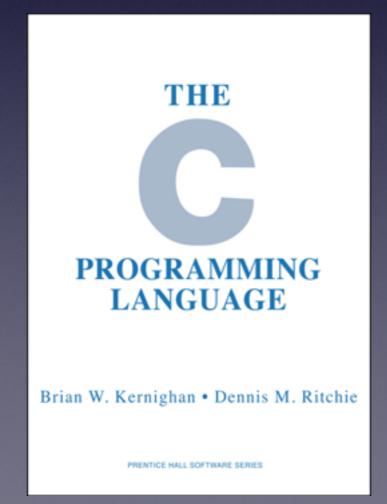
Swift and Objective-C Interoperability

C

C was originally developed by Dennis Ritchie between 1969 and 1973 at AT&T Bell Labs, and used to (re-)implement the Unix operating system.



Objective-C

- Objective-C is a general-purpose, object-oriented programming language that adds Smalltalk-style messaging to the C programming language.
- Objective-C was created primarily by Brad Cox and Tom Love in the early 1980s.
- Objective-C is a thin layer on top of C, and is often called a "strict superset" of C, meaning that it should be possible to compile any C program with an Objective-C compiler, and to freely include C code within an Objective-C class.

C and Objective-C Interoperability

```
#import "TemperatureConverter.h"
double fahrtocelsius(double);
double celsiustofhar(double);
@implementation TemperatureConverter
double fahrtocelsius(double fahr)
    double celsius = (5.0 / 9.0) * (fahr - 32.0);
    return celsius;
double celsiustofahr(double celsius)
    double fahr = (9.0 * celsius) / 5.0 + 32;
    return fahr;
  (double)celsiusToFahr:(double)celsius
    return celsiustofahr(celsius);
 (double)fahrToCelsius:(double)fahr
    return fahrtocelsius(fahr);
@end
```

C and Objective-C Interoperability

- .h Header file
- .c C implementation file
- .m Objective-C implementation file
- .cpp C++ implementation file
- .mm ??? implementation file

```
TemperatureConverter *converter = [[TemperatureConverter alloc] init];
double degrees = [converter celsiusToFahr:60.0f];
NSLog(@"Celsius:%f", degrees);

degrees = [converter fahrToCelsius:degrees];
NSLog(@"Fahr:%f", degrees);

Celsius:140.000000
Fahr:60.000000
```

Objective-C++ - WTF??

- Apple's Objective-C compiler allows you to freely mix C++ and Objective-C code in the same source file. This Objective-C/C++ language hybrid is called Objective-C++. With it you can make use of existing C++ libraries from your Objective-C applications.
- Developer can create Objective-C objects inside C++.

```
id object = [someObject alloc] init];
    [object release];
```

And C++ objects inside Objective-C

```
Object *object = new Object();
delete object;
```

Swift



Swift was developing by Taylor Swift from 2010 to 2014 and has been introduced on music festival. :-)



- Swift is a new programming language introduced by Apple Inc. on WWDC 2014 conference for Apple developers.
- Swift is a multi-paradigm, compiled programming language created by Apple Inc..
- Development on Swift began in 2010 by Chris Lattner, with the eventual collaboration of many other programmers.

Swift cheatsheet

· var - variable

$$var a = 1$$

· let - constant

let
$$c = 3$$

· Arrays

let colors = [red, blue, green]

var letters: [String] = ["a", "b", "c", "d"]

· Dictionaries

var days = ["mon": "monday", "tue": "tuseday"]

Functions

```
func iAdd(a: Int, b: Int) -> Int {
  return a + b
}
iAdd(2, 3) // returns 5
```

