

Status report

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Research lab – Summer term 2014

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Open from last meeting

- To collect further ideas on good agent behavior, take a look at the implementation of the agents provided in the MAPC 2013 download package.
- Software development methodology like XP or SCRUM?
- Decide on a language to work with.

Open from last meeting

- What team and project name do we want to use?
 - Artur proposed Koblenz Multi-Agents KoMA (Koma)
 - Michael R. proposed Multi-Agents Koblenz MaKo (a shark)
 - Miriam proposed AMoK (Koma backwards)

Discussed

- Team got the GUI running and is able to play around with the agents
- Within the *uc_conf.xml* file the number of agents can be specified
- For testing strategies we want to try to play against each other (two clients on one server).

Decisions made

- Look through the implementation of other teams how they realized the planning (Jason).
- Start our implementation on top of the project that Artur set up.
- Strip the code down to the basic functions so that we are able to communicate with the server etc. On top of that we will then add our plans (Jason).

Decisions made (Skype meeting)

- We will use the provided EISMASSim-API to communicate with the server (API that wraps xml-messages).
- Try to get the Jacamo system running and try to understand it.
- If this is not possible until Wednesday, it's too complicated and we don't want to lose too much time with just understanding how the UFSC realized it.

Thanks for your attention!