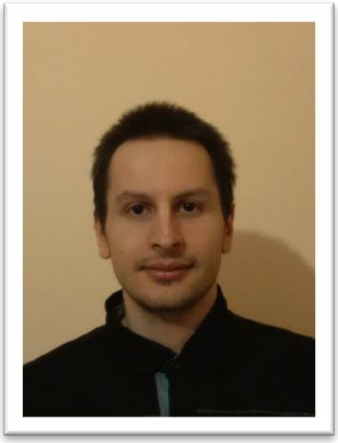
Personal Information



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GitHub profile:	https://github.com/Innos

Software Technologies

- ✓ Programming with C# and .NET Framework (4.5, 4.5.1, 4.5.2)
- ✓ Game Development: Microsoft XNA 4.0, MonoGame
- ✓ Tools: Microsoft Visual Studio (2013 Community), IntelliJ IDEA
- ✓ Version Control Systems: Git, SVN

Projects

KitchenPC (High Quality Code Teamwork)

- ❖ **Description:** The project features finding your way in a big project, understanding it's functionality and refactoring it.
- ❖ **Technologies:** C#, .NET Framework, OOP Design, High Quality Code Practices, Design Patterns, Unit Testing
- ❖ **Tools:** Microsoft Visual Studio 2013 Community

SOLID Logger (Object Oriented Programming Lab)

- **Description:** A simple logger following SOLID Principles, the logger offers different formats for logging (such as XML and JSON) and can append to different mediums such as the console or a file. The logger works with interfaces and offers extensibility.
- **Technologies:** C#, .NET Framework, OOP Design, SOLID Principles
- **Tools:** Microsoft Visual Studio 2013 Community

RPG Game (Object Oriented Programming Teamwork)

- **Description:** An RPG game with monsters and equippable items, the game implements sounds and 2D images using the MonoGame framework.
- **Technologies:** C#, .NET Framework, OOP Design
- **Tools:** Microsoft Visual Studio 2013 Community

WebCrawler (Advanced C# Lab)

- **Description:** A simple web crawler that parses the html of a given site and downloads all images from it, then recursively repeats the operation for all other sites linked in the original site, until a specified recursion depth.
- **Technologies:** C#, .NET Framework, OOP Design
- **Tools:** Microsoft Visual Studio 2013 Community

Dungeon Crawler (Advanced C# Teamwork)

- **Description:** A simple top-down perspective game about collecting items and slaying monsters on the console.
- **Technologies:** C#, .NET Framework
- **Tools:** Microsoft Visual Studio 2013 Community

You can find more of my projects at my GitHub profile at: https://github.com/Innos

Informal Education

14.02.2015 – till now

- **Organization:** Software University
- **Topics covered:** C# Basics, Advanced C#, Object Oriented Programming, High Quality Code, LINQ, JSON

Formal Education

2002 – 2006

- **Organization:** 81 High School “Victor Hugo”, Sofia, Bulgaria
- **Major:** Mathematics and Natural Sciences with Informatics

Working Experience

08.01.2008 – 20.11.2014

- **Job Position:** Operator of Copy Machinery
- **Job Description:** Printing and Plotting of Drawings using Specialized Software, training and mentoring new staff, working with customers and Invoice Software.
- **Company:** “RGB” Ltd., 1 Nezabravka str., Sofia, Bulgaria

Languages

- **Mother Tongue:** Bulgarian
- **English:**
  - Reading Skills: Excellent
  - Writing Skills: Excellent
  - Verbal Skills: Excellent

Personal Skills

- ✓ Team work
- ✓ Motivated
- ✓ Ability to meet deadlines
- ✓ Excellent communication skills
- ✓ Strong Analytical thinking