Ensemble Interactive Submodular Set Cover in Regression Scenarios

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Abstract

Submodular set cover problem has been well studied in many different scenarios. A interactive variant of it take in the virtue of active learning and enabled us to gain satisfitory submodular utilities of all sufficiently plausible hypotheses with a lowest cost of actions. Moreover, in the smooth extension of interactive submodular set cover introduced a more flexible algorithm under settings where the covering goal varies smoothly under agnostic circumstance and bring light to approximately optimize over real-valued submodular functions. In this paper, we propose an iterative ensemble method to deal with poor prior knowledge (i.e., poor base hypotheses) which should influence performance of covering in previous work. With a little reasonable assuming we naturally extend the submodular set cover problem to the regression scenario, which means the covering goal is no longer including elements in a particular class but points on a curve sharing similar criteria of utilities and also provide a solution to the infinite hypothesis class problem with additional linear constraints common in regression scenarios.

1 Introduction

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- General interactive submodular set cover [6] [4] aims to interactively distinguish a true submodular hypothesis from a finite hypothesis set and satisfy the utility of it to a target threshold with as low cost as possible. Under an agnostic setting [5], which relaxes the assumption that the hypothesis set necessarily contains a true hypothesis, and turn to satisfy all plausible hypotheses. Recently, In [7], the algorithm became more flexible by considering all hypotheses and the submodular utility function has been generalized to a real-valued one.
- An example of interactive submodular set cover is in viral marketing, sending advertisments to a minimal set of people to achieve a desired influence. The advertiser does not has the priori knowledge of whether a particular customer is interested in the advertisments but can interactively learn it after they send advertisments and receive the feedback. Hence the nature of interactive submodular set cover problems is to find a best decision sequence to trade off between exploration and exploitation, where exploration means to reduce the uncertainty regarding the true hypothesis and exploitation refers to achieve a relatively high utility.
- In this paper we consider the problem of using a ensemble method to generate a better hypothesis than base ones iteratively and make selection based on this ensemble hypothesis in each step. In previous work, the choices are all based on objective functions unifying utility functions and distance functions of base hypotheses, and this ask for a good priori knowledge to attain high utility, otherwise algorithm usually make poor choice and stop when the disagreements are large and utilities are small. Our solution is to use a boosting-like method, perform non-negative linear combination over base hypotheses and update the ensemble parameters every time a new query-response pair is added.

We generally consider the regression-based setting, where the underlying exploration purpose is a regression problem rather than a classification one in previous work, and the utility of exploitation is 37 no longer decided by the class a query point belongs to, but some continuously varied properties (such 38 as slope of the curve at the very point). Under this enlarged setting, we need additional assumings to 39 make the problem tractable. As a real-life application of such submodular set cover in regression, in 40 AIDS prevention and cure, where the concerntration of CD4 varys over time and is a vital criterion to 41 judge the effect of medical treatment. There was a proposal made by WHO that the demand for CD4 testing will grow strongly¹, so the CD4 concerntration can provide guidance to achieve a sufficently high curative effect within a limited medical resources, where the curative effect shows a nature of 44 diminishing returns as times of treatment increase, i.e, submodularity. 45

We also explored the problem of infinite hypothesis class which is naturally arisen in regression scenarios, but it is overly complicated when the exact form of objective function is not defined. We provide a particular case of it with linear constraints.

To the best of our knowledge, it is the first time that using an ensemble method in interactive submodular set cover problems to combine individual hypothesis into a better one stepwise under a regression setting and extending the hypothesis space to a infinite one with constraints.

2 Related Work

Problems related to submodularity has been studied across many different goals and settings. optimization of submodular function can be generally devided into minimization and maximization. The unconstrianted submodular function minimization is possible to be solved in (strong) polynomial time [18] and there are a lot of work on it (c.f., [3]). Unlike the minimization problem, the maximization of submodular function [12] is usually NP-hard. Typically, the approximation algorithms for these problems are based on either greedy algorithms or local search algorithms. [16] proves that the greedy algorithm provides a good approximation to the optimal solution.

