

## GRADIENT DESCENT RULE FOR MEAN SQUARED ERROR

Let's take a model's hypothesis function

$$\bar{y} = mx + c$$

where  $m \rightarrow$  weight  $\rightarrow c \rightarrow$  bias

Let  $y$  be the actual value

For a training model  $(x^0, y^0)$

$$\bar{y}^0 = mx^0 + c$$

$y^0 - \bar{y}^0$  gives us loss

Squaring it to amplify the loss & make it positive

$$(y^0 - \bar{y}^0)^2 = L^0$$

Doing it for  $m$  training models and adding them up

$$(y^0 - \bar{y}^0)^2 + (y^1 - \bar{y}^1)^2 + \dots + (y^m - \bar{y}^m)^2 = L^0 + L^1 + \dots + L^m$$

$$\sum_{i=0}^m (y^{(i)} - \bar{y}^{(i)})^2 = \sum_{i=0}^m L^{(i)}$$

Dividing both sides with  $m$  to find mean of loss

$$\frac{1}{m} \sum_{i=0}^m (y^{(i)} - \bar{y}^{(i)})^2 = L(x)$$

This gives us the loss as a function of  $x$

where  $L$  is the loss &  $x$  is the input

$L=0$  is the ideal case

$L > 0$  the worse the fit

We then use this loss function to minimize loss

by tweaking the weight and bias

We are finding the minima of a bowl shaped

function where  $x, y$  and  $z$  are  $w, b$  and  $L$  respectively



Partial differentiation w.r.t.  $m(w)$  to get total

$m \rightarrow w$ ,  $c \rightarrow b$

$$\frac{1}{m} \sum_{i=0}^m (y^{(i)} - wx^{(i)} - b)^2 = J(w, b)$$

Differentiating w.r.t.  $w$  to get gradient of cost

$$-2 \sum_{i=0}^m x^{(i)} (y^{(i)} - \bar{y}^{(i)}) = \frac{\partial J}{\partial w}$$

Differentiating w.r.t.  $b$  to get gradient of cost

$$-2 \sum_{i=0}^m (y^{(i)} - \bar{y}^{(i)}) = \frac{\partial J}{\partial b}$$

The gradient descent update rule

The goal is to minimize cost function  $J(w, b)$

In gradient descent,

1. We first start with some random values for  $w$  and  $b$  [Typically 0]

2. We keep on changing the values of  $w$  and  $b$  to reduce  $J(w, b)$

This is basically taking small steps to reach minimum possible elevation. The one point to note

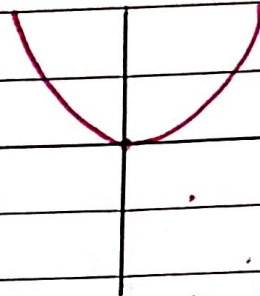
with gradient descent, depending on which point you start on, you can end up at different local

minima. Since we are dealing with linear regression and the function is  $J(w, b)$  which represents a

bowl like graph which only has one minimum which is



global minima.



We subtract the the gradient descent value because if we test it and check if we add we end up moving away from global minima.

We also need to choose ' $\alpha$ ' a learning rate to determine the size of the step taken towards global minimum. We need to make sure ' $\alpha$ ' is not too large to make sure it doesn't overshoot past the global minima & Not too small to make sure it doesn't take too many iterations. In practice we take  $\alpha = 0.01$ . But in Theory, we test  $\alpha$  with multiple value & see which brings down the fastest. That's where we get the formula

$$w = w - \alpha \nabla J(w) \quad b = b - \alpha \nabla J(b)$$

$\nabla J(w) \rightarrow$  represents gradient ~~des~~ ascent

$-\nabla J(w) \rightarrow$  represents gradient descent

$$w = w - \alpha \nabla J(w) \quad b = b - \alpha \nabla J(b)$$

Are the formulae used in my python program