PROGRAMMING FUNDAMENTAL

LAB SESSION 12

INTRODUCTION TO RANDOM MODULE

EXERCISE:

Q.1 Create a list of different Cities of Pakistan and by using random module Shuffle that list.

```
from random import *

Pakistan=['karachi','lahore','islamabad','quetta','sialkot','Hyderabad','Multan']

shuffle(Pakistan)

print(Pakistan)
```

OUTPUT:

```
"C:\Users\admin\PycharmProjects\Programming Labs\venv\Scripts\python.exe" "C:/Users/admin/PycharmProjects/P
['karachi', 'islamabad', 'Hyderabad', 'quetta', 'lahore', 'Multan', 'sialkot']
Process finished with exit code 0
```

Q.2 Define a list, consisting of names of different students, who are applying for a scholarship, pop an item from that list and transfer all items in a new list and apply sample method of random module to give scholarship to two students of new list.

SOURCE CODE:

```
from random import *
scholarship=['sana','areeba', 'sara','sameera','Zain','Hammad']

NewList=[]
scholarship.pop()
print(scholarship, "list after pop one item")
NewList.extend(scholarship)
samp=sample(NewList,2)
print(samp)
```

OUTPUT:

```
"C:\Users\admin\PycharmProjects\Programming Labs\venv\Scripts\python.exe" "C:/Users/admin/PycharmProjects/Prog ['sana', 'areeba', 'sara', 'sameera', 'Zain'] list after pop one item ['sana', 'sameera']

Process finished with exit code 0
```

Q.3 Define two lists dice1 and dice2, holding numbers from 1 to 6, Design a python program that start playing with two dices for two players.

SOURCE CODE:

```
import random
2
3
       dice1=[1,2,3,4,5,6]
4
       dice2=[1,2,3,4,5,6]
5
       for i in range(len(dice1)):
6
           player1 = random.choice(dice1)
7
       print("score pf player one is: ", player1)
8
       for i in range(len(dice2)):
9
           player2 = random.choice(dice2)
10
       print("score of player 2 is: ",player2)
11
       if player1>player2:
12
           print("PLAYER ONE WINS!!")
13
       elif player1<player2:</pre>
14
           print('PLAYER TWO WINS!!')
15
       else:
16
           print('THE GAME HAS BEEN DRAWN!!!')
```

OUTPUT:

```
"C:\Users\admin\PycharmProjects\Programming Labs\venv\Scripts\python.exe" "C:/Users/admin/PycharmProjects/Prog
score pf player one is: 6
score of player 2 is: 2
PLAYER ONE WINS!!
Process finished with exit code 0
```