

Name	#	Type	Cost	Effect(shortened)	Builds into	#	Type	Cost	Effect (shortened)
Farm	8	Common	2T/R	B	Husband	4	Common	3	gain A if paired with wife+farm
					Wife	4	Common	2	add 3 vp if paired with husband
General Store	3	Common	R/P	B, 2B if farm	Shopkeeper	3	Unique	2	gain B after playing critter
Inn	3	Common	2T/R	reduce cost, critter	Innkeeper	3	Unique	1	Reduce cost for critter
Mine	3	Common	T/R/P	P	Miner mole	3	Common	3	Copy "green" card in other city
Post office	3	Common	T/2R	give 2, then discard and draw	Postal pigeon	3	Common	2	Reveal 2 cards, play one for free
Resin refinery	3	Common	R/P	R	Chip sweep	3	Common	3	Copy "green" card in own city
Ruins	3	Common	-	discard construct+refund + draw	Peddler	3	Common	2	exchange 2A for 2A
Storehouse	3	Common	T/R/P	place ressources + withdraw	Woodcarver	3	Common	2	pay up to 3t for up to 3 vp
Twig Barge	3	Common	T/P	2T	Barge Toad	3	Common	2	2T per farm
Castle	2	Unique	2T/3R/3P	vp/common constructions	King	2	Unique	6	1 vp/basic event + 2 vp/special event
Cemetery	2	Unique	2P	draw cards+play 1 free	Undertaker	2	Unique	2	discard from meadow, replace, draw1
Chapel	2	Unique	2T/R/P	draw cards per point here	Shepherd	2	Unique	3	gain B+vp
Clock tower	3	Unique	3T/P	tokens make worker go again	Historian	3	Unique	2	Gain a card after critter or construct
Courthouse	2	Unique	T/R/2P	gain P/R/T after construct	Judge	2	Unique	3	when playing a card, replace A with A
Crane	3	Unique	P	reduce cost, construct	Architect	2	Unique	4	1 vp per R+P
Dungeon	2	Unique	R/2P	reduce cost, any, remove critter	Ranger	2	Unique	2	move a worker
Ever Tree	2	Unique	3T/3R/3P	Gain vp pr prosperity card	any				
Fairgrounds	3	Unique	T72R/p	draw 2	Fool	2	Unique	3	play in other player's city
Lookout	2	Unique	T/R/P	copy basic or forest location	Wanderer	3	Common	2	draw 3 cards
Monastery	2	Unique	T/R/P	give 2A +gain vp	Monk	2	Unique	1	give B for 2 vp/B
Palace	2	Unique	2T/3R/3P	vp/unique construction	Queen	2	Unique	5	place worker, play card for free
School	2	Unique	2T/2R	vp/common critter	Teacher	3	Common	2	draw 2 cards, give one
Theater	2	Unique	3T/R/P	vp/unique critter	Bard	2	Unique	2	discard and gain 1 vp per card
University	2	Unique	R/P	discard construct+refund+a+vp	Doctor	2	Unique	4	pay B for 1 vp/B
Carnival	2	Unique	2T/P	card or A/"green" card	Juggler	3	Common	2	pay T for vp
Gazette	2	Unique	2R/2P	vp/event	Town Crier	2	Unique	2	give 2 cards for vp
Scurbble stadium	3	Common	T/R/P	draw cards, guess type for vp	Champion	3	Common	2	2 vp/other scurbble champ

Abbreviations:

B = berry / T = twig / P = pebble / R = resin / A = any ressource / vp = victory points /draw = draw x cards