Submodular function optimization has shown promise for wide variety of applications and already been utilized in viral marketing [10], information gathering [13], image segmentation [2], [11], [9]), document summarization [14]), speeding up satisfiability solvers [19]) and many other domains.

Submodular set cover is closely related to submodular function maximization problem under a modular cost constraint. An excellent analysis of non-interactive submodular set cover problem and corresponding greedy algorithm was stated in [20].

Interactive variants of submodular set cover [4], [5], [7]) combine the basic problem with characteristic of active learning, which makes response returns to the decision maker immediately after each query asked. Meanwhile, presented in [6], many active learning problems can be transferred into interactive submodular set cover problems.

Moreover, under regression settings, [1] proposed an efficient submodular function maximization algorithm in a streaming scenario and apply it to active subset selection, which helps in speeding up large-scale nonparametric regression problems.

3 Background

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4 3.1 Submodular Functions

We firstly enumerate the definition of submodularity together with some other useful properties of submodular functions that will be used in Section 4
Give a finite *ground set* V and a set function $f: 2^V \to \mathbb{R}$ that assign each subset $S \subseteq V$ a value

• The function f is submodular if for arbitrary $A \subseteq B \subseteq V$:

$$f(A \cup \{e\}) - f(A) \ge f(B \cup \{e\}) - f(B)$$

• The function f is monotone non-decreasing if $f(A) \leq f(B)$ for $A \subseteq B \subseteq V$.

¹For more information, view http://www.who.int/hiv/pub/posters/ias2015-poster2/en/

- The function f is called *modular* (or *additive*, *linear*) if $f(A \cup \{e\}) = f(A) + f(\{e\})$ for $A \subseteq (V \setminus \{e\})$.
 - The function f is normalized if $f(\emptyset) = 0$, and we always assume that f is normalized in the following sections.

84 3.2 Submodular Set Cover and its Interactive Variants

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General submodular set cover problem [20] ask for satisfying a submodular utility function to a target threshold with a minimal cost of actions. Specifically, we are given a set of all actions Q (with each action $q \in Q$ associated with a modular cost function c(q)) and a monotone submodular utility function F. The goal of submodular set cover problem is to select a subset S of Q minimizing the cost function $c(S) = \sum_{s \in S} c(s)$ subject to the constraint $F(S) \ge \alpha$, where α is the target threshold metioned before.

This problem, sharing similar properties with the problem of submodular function maximization [12], is unfortunately NP-hard. Celebrately, a practically efficient greedy algorithem can approximately address this problem when F is integer-valued, and is able to achieve near-optimal cost of at most $(1 + \ln(\max_{e \in Q} F(\{e\})))OPT$.

In its interactive variant (named *Interactive Submodular Set Cover*, or ISSC for short), action-utility 95 pairs in non-interactive scenarios are often called query-response pairs due to the utility of an action keeps unknown until the action is taken and a response from an oracle is received. In ISSC problems, 97 a finite hypothesis class H containing an unknown true hypothesis h^* is given. So is a query set Q 98 and a response set R, then each $q \in Q$ is a function mapping hypothesis class H to responses R (i.e., $q(h) \in R$). An oracle is a response provider with each response $r \equiv q(h^*)$. Let S denote the set 100 of observed query-response pairs: $S = \{(q, r)\} \subseteq Q \times R$, the basic process of ISSC is asking a q 101 and receive an r from the oracle, then this iterates until $F_{h^*}(S) \ge \alpha$. The goal is to minimize the cost $c(S) = \sum_{(q,r) \in S} c(q)$. The ISSC problem is a simultaneously learning and covering prolem, 102 103 which means one needs to balance between distinguishing h^* from other hypotheses and gaining a 104 satisfactory utility. 105

More common in real life, in noisy ISSC [5], h^* is no longer assumed to be necessarily contained in H, and uses a distance function G_h and tolerance κ such that the goal is to satisfy $F_h(S) \geq \alpha$ for all sufficiently plausible h, where plausibility is defined as $G_h(S) \leq \kappa$. In a recent work, an extension named smooth ISSC [7] extend the noisy ISSC to enable smooth variation of the target threshold of the candidate submodular functions according to their plausibility and also propose a approximate version when the objective function is real-valued.

