
























































































































































































































# WINGSPAN

## CORE GAME

common name	  		 		 (cm)	power
Acorn Woodpecker		  	5		  	46  Gain 1  from the birdfeeder (if available). You may cache it on this card.
American Avocet		  	6		 	79  When another player takes the "lay eggs" action, this bird lays 1  on another bird with a  nest.
American Bittern		  	7		 	107  Player(s) with the fewest  birds: draw 1  .
American Coot		 	3		   	61   Tuck a  from your hand behind this bird. If you do, draw 1  .
American Crow	  	 	4		 	99  Discard 1  from any of your other birds to gain 1  from the supply.
American Goldfinch		 	3		  	23  Gain 3  from the supply.
American Kestrel		 	5		  	56   Roll all dice not in birdfeeder. If any are  , gain 1  and cache it on this card.
American Oystercatcher		 	5		 	81  Draw  equal to the number of players +1. Starting with you and proceeding clockwise, each player selects 1 of those cards and places it in their hand. You keep the extra card.
American Redstart		 	4		  	20  Gain 1  from the birdfeeder.
American Robin	 	 	1		  	43   Tuck a  from your hand behind this bird. If you do, draw 1  .
American White Pelican		 	5			274   Discard a  to tuck 2  from the deck behind this bird.
American Woodcock	 	  	9		 	46
Anhinga		 	6		 	114   Roll all dice not in birdfeeder. If any are  , gain 1  and cache it on this card.
Anna's Hummingbird	  	 	4		 	13  Each player gains 1  from the birdfeeder, starting with the player of your choice.
Ash-Throated Flycatcher		  	4		  	30  Lay 1  on each of your birds with a  .
Atlantic Puffin		  	8			53   Draw 2 new bonus cards and keep 1.
Baird's Sparrow		 	3		 	23  Lay 1  on any bird.
Bald Eagle		  	9			203  Gain all  that are in the birdfeeder.
Baltimore Oriole		  	9		 	30  All players gain 1  from the supply.
Barn Owl	  	 	5		  	107   Roll all dice not in birdfeeder. If any are  , gain 1  and cache it on this card.
Barn Swallow	 		1		  	38   Tuck a  from your hand behind this bird. If you do, draw 1  .

Barred Owl			3			107	Look at a  from the deck. If < 75 cm, tuck it behind this bird. If not, discard it.
Barrow's Goldeneye		+  +	5			71	When another player takes the "lay eggs" action, this bird lays 1  on another bird with a  nest.
Bell's Vireo		+	4			18	Draw 2 new bonus cards and keep 1.
Belted Kingfisher		+	4			53	When another player plays a  bird, gain 1  from the supply.
Bewick's Wren		+  +	4			18	If this bird is to the right of all other birds in its habitat, move it to another habitat.
Black Skimmer		+	6			112	Roll all dice not in birdfeeder. If any are , gain 1  and cache it on this card.
Black Tern		/	4			61	Draw 1 . If you do, discard 1  from your hand at the end of your turn.
Black Vulture			2			150	When another player's predator succeeds, gain 1  from the birdfeeder.
Black-Bellied Whistling Duck		+	2			76	Discard 1  to tuck 2  from the deck behind this bird.
Black-Billed Magpie		+	3			64	When another player's predator succeeds, gain 1  from the birdfeeder.
Black-Chinned Hummingbird			4			8	All players gain a  from the supply.
Black-Crowned Night-Heron		+  +	9			112	Discard 1  from any of your other birds to gain 1  from the supply.
Black-Necked Stilt		+	4			74	Draw 2 .
Blue Grosbeak		+  +	4			28	If this bird is to the right of all other birds in its habitat, move it to another habitat.
Blue Jay		+	3			41	Gain 1  from the birdfeeder (if available). You may cache it on this card.
Blue-Gray Gnatcatcher			1			15	Gain 1  from the supply.
Blue-Winged Warbler		+	8			20	
Bobolink		+  +	4			30	Lay 1  on each of your birds with a  nest.
Brant		+	3			114	Draw the 3 face-up  in the bird tray.
Brewer's Blackbird		+	3			41	Tuck a  from your hand behind this bird. If you do, also lay 1  on this bird.
Broad-Winged Hawk			4			85	Roll all dice not in birdfeeder. If any are a , gain 1  and cache it on this card.
Bronzed Cowbird		+	5			36	When another player takes the "lay eggs" action, this bird lays 1  on another bird with a  nest.
Brown Pelican		+	4			201	Gain 3  from the supply.
Brown-Headed Cowbird			3			30	When another player takes the "lay eggs" action, this bird lays 1  on another bird with a  nest.
Burrowing Owl		+	5			53	Roll all dice not in birdfeeder. If any are a , gain 1  and cache it on this card.
Bushtit		+	2			15	Tuck a  from your hand behind this bird. If you do, also lay 1  on this bird.
California Condor			1			277	Draw 2 new bonus cards and keep 1.