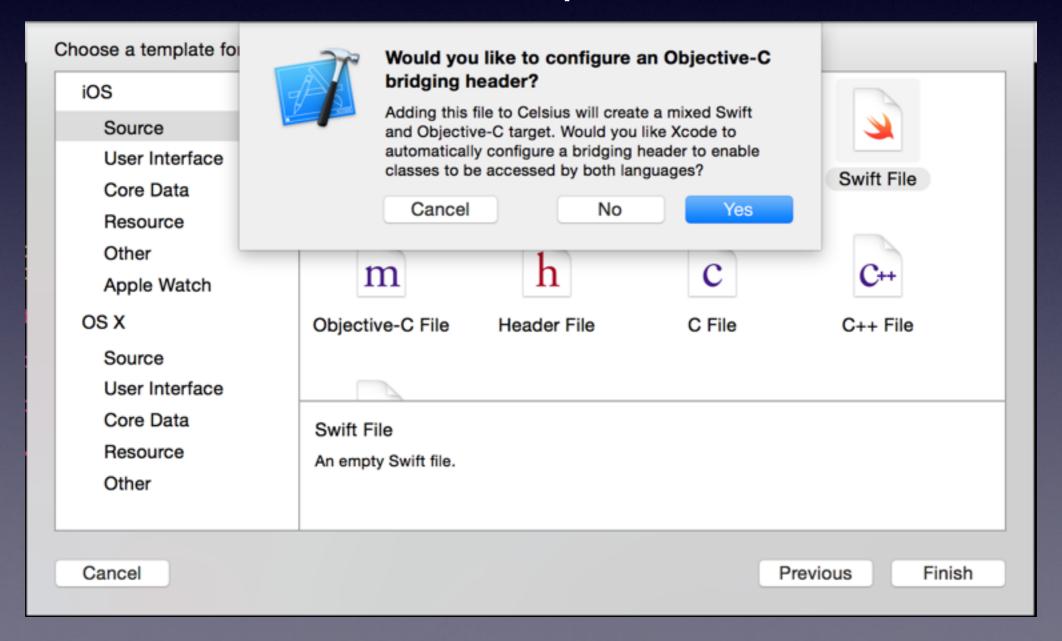
· Classes

```
class Counter {
  var count: Int = 0
  func inc() {
    count++
  }
  func add(n: Int) {
    count += n
  }
}
```

Sets, Closures, Enumerations, Structures, Extensions, Protocols, Generics, Tuples, ...

From Objective-C To Swift

.swift - Swift header and implemetation file



Import Objective-C files to Swift

\$(ProductModuleName)-Bridging-Header.h

Import Swift files to Objective-C

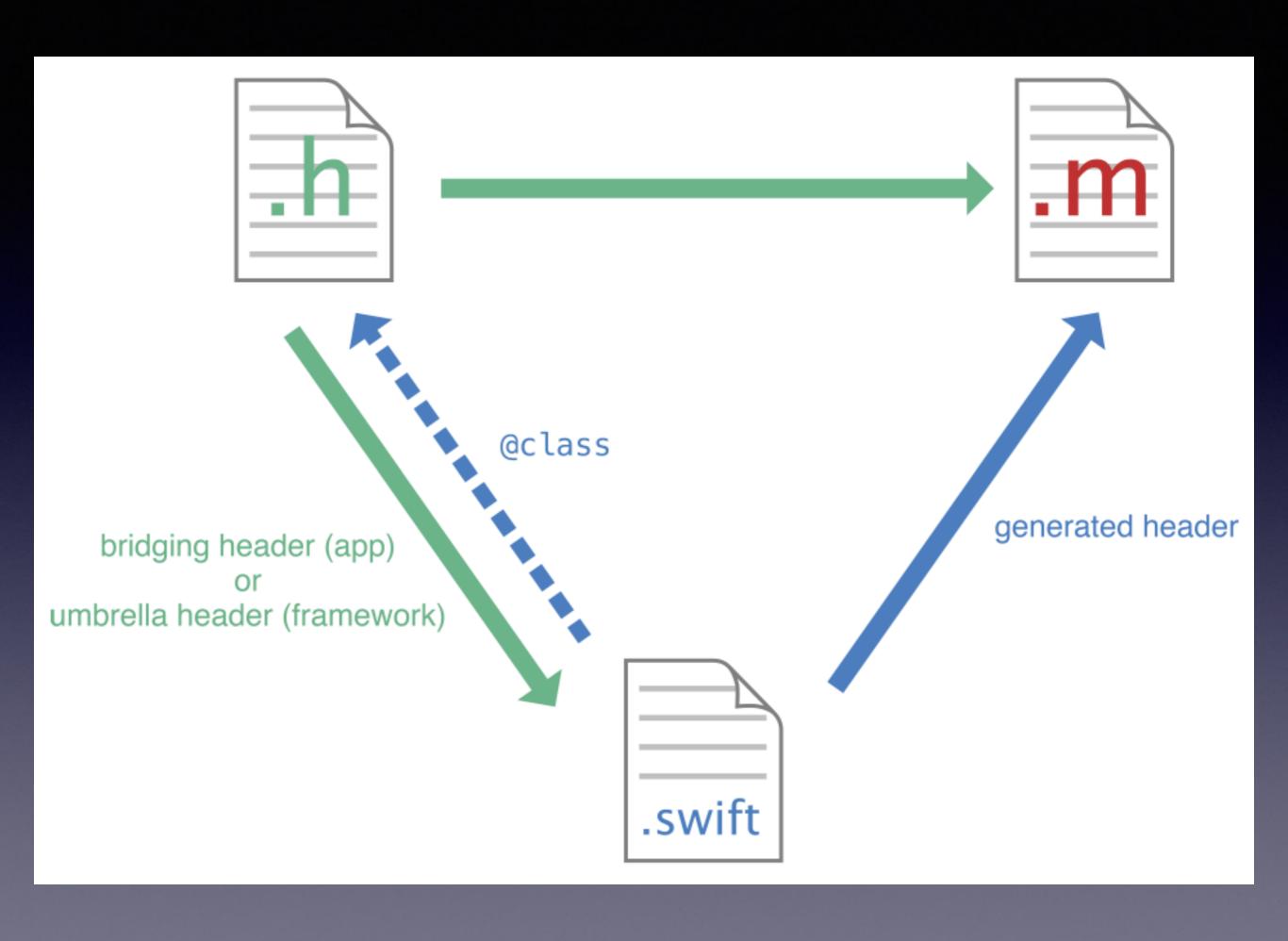
\$(ProductModuleName)-Swift.h Defines module = YES Enable modules = YES

