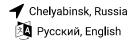
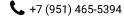
30.10.2016 Tuprikov Maxim



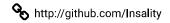
Tuprikov Maxim

Game Developer















RESUME (RU / EN) PDF

ABOUT

I want to work and gain experience in Game Development field, quick learner at IT tech. I'm creating games or prototypes of games for learning from 2008 year.

WORK EXPERIENCE

Programmer, Supercomputer Simulation Laboratory of SUSU

Feb, 2014 - Jun, 2015 ② 1 year 4 months

Data Mining and Virtualization Department

- Developed and supported of BIT bibliographic portal
- Worked with Python language and Django web-framework
- Developed modules: Newsletter module, pagination, live search
- Undergraduate project: the development of semi-automatic rubricator and rubrication of articles for the BIT portal

Programmer, Eva Studio

Sep, 2015 - March, 2016 ② 7 months

Department of Mobile Development

- Development and support of mobile game projects on Unity
- Training new employees and interns
- · Development of additional projects in my free time

Lead Developer, OrangeApps

March, 2016 - Right now

Experimental Department

Development and management of mobile game projects on Unity

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- Prototyping new experimental games
- Lead the game developing process

</> </> SKILLS

Programming Languages

C# Python Java Javascript Lua

Frameworks and Tools

Unity Django Github Mercurial Defold

EDUCATION

Computer Science, Bachelor of Science, SUSU

Sep, 2011 - Jul, 2015

GPA: 4.88/5

AWARDS

Global Game Jam 2014, SUSU

Awarded on: Jan 23, 2014

Best game by "Real Games".

Global Game Jam 2015, SUSU

Awarded on: Jan 23, 2015

Best game by "AppBit".

Ludum Dare 31, Ludum Dare

Awarded on: Dec 05, 2014

78 place by Overall rating

Ludum Dare 33, Ludum Dare

Awarded on: Aug 24, 2015

8 place by Audio rating, 142 place by Overall rating

Global Game Jam 2016, SUSU

Awarded on: Jan 31, 2016

Best game by "AppBit".

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Ludum Dare 35, Ludum Dare

Awarded on: May 10, 2016

8 place by Audio rating, 85 place by Overall rating, 59 place by Graphics rating

Ludum Dare 36, Ludum Dare

Awarded on: October 13, 2016

Winner #GamesJamDefold, project on site

₩ OTHER

Organizer, GlobalGameJam'15

Jan, 2015 - Jan, 2015

Organization GGJ'15 at SUSU.

Organizer, GlobalGameJam'16

Jan, 2016 - Jan, 2016

Organization GGJ'16 at SUSU.

Participant, DevGAMM Moscow 2016

May, 2016 - May, 2016

Visit DevGAMM Moscow 2016

Participant, White Nights Moscow 2016

October, 2016 - October, 2016

Got invite on White Nights Moscow 2016

INTERESTS

Game Development

Learning new IT technologies

Music Composition