Template Week 1 – Bits & Bytes

Student number: 569527

Assignment 1.1: Bits & Bytes intro

What are Bits & Bytes?

A **bit** is the smallest unit of data, either a **0** or **1**. A **byte** is a group of **8 bits**, used to represent things like letters, numbers, or small pieces of information. Computers use bits and bytes to store and process everything digitally.

What is a nibble?

A nibble is a fundamental unit of data in computing and digital technology. It represents four consecutive binary digits (bits), which is equal to half of an 8-bit byte. Since a byte contains 8 bits, a nibble can be thought of as a smaller, simplified division of data used in specific applications where small units are more practical.

What relationship does a nibble have with a hexadecimal value?

A **nibble** (4 bits) corresponds directly to a **single hexadecimal digit**. Each hexadecimal digit can represent one nibble, allowing a compact representation of binary numbers.

Why is it wise to display binary data as hexadecimal values?

Displaying binary data as hexadecimal is easier because **one hex digit represents exactly 4 bits**, making it straightforward to convert between binary and hexadecimal. This 4-bit grouping is also called a **nibble**, a playful term for half a byte. The structure allows for quick mental conversion and simplifies working with binary data

What kind of relationship does a byte have with a hexadecimal value?

A byte, consisting of 8 bits, directly corresponds to two hexadecimal digits because each hexadecimal digit represents 4 bits, making it an efficient and compact way to express binary data.

Explanation:

An IPv4 subnet is 32-bit, show with a calculation why this is the case.

An IPv4 address is composed of 4 octets.

Each octet is 8 bits by definition, as it can represent values from 0 to 255 numbers.

Total bits tere are 4 octets in an IPv4 adress so the total number of bits is :

4octets x 8bits per octet = 32 bits.

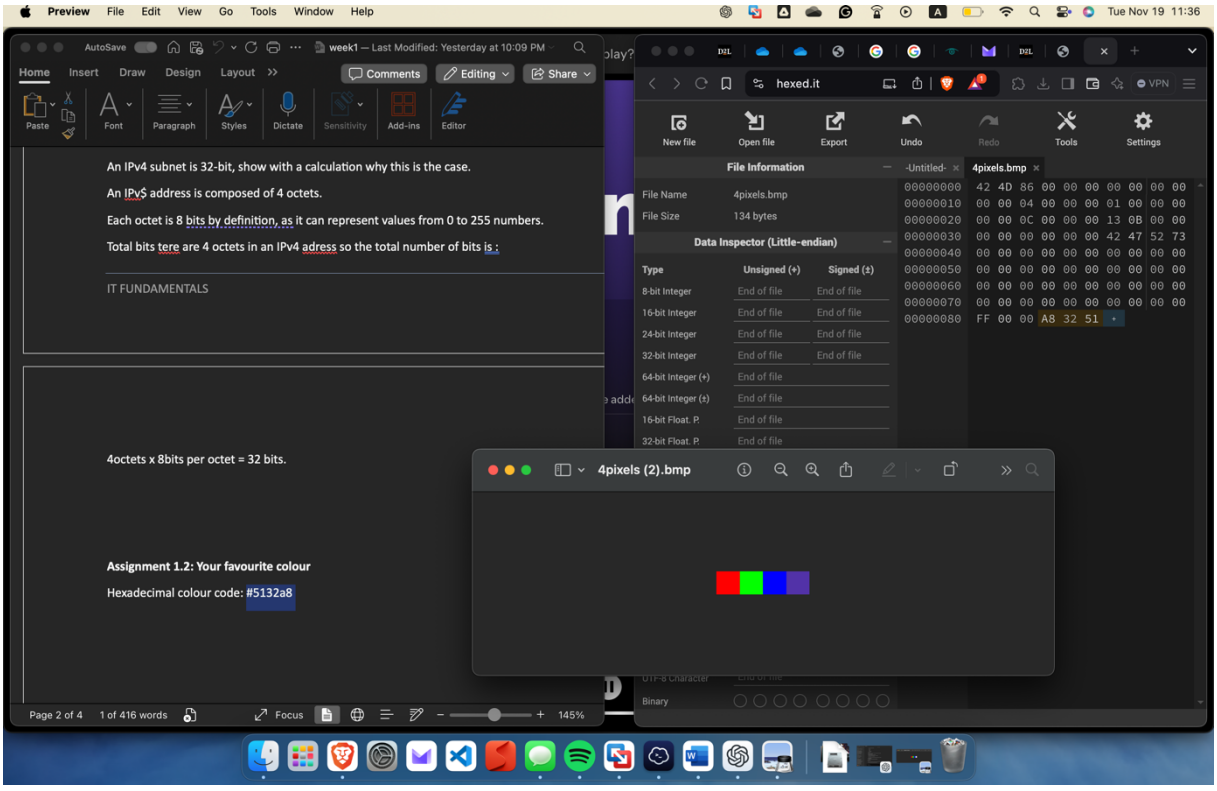
Assignment 1.2: Your favourite colour

Hexadecimal colour code: #5132a8

Assignment 1.3: Manipulating binary data

Colour	Colour code hexadecimaal (RGB)	Big Endian	Little Endian
RED	#FF0000	FF 00 00	00 00 FF
GREEN	#00FF00	00 FF 00	00 FF 00
BLUE	#0000FF	00 00 FF	FF 00 00
WHITE	#FFFFFF	FF FF FF	FF FF FF
Favourite (previous assignment)	#5132a8	51 32 A8	A8 32 51

Screenshot modified BMP file in hex editor:



Bonus point assignment – week 1

Convert your student number to a hexadecimal number and a binary number.

Explain in detail that the calculation is correct. Use the PowerPoint slides of week 1.

569527

Divide by 16 Repeatedly:

Start by dividing 569527 by 16, recording the quotient and remainder.

- First Division:

$569527 \div 16 = 35595$ remainder 7.

(Write down 7 as the least significant digit in hexadecimal).

- Second Division:

$35595 \div 16 = 2224$ remainder 11.

(Write down B as the next digit; 11 = B in hexadecimal).

- Third Division:

$2224 \div 16 = 139$ remainder 0.

(Write down 0).

- Fourth Division:

$139 \div 16 = 8$ remainder 11.

(Write down B).

- Fifth Division:

$8 \div 16 = 0$ remainder 8.

Combine Remainders in Reverse Order:

569527 in hexadecimal = 8B0B7

BINARY:

1. $569527 \div 2 = 284763$, remainder = 1
2. $284763 \div 2 = 142381$, remainder = 1
3. $142381 \div 2 = 71190$, remainder = 1
4. $71190 \div 2 = 35595$, remainder = 0
5. $35595 \div 2 = 17797$, remainder = 1
6. $17797 \div 2 = 8898$, remainder = 1

7. 8898 \div 2 = 4449 , remainder = 0
8. 4449 \div 2 = 2224 , remainder = 1
9. 2224 \div 2 = 1112 , remainder = 0
10. 1112 \div 2 = 556 , remainder = 0
11. 556 \div 2 = 278 , remainder = 0
12. 278 \div 2 = 139 , remainder = 0
13. 139 \div 2 = 69 , remainder = 1
14. 69 \div 2 = 34 , remainder = 1
15. 34 \div 2 = 17 , remainder = 0
16. 17 \div 2 = 8 , remainder = 1
17. 8 \div 2 = 4 , remainder = 0
18. 4 \div 2 = 2 , remainder = 0
19. 2 \div 2 = 1 , remainder = 0
20. 1 \div 2 = 0 , remainder = 1

Combine remainders in reverse order:

10001011000010110111

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