

Below is the solution code for the video player view.

```
1  // ViewController.swift
2  // video_player
3
4  import UIKit
5  import AVKit
6  import AVFoundation
7
8  class ViewController: UIViewController {
9
10     override func viewDidLoad() {
11         super.viewDidLoad()
12         // Do any additional setup after loading the view.
13     }
14
15     override func viewWillAppear(_ animated: Bool) {
16         super.viewWillAppear(animated)
17         playVideo()
18     }
19
20     private func playVideo(){
21         guard let path=Bundle.main.path(forResource: "test", ofType:"mp4") else {
22             debugPrint("test.mp4 not found")
23             return
24         }
25         let player = AVPlayer(url: URL(fileURLWithPath: path))
26         let playerController = AVPlayerViewController()
27         playerController.player=player
28         present(playerController, animated: true) {
29             player.play()
30         }
31     }
32 }
33
```