California Quail					3		36	Lay 1  on this bird.
Canada Goose					3		132	Discard 1  to tuck 2  from the deck behind this bird.
Canvasback					4		82	All players draw 1  from the deck.
Carolina Chickadee					2		20	Gain 1  from the supply and cache it on this card.
Carolina Wren					1		20	Draw 2 .
Cassin's Finch					4		30	Draw 2 new bonus cards and keep 1.
Cassin's Sparrow					3		20	Lay 1  on any bird.
Cedar Waxwing					3		25	Tuck a  from your hand behind this bird. If you do, gain 1  from the supply.
Cerulean Warbler					4		20	Draw 2 new bonus cards and keep 1.
Chestnut-Collared Longspur					5		25	Draw 2 new bonus cards and keep 1.
Chihuahuan Raven					4		112	Discard 1  from any of your other birds to gain 2  from the supply.
Chimney Swift					3		36	If this bird is to the right of all other birds in its habitat, move it to another habitat.
Chipping Sparrow					1		23	Lay 1  on any bird.
Clark's Grebe					5		61	Draw 1 . If you do, discard 1  from your hand at the end of your turn.
Clark's Nutcracker					5		61	Gain 1  from the birdfeeder (if available). You may cache it on this card.
Common Grackle					3		43	Tuck a  from your hand behind this bird. If you do, also lay 1  on this bird.
Common Loon					6		117	Player(s) with the fewest  birds: draw 1 .
Common Merganser					5		86	Roll all dice not in birdfeeder. If any are , gain 1  and cache it on this card.
Common Nighthawk					3		56	If this bird is to the right of all other birds in its habitat, move it to another habitat.
Common Raven					5		135	Discard 1  from any of your other birds to gain 2  from the supply.
Common Yellowthroat					1		18	Draw 2 . If you do, discard 1  from your hand at the end of your turn.
Cooper's Hawk					3		79	Look at a  from the deck. If < 75 cm, tuck it behind this bird. If not, discard it.
Dark-Eyed Junco					3		23	Tuck a  from your hand behind this bird. If you do, gain 1  from the supply.
Dickcissel					4		25	Tuck a  from your hand behind this bird. If you do, also lay 1  on this bird.
Double-Crested Cormorant					3		132	Discard  to tuck 2  from the deck behind this bird.
Downy Woodpecker					3		30	Play a second bird in your . Pay its normal cost.
Eastern Bluebird					4		33	Play a second bird in your . Pay its normal cost.

Eastern Kingbird			2			38	When another player plays a  bird, gain 1  from the supply.
Eastern Phoebe			3			28	All players gain 1  from the supply.
Eastern Screech Owl			4			51	Roll all dice not in birdfeeder. If any are , gain 1  and cache it on this card.
Ferruginous Hawk			6			142	Roll all dice not in birdfeeder. If any are , gain 1  and cache it on this card.
Fish Crow			6			91	Discard 1  from any of your other birds to gain 1  from the supply.
Forster's Tern			4			79	Draw 1 . If you do, discard 1  from your hand at the end of your turn.
Franklin's Gull			3			91	Discard 1  to draw 2 .
Golden Eagle			8			201	Look at a  from the deck. If < 100 cm, tuck it behind this bird. If not, discard it.
Grasshopper Sparrow			2			20	Lay 1  on any bird.
Gray Catbird			5			28	Repeat a brown power on one other bird in this habitat.
Great Blue Heron			5			183	Play a second bird in your . Pay its normal cost.
Great Crested Flycatcher			5			33	Gain 1  from the birdfeeder, if there is one.
Great Egret			7			130	Play a second bird in your . Pay its normal cost.
Great Horned Owl			8			112	Look at a  from the deck. If < 100 cm, tuck it behind this bird. If not, discard it.
Greater Prairie Chicken			5			71	Draw 2 new bonus cards and keep 1.
Greater Roadrunner			7			56	Look at a  from the deck. If < 50 cm, tuck it behind this bird. If not, discard it.
Green Heron			4			66	Trade 1  for any  from the supply.
Hermit Thrush			7			30	Player(s) with fewest  birds gain 1  from birdfeeder.
Hooded Merganser			5			61	Repeat 1  power in this habitat.
Hooded Warbler			7			18	
Horned Lark			5			30	When another player plays a  bird, tuck 1  from your hand behind this bird.
House Finch			3			25	Tuck a  from your hand behind this bird. If you do, draw 1 .
House Wren			1			15	Play a second bird in your  or . Pay its normal cost.
Inca Dove			2			28	Lay 1  on each of your birds with a [platform] nest.
Indigo Bunting			5			20	Gain 1  or  from the birdfeeder, if there is one.
Juniper Titmouse			4			23	Gain 1  from the supply and cache it on this card.
Killdeer			1			46	Discard 1  to draw 2 .