4 Ensemble Interactive Submodular Set Cover

4.1 Problem Statement and Notation

We consider the problem of iteratively obtaining an hypothesis h_S as accurate as possible to im-114 prove the performance in noisy situation (i.e., h^* is not necessarily included in H) based on the 115 query/response pairs observed by applying a ensemble method to base hypotheses $h \in H$. 116 In this problem, some settings are generalized from noisy and smooth ISSC. Aside from the base hypothesis class H, we construct a augmented hypothesis class $H^+ \triangleq \{h \mid h = \sum_{i=1}^{|H|} \beta_i h_i + b, h_i \in H, \beta \in \mathbb{R}_{\geq 0}^{|H|}, b \in \mathbb{R}\}$ that consists of all possible ensemble results of base hypothesis. Each $h \in H^+$ 118 119 having two corresponding monotone non-decreasing submodular fuctions $F_h: Q \times R \to \mathbb{R}_{>0}$ 120 and $G_h: Q \times R \to \mathbb{R}_{>0}$, where F_h represents total utility of query-response pairs observed and G_h evaluates closeness of particular h to h^* . Similarly, other concepts defined over H need to be 122 extended to H^+ . A query class Q and a response class R with known $q(h) \subseteq R$ for $q \in Q, h \in H^+$ 123 is also given. For the threshold, We also require an exact threshold α for $F_{\hat{h},\hat{s}}(\hat{S})$ to satisfy. 124

In Ensemble Interactive Submodular Set Cover, Let $S^* \triangleq \bigcup_{q \in Q, r \in q(h^*)} \{(q, r)\}$ denote the set of all possible query-response pairs given by h^* . The goal is to construct a query-response set \hat{S} with minimal cost such that, for currently optimized ensemble hypothesis $\hat{h}_{\hat{S}}$ we have $F_{\hat{h}_{\hat{S}}}(\hat{S}) \geq \alpha$, where α is a given threshold. We summarize the general problem setting in Problem 4.1 and notation used in Table 1.

Table 1: Summary of notation

Variable	Definition
H	Set of hypotheses
H^+	Augmented set of hypotheses
$Q \\ R$	Set of queries
R	Set of responses
F_h	Monotone non-decreasing submodular utility function
G_h	Monotone non-decreasing submodular distance function
$\overset{\hat{h}_{\hat{S}}}{S_t}$	The estimated hypothesis after applying ensemble over the set \hat{S}
$S_t^{\scriptscriptstyle oldsymbol{arSigma}}$	The set of observed query-response pairs after <i>i</i> -th iteration
S_T	The set of observed query-response pairs after algorithm terminated
α	Threshold that $F_{\hat{h}_{S_T}}(S_T)$ needs to satisfy

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Problem 4.1. Ensemble Interactive Submodular Set Cover

Given:

- 1. Hypothesis class H (does not necessarily contain h^*) and augmented hypothesis class H^+
- 2. Query set Q and response set R with known $q(h) \subseteq R$ for $q \in Q, h \in H^+$
 - 3. Modular query cost function c defined over Q
 - 4. Monotone non-decreasing submodular objective functions $F_h: 2^{Q \times R} \to \mathbb{R}_{>0}$ for $h \in H^+$
 - 5. Monotone non-decreasing submodular distance functions $G_h: 2^{Q \times R} \to \mathbb{R}_{\geq 0}$ for $h \in H^+$, with $G_h(S \cup (q,r)) G_h(S) = 0$ for any S if $r \in q(h)$
- Protocol: For $i=1,\ldots,|Q|$: ask a question $\hat{q}_i\in Q$ and receive a response $\hat{r}_i\in\hat{q}_i(h^*)$
- Goal: Using minimal cost $\sum_i c(\hat{q}_i)$, terminate when $F_{\hat{h}_{\hat{S}}}(\hat{S}) \geq \alpha$, where $\hat{S} = \{(\hat{q}_i, \hat{r}_i)\}_i$, $S^* \triangleq \{(\hat{q}_i, \hat{r}_i)\}_i$
- 143 $\bigcup_{q \in Q, r \in q(h^*)} \{(q, r)\}, \alpha$ is a real-valued threshold below $\tau(G_{\hat{h}_{\hat{S}}}(S^*))$ and $\hat{h} = \underset{h \in H^+}{\arg \min} G_h(\hat{S})$

