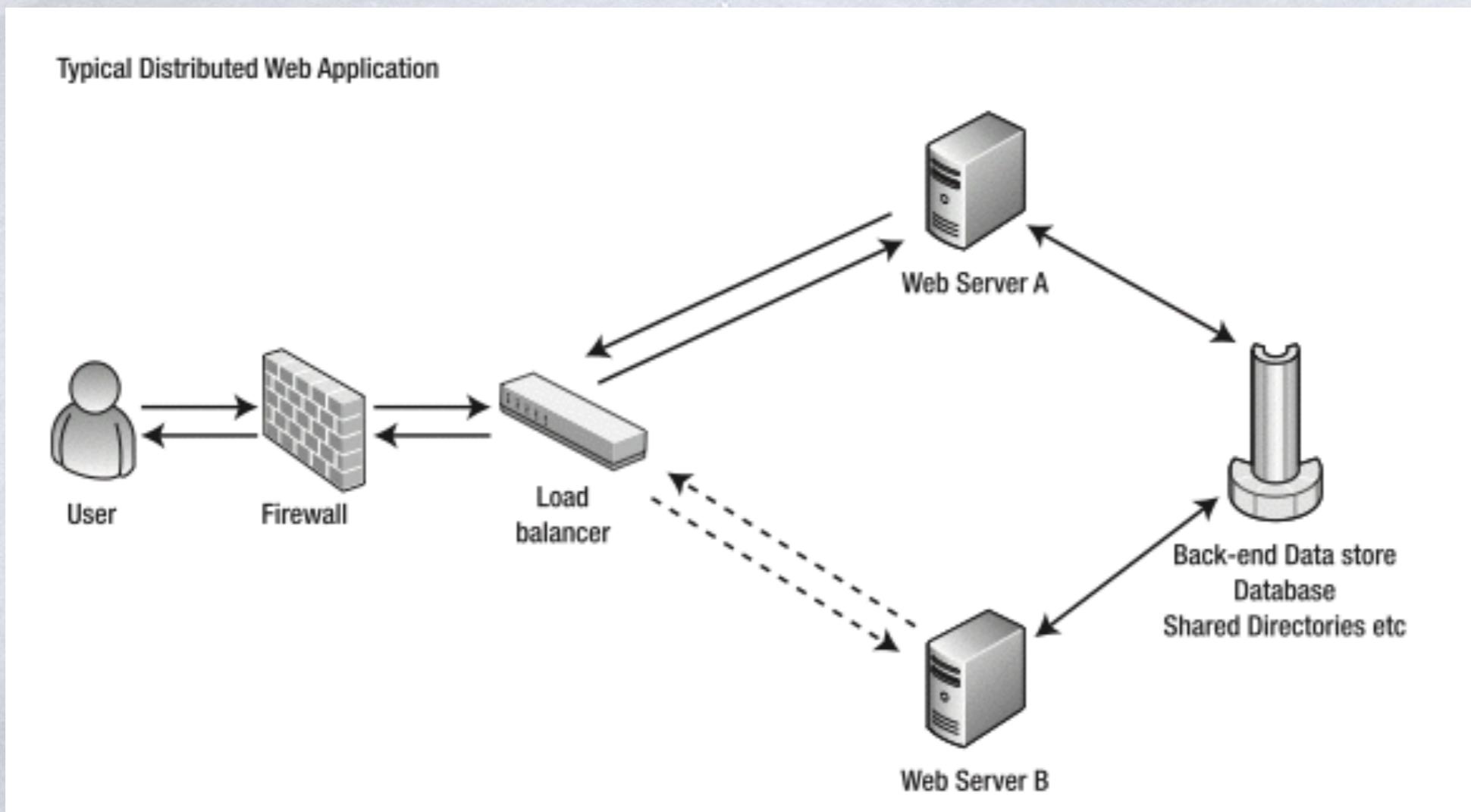
Static Content Serving

- ❖ While Apache is great for dynamic requests, static requests can be served WAY FASTER by other web servers.
 - * lighttpd
 - * Boa
 - * Tux
 - * thttpd
- ❖ For static requests these servers are easily 300-400% faster then Apache 1 or 2.