King Rail			+  +	4			51	Draw 2 new bonus cards and keep 1.
Lazuli Bunting			+  +	4			23	All players lay 1  on any 1  bird. You may lay 1  on 1 additional  bird.
Lincoln's Sparrow			+	3			20	If this bird is to the right of all other birds in its habitat, move it to another habitat.
Loggerhead Shrike			+	3			30	When another player takes the "gain food" action, if they gain any number of , also gain 1  from the supply and cache it on this card.
Mallard			/	0			89	Draw 1 .
Mississippi Kite			/	4			79	Roll all dice not in birdfeeder. If any are , gain 1  and cache it on this card.
Mountain Bluebird			+	4			36	Play a second bird in your . Pay its normal cost.
Mountain Chickadee			/	2			23	Gain 1  from the supply and cache it on this card.
Mourning Dove				0			46	Lay 1  on this bird.
Northern Bobwhite		+  +		5			33	Lay 1  on this bird.
Northern Cardinal		+		3			30	Gain 1  from the supply.
Northern Flicker		/  +		2			51	Gain all  that are in the birdfeeder.
Northern Harrier				3			109	Look at a  from the deck. If < 75 cm, tuck it behind this bird. If not, discard it.
Northern Mockingbird		+		2			36	Repeat a brown power on one other bird in this habitat.
Northern Shoveler		+  +		7			76	All players draw 1  from the deck.
Osprey				5			160	All players gain 1  from the supply.
Painted Bunting		+  +		5			23	Draw 2 new bonus cards and keep 1.
Painted Whitestart				1			22	Gain 1  from the supply.
Peregrine Falcon		+		5			104	Look at a  from the deck. If < 100 cm, tuck it behind this bird. If not, discard it.
Pied-Billed Grebe		/		0			41	Draw 2 . If you do, discard 1  from your hand at the end of your turn.
Pileated Woodpecker		+		4			74	All players lay 1  on any 1  bird. You may lay 1  on 1 additional  bird.
Pine Siskin		+		3			23	Tuck a  from your hand behind this bird. If you do, gain 1  from the supply.
Prothonotary Warbler		+  +		8			23	
Purple Gallinule		+  +		7			56	All players draw 1  from the deck.
Purple Martin				2			46	Tuck a  from your hand behind this bird. If you do, draw 1 .
Pygmy Nuthatch		+		2			20	Tuck a  from your hand behind this bird. If you do, gain 1  or 1  from the supply.