We prove a cost guarantees based on general cover cost(GCC) defined in Definition 4.2, For clarity of exposition, all proofs are deferred to the supplementary material.

Definition 4.2. (General Cover Cost (GCC)). Define oracles $T \in R^Q$ to be functions mapping queries to responses and $T(\hat{Q}) \triangleq \bigcup_{\hat{q}_i \in \hat{Q}} \{(\hat{q}_i, T(\hat{q}_i))\}$. $T(\hat{Q})$ is the set of query-response pairs given by T for the set of queries \hat{Q} . Define the General Cover Cost as:

$$GCC \triangleq \max_{T \in R^Q} \left(\min_{\hat{Q}: F(T(\hat{Q})) \ge F_{\max}} c(\hat{Q}) \right)$$

- Lemma 4.3. (Lemma 3 from [5]). if there is a query asking strategy for satisfying $F_{\hat{h}_{\hat{S}}}(\hat{S}) \geq \alpha$ with worst case cost C^* , then $GCC \leq C^*$. Thus $GCC \leq OPT$.
- Lemma 4.3 obviously shows that GCC lower bounds the optimal cost.

150 4.2 Ensemble Interactive Submodular Set Cover in Finite Hypothesis Class

- We firstly consider the problem of maximizing an objective function generated by applying an ensemble method over a finite hypothesis class version.
- The exact form of the objective function is simply given as
- **Definition 4.4.** (Exact Form of Objective Fuction).

$$F_{\hat{h}_S}(S) \triangleq \underset{h \in H^+}{\operatorname{arg\,min}} G_h(S)$$

But a problem immediately arise that $F_{\hat{h}_{\hat{\sigma}}}(\hat{S})$ is ever-changing along with each step we select a

query and enlarge \hat{S} . We need to guarantee that for any fixed order of query choice, $F(S) = F_{\hat{h}_{\hat{\alpha}}(\hat{S})}$

performs monotone non-decreasing submodularity and then this problem can be treated as an ISSC

problem. This problem remains intractable if no constraints added to the updating of \hat{h}_S . We sacrific

a little accuracy of \hat{h}_S to make it the lowest disagreement-rate one in hypotheses that enable this

problem be resolvable.

To exactly define this sacrific (or constraints), we firstly define a *Hypothesis Update Gain* as:

Definition 4.5. (Hypothesis Update Gain).

$$\Delta_{S \cup \{(q,r)\}} \triangleq F_{\hat{h}_{S \cup \{(q,r)\}}}(S \cup \{(q,r)\}) - F_{\hat{h}_{S}}(S \cup \{(q,r)\})$$

To guarantee that F(S) is monotone non-decreasing, we require $\Delta_{S \cup \{(q,r)\}} \geq 0$ when adding a query-

response pairs into S, there maybe no solution to such $F_{\hat{h}_{S \cup \{(q,r)\}}}(\cdot)$, and under this circumstance we

remain F(S) unchanged (i.e, set $F_{\hat{h}_{S\cup\{(q,r)\}}}(\cdot) = F_{\hat{h}_{S}}(\cdot)$).

In the other aspect, to make sure that F(S) is submodular, the constraint is a little more complicate.

we state it below and prove it in Lemma A.1.