Scaling Beyond a Single Server

- ❖ Using Round-Robin DNS
- ❖ Using a Load Balancer
- ❖ Using Direct Server Return
- ❖ Sharing Assets with a Content Distribution Network

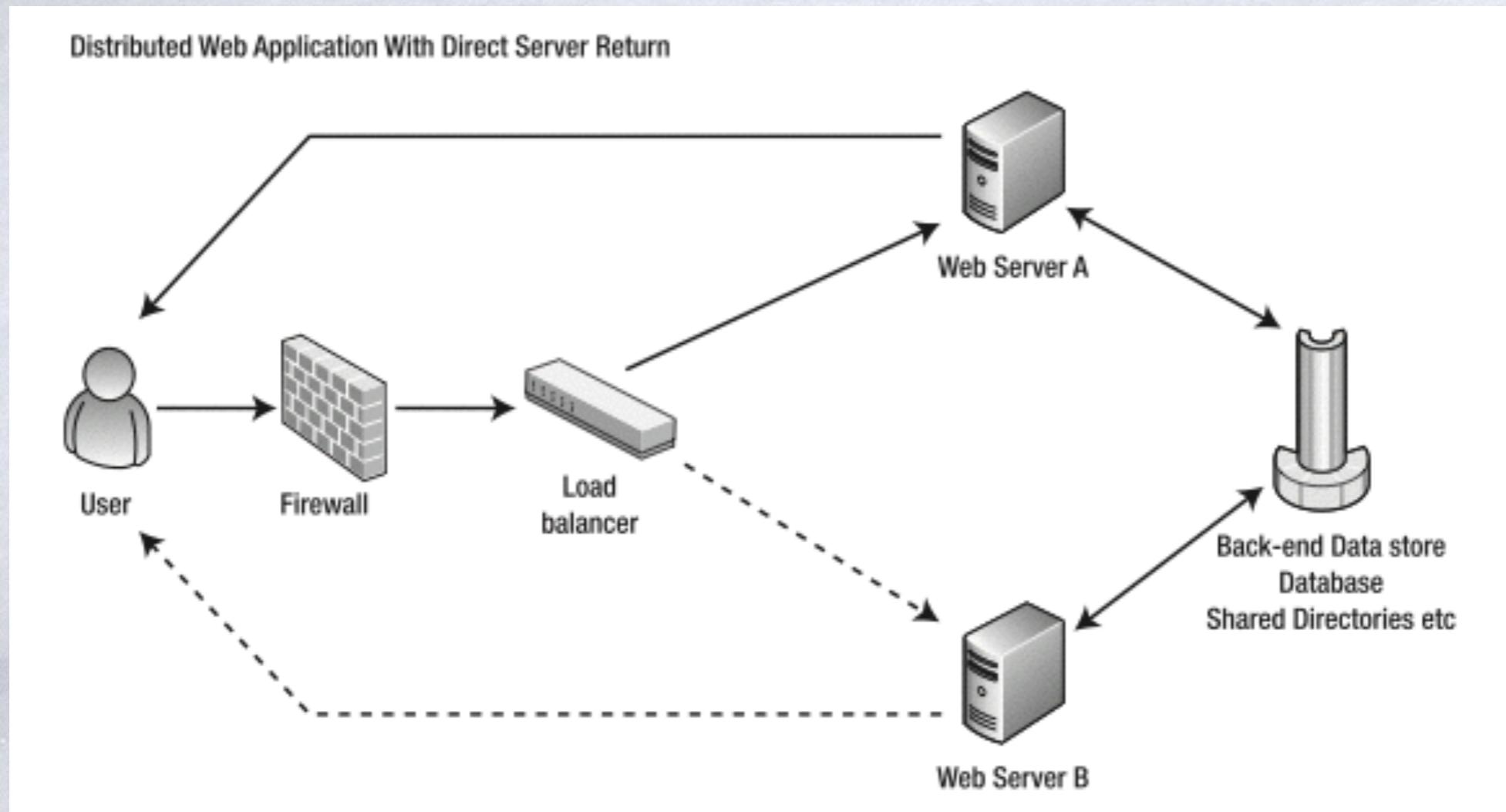
Using a Load Balancer



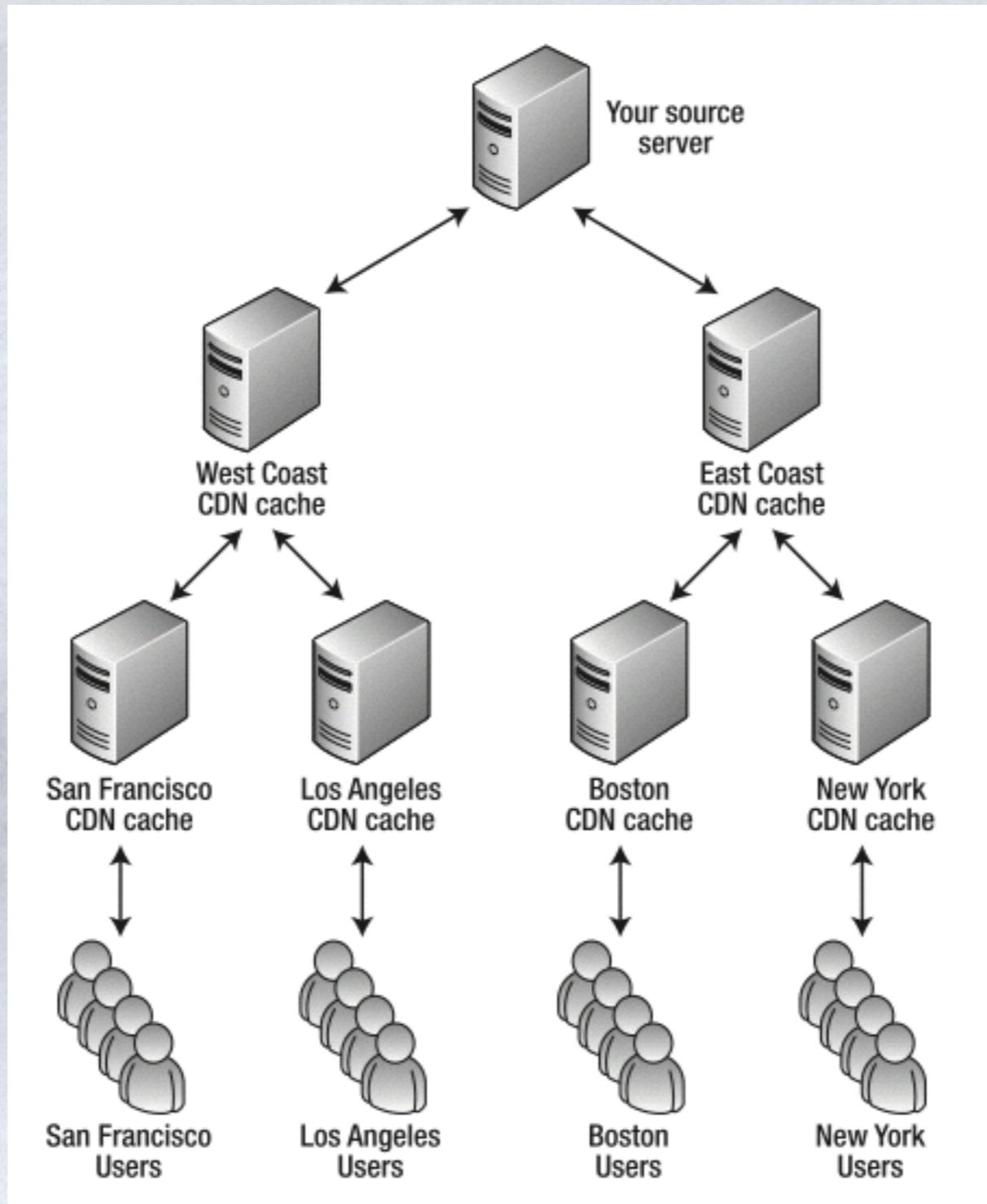
Categories of Load Balancers

- ❖ There are many kinds of load balancers available, both hardware- and software-based. Generally load balancers fall into four categories.
 - * Totally software-based solutions
 - * Software solutions using a separate load balancing server
 - * Physical load balancing appliances
 - * Load balancing services