Red Crossbill			6			28	All players gain 1  from the supply.
Red-Bellied Woodpecker			1			41	Gain 1  from the birdfeeder (if available). You may cache it on this card.
Red-Breasted Merganser			3			78	Draw 2 . If you do, discard 1  from your hand at the end of your turn.
Red-Breasted Nuthatch			2			23	Gain 1  from the supply and cache it on this card.
Red-Cockaded Woodpecker			4			36	Draw 2 new bonus cards and keep 1.
Red-Eyed Vireo			3			25	Play a second bird in your . Pay its normal cost.
Red-Headed Woodpecker			4			43	Gain 1  from the birdfeeder (if available). You may cache it on this card.
Red-Shouldered Hawk			3			102	Look at a  from the deck. If < 75 cm, tuck it behind this bird. If not, discard it.
Red-Tailed Hawk			5			124	Look at a  from the deck. If < 75 cm, tuck it behind this bird. If not, discard it.
Red-Winged Blackbird			2			33	Tuck a  from your hand behind this bird. If you do, also lay 1  on this bird.
Ring-Billed Gull			4			122	Tuck a  from your hand behind this bird. If you do, draw 1 .
Rose-Breasted Grosbeak			6			33	Gain 1  or  from the birdfeeder, if there is one.
Roseate Spoonbill			6			127	Draw 2 new bonus cards and keep 1.
Ruby-Crowned Kinglet			2			20	Play a second bird in your . Pay its normal cost.
Ruby-Throated Hummingbird			4			10	Each player gains 1  from the birdfeeder, starting with the player of your choice.
Ruddy Duck			0			48	Draw 2 . If you do, discard 1  from your hand at the end of your turn.
Sandhill Crane			5			196	Discard 1  to tuck 2  from the deck behind this bird.
Savannah Sparrow			2			18	Play a second bird in your . Pay its normal cost.
Say's Phoebe			5			33	Lay 1  on each of your birds with a .
Scaled Quail			0			36	Lay 1  on this bird.
Scissor-Tailed Flycatcher			8			38	All players gain 1  from the supply.
Snowy Egret			4			104	Roll all dice not in birdfeeder. If any are , gain 1  and cache it on this card.
Song Sparrow			0			20	If this bird is to the right of all other birds in its habitat, move it to another habitat.
Spotted Owl			5			102	Draw 2 new bonus cards and keep 1.
Spotted Sandpiper			5			38	All players draw 1  from the deck.
Spotted Towhee			0			28	Gain 1  from the supply.
Sprague's Pipit			3			25	Draw 2 new bonus cards and keep 1.

Steller's Jay		+  +	5			48	Gain 1  from the birdfeeder (if available). You may cache it on this card.
Swainson's Hawk		+	5			130	Look at a  from the deck. If < 75 cm, tuck it behind this bird. If not, discard it.
Tree Swallow		+	3			38	Tuck a  from your hand behind this bird. If you do, draw 1 .
Trumpeter Swan		+  +	9			203	
Tufted Titmouse		/  +	2			25	<input type="checkbox"/> Play a second bird in your . Pay its normal cost.
Turkey Vulture			1			170	When another player's predator succeeds, gain 1  from the birdfeeder.
▼ Vaux's Swift			2			31	Tuck a  from your hand behind this bird. If you do, gain 1  from the supply.
Violet-Green Swallow		+	3			36	Tuck a  from your hand behind this bird. If you do, draw 1 .
Western Meadowlark		+	2			38	All players lay 1  on any 1  bird. You may lay 1  on 1 additional  bird.
Western Tanager		+  +	6			30	Gain 1  or  from the birdfeeder, if there is one.
White-Breasted Nuthatch		/	2			28	Gain 1  from the supply and cache it on this card.
White-Crowned Sparrow		+	2			25	If this bird is to the right of all other birds in its habitat, move it to another habitat.
White-Faced Ibis		+  +	8			91	Roll all dice not in birdfeeder. If any are , gain 1  and cache it on this card.
▼ White-Throated Swift			2			38	Tuck a  from your hand behind this bird. If you do, lay 1  on any bird.
Whooping Crane		+  +	6			221	<input type="checkbox"/> Draw 2 new bonus cards and keep 1.
Wild Turkey		+  +	8			135	
Willet		/	4			66	Roll all dice not in birdfeeder. If any are , gain 1  and cache it on this card.
Wilson's Snipe			5			41	All players draw 1  from the deck.
Wood Duck		+  +	4			76	Draw 2 . If you do, discard 1  from your hand at the end of your turn.
Wood Stork		+  +	6			155	<input type="checkbox"/> Draw 2 new bonus cards and keep 1.
Yellow-Bellied Sapsucker		+	3			41	Gain 1  from the supply.
Yellow-Billed Cuckoo		+  +	5			46	When another player takes the "lay eggs" action, this bird lays 1  on another bird with a .
Yellow-Breasted Chat		+  +	5			25	If this bird is to the right of all other birds in its habitat, move it to another habitat.
Yellow-Headed Blackbird		+	4			38	Tuck a  from your hand behind this bird. If you do, also lay 1  on this bird.
Yellow-Rumped Warbler		/  +	1			23	Tuck a  from your hand behind this bird. If you do, draw 1 .