Condition 4.6. (Condition for Submodularity).

$$\Delta_{S_t \cup \{(q,r)\}} \leq \delta_{S_{t-1}}(F_{\hat{h}_{S_{t-1}}}, (q,r)) - \delta_{S_t}(F_{\hat{h}_{S_{t-1}}}, (q,r))$$

167 , where $\delta_S(F,x)$ denotes $F(S \cup \{x\}) - F(S)$.

Algorithm 1: Worst Case Greedy Algorithm for EISSC

Let δ_t^{\triangle} denotes $\delta_{S_{t-1}}(F_{\hat{h}_{S_{t-1}}},(q,r)) - \delta_{S_t}(F_{\hat{h}_{S_{t-1}}},(q,r))$, also, if F(S) remains unchanged, due to the submodularity of $F_{\hat{h}_{S_{t-1}}}(\cdot)$, $\delta_t^{\triangle} \geq 0$ and $\Delta_{S_i \cup \{(q,r)\}} = 0$.

Using Definition 4.5, and constraints based on it we can then give the worst case greedy algorithm

for ensemble interactive submodular set cover in Algorithm 1.

To guarantee the algorithm terminate within a bounded cost we require another condition which is

To guarantee the algorithm terminate within a bounded cost we require another condition which is reasonable in practice.

- **Condition 4.7.** There exists at least one non-zero term in sequence $\langle \Delta_{S_i} \rangle_{i=1}^T$.
- Theorem 4.8. Given Condition 4.7, Algorithem 1 using Definition solves the finite hypothesis 175
- version of Problem 4.1 using cost at most $GCC((T-1)(\ln(\alpha(T-1)/\Delta))-1)+\Delta_{S_T}$, where
- $\Delta = \sum_{i=1}^{T-1} \Delta_{S_i}.$ 177
- We prove this upper bound in Theorem A.3 and also breifly investigate the reduction of our ensemble 178
- method to classification problems in Appendix A.2 together with some discussion on computational 179
- issues. 180

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Infinite Ensemble Hypotheses Problem Tackling 4.3

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Algorithm 2: The CG-Regression algorithm
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Input: S_i = \{(q, r)\}, C, \nu \in (0, 1)
Output: Linear combination from H
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        while \sum_{i} h_{t}(\mathbf{q}_{i})(\lambda_{i} - \lambda_{i}^{*}) \geq 1 do
\begin{array}{c|c} t \leftarrow t + 1; \\ \text{Let } [\boldsymbol{\lambda}, \boldsymbol{\lambda}^{*}] \text{ be the solution of problem 2 using } t - 1 \text{ hypotheses;} \\ h_{t} \triangleq L(S_{t}, \mathbf{p}), \text{ where } \mathbf{p} \triangleq \boldsymbol{\lambda} - \boldsymbol{\lambda}^{*}; \end{array}
        Let [\beta, b] be the dual solution to [\lambda, \lambda^*], i.e., a solution to problem 1;
        return f = b + \sum_{i=1}^{t-1} (\beta_i h_i - \beta_i F_{h_i}(S_t));
end
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- For the classification case, there are always finite hypotheses in the augmented hypothesis class H⁺
- if the query class Q and the intended classes are finite. On the contrary, for regression the base
- hypothesis in H can even be infinite, and this causes a chanllenge that doing ensemble regression in 184
- infinite hypothesis space. 185
- The method which our approach based on called semi-infinite linear programming(c.f., [8]), which 186
- means we consider a particular linear case of the EISSC described above. As the problem remains 187
- intractable if the specific form of F_H and G_h are not determined. Meanwhile, the discussion will 188
- be overly exhausted when nonlinear version of these two functions combined with semi-infinite 189
- 190 programming.
- We require linearity of F_h w.r.t the ensemble parameter β in hypothesis updating, which can be 191
- summarized in Assuming 4.9. 192
- **Assuming 4.9.** (linearity of F_h w.r.t β). $F_h = \sum_{i=1}^{|H|} \beta_i F_{h_i}$. 193
- Also, in regression we use a ε -insensitive loss (c.f., [8]) $l_{\varepsilon}(y, f(x)) = \max(0, y f(x) \varepsilon)$ as G_h . 194
- Let S_t denote the set of current selected query-response pairs, and for each step of Algorithm 1, $F_{\hat{h}_{S_t}}(S_{t+1})$ and δ_t^{\triangle} is known constant. At last, in regression scenarios we replace quey-response pairs by input-output pairs, i.e., q_i as a input vector and r_i a response output. 195
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- With a l_1 -norm, and applying a little transformation, the original ensemble procedure can be reformu-198
- lated as a linear programming problem ((7)) in [17] with two more constraints).