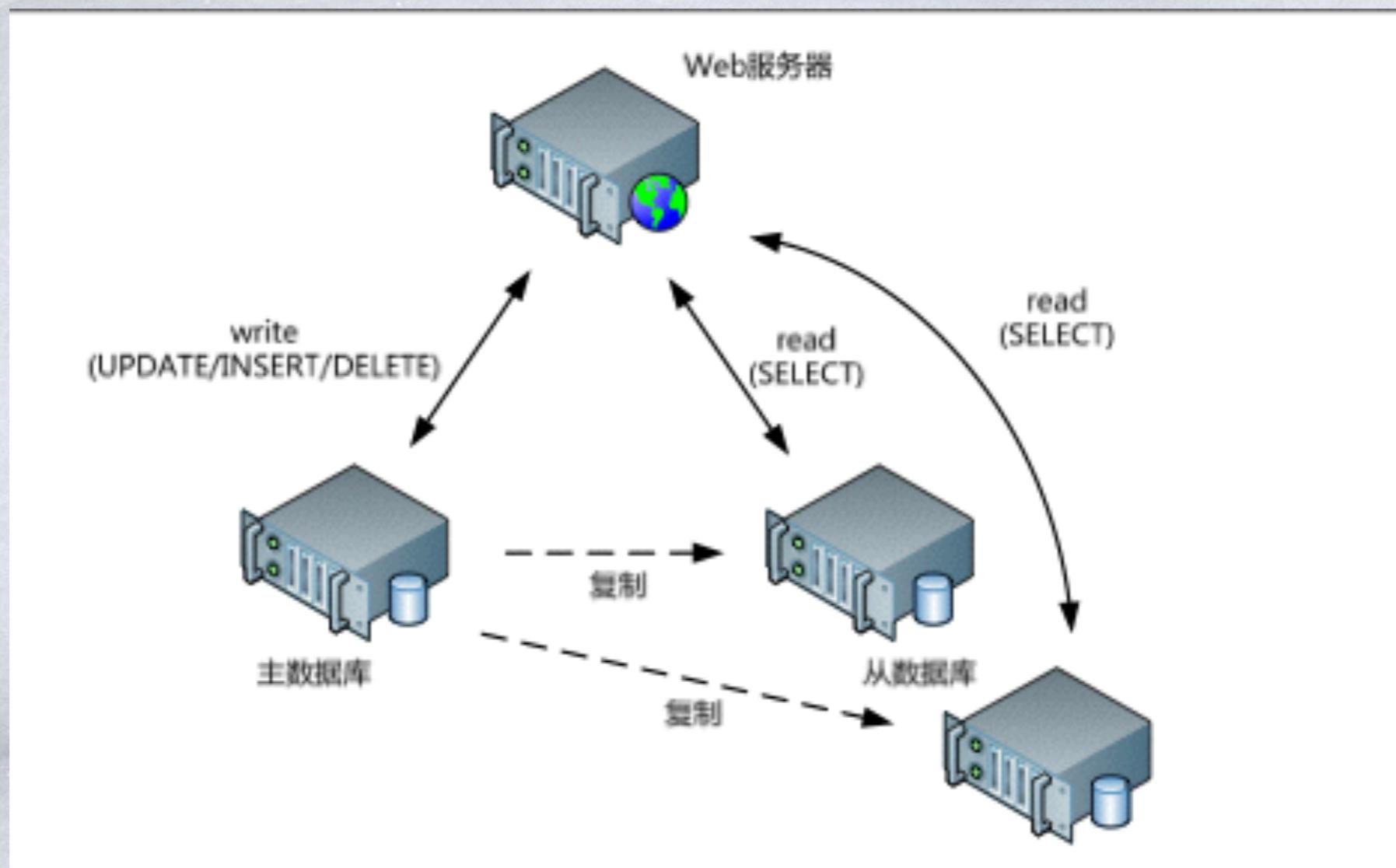
Using Direct Server Return

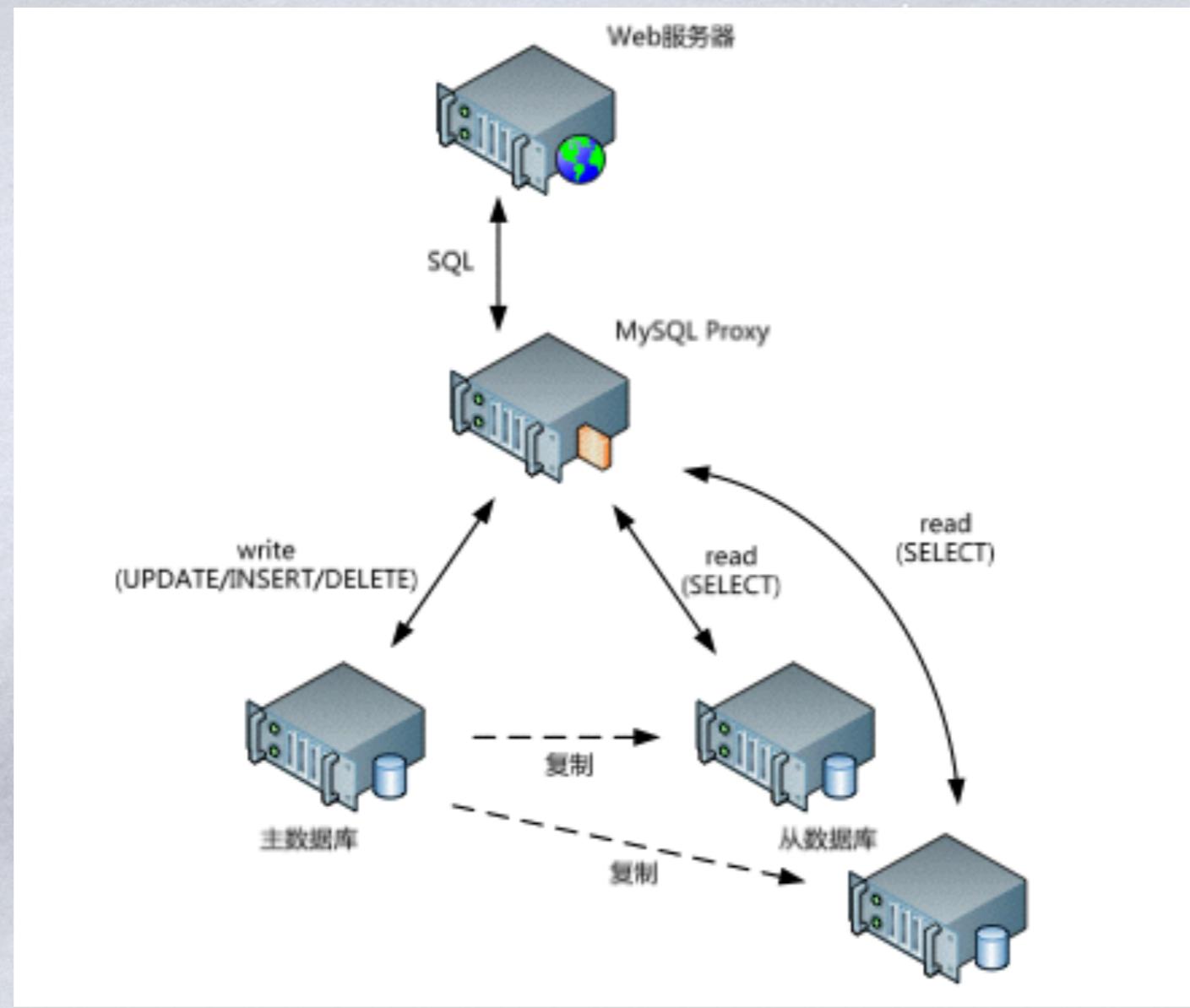


Sharing Assets with a Content Distribution Network



Database Optimization





References

- ❄ Pro PHP Application Performance
- ❄ 大规模Web服务开发技术
- ❄ <http://talks.php.net/show/digg/>
- ❄ 构建高性能web站点

Thanks!!!