Swift object in Objective-C

SwiftObject *object = [SwiftObject alloc] init]; Superclass should be NSObject

Objective-C object in Swift

let object = Object()



Sample - Swift

\$(ProductModuleName)-Bridging-Header.h

#import "TemperatureConverter.h"

TemperatureConverterSwift.swift

```
@objc class TemperatureConverterSwift : NSObject {
    func celsiusToFahr(celsiusDegrees celsius: Double) -> Double {
        let converter = TemperatureConverter()
        return converter.celsiusToFahr(celsius)
    }

func fahrToCelsius(fahrDegrees fahr: Double) -> Double {
        let converter = TemperatureConverter()
        return converter.fahrToCelsius(fahr)
    }
}
```

Sample - Objective-C

#import "\$(ProductModuleName)-Swift.h" TemperatureConverterSwift *converterSwift = [[TemperatureConverterSwift alloc] init]; degrees = [converterSwift celsiusToFahrWithCelsiusDegrees:60.0f]; NSLog(@"Swift Celsius:%f", degrees); degrees = [converterSwift fahrToCelsiusWithFahrDegrees:degrees]; NSLog(@"Swift Fahr:%f", degrees); Swift Celsius: 140.000000 Swift Fahr: 60.000000

Samples

UITableView *myTableView = [[UITableView alloc] initWithFrame:CGRectZero style:UITableViewStyleGrouped];

let myTableView: UITableView = UITableView(frame: CGRectZero, style: .Grouped)

UIColor *color = [UIColor colorWithRed:0.5 green:0.0 blue:0.5 alpha:1.0];

let color = UIColor(red: 0.5, green: 0.0, blue: 0.5, alpha: 1.0)

[myTableView insertSubview:mySubview atIndex:2];

myTableView.insertSubview(mySubview, atIndex: 2)

- Objective-C id == Swift AnyObject
- Swift Extension == Objective-C Category or Objective-C Extension
- · All Swift types are values, except classes.
- C programming language types: bool = CBool, int = CInt, long = CLong, ...

Information

- Apple documentation
- Book Swift programming language
- Apple's Swift blog

https://developer.apple.com/swift/blog/

This week in Swift - NatashaTheRobot's blog

https://swiftnews.curated.co/

• GitHub - Swift open-source code

Q&A

Thx.)