$$\underset{\boldsymbol{\beta} \succeq 0, b, \boldsymbol{\xi} \succeq 0, \boldsymbol{\xi}^* \succeq 0}{\operatorname{arg \, min}} \frac{C}{N} \left(\sum_{i=1}^{|S|+1} \xi_i + \xi_i^* \right) + \|\boldsymbol{\beta}\|_1 + C\nu\varepsilon$$
s. t. $r_i - \hat{h}(\boldsymbol{q}_i) \leq \varepsilon + \xi_i$, $\hat{h}(\boldsymbol{q}_i) - r_i \leq \varepsilon + \xi_i^*$ $i = 1, \dots, |H|$

$$0 \leq \sum_{i=1}^{|H|} \beta_i F_{h_i} - F_{\hat{h}_{S_t}}(S_{t+1}), \quad \sum_{i=1}^{|H|} \beta_i F_{h_i} - F_{\hat{h}_{S_t}}(S_{t+1}) < \delta_t^{\triangle}$$
(1)

where $\hat{h}(\mathbf{q}_i) \triangleq \sum_{i=1}^{|H|} \beta_i h_i(\mathbf{q}_i), \nu \in (0,1]$ is to help control the tube size ε .

The use of l_1 -norm as regularizer aims to obtain sparse optimal solution. We show that the optimal number of hypotheses in the ensemble is not greater than the number of samples and independent of the size of a (finite) hypothesis space H (c.f., Corollary B.4).

Importing Lagrangian multipliers λ_i and λ_i^* to evaluate the error that targets go outside of the tube and construct the dual of LP-problem 1, we get

$$\underset{\boldsymbol{\lambda} \succeq 0, \boldsymbol{\lambda}^* \succeq 0}{\operatorname{arg \, min}} \sum_{i=1}^{|S|} (r_i + F_{\hat{h}_{S_t}}(S_{t+1}))(\lambda_i - \lambda_i^*) - \delta_t^{\triangle} \lambda_i^*
\text{s. t.} \qquad \sum_{i=1}^{|S_t|} \lambda_i - \lambda_i^* = 0, \quad \sum_{i=1}^{|S_t|} \lambda_i + \lambda_i^* \le C\nu
\lambda_i, \lambda_i^* \le C/N \quad i = 1, \dots, |S_i|
\sum_{i=1}^{|S_t|} (h_k(\boldsymbol{q}_i) + F_{h_k}(S_t))(\lambda_i - \lambda_i^*) \le 1 \quad k = 1, \dots, |H|$$
(2)

Let h_k' denotes $h_k(\boldsymbol{q}_i) + F_{h_k}(S_t)$ and $p_i = \lambda_i - \lambda_i^*$, We can see the form of this problem is equivalent to the one discussed in [17]. We consider the magnitude of $\sum_i h(\boldsymbol{q}_i)pi$ as the measure of possiblity that the hypothesis can improve the ensemble. To extend the dual problem 2 to a infinite hypothesis set \mathcal{H} , As the solutionto the primal linear programming problem of any finite subset H of \mathcal{H} is always primal feasible for arbitrary superset $H' \in \mathcal{H}$ of it. so the solutions that are simultaneously dual feasible to H' is also the optimal solution for the ensemble regression problem of H'. Define the base learning algorithm $L(S, \boldsymbol{p}) \triangle \arg \max_{h \in \mathcal{H}} \sum_{i=1}^N h(\boldsymbol{q}_i) p_n$, and we can immediately extend problem 2 to infinite hypothesis class version.

