



# Tuprikov Maxim

Game Developer

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## RESUME (RU / EN) PDF



### ABOUT

I want to work and gain experience in Game Development field, quick learner at IT tech . I'm creating games or prototypes of games for learning from 2008 year.



### WORK EXPERIENCE

#### **Programmer**, Supercomputer Simulation Laboratory of SUSU

Feb, 2014 - Jun, 2015 1 year 4 months

##### Data Mining and Virtualization Department

- Developed and supported of BIT bibliographic portal
- Worked with Python language and Django web-framework
- Developed modules: Newsletter module, pagination, live search
- Undergraduate project: the development of semi-automatic rubricator and rubrication of articles for the BIT portal

#### **Programmer**, Eva Studio

Sep, 2015 - March, 2016 7 months

##### Department of Mobile Development

- Development and support of mobile game projects on Unity
- Training new employees and interns
- Development of additional projects in my free time

#### **Lead Developer**, OrangeApps

March, 2016 - Right now

##### Experimental Department

- Development and management of mobile game projects on Unity

- Prototyping new experimental games
- Lead the game developing process

## </> SKILLS

### Programming Languages

C#

Python

Java

Javascript

Lua

### Frameworks and Tools

Unity

Django

Github

Mercurial

Defold



## EDUCATION

### Computer Science, Bachelor of Science, SUSU

Sep, 2011 - Jul, 2015

GPA: 4.88/5



## AWARDS

### Global Game Jam 2014, SUSU

Awarded on: Jan 23, 2014

Best game by "Real Games".

### Global Game Jam 2015, SUSU

Awarded on: Jan 23, 2015

Best game by "AppBit".

### Ludum Dare 31, Ludum Dare

Awarded on: Dec 05, 2014

78 place by Overall rating

### Ludum Dare 33, Ludum Dare

Awarded on: Aug 24, 2015

8 place by Audio rating, 142 place by Overall rating

### Global Game Jam 2016, SUSU

Awarded on: Jan 31, 2016

Best game by "AppBit".

**Ludum Dare 35**, Ludum Dare

Awarded on: May 10, 2016

8 place by Audio rating, 85 place by Overall rating, 59 place by Graphics rating

**Ludum Dare 36**, Ludum Dare

Awarded on: October 13, 2016

Winner #GamesJamDefold, project on site



## OTHER

**Organizer**, GlobalGameJam'15

Jan, 2015 - Jan, 2015

Organization GGJ'15 at SUSU.

**Organizer**, GlobalGameJam'16

Jan, 2016 - Jan, 2016

Organization GGJ'16 at SUSU.

**Participant**, DevGAMM Moscow 2016

May, 2016 - May, 2016

Visit DevGAMM Moscow 2016

**Participant**, White Nights Moscow 2016

October, 2016 - October, 2016

Got invite on White Nights Moscow 2016



## INTERESTS

Game Development

Learning new IT technologies

Music Composition