$$\underset{\boldsymbol{\lambda} \succeq 0, \boldsymbol{\lambda}^* \succeq 0}{\operatorname{arg \, min}} \sum_{i=1}^{|S|} (r_i + F_{\hat{h}_{S_t}}(S_{t+1})) (\lambda_i - \lambda_i^*) - \delta_t^{\triangle} \lambda_i^*$$
s. t.
$$\sum_{i=1}^{|S_t|} \lambda_i - \lambda_i^* = 0, \quad \sum_{i=1}^{|S_t|} \lambda_i + \lambda_i^* \le C\nu$$

$$\lambda_i, \lambda_i^* \le C/N \quad i = 1, \dots, |S_i|$$

$$\sum_{i=1}^{|S_t|} h_k'(q_i) (\lambda_i - \lambda_i^*) \le 1 \quad \forall p \in P$$

$$(3)$$

where P denotes the set of all dual feasible value of p, and is equivalent to the compact polyhedron:

$$P = \left\{ \mathbf{p} | \sum_{i=1}^{|S_t|} |p_i| \le C\nu, \sum_{i=1}^{|S_t|} p_i = 0, |p_i| \le C/N \text{ for } i = 1, \dots, |S_t| \right\}$$

Hence, we can conclude the requirements for H to make optimal solutions of 3 be finite.

Theorem 4.10. (Condition for Finite Optimal Solutions of Problem 3). At t-th step of hypothesis updating, define $H' \triangleq \{h'_i \mid h'_i = h_i + F_{h_i}(S_t), h \in H\}$. If H' has the form of $\{h'_i \mid h'_i = L(S_t, \mathbf{p}_i), \mathbf{p}_i \in P\}$, there exists finite optimal solutions to the dual semi-infinite linear programming problem.

We prove the Theorem 4.10 in Lemma B.7 and state the generic dual and pirmal semi-infinite linear programming in Appendix B.

Use the result above, we introduce a *Column Generation Algorithm* 2 to generate the best ensemble hypothesis each step, and then substitute it into Algorithm 1.It has been proved that it converges for SILP (c.f., Theorem 7.2 in [8]).

5 Simulation Experiments

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Performance of Classification Version. With proper choice of F_h and G_h we can smoothly reduce our algorithm to a classification one as we discussed in Appendix A.2. We compared the classification

version of our method with some baselines metioned in [7] and results are shown in figure 1. As we see, our approach has a remarkable improvement in achieving true utility with its cost remains still acceptable in a poor priori knowlegde scenario. This might because algorithms in previous work only concern more about learning than covering and is more likely to choose queries that can quickly increase G_h .

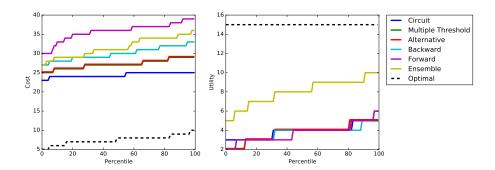


Figure 1: Comparison of classification version of EISSC against baselines in multiple threshold setting.

Validating for Regression Version We apply our method to both toy data and real data², and compare the performance under either $h^* \in H^+$ or $h^* \notin H^+$. As figure 2 shows, our method is promising for exactly obtaining utility under this interactive setting.

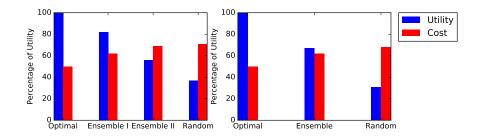


Figure 2: Comparison of Regression version of EISSC under two different settings.

6 Conclusions

We proposed an ensemble interactive submodular set cover algorithm which apply an ensemble method to all hypotheses we have every time we ask a question and receive a response. By greedy judgement based on this relatively more reliable hypothesis we obtain better performance in covering. We also discuss the infinite hypotheses problem and address a linear case